#offtopia law guide

This document is merely a summary of the most important laws helpful for everyday activity. Most important parts are the first two sections 'Behaving' and 'Logs'.

1 Behaving

- https://gitlab.com/sortie/mmmm/blob/master/mmmm.txt (MMMM). A collection of rules and guidelines that evolved from horrors that won't be mentioned here; currently in helpful form. By new ancient law, MMMM is lawful.
- Calling women subhuman; making racist, homophobic, or transphobic comments; calling people with disabilities leeches and subhuman; telling people with mental illnesses to kill themselves; or other comparable acts are to be prohibited, except in cases of clear sarcasm.
- If someone lays out a boundary to you, you are to respect it. No "jokes" where you repeatedly violate it after being specifically told so. If you violate a boundary by accident, apologise.
- Mark NSFW content. Linked NSFW content should be marked, preferably with NSFW or [NSFW].
- Avoid funkicking. 'Funkicking' is where you kick someone just for fun, or for some insignificant reason. Exception to this is if the person you're 'funkicking' does not mind the fun kick.
- Do not kick idlers, unless for abuse or clear violations of channel law.

 Idlers are defined as people whose last activity has been 5 minutes ago (where activity implies messages or nick changes as a response to something in the channel), or who have marked themselves away (e.g. by bbl).

2 Logs

- There is a public log that logs the last hundred lines of the channel, except those that begin with nolog: or [nolog].
- Publishing channel logs otherwise without explicit agreement from the channel is prohibited.
- The gopher server serving the public logs is allowed to collect IPs, requested paths, and user agents of connecting users; these are not retained for over a month except in cases of abuse.

3 Voting

3.1 Basics

At every moment, there is an active proposal and a vote count.

If a vote that doesn't refer to the current active proposal is cast, the active proposal changes to the new proposal, and the vote count resets to 0. A filibuster sets the active proposal to itself and resets the vote count to 0.

A vote increments the vote count by 1 after change of proposal (if required).

When the vote count reaches 3, the active proposal becomes a law.

3.2 Syntaxen

There are several different kinds of syntaxes for voting on laws. They're all based on the original syntax of :D, with various modifications.

• :D

The most basic form. Votes for the current active proposal.

• :D~N

Votes N proposals back. Is 0-indexed, so :D~0 is equivalent to :D.

• :D^ :D^^ :D^^^ ...

Equivalent to :D~N, where N is the number of '^'s.

• :D~kick

Refers to last kick. Can only be used right after a kick, or a kick followed by a join by the kicked person.

• nick: :D, nick: :D^N, nick: :D^

Same as without the nick: prefix, but instead refer to the relevant proposal made by 'nick'. nick, can be used instead of nick: .

3.3 What counts as a filibuster/proposal?

- Messages are proposals, unless they're sent by bots to explain something in the previous message (e.g. title bot, automatic translation) or they begin with nolog: or [nolog] or is like a valid vote but with :D: or D: substituted for :D.
- Bot messages sent as a response to direct command (e.g. program evaluation, non-automatic translation) are proposals.
- Bot messages that are generally to be ignored in the legislative process (e.g. title bot, automatic translation) are proposals if intended to disrupt.
- Notices are treated like messages (except they can't be used to vote).
- Nick changes are not proposals, unless they are a direct response to something in channel or are disruptive.
- Kicks and mode changes are proposals.
- Joins are not proposals, unless it is a first join or intended to disrupt.
- Parts and quits are not proposals, unless intended to disrupt.
- Special behaviour: valid votes with :D: or D: substituted for :D as well as messages beginning with nolog: or [nolog] can not act as proposals. These messages still filibuster.

4 Additional stuff

- In cases where there is disagreement on whether something passed, the authoritative log's point of view is used.
- The person who opens the vote on a proposal must provide the law to lawrememberer, if requested to do so.
- Zero-width spaces in votes are to be ignored.
- It is a good custom to vote on one's own proposal last.

5 Terminology

• law: A passed proposal. A proposal requires three contiguous votes by unique non-bot members of the channel to be passed.

Laws need not effect active behavior on the channel, and can be passed because of Rule of Funny.

• malcompliance: The act of complying in the worst possible manner. Or, as the Finnish define it, "following the letter of the law while pissing on the spirit".

Examples:

"Hey could you test sortix?" "test -f sortix.iso # Yep. It's a file." "I'll have something strong to drink" *gives aqua fortis*

- filibuster: Anything that is sent on the channel, and can stop a law from being passed, is known as a filibuster. This is in line with the literal meaning, "obstructs progress in a legislative assembly".
- proposal: Anything that can filibuster can be a proposal.
- new ancient law: A law that has always been true, but was only recently discovered and legislated.
- lawrememberer: The people responsible for maintaining the lawlist, currently 'nortti', 'shikhin', and 'vehk'.
- lawspeaker: The person who interprets and clarifies the law, currently 'nortti'.
- triminority: The three required to pass a law. Can be used to refer to an actual group, or a hypothetical group.
- triumvirate: People who are more active with channel work, and have additional rights with ChanServ. Currently consists of 'asecretcat', 'FireFly', 'klange', 'nortti', 'olsner', 'puckipedia', 'shikhin', 'sortie', 'vehk', 'XgF', and 'zgrep'.
- vote: Anything described under 'Voting.Syntaxen'.