



A Lisp interpreter for our custom LISP dialect, built in Java and running on the JVM. Final project for Mr. Brown's APCS class, second semester. The dialect will include a few unusual features, such as the ability to include other files and define macros as preprocessor directives. The initial implementation will be minimalist and based upon John McCarthy's classic paper "A Micro-Manual for LISP - Not the whole truth," a copy of which has been provided in this repository. We will then slowly add features on an experimental branch and push to the master branch when they are stable. Our implementation of LISP will utilize some of the datastructures and algorithms we have learned throughout the semester, namely queues and trees. More will be added here in the next few weeks.

# Functionality

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## Data Types

- `Number`- initially these will be integers, but floating points will be added eventually
- `String`- stored in java's native String type
- `Boolean`- with T for true and NIL for false

## Data Structures

- `List`- constructed using cons, stored as a LinkedList in Java
- `atom`- stores one primitive datatype

## Functions

Initially, the following predefined functions will be available to users of Zarodenk Lisp. These definitions are paraphrased from the John McCarthy paper mentioned above.

- `(quote e)` evaluates to `e`.
- `(car l)` evaluates to the first element in non-empty list `l`.
- `(cdr l)` evaluates to the list `l` without its first element.
- `(cons l1 l2)` evaluates to the list that is the result of prefixing the lists `l1` and `l2` together.
- `(equal e1 e2)` evaluates to `T` if expression `e1` is equal to expression `e2`. The expression evaluates to `NIL` otherwise.
- `(atom e)` evaluates to `T` if the expression.
- `(cond (pi ei) .. (pn en))` evaluates to value `ei` where `pi` is the first of the `p`'s whose value is NOT `NIL` (or `T`).
- `((lambda (vi ... vn) e) ei ... en)` evaluates to `e`, where the variables `vi ... vn` take the values of expressions `ei ... en`.
- `((label f (lambda (vi ... vn) e)) ei ... en)` evaluates to the same as `((lambda (vi ... vn) e) ei ... en)`, except that when `(f ai ... an)` is invoked, it is replaced with `(label f (lambda (vi ... vn) e))`. This allows for recursive functionality.
- `(print v)` will print the value `v` to the console.
- `(defun f (vi ... vn) e)` will be used to permanently defines function `f` so it can be reused.
- `(def s v)` will define the variable `s` as value `v`.

- (list ei ... en) evaluates to (cons ei(cons ... (cons en nil))).
- (and p q) evaluates to T if p and q both evaluate to T, otherwise evaluates to NIL.
- (or p q) evaluates to T if either p or q are true, otherwise evaluates to NIL.
- (not p) evaluates to T if p is NIL, and NIL if p is T.
- (operation ei ... en) evaluates to (in infix) ei operation ... operation en, where the e's are numbers, and operation is an arithmetic operation (+, -, \*, /, %).
- (comparator ei ... en) evaluates to (in infix) ei comparator ... comparator en, where the 's are numbers, and comparator is a numerical comparator (=, >, <, >=, <=, !=).

## Misc.

- As with most LISP dialects, Zarodenk Lisp is dynamically typed
- Recursion will be added after the other core functionality is implemented, as it's significantly more complex to implement.
- "Short circuit" functionality will be available with and statements
- NIL is the name of the empty list ()

## Interpreter

