

Cold Earth

28/05/2020

US Army Vs USSR

Namalsk

9pm (Paris)

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English version

Attribution :
REDFOR

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Features

- ➔ One mission.
- ➔ 2 common objectives.
- ➔ Imposed OBs.
- ➔ 2 hours mission.

Rules

- OFCRA rules apply, [those can be found here](#).

Modset « Cold Earth »

1. *@3cb_factions*
2. *@ace*
3. *@ace_compat_rhs*
4. *@acex*
5. *@CBA_A3*
6. *@CUP_Terrains_Core*
7. *@Namalsk*
8. *@niarms_ak*
9. *@niarms_compat_rhs*
10. *@niarms_core*
11. *@ofcra_v3*
12. *@RHSAFRF*
13. *@RHSGREF*
14. *@RHSUSAF*
15. *@tfar*

Mission 3 28/05/2020

[CE] M03 "Bold attempt"

Specificities

- 1) 1 Objective to destroy / defend depending on the side.
- 2) **REDFOR must destroy the truck.**
- 3) **BLUEFOR must bring the truck to an area.**
- 4) 1 capture zone.
- 5) 2 hours, 15 minutes warmup.
- 6) Briefing in-game.

Warnings

- The truck has no fuel. Delta Force squad has the jerrycans that will fill up the tank of the truck.
- The position of the Delta Force squad is only known by BLUEFOR.

Logistics

Each side will be given a PBO in order to examine the mission and do their recon. One PBO file for each side.

Test test server will be up at least 7 prior the date of the event.

➔ Each side has a server Chaque camp possède un serveur :

- OFCRA Bluefor for the US side.
- OFCRA RedFor for the USSR side.

Contact :

- **Flip4Flap** (OFCRA) > For all diplomatic questions.
- **Manchot** (OFCRA) > For all questions regarding organisation.
- **Mrwhite350** (OFCRA & Campagne Maker) > For all question regarding the conduct of the campaign and the missions.

🔗 Communication preferably goes through:

- ★ On the [OFCRA](#) forum, through a public post or private messages
- ★ On the [OFCRA](#) forum, through private messages or a in a channel.

✗ **Any request through another other means will not be considered valid**

Sitac

Following the CIA's various investigations, a site with strange characteristics has been identified. Scientists were dispatched to investigate these phenomena, which have never been seen before. The problem is that this area is located deep in Soviet territory, the American forces then mounted a secret research operation to know more. During the investigations, the research team found an organic liquid with strange properties. A tanker truck was able to recover the liquid, however the Soviets got wind of the operation and want to cut off the Americans' FOB. A military operation is underway.

Objectives

→ Common

→ The airbase is under control : 1 capture zone

The airbase of Sebjan is the only one capable of welcoming the BIG planes. Its capture would allow one of the side to benefit heavy reinforcements.

→ Airbase (3pts).

Victory condition : At least one person in the zone.

→ Supremacy Bonus (2pts).

If there are less than 5 enemies alive, you get two more points

◆ Bluefor

■ Truck is in the zone (5pts).

The american command wants to get that truck back at all costs. It is necessary to bring it back into US lines in order to evacuate it.

Victory condition : Le camion est dans la zone en fin de partie. Ce dernier ne doit pas être HS !

◆ Redfor

■ The truck has been destroyed (5pts).

The regiment of the guard got the order to destroy the truck at all cost. The Soviet leaders seeml to be afraid of the american aquiring this strange liquid.

Victory condition : Destroyed vehicle (in flames) at the end of the .

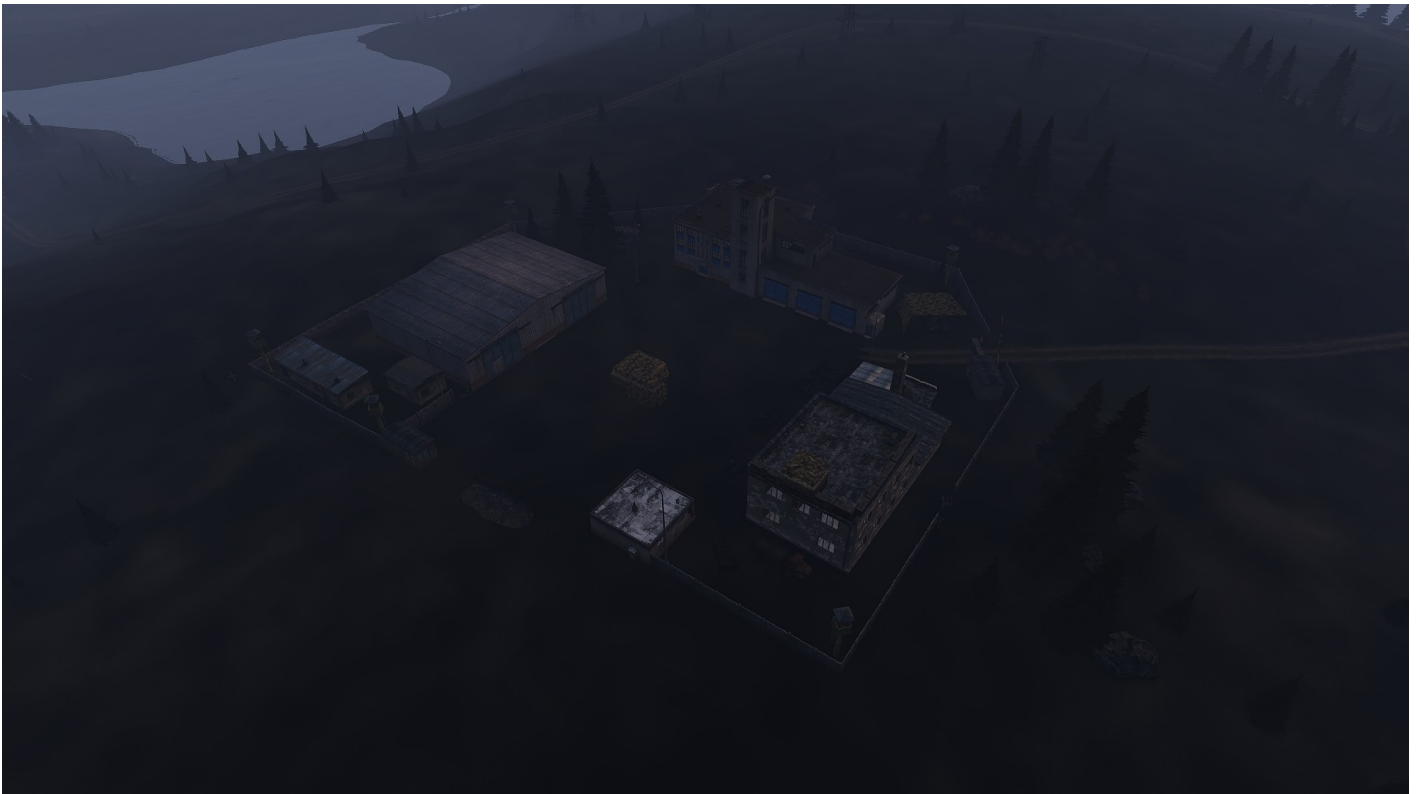
Play zone



Truck



Airbase



Delta Force



US Army



USSR



OB Bluefor

1 command squad – 4 Assault squads– 2 supports squads– 1 Delta force squad

1x M1025-M2 – 1x M1025 (4p for FS) – 3x MTRV – 2x M1025 (8p) – MK19 Static (ACE interaction ! In Ammo Box + Dead body)

- **Platoon Leader** *Mike*
 - Officier (Colt.M4)
- **Assault Squad 1** *Alpha 8.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Autorifleman (M249)
 - Medic (M16A2)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Demolition (M16A2)
- **Assault Squad 2** *Bravo 8.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Autorifleman (M249)
 - Medic (M16A2)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Marksman (M21)
- **Support Squad 1** *Charlie 7.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - Medic (M16A2)
 - AT (SMAW)
 - AT.Assist (M16A2)
 - Gunner (M240)
 - Gunner.Assist (M16A2)

- **Support Squad 2** *Delta 7.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - Medic (M16A2)
 - AT (SMAW)
 - AT.Assist (M16A2)
 - Gunner (M240)
 - Gunner.Assist (M16A2)
- **Assault Squad 3** *Echo 6.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Autorifleman (M249)
 - Medic (M16A2)
 - Grenadier (M16A2-M203)
- **Assault Squad 4** *Golf 6.Pax*
 - Squad Leader (Colt.M4)
 - Team leader (M16A2-M203)
 - AT.Light (M16A2-AT4HEAT)
 - Autorifleman (M249)
 - Medic (M16A2)
 - Grenadier (M16A2-M203)
- **Delta Force** *Foxtrot 4.Pax*
 - Squad Leader (MP5SD)
 - Operator (MP5SD)
 - Operator (MP5SD)
 - Operator (MP5SD)

OB REDFOR

1 command squad – 5 infantry squad – 1 Recon squad – 2 Crew squads

2x UAZ – 3x Ural – 2x BMP-1D

- **Platoon Leader** *Zulu*
 - Officier (AKS74u)

- **Assault Squad 1** *November 7.Pax*
 - Squad Leader (AKS74u)
 - Team leader (AKS74-GP25)
 - Demolition (AKS74)
 - Anti-Tank (AKS74-RPG7v2)
 - Autorifleman (RPK)
 - Grenadier (AKS74-GP25)
 - Medic (AKS74u)

- **Assault Squad 2** *Papa 7.Pax*
 - Squad Leader (AKS74u)
 - Team leader (AKS74-GP25)
 - Marksman (SVD)
 - Anti-Tank (AKS74-RPG7v2)
 - Autorifleman (RPK)
 - Grenadier (AKS74-GP25)
 - Medic (AKS74u)

- **Assault Squad 3** *Quebec*
 - Squad Leader (AKS74u)
 - Team leader (AKS74-GP25)
 - Demolition (AKS74)
 - Anti-Tank (AKS74-RPG7v2)
 - Autorifleman (RPK)
 - Grenadier (AKS74-GP25)
 - Medic (AKS74u)

- **Assault Squad 4** *Romeo 7.Pax*
 - Squad Leader (AKS74u)
 - Team leader (AKS74-GP25)
 - Anti-Tank (AKS74-RPG7v2)
 - Gunner (PKM)
 - Assist.Gunner (AKS74)
 - Grenadier (AKS74-GP25)
 - Medic (AKS74u)

- **Recon Squad** *Sierra 2.Pax*
 - Squad Leader (ASVAL)
 - Recon (ASVAL)

- **BMP Crew** *Tango 2.Pax*
 - Chief. (AKS74u)
 - Crew (AKS74u)

- **BMP Crew** *Uniform 2.Pax*
 - Chief. (AKS74u)
 - Crew (AKS74u)

- **Assault Squad 5** *Victor 7.Pax*
 - Squad Leader (AKS74u)
 - Team leader (AKS74-GP25)
 - Anti-Tank (AKS74-RPG7v2)
 - Gunner (PKM)
 - Assist.Gunner (AKS74)
 - Grenadier (AKS74-GP25)
 - Medic (AKS74u)

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