

# GHCorpus

## Analyzing Software Engineering Language

Eric Knauss, Braden Simpson

SEGAL Research Group, Department of Computer Science, University of Victoria,  
PO Box 1700, STN CSC, Victoria, BC V8W 2Y2, Canada  
knauss@computer.org

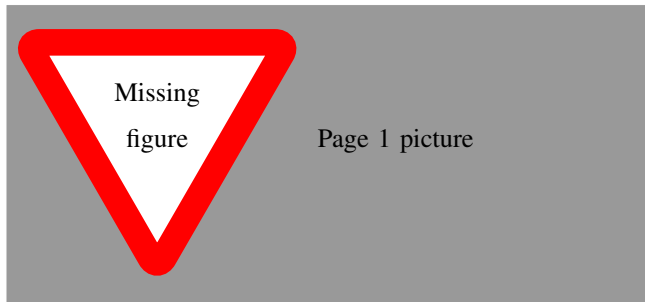


Figure 1. Page 1 picture.

### Abstract—Context:

**Objective:**

**Method:**

**Results:**

**Conclusion:**

**Keywords**-nlp; github; corpus

## I. INTRODUCTION

Some Background / Motivation

**Contribution:** What are we selling?

This paper is structured as follows:

## II. BACKGROUND

Some information what a corpus is and why someone might want to have a developer specific one.

## III. CONCEPTS

Some information on what the conceptual technical solution is.

## IV. EXAMPLE

Some in depth application on how to use our concepts. Compare languages...

## V. RELATED WORKS

There is a couple of works. Discuss them here (who, what, how, how does this compare/relate to us).

e.g. Gilbert et al. on Pinterest vs. Twitter [1]

## VI. DISCUSSION

Give a longer discussion of the whole paper and its impact.

## VII. CONCLUSION

Give a very short conclusion for the busy reader.

## REFERENCES

- [1] E. Gilbert, S. Bakhshi, S. Chang, and L. Terveen, ““i need to try this”?: a statistical overview of pinterest,” in *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems*, ser. CHI '13. New York, NY, USA: ACM, 2013, pp. 2427–2436. [Online]. Available: <http://doi.acm.org/10.1145/2470654.2481336>