

1. Which method/s of representation of numbers occupies a large amount of memory than others?

- a) Sign-magnitude
- b) 1's complement
- c) 2's complement
- d) 1's & 2's compliment

2. Which representation is most efficient to perform arithmetic operations on the numbers?

- a) Sign-magnitude
- b) 1's complement
- c) 2'S complement
- d) None of the mentioned

3. Which method of representation has two representations for '0'?

- a) Sign-magnitude
- b) 1's complement
- c) 2's complement
- d) None of the mentioned

4. When we perform subtraction on -7 and 1 the answer in 2's complement form is _____

- a) 1010
- b) 1110
- c) 0110
- d) 1000

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5. When we perform subtraction on -7 and -5 the answer in 2's complement form is _____

- a) 11110
- b) 1110
- c) 1010
- d) 0010

6. When we subtract -3 from 2 , the answer in 2's complement form is _____

- a) 0001
- b) 1101
- c) 0101
- d) 1001

7. The processor keeps track of the results of its operations using flags called _____

- a) Conditional code flags
- b) Test output flags
- c) Type flags
- d) None of the mentioned

8. The register used to store the flags is called as _____

- a) Flag register

- b) Status register
- c) Test register
- d) Log register

9. The Flag 'V' is set to 1 indicates that _____

- a) The operation is valid
- b) The operation is validated
- c) The operation has resulted in an overflow
- d) None of the mentioned

10. In some pipelined systems, a different instruction is used to add to numbers which can affect the flags upon execution. That instruction is _____

- a) AddSetCC
- b) AddCC
- c) Add++
- d) SumSetCC

11. The most efficient method followed by computers to multiply two unsigned numbers is _____

- a) Booth algorithm
- b) Bit pair recording of multipliers
- c) Restoring algorithm
- d) Non restoring algorithm

12. For the addition of large integers, most of the systems make use of _____

- a) Fast adders
- b) Full adders
- c) Carry look-ahead adders
- d) None of the mentioned

13. In a normal n-bit adder, to find out if an overflow as occurred we make use of _____

- a) And gate
- b) Nand gate
- c) Nor gate
- d) Xor gate

14. In the implementation of a Multiplier circuit in the system we make use of _____

- a) Counter
- b) Flip flop
- c) Shift register
- d) Push down stack

15. When 1101 is used to divide 100010010 the remainder is _____

- a) 101
- b) 11
- c) 0
- d) 1