Giovanny Hernandez

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in : LinkedIn | D : Gio | Portfolio Website

EDUCATION

Northeastern Illinois University (NEIU)

Chicago, IL

B.S. in Computer Science

Expected 5/2025

Organizations:: Creating Access to STEM for All

Relevant Courses: Programming Fundamentals (Grade: A), Calculus 1, Discrete Structures (Fall 2022), Object-Oriented

Programming and Data Structures (Fall 2022)

SKILLS

• Java, C#, Javascript, HTML, CSS, PostgreSQL, Xamarin Forms, R

• Git, OOP, Unit Testing, Java Graphics

LEADERSHIP/PARTICIPATION

I'm Happy to Announce Project

Fall 2022

• Participated in a live podcast through LinkedIn to talk about my journey into Tech, advice on preparation for technical interviews, and obtaining a successful internship.

Together with Art

Fall 2022

• Led and taught Programming Fundamentals at workshops for a 2-week global organization for high school and rising college students by creating and conducting lectures to equip them with soft and hard skills such as **Problem-Solving**, **Object-Oriented Programming**, and **Data Structures** in C#.

Girls Who Code at UC Berkeley

Spring 2022

• Led and taught a global hackathon workshop for **80** underprivileged college female-identifying students to equip them with necessary skills such as **Object-Oriented Programming**, **Functional Programming**, **Data Structures**, and **Unit Testing** in Java.

EXPERIENCE

Microsoft, Redmond, WA

Software Engineer & Product Management Intern

Summer 2022

- Learned the <u>NET MAUI</u> Ecosystem and Hypothesis Progression Framework (**HPF**) to evaluate **40,000** active customers' traffic and needs through online communication, interviews, and research.
- Interviewed 4 Senior Engineers to obtain highly valued opinions and feedback for product development.
- Published a **Customer Development Report** that involves 3 weeks of Hypotheses, Problems, and Solutions for .NET MAUI Product Management.
- Collaborate with IOS/Android teams to leverage .NET MAUI new and existing samples to enable developers learn and deploy cross-platform scalable applications by working on both IOS and Android samples using C# and Xamarin Forms.
- Developed 4 Authentication samples using Azure AD, Azure AD B2C, Firebase, and ASP.NET Web Authenticator for Windows, IOS, Mac Catalyst, and Android in C# and Xamarin Forms.

Google, Chicago, IL

Google Computer Science Summer Institute Scholar

Summer 2021

- Developed a 2D arcade game in HTML/CSS/Javascript that shows the fundamentals of programming.