Capture de Game

Event:

In this event the participant should submit their best capture/screenshot in the "offline" game he/she chooses which will be judged irrespective of which GPU they have in their console.

Rules:

The rules are mentioned below and each and every rule is important:

- The console you choose can be either a *PC/LAPTOP/PLAYSTATION/XBOX*.

- The game you choose should be already installed on your console and the installed game should be an offline game.

- Before submitting your capture, a small clip* (15-20 sec) should be recorded via screen recording and uploaded along with the capture you took as a screenshot.

- The clip should contain a specific procedure where the recording must start from the desktop and then should be shifted to the game , later at the place of the capture a move or so should be performed (eg: **in case of assassin's creed at location the character needs to power up with a special ability and shoot an arrow etc. "_OTHER THAN NORMAL MOVEMENT_"**) and then the video must be captured until the character reaches the location where the capture is taken.

- While uploading the capture and the video the GPU in your console should also be mentioned , incase of a playstation or xbox then GPU can be mentioned as the model of your console.

- Most important of all the video as well as the capture must be in their **highest definition possible**.

Entry Fee:

There is **no** entry fee for this event.

Event Date:

Registration ends: 05-02-2021.
Submission start date: 25-01-2021
Submission end date: 10-02-2021.

Platform for Submission:

The capture and recording must be submitted through the shared google form.

Prizes:

First Prize : Rs.1000

Contact Info:

Name: Nama Bhargav
Phone: 9701173831
E-mail: me19b030@iittp.ac.in