Part XIV. Number Handling

The following libraries are all about working with numbers.

- Boost.Integer provides integral types to, for example, specify the exact number of bytes used by a variable.

- Boost.Accumulators provides accumulators that you can pass numbers to when you are calculating values like the mean or standard deviation.

- Boost.MinMax lets you get the smallest and largest number in a container with one function call.

- Boost.Random provides random number generators.

- Boost.NumericConversion provides a cast operator that protects against unintended overflows.

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