```c
// Calculating the area of the rectangle using user define functions


#include <stdio.h>
int area(void);        // Function declaration
int main(){
    int a;
    a = area();        // Function call
    printf("The area of the rectangle is %d", a);    // Executed after the 20th code or function definition
    return 0;

}
int area(){            // Function defintion
    int ar, l, b;
    printf("Enter length ");
    scanf("%d\n", &l);
    printf("Enter Breadth ");
    scanf("%d\n", &b);
    ar = l * b;
    return ar;


}
```