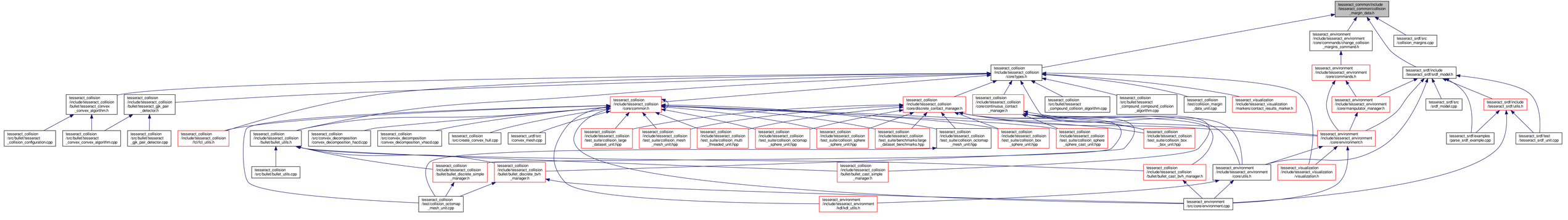
tesseract_common/include/tesseract_common/collision_margin_data.h
tesseract_environment/include/tesseract_environment/core/commands/change_collision_margins_command.h
tesseract_srdf/src/collision_margins.cpp
tesseract_collision/include/tesseract_collision/core/types.h
tesseract_environment/include/tesseract_environment/core/commands.h
tesseract_srdf/include/tesseract_srdf/srdf_model.h
tesseract_collision/include/tesseract_collision/bullet/tesseract_convex_convex_algorithm.h
tesseract_collision/include/tesseract_collision/bullet/tesseract_gjk_pair_detector.h
tesseract_collision/include/tesseract_collision/core/common.h
tesseract_collision/include/tesseract_collision/core/discrete_contact_manager.h
tesseract_collision/include/tesseract_collision/core/continuous_contact_manager.h
tesseract_collision/src/bullet/tesseract_compound_compound_collision_algorithm.cpp
tesseract_collision/test/collision_margin_data_unit.cpp
tesseract_visualization/include/tesseract_visualization/markers/contact_results_marker.h
tesseract_environment/include/tesseract_environment/core/manipulator_manager.h
tesseract_srdf/src/srdf_model.cpp
tesseract_srdf/include/tesseract_srdf/utils.h
tesseract_environment/include/tesseract_environment/core/environment.h
tesseract_srdf/examples/parse_srdf_example.cpp
tesseract_srdf/test/tesseract_srdf_unit.cpp
tesseract_collision/src/bullet/tesseract_collision_configuration.cpp
tesseract_collision/src/bullet/tesseract_convex_convex_algorithm.cpp
tesseract_collision/src/bullet/tesseract_gjk_pair_detector.cpp
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tesseract_collision/include/tesseract_collision/bullet/bullet_utils.h
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tesseract_collision/src/convex_decomposition/convex_decomposition_vhacd.cpp
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tesseract_urdf/src/convex_mesh.cpp
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tesseract_collision/include/tesseract_collision/test_suite/collision_sphere_sphere_cast_unit.hpp
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tesseract_visualization/include/tesseract_visualization/visualization.h
tesseract_collision/test/collision_octomap_mesh_unit.cpp
tesseract_environment/include/tesseract_environment/kdl/kdl_utils.h
tesseract_environment/src/core/environment.cpp