

WORK EXPERIENCE



Google, Associate Product Manager Intern

Mountain View, CA - June to September 2016

Worked as a product manager developing, mocking, prototyping, and tracking implementation of new features for Chrome OS's Files app.



Polyvore, Web Shopper Delight - Software Engineering Intern

Mountain View, CA - June to September 2015

Worked on Polyvore's web application, primarily on the front end of the mobile website's Node.js codebase and the desktop site's Perl codebase, and did some light API work



Stanford University HCI Group, Web Developer

Stanford, CA - June 2015 to present

Designing and developing a custom content management system for Stanford's HCI Group and re-designing its website

Stanford University HCI Group, Foundry - Research Assistant

Stanford, CA - September 2014 to March 2015

Redesigned and implemented the Stanford HCI Group's Foundry application's main interface and implemented features on the front end



Google, AdSense/Display Ads - Engineering Practicum Intern

New York City, NY - June to September 2014

Reimplemented a widget used by Google's DoubleClick Ad Exchange team with an emphasis on extensibility and ease of use

EDUCATION



Stanford University, B.S. Computer Science - GPA: 3.4

Stanford, CA - September 2012 to June 2016

Relevant coursework: CS 377U: **Understanding Users**, CS 247: **Human-Computer Interaction Design Studio**, CS 376: **Research Topics in Human-Computer Interaction**, ARTSTUDI 160: **Design I**, CS 161: **Design and Analysis of Algorithms**

PROJECTS / SKILLS

Did volunteer design and development work with Stanford ESW building a survey product targeted at reaching respondents without stable Internet access: hermio.org

Tools used: Sketch, AngularJS, Sass, JavaScript/jQuery

Performed needfinding, designed, and implemented with a team an application that helps parents and children set goals together: cam247.herokuapp.com. You can watch the video here: youtu.be/G9TvKX2rt3w

Tools used: Sketch, Node.js, Handlebars, Sass, JavaScript/jQuery

Implemented a working prototype, conducted most of the user tests, ran statistical analysis of the data my team gathered, and wrote a paper for a small HCI research project: gist-app.herokuapp.com/paper

Tools used: Ruby on Rails, HTML, CSS, JavaScript/jQuery, LaTeX, R