

```
#include <stdio.h>
int main(){
    int var = 10;
    int *ptr = &var;
    int **ptr1 = &ptr;
    printf("The value of the *ptr will be equal to var which is %d, %d\n", *ptr, var);
    printf("The address of the var is %u\n", &var);
    printf("The value of the **ptr1 will be equal to the original var which is %d", **ptr1);
    return 0;
}
```