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In [2]: 'hellon world'
Out[2]: 'hellon world'
In [7]: int_maths = input("maths :")
        int_eng = input("eng :")
        int science = input("science :")
        int_total = int_maths+int_science+int_eng
        print(total)
        maths :10
        eng :10
        science :10
        101010
In [ ]: import random
        import time
        stone = 1
        paper = 2
        scissors = 3
        name = { stone: "STONE",paper: "PAPER",scissors: "SCISSORS"}
        rules = { stone: scissors, paper: stone, scissors: paper}
        playerscore = 0
        computerscore = 0
        def start():
            print("let's play the game")
            while game():
                pass
            score()
        def game():
            player1 = move()
            computer1 = random.randint(1, 3)
            result(player1, computer1)
            return playagain()
        def move():
            while True:
                player1 = input("stone = 1, \paper = 2, \nscissors = 3 \nmake A MOVE : ")
                    player1 = int(player1)
                    if player1 in (1,2,3):
                        return player1
                except ValueError:
                print("oops!please enter between 1,2,3")
        def result(player1, computer1):
            print("1...")
            time.sleep(0)
            print("2...")
            time.sleep(0)
            print("3...")
            time.sleep(0.5)
            print("computer threw {0}!".format(name[computer1]))
            global playerscore, computerscore
            if player1 == computer1:
                print("tie game")
                if rules[player1] == computer1:
                    print("YOUR VICTOY IS CONFIRMED #_# HIGH HOPES")
                    playerscore += 1
                    print("THE COMPUTER LAUGHS AS YOU HAVE BEEN DEFEATED XDDDDDDDDDD")
                computerscore += 1
        def playagain():
            answer = input("would you like to play again???? y/n :")
            if answer in ("y","Y","yes","YES","of course"):
                return answer
            else:
                print("thank you for playing")
        def score():
            global playerscore, computerscore
            print("HIGH SCORES")
            print("Player1:", playerscore)
            print("Computer1:", computerscore)
        if __name__ == "__main__":
             start()
        let's play the game
        stone = 1, paper = 2,
        scissors = 3
        MAKE A MOVE : 1
        1...
        2...
        3...
        computer threw SCISSORS!
        YOUR VICTOY IS CONFIRMED #_# HIGH HOPES
        would you like to play again???? y/n :y
        stone = 1, paper = 2,
        scissors = 3
        MAKE A MOVE : 2
        1...
        2...
        3...
        computer threw SCISSORS!
        In [ ]:
```