CS105

LAB-1

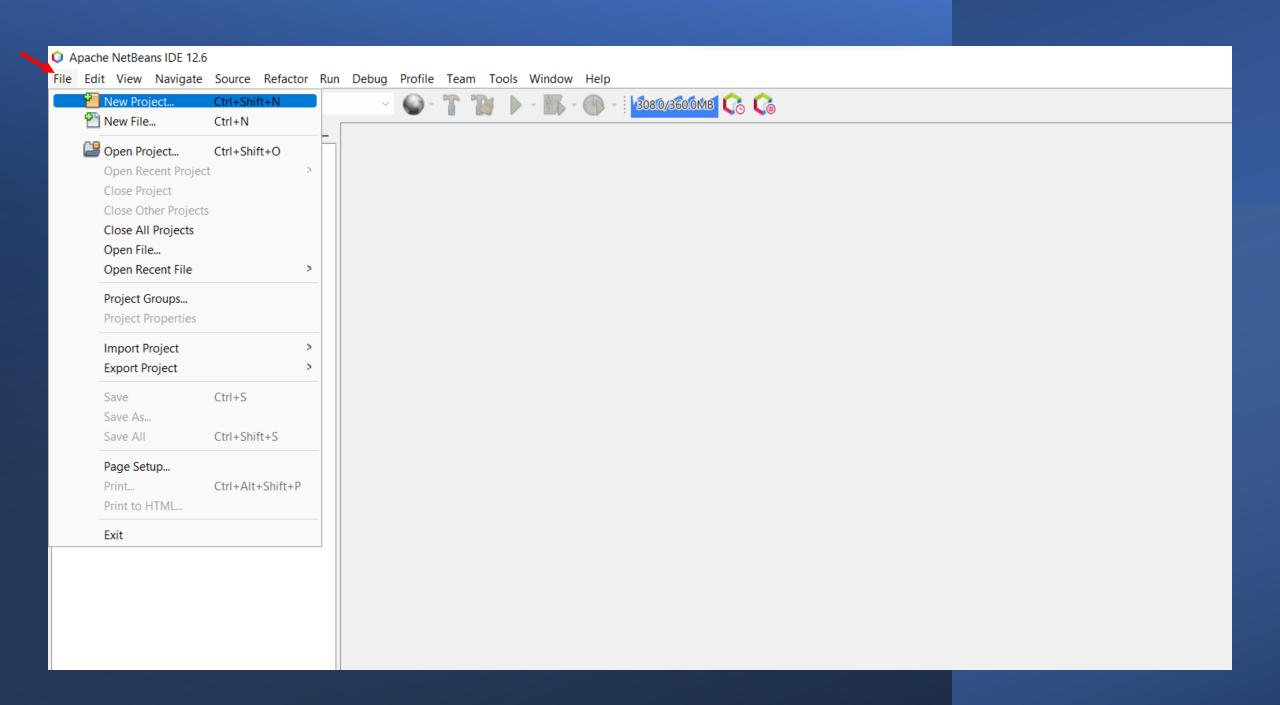
Extra exercises Ş. Görkem Okur

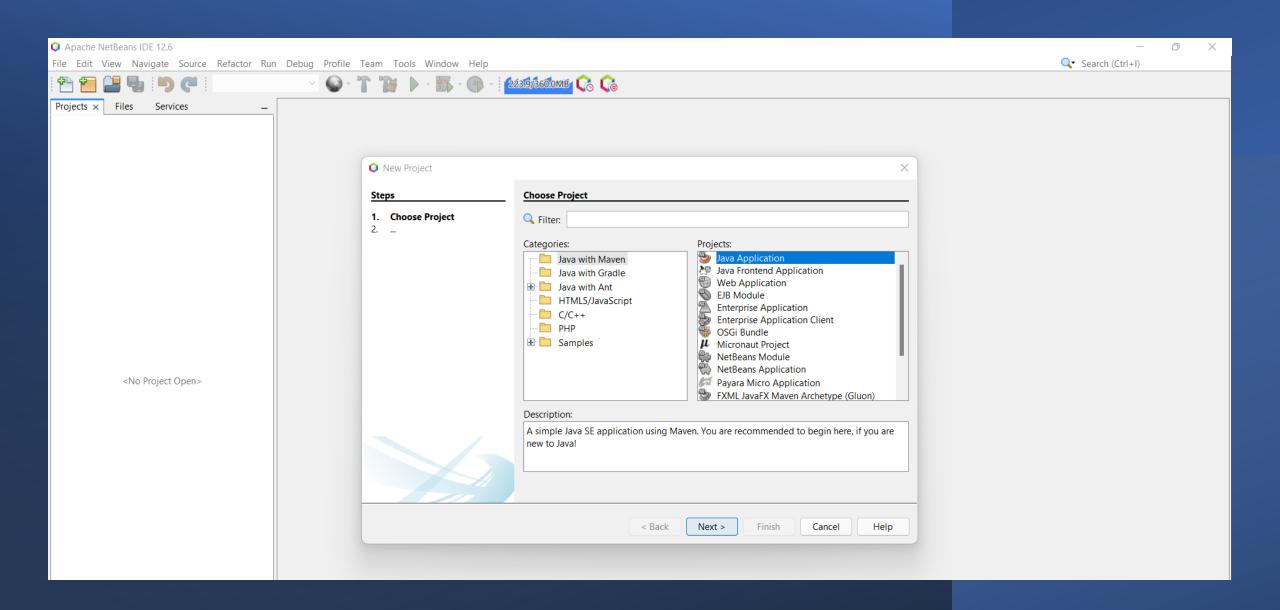


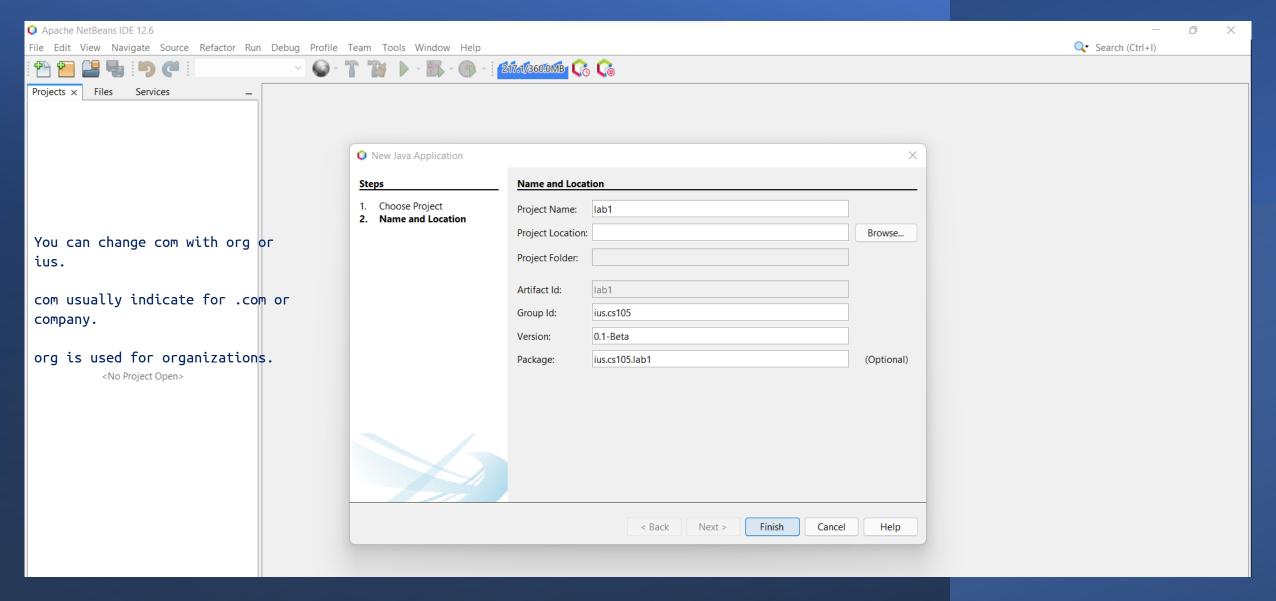


This document is prepared for students who want to repeat lab one or the students who could not be able to attend to class.

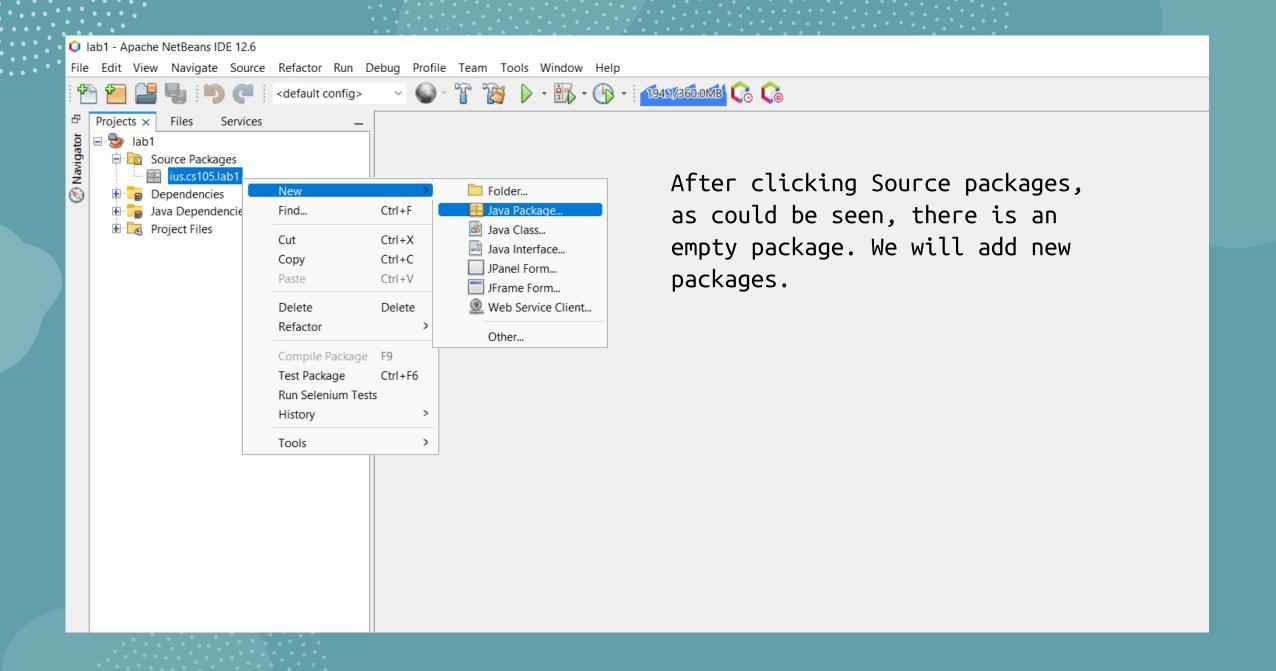
To read this document at least once is highly recommended, before second lab. \odot

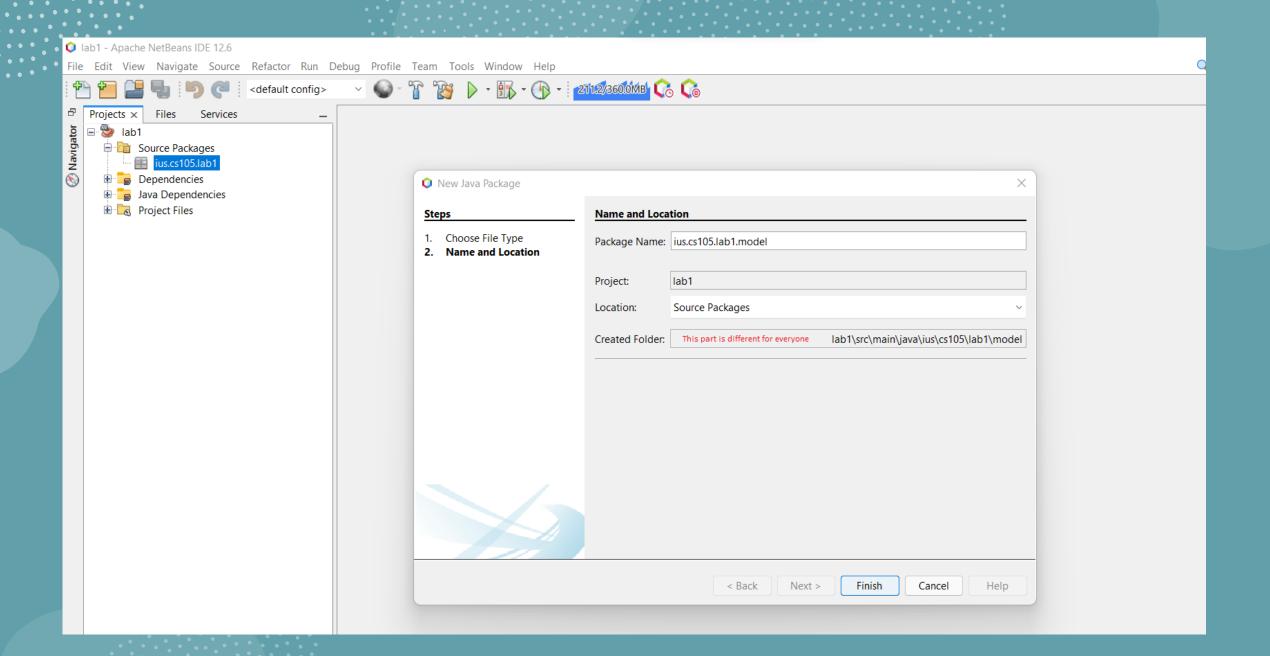


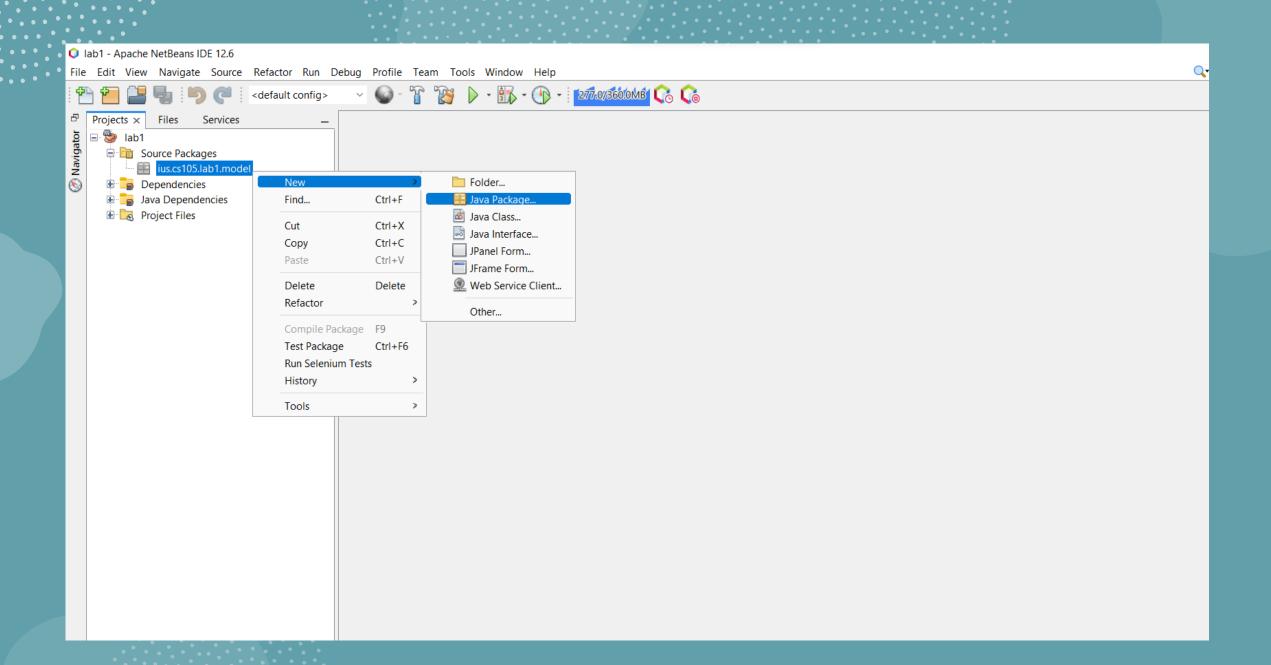


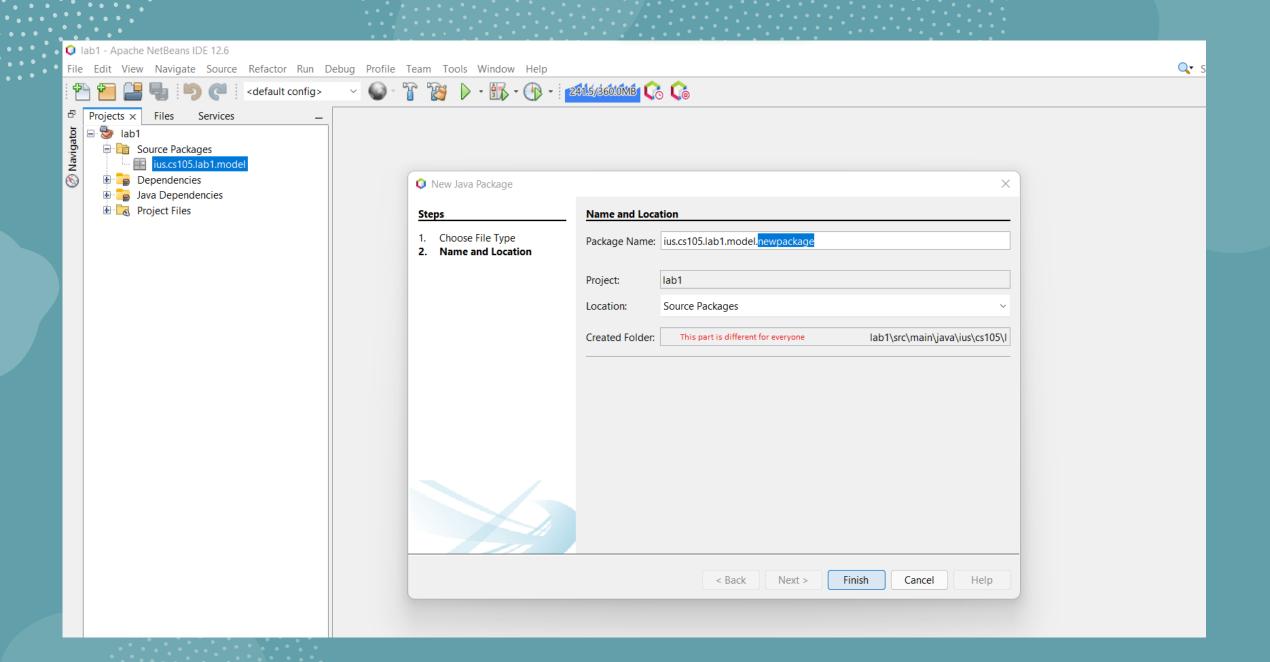


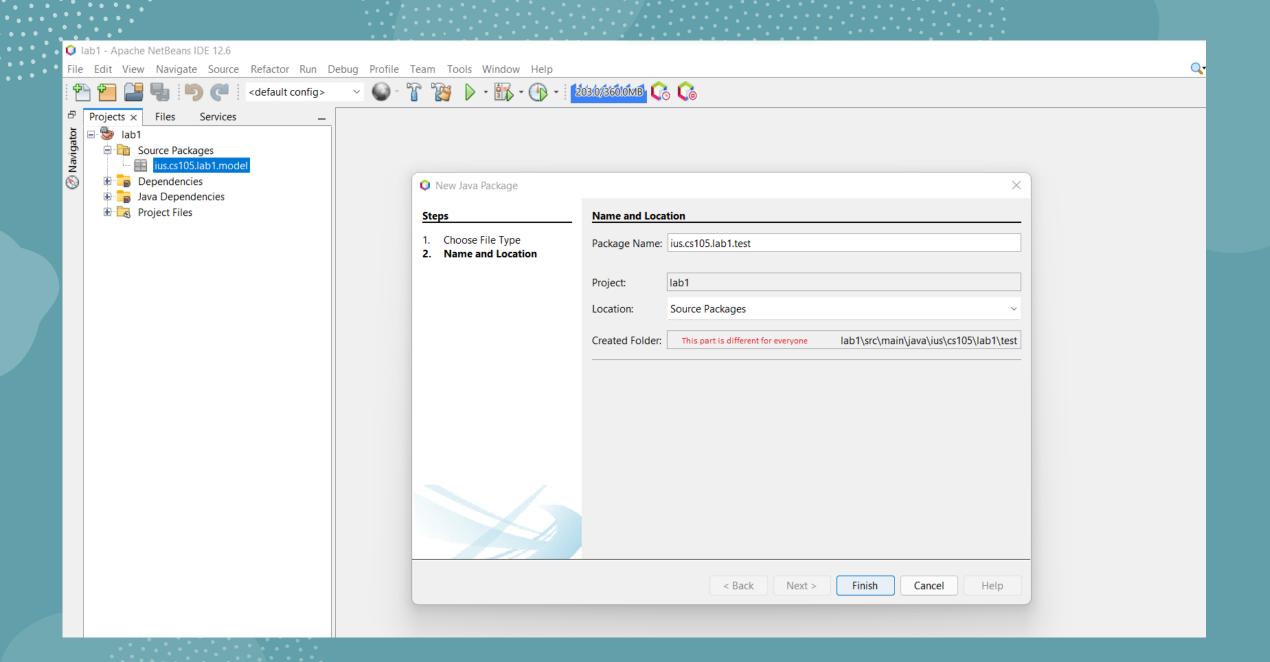
if the package name begins with a digit or other character that is illegal to use as the beginning of a Java name, or if the package name contains a reserved Java keyword (Oracle Official Java Tutorial).

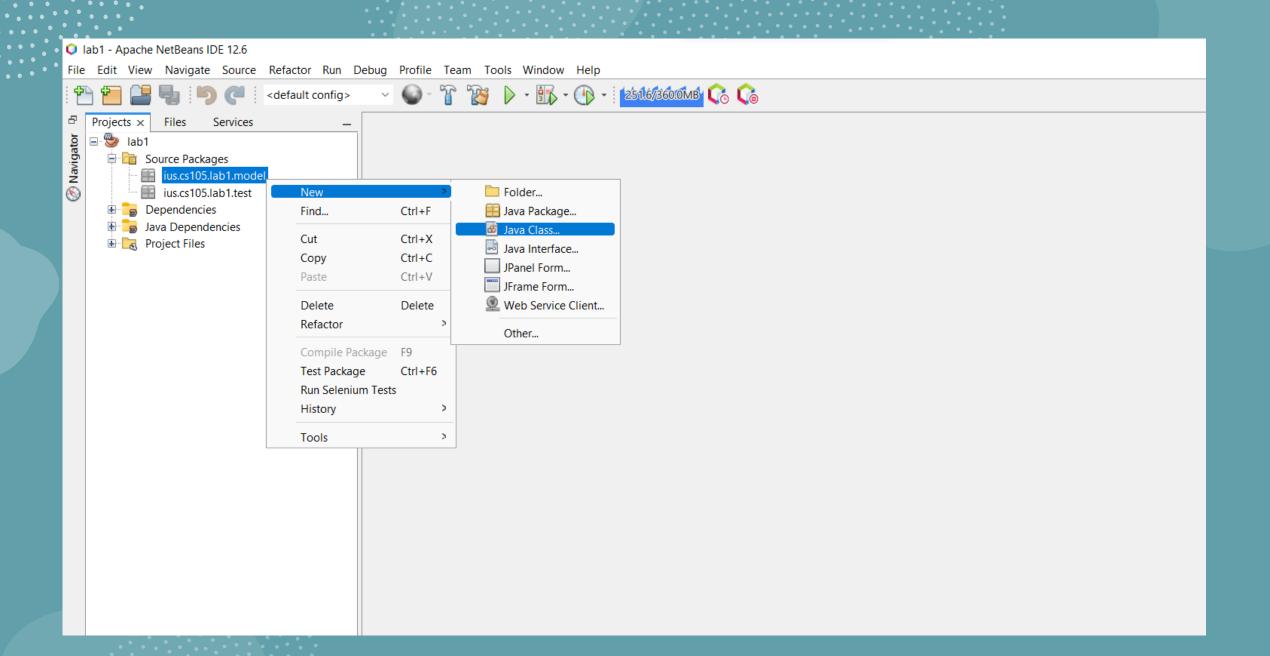


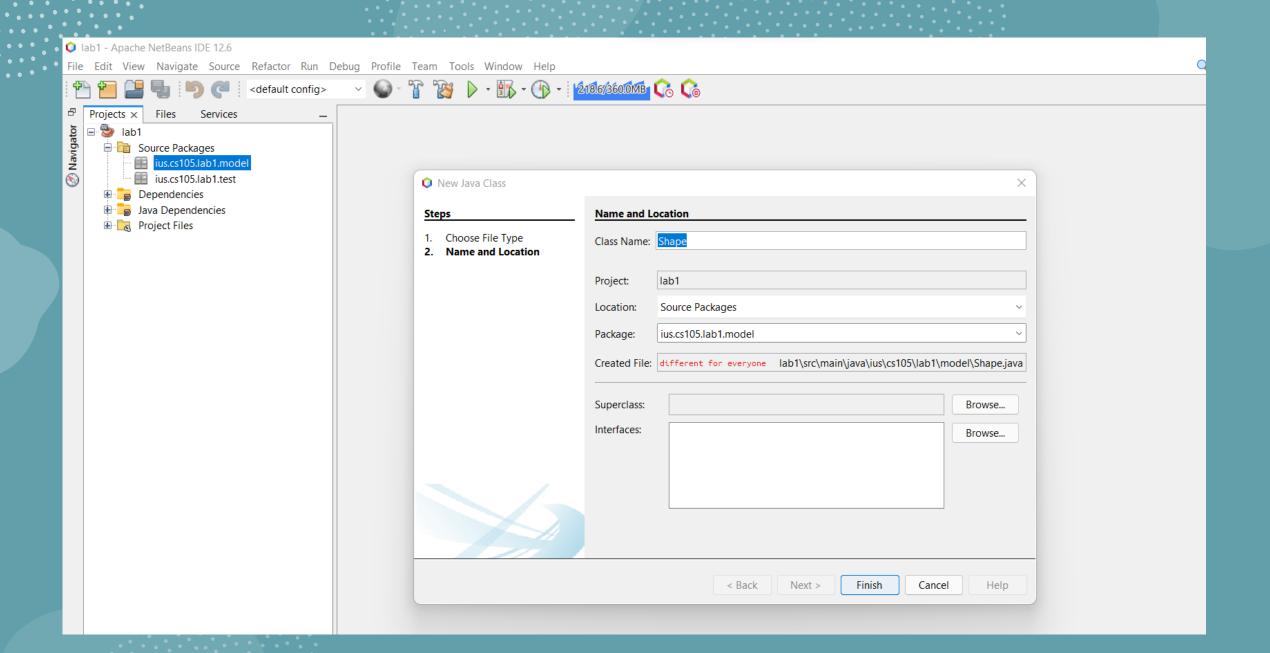


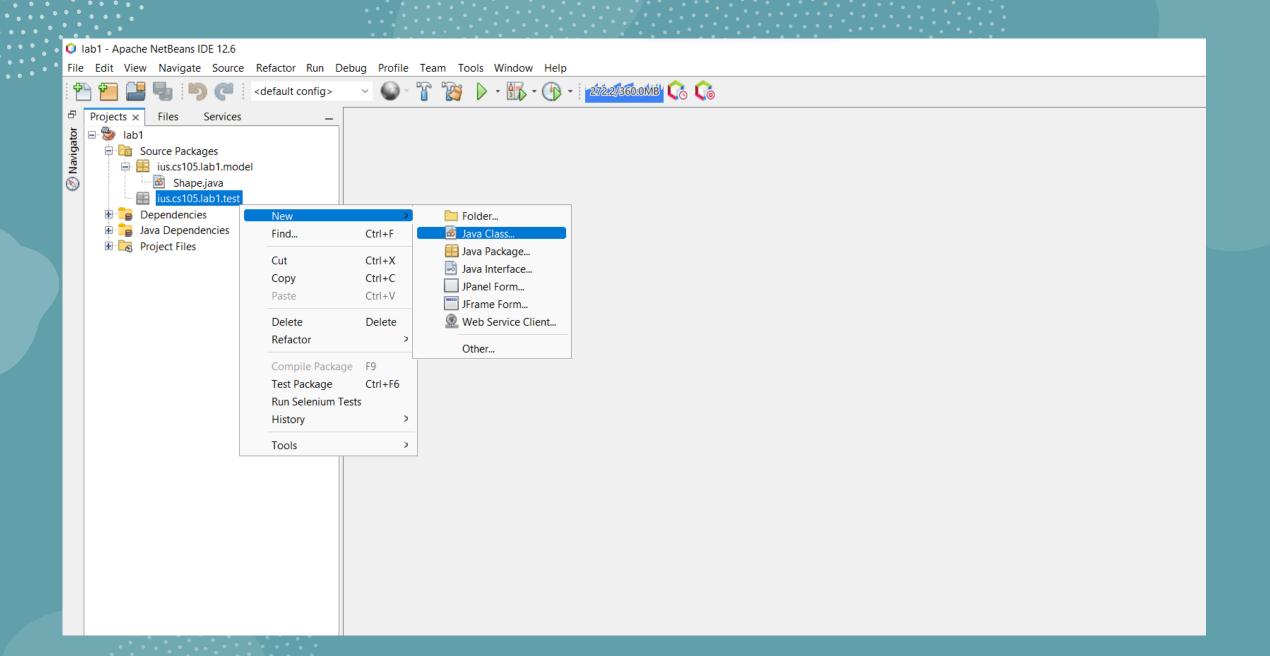


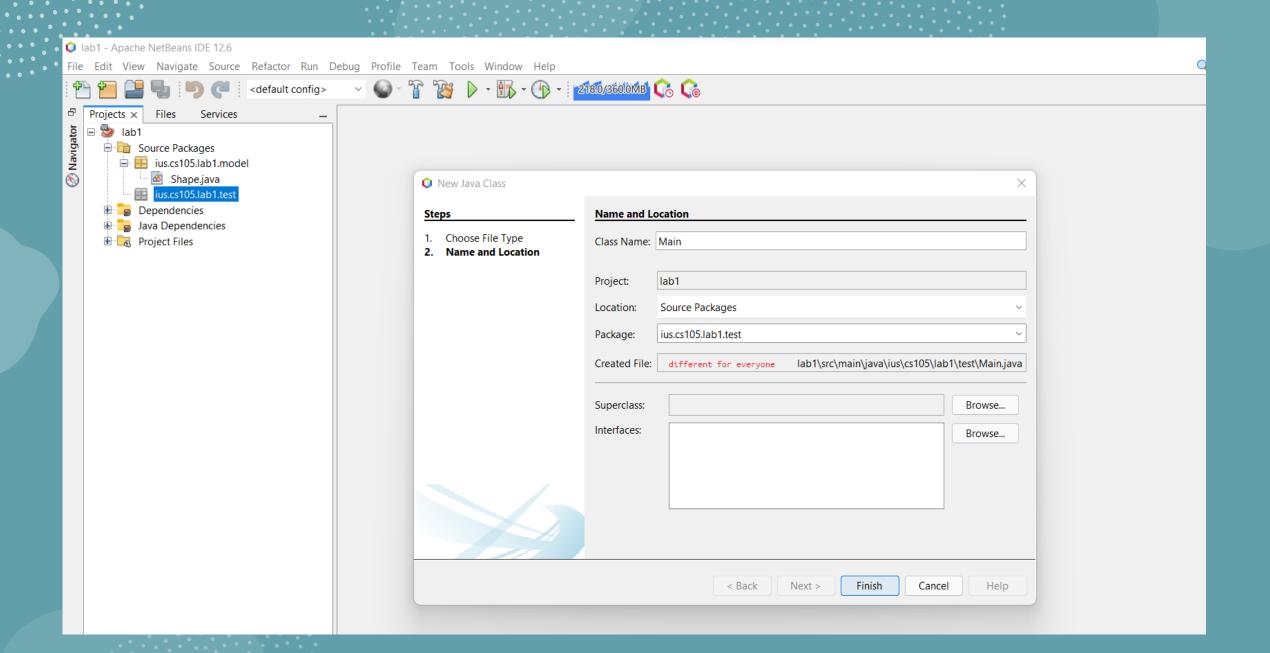


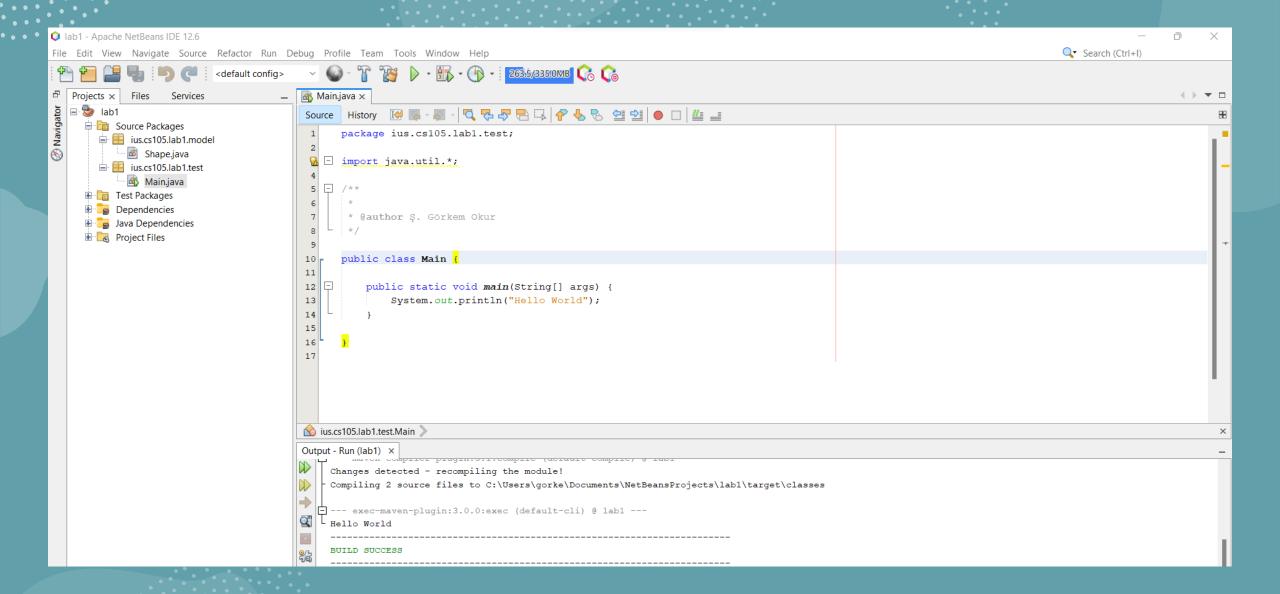












```
#include <iostream> 
int main(){
   std::cout_<< "Hello World" << std::endl ;</pre>
   return 0;
```

<iostream>

Standard Input / Output Streams Library
Header that defines the standard input/output
stream objects: Including <iostream>
automatically includes also <ios>, <streambuf>,
<istream>, <ostream> and <iosfwd>.

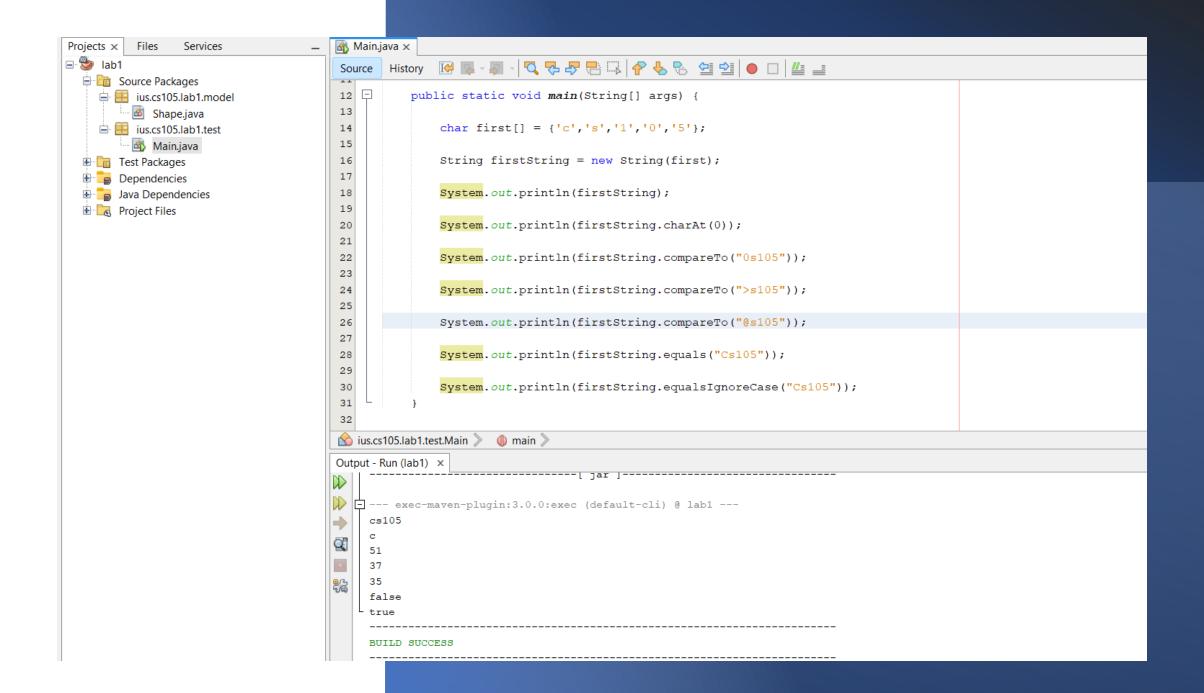
reference: cplusplus.com

```
package ius.cs105.lab1.test;
import java.util.*;
 * @author Ş. Görkem Okur
public class Main {
    public static void main(String[] args) {
     System.out.println("Hello World");
```

java.util

Contains the collections framework, legacy collection classes, event model, date and time facilities, internationalization, and miscellaneous utility classes (a string tokenizer, a random-number generator, and a bit array).

reference: docs.oracle.com



Exercise

Get a number from user and give an output, is it bigger than 5 or not.

Example:

Input:

Enter a number: 9

Output:

Entered number is bigger than 5.

```
package ius.cs105.lab1.test;
import java.util.*;
public class Main {
    public static void main(String[] args) {
       Scanner getValue = new Scanner(System.in);
       System.out.print("Enter a number: ");
       int a = getValue.nextInt();
       System.out.print("Entered number is " + ( a > 5 ? "bigger": "smaller") + " than 5.");
```

Exercise

Please create a class named Circle, that includes one instance variable - a radius (type int). Provide a constructor that initialize one instance variables. Provide a set and get method for each instance variable. Write a test app named Main that demonstrates class Circle 's capabilities. Please, create toString method to print Circle objects.

- □ Please, create in Main class a Circle object. by taking inputs by user instantiate created object.
- Print the created object by System.out.Println() method.

CS105_LABS - Lab1-CircleExample/src/test/Main.java - Eclipse IDE File Edit Source Refactor Navigate Search Project Run Window Help □ Package Explorer × 1 package test; > A JRE System Library [JavaSE-1.8] 3⊕ /** \checkmark #src 4 * @author S. Görkem Okur Circle.java v 🌐 test 7⊖ **import** java.util.Scanner; > 🗾 Main.java 8 import model.Circle; 9 > 📂 Lab1-StudentExercise 10 11 public class Main { <u>12</u> 13⊖ public static void main(String[] args) { 14 15 System.out.println("---- Area Calculator ----" + System.lineSeparator()); 16 17 System.out.print("Please, enter radius of circle: "); 18 int r = (new Scanner(System.in)).nextInt(); 19 20 Circle c = new Circle(r); 21 22 System.out.println(c); 23 24 25 26 } 27

```
CS105 LABS - Lab1-CircleExample/src/model/Circle.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
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□ Package Explorer ×

                                                1 package model;
2
  > A JRE System Library [JavaSE-1.8]
                                                3⊕ /**
  src
                                                4 * @author $. Görkem Okur
    > 🗾 Circle.java
                                                6
    ∨ Æ test
                                                7 public class Circle {
      Main.java
                                                8
> 📂 Lab1-StudentExercise
                                                9
                                                     private int r;
                                               10
                                               11⊝
                                                     public Circle(int r) {
                                               12
                                                         this.r = r;
                                               13
                                               14
                                               15
                                                     public int getR() { return r; }
                                               16
                                              17⊝
                                                     public void setR(int r) {
                                               18
                                                         this.r = r;
                                               19
                                               20
                                               21⊝
                                                     public double getArea() {
                                               22
                                                         return 3.14 * (r*r);
                                               23
                                               24
                                               25⊝
                                                     @Override
                                              △26
                                                     public String toString() {
                                               27
                                                         return "Circle's diameter is: " + 2*r + System.lineSeparator() +
                                               28
                                                                "Area: " + getArea();
                                               29
                                               30
                                               31
                                               32
                                               33 }
                                               34
```

Exercise

Please create a class named Students, that includes four instance variable - a first name (type String), a last name (type String), a major (type String), a Student ID (type int). Provide a constructor that initialize four instance variables. Provide a set and get method for each instance variable. Write a test app named Main that demonstrates class Student's capabilities. Please, create toString method to print Student objects.

- □ Please, create in Main class a Students array that has five students. by taking inputs by user instantiate created array. (Hint: For-loop inside for-loop, inputs are taken).
- □ Search Student by name: take a name as an input from User and print student if exist. If student not exist, then give a plausible output. (Hint: Searched student not found + name)