

# Part VI. Communication

The following libraries facilitate communication with other programs.

- `Boost.Asio` is for communicating over networks. `Boost.Asio` does not just support network operations. `Asio` stands for asynchronous input/output. You can use this library to process data asynchronously, for example, when your program communicates with devices, such as network cards, that can handle tasks concurrently with code executed in your program.
- `Boost.Interprocess` is for communicating through shared memory.

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