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#include <stdio.h>

// Function prototype
int callLength(char *ch);

int main() { // Use 'void' inside main for clarity
    char str1[1000];
    int len;

    printf("Enter the string: ");
    scanf("%s", str1); // For single-word input only

    len = callLength(str1);

    printf("The length of the '%s' is %d\n", str1, len);

    return 0;
}

// Function to calculate length using pointer
int callLength(char *ch) {
    int count = 0;
    while (*ch != '\0') {
        count++;
        ch++;
    }
    return count;
}
```