

**Ambekeshwar Group of Institutions**  
Technology & Management,  
Lucknow



**Practical File**

**Branch :- CSE 2nd Year**

**Subject :-** Object oriented programming using JAVA

**Name:-** Suraj Arya

**Date:-**

.....  
Teacher In-charge

.....  
Examiner's Signature

.....  
Principal

Institution Stamp

## PROGRAM = "1"

Ques:- WAP to show matrix .

```
class A {  
    public void print_A () {System.out.println  
        ("class A"); }  
}
```

```
class B extends A {  
    public void print_B () {System.out.println  
        ("class B"); }  
}
```

```
class C extends A {  
    public void print_C () {System.out.println  
        ("class C"); }  
}
```

```
class D extends A {  
    public void print_D () {System.out.println  
        ("class D"); }  
}
```

```
// Driver class  
public class test {  
    public static void main (String [] args)  
    {  
    }
```



```
B obj-B = new B();  
obj-B.print-A();  
obj-B.print-B();
```

```
C obj-C = new C();  
obj-C.print-A();  
obj-C.print-C();
```

```
D obj-D = new D();  
obj-D.print-A();  
obj-D.print-D();
```

```
}
```

```
}
```

\* Output :-

Class A

Class B

Class A

Class C

Class A

Class D

## PROGRAM="2"

Ques :- WAP For Factorial of a number.

```
class Factorial {  
    int Factorial (int n)  
{  
        // single line to find factorial  
        return (n==1 || n==0) ? 1 : n * Factorial (n-1);  
    }  
    // Driver Code  
    public static void main (String args[])  
    {  
        Factorial obj = new Factorial ();  
        int num = 6;  
        System.out.println ("Factorial of" + num +  
                             "is" + obj.Factorial (num));  
    }  
}
```

\* Output :-

Factorial of 6 is 720

## PROGRAM = "3"

Ques :- WAP to handle the exception using try and multiple catch block.

```
import java.util.Scanner;
```

```
public class exce  
{
```

```
    public static void main (Strings args[])
```

```
    {
```

```
        Scanner sc = new Scanner (System.in);
```

```
        try
```

```
        {
```

```
            int n = Integer.parseInt (sc.nextLine());
```

```
            if (98 % n == 0)
```

```
                System.out.println (n + " is a factor of  
                98");
```

```
        }
```

```
        catch (NumberFormatException | ArithmeticException  
                ex)
```

```
        {
```

```
            System.out.println ("Exception encountered"  
                                + ex);
```

```
        }
```



}

}

\* Output :-

Exception encountered java. lang. Arithmetic Exception:  
/ by Zero

## PROGRAM = "4"

Ques :- WAP to show string reverse.

```
import java.lang.*;
```

```
import java.io.*;
```

```
import java.util.*;
```

```
// Class of Reverse String
```

```
class Reverse String {
```

```
    public static void main (String [] args)
```

```
{
```

```
    String input = "Puneet";
```

```
    // get Bytes () method to convert string
```

```
    // into bytes [].
```

```
    byte [] strAsByteArray = input.getBytes();
```

```
    byte [] result = new byte [strAsByteArray.length];
```

```
    // store result in reverse order into the
```

```
    // result byte []
```

```
    for (int i=0; i < strAsByteArray.length; i++)
```

```
        result [i] = strAsByteArray
```

```
            [strAsByteArray.length-i-1];
```

```
    System.out.println (new String (result));
```

```
}
```

```
}
```

\* Output:-

teen P



## PROGRAM="5"

Ques:- WAP to show matrix.

```
import java.io.*;  
import java.util.*;  
class matrix {
```

```
    public static void main (int mat[][])  
    {
```

```
        // Loop through all rows
```

```
        for (int[] row : mat)
```

```
            // Converting each row as string
```

```
            // and then printing in a separate  
            line
```

```
            System.out.println (Array.toString(row));
```

```
    }
```

```
    public static void main (String args[])
```

```
        throws IOException
```

```
    {
```

```
        int mat [][] = { { 6, 7, 9, 4 },
```

```
                           { 5, 6, 5, 8 },
```

```
                           { 9, 15, 11, 19 } };
```

```
    }
```

```
}
```

\* Output :-

[6, 7, 9, 4]

[5, 6, 5, 8]

[9, 15, 11, 19]



## PROGRAM = "6"

Ques :- WAP to show Even and Odd .

```
import java.util.*;
```

```
// Main class
```

```
// Test Even Odd by checking LSB
```

```
Public class GFG {
```

```
    // Method 1
```

```
    // To test number is even or odd
```

```
    Public Static String testOdd Even By checking LSB  
        (int a)
```

```
{
```

```
    if (a != 0) {
```

```
        if (Integer.toBinaryString(a).endsWith("0"))  
            return "Even";
```

```
    }
```

```
    {
```

```
        else {
```

```
            return "Odd";
```

```
        }
```

```
}
```

```
// Here we will land if
```

```
// it does not ends with 0
```

```
else {
```

```
    return "Zero";
```



```

    }
}
// Method 2
// Main driver method
Public static void main (String[] args)
{

```

```

    // Iterations over using for loop
    For (int i=0; i<=10; i++){

```

```

        // Calling the function and printing
        // Corresponding number is even or odd
        System.out.println (
            i + ":" + testOddEvenByCheckingLSB(i));
    }

```

```

    }
}

```

\* Output :-

```

0 : zero
1 : odd
2 : even
3 : odd
4 : even
5 : odd
6 : even
7 : odd
8 : even
9 : odd
10 : even

```

## PROGRAM = "7"

Ques:- WAP to design a class using abstract methods and Classes.

```
abstract Class Motorbike {  
    abstract void brake ();  
}
```

```
Class Sportsbike extends Motorbike {  
    // implementation of abstract method  
    public void brake () {  
        System.out.println ("Sportsbike Brake");  
    }  
}
```

```
Class MountainBike extends Motorbike {  
    // implementation of abstract Method  
    public void brake () {  
        System.out.println ("Mountain Bike Brake");  
    }  
}
```

```
Class Main {  
    Public static void main (String[] args) {  
        Mountain Bike m1 = new Mountain Bike ();  
        m1.brake ();  
    }  
}
```

Sports Bike S1 = new Sports Bike ();

s1 brake ();

}

}

\* Output :-

Mountain Bike Brake

Sports Bike Brake .