

Ambekeshwar Group Of Institutions



Technology & Management,
Lucknow

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PRACTICAL FILE

Branch: - CSE 3rd Year | 6th Sem

Subject: Development of Android Applications

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Program: 01

Objective:

Install the Android Studio and set up the Development Environment.

Software Requirement:

- Environment Used
- Windows 7/8/10
- JDK 6
- Android SDK for Windows
- Eclipse IDE

Setting Up Environment:

a) Installing JDK6 (Java Development Kit)

- download the JDK from:
- <http://www.oracle.com/technetwork/java/javase/downloads/index.html>
- To install the JDK, double-click on the downloaded exe file.
- Double Click the icon of the downloaded exe from the downloaded location.

You will see JDK 6 update window as shown below.

Now a "**License Agreement**" window opens. Just read the agreement and click accept and go further.

Now a "**Custom Setup**" window opens.

Clicking the "**OK**" button starts the installation.

The next window asks to install Runtime Environment.

Click the "**Next**" button.

Click the "**OK**" button starts the installation.

Click the "**Finish**" button to exit the installation process.

(b) Installing Android SDK Tools & API

- Download Android SDK from
- <http://developer.android.com/sdk/index.html>. as shown below.

Download Android Studio

Double-click on the SDK Installer exe file to install.

Select Location and Click Next

- Click **Add**, in the top-right corner.
- In the Add Repository dialog that appears, enter “ADT plugin” for the Name and the following URL for the Location:

URL for the Location:

<https://dl-ssl.google.com/android/eclipse/>

- Click **OK**.

Read and accept the license agreements, then click **Finish**.

Program: 02

Objective:

Write a program to demonstrate activity (Application Life Cycle).

Source Code

Creating a New project:

- Open Android Studio and then click on File > New New project.
- Then type the Application name as "activitylifecycle" and click Next.
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- will take some time to build and load the project.
- After completion it will look as given below.

Designing layout for the Android Application:

- Click on app->res layout activity_main.xml.
- Now click on Text as shown below.
- Type the code as given below.

Activity_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk
/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context="MainActivity">
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="@string/hello_world" />
RelativeLayout>
```

MainActivity.java

```
Package com.example.activitylifecycle;
Import android.os.Bundle;
Import android.app.Activity;
Import android.view.Menu;
Import android.util.Log;
public class MainActivity extends Activity
{
```

Program: 03

Objective:

Write a program to store and fetch data from SQL life database.

Source Code: SQLite database, insert and show the details from the SQLite database into an android listview using the SQLiteOpenHelper class.

(a) Activity Main.Xml

```
<xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context="SQLExample MainActivity">
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_centerVertical="true"
    android:orientation="vertical"
    android:padding="16dp">
<TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginBottom="12dp"
    android:text="Add a new Employee"
    android:textAlignment="center"
    android:textAppearance="@style/Base.TextAppearance.AppCompat.Large">
<EditText
    android:id="@+id/editTextName"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="horizontal"
    android:padding="8dp">
<LinearLayout
    android:layout_width="230dp"
    android:layout_height="wrap_content"
    android:orientation="vertical">
<TextView
    android:id="@+id/textViewName"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="10dp">
```

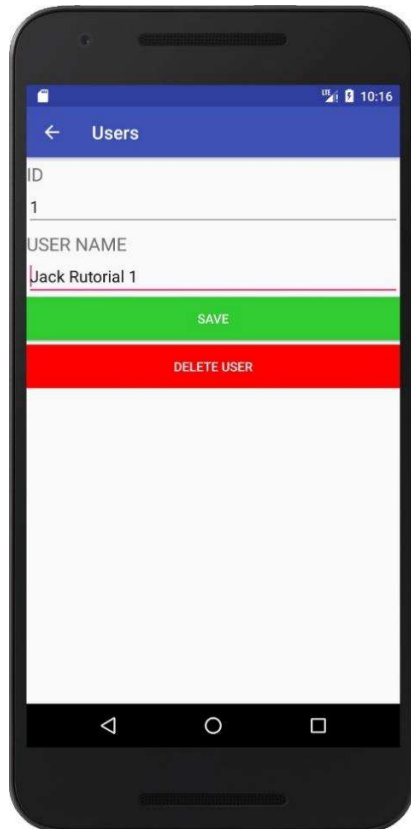
```

        android:layout_marginBottom="5dp"
        android:text="Mayank"
        android:textAppearance="@style/Base.TextAppearance.AppCompat.
        Large" />
<TextView
    android:id="@+id/textViewDepartment"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Compuer"
    android:textAppearance="@style/Base.TextAppearance. AppCompat.
    Mediun" />
<TextView
    android:id="@+id/textViewSalary"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="INR 50000"
    android:textAppearance="@style/Base.TextAppearance.AppCompat.
    Medium" />
<TextView
    android:id="@+id/textViewJoiningDate"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:sex "2021-3-01 11:05:17">>
</LinearLayout>
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="vertical">
    <Button
        android:id="@+id/buttonEditEmployee"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:background="@color/colorPrimary"
        android:text="Edit">>
        android:layout_margin="5dp"
    <Button
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_margin="5dp"
        android:id="@+id/buttonDeleteEmployee"
        android:background="@color/colorAccent"
        android:text "Delete"/>
</LinearLayout>

```

<LinearLayout>

Output



Program: 04

Objective:

Write a program to create a text file in a external memory.

Source Code:

Store text data into the external storage and fetch to see that data.

1. Create a new project in Android Studio

2. Access Permission to External Storage

To read and write data to external storage, the app required WRITE_EXTERNAL_STORAGE and READ_EXTERNAL_STORAGE system permission. These permissions are added to the AndroidManifest.xml file. Add these permissions just after the package name.

```
<manifest... >
```

```
<uses-permission
```

```
    android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
```

```
    <uses-permission
```

```
    android:name="android.permission.READ_EXTERNAL_STORAGE"/>
```

```
</application ... >
```

```
    <activity android:name=".MainActivity" ..
```

```
</activity>
```

```
</application>
```

```
</manifest>
```

3. Before creating the layout and corresponding java files let's add a few string attributes which we

are using in our layout files

Go to app res > values> string.xml and insert the following code.

```
<resources>
```

```
...
```

```
<string name="text_view_data">Enter the Text Data</string>
```

```
<string name="edit_text_data">Enter your information</string>
```

```
<string name="view_button">View Information</string>
```

```
<string name="save_button_public">Save Publicly</string>
```

```
<string name="save_button_private">Save Privately</string>
```

```
<string name="text_view_saved_data">Saved Text Data</string>
```

```
<string name="saved_information">Click to view saved  
information</string>
```

```
<string name="back_button">Go Back</string>
```

```
<string name="show_button_public">Public Data</string>
```

```
<string name="show_button_private">Private Data</string>
```

```
...
```

```
</resources>
```

```
}
```

```
// writeTextData() method save the data into the file in byte
```

```

format
// It also toast a message
"Done/filepath_where_the_file_is_saved"
private void writeText Data (File file, String data) {
FileOutputStream fileOutputStream = null;
try (
fileOutputStream = new FileOutputStream (file);
fileOutputStream.write(data.getBytes());
Toast.makeText(this, "Done" + file.getAbsolutePath(),
Toast.LENGTH_SHORT).show();
} catch (Exception e) {
e.printStackTrace();
} finally {
if (fileOutputStream != null) (
try (
fileOutputStream.close();
} catch (IOException e) {
e.printStackTrace();
}
}
}
}
}
}
}

```

5. Create a new Empty Activity

Create a new activity and name it ViewInformationActivity. We create a layout for this activity similar to the MainActivity layout. activity_view_information.xml layout code.

```

<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout

xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools" android:layout_width="match_parent"
android:layout_height="match_parent" tools:context=".ViewInformationActivity">

<Button

android:id="@+id/showButton_public"

android:layout_width="wrap_content" android:layout_height="wrap_content"
android:layout_below="@+id/textView_get_saved_data"

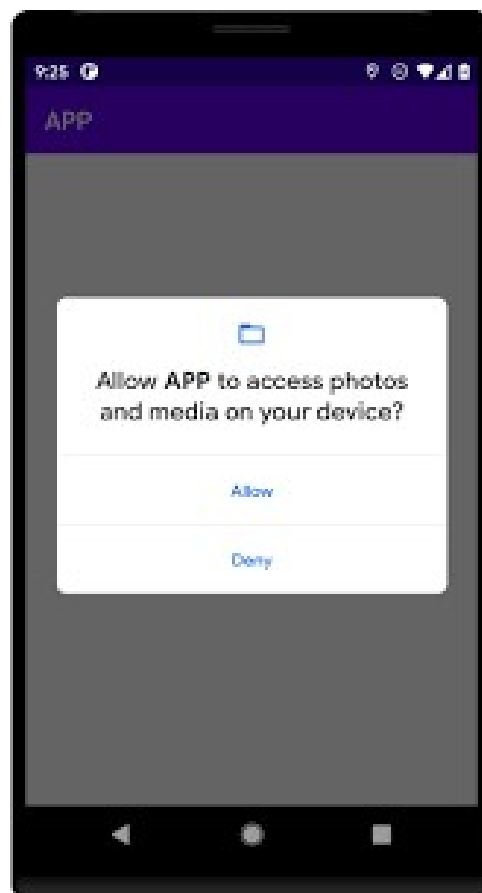
android:layout_alignParentEnd="true"

```

```
android:layout_marginEnd="48dp"
android:layout_marginTop="8dp"
android:background="@drawable/button_layout"

) catch (IOException e) {
e.printStackTrace();
}
}
}
return null;
}
}
```

Output:



Program: 05

Objective:

Write a program to demonstrate listview.

Source Code: We will define a ListView in the main layout XML. file activity_main.xml.

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:background="#FFEB3B"
    tools:context="com.example.android.MainActivity">
    android:layout_width="match_parent"
    android:layout_height="match_parent"
<ListView>
    android:id="@+id/listView"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:divider="@android:color/black"
    android:dividerHeight="1dp"/>
</android.support.constraint.ConstraintLayout>
```

So we need a dataset and a View into which the dataset will be converted by the Adapter.

Here we have a simple Array with festivals names in it:

```
String[] festivals = (
    "Diwali",
    "Holi",
    "Christmas",
    "Eid",
    "Baisakhi",
    "Halloween"
);
```

- As our data set has simple text values, so we can define a simple TextView to hold these values and populate the ListView. Does it sound confusing? Let it sink in.
- If our dataset would have had, an image and some text along with it, then we can also define a TextView along with an ImageView to display the data in the List.
- So now we will create a new XML file, with name list_item.xml in the layout folder, and add a TextView in it like this,

```

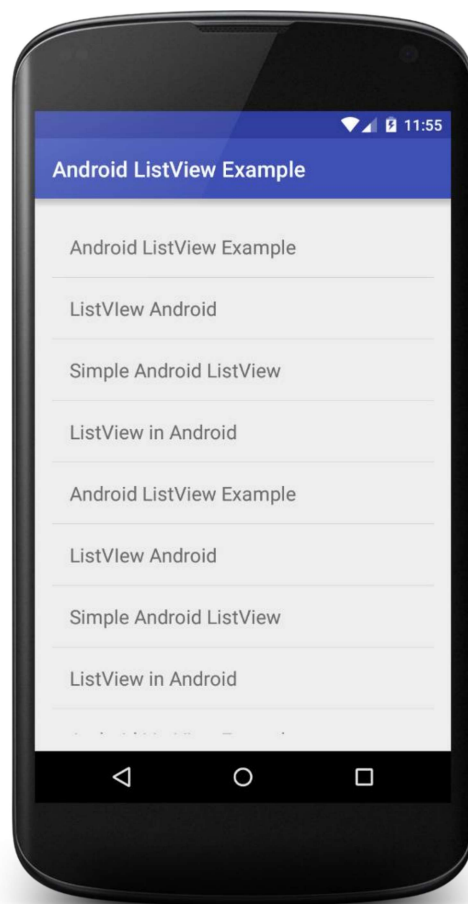
<?xml version="1.0" encoding="utf-8"?>
<TextView xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:textStyle="bold"
    android:layout_marginTop="5dp"

    // TODO Auto-generated method stub

    /*appending Happy with festival name */
    String value "Happy" adapter.getItem(position);
    / Display the Toast +/
    Toast.makeText(getApplicationContext(), value,
    Toast.LENGTH_SHORT).show();
    )
    ));
    )
    )

```

Output:



Program: 06

Objective:

Write a program to demonstrate different types of layouts.

- a) Create Application by Using Building Blocks for Android Application Design by using Linear Layout
- b) Create Application by Using Building Blocks for Android Application Design by using Relative Layout.
- c) Create Application by Using Building Blocks for Android Application Design by using Absolute Layout.

Source Code:

Creating a New project:

- Open Android Studio and then click on File-> New -> New project.
- Then type the Application name as "linear_layout" and click Next.
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project.
- After completion it will look as given below.

Designing layout for the Android Application:

- Click on app -> res-> layout-> activity_main.xml.
- Now click on Text as shown below.
- Type the code as given below.

Activity_linear_layout_app.xml

(LinearLayout

```
xmlns:android="http://schemas.android.com/apk/res/
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >
```

<Button

```
    android:id="@+id/Apple"
    android:text="Apple"
    android:layout_width="match_parent"
    android:layout_height="wrap_content" /
```

<

<Button

```
    android:id="@+id/Mango"
    android:text="Mango"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

<Button

```
    android:id="@+id/Banana"
    android:text="Banana"
    android:layout_width="match_parent"
```

```
        android:layout_height="wrap_content" />
</LinearLayout>
    Activity_linear_layout_app.xml File on Setting Horizontal
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/and
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="horizontal">
<Button
    android:text="Apple"
    android:id="@+id/Apple"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
<Button
    android:id="@+id/Mango"
    android:text="Mango"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
<Button
    android:id="@+id/Banana"
    android:text="Banana"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
</LinearLayout>
```