Algorithms and Data Structures (ADS2)

Laboratory Sheet 1 – Sample Solutions

Part 1

a) Following the pseudocode for INSERTION-SORT introduced in Lecture 1 (slide 13), implement the InsertionSort algorithm in Java.

```
public class InsertionSort{

public static void sort(int a[]) {
   int n = a.length;
   for (int j = 1; j < n; j++) {
     int key = a[j];
     int i = j-1;
     while ((i >= 0) && (a[i] > key)) {
        a[i+1] = a[i];
        i--;
     }
     a[i+1] = key;
   }
}
```

b) Write a test program, TestSortingAlgorithms, to check that your implementation is correct, namely that the output array is in ascending order.

```
public class TestSortingAlgorithms{
  public static boolean isSorted(int a[]) {
    int n = a.length;
    for (int i = 0; i < n-1; i++) {
        if (a[i] > a[i+1]) {
            return false;
        }
    }
    return true;
  }
}
```

c) What is the complexity of TestSortingAlgorithms?

O(n)

d) Implement InsertionSortDescending to sort arrays in descending order.

```
public class InsertionSortDescending {
  public static void sort(int a[]) {
    int n = a.length;
    for (int j = 1; j < n; j++) {
        int key = a[j];
        int i = j-1;
        while ((i >= 0) && (a[i] < key)) {
            a[i+1] = a[i];
            i--;
        }
        a[i+1] = key;
    }
}</pre>
```

}

Part 2 SELECTION-SORT is a sorting algorithm informally described as follows:

Input: an array A of integers (with indices between 0 and n-1) Output: a permutation of the input such that $A[0] \le A[1] \le ... \le A[n-1]$

Algorithm: Array A is imaginary divided into two parts - sorted one and unsorted one. At the beginning, the sorted part is empty, while unsorted one contains the whole array. The algorithm sorts A by repeatedly picking the minimum element from the unsorted subarray and moving it to the end of the sorted subarray.

a) Write pseudocode for SELECTION-SORT corresponding to the natural language description above.

```
SELECTION-SORT(A)
  for i := 0 to n-2
   index := i
   for j := i+1 to n-1
      if A[j] < A[index] then
      index := j
   min := A[index]
   A[index] := A[i]
   A[i] := min</pre>
```

b) What is the running time of SELECTION-SORT in the worst case? And in the best case? How does it compare to INSERTION-SORT?

SELECTION-SORT has quadratic running time in both cases while INSERTION-SORT has linear running time in the best case.

c) Is it a stable sorting algorithm?

It is not stable (show that the relative order of elements with equal keys is changed).

d) Does it sort in-place?

Yes, as the memory requirement is O(1).

e) Implement the SelectionSort algorithm in Java following your pseudocode for SELECTION-SORT. Use TestSortingAlgorithms to check that your implementation is correct.

```
public class SelectionSort{

public static void sort(int a[]) {
   int n = a.length;
   for (int i = 0; i < n - 1; i++) {
      int index = i;
      //find minimum
      for (int j = i + 1; j < n; j++) {
        if (a[j] < a[index]) {
            index = j;
        }
      //swap
      int min = a[index];
      a[index] = a[i];</pre>
```

```
a[i] = min;
}
```

Part 3 You have been provided with a suite of test text files int10.txt, int50.txt, int100.txt and int1000.txt where each intn.txt contains n integers in randomly sorted order. Write a program TimeSortingAlgorithms.java to generate timing runs for InsertionSort and SelectionSort outputting the time taken to sort (an array read from) each of the text files above. Example output might be something like:

```
Time taken to sort int10.txt:

InsertionSort: 310 milliseconds

SelectionSort: 530 milliseconds

Time taken to sort int50.txt:
```

Only a snippet of the timing method. Method Scanner.nextInt() or similar can be used to implement readArray.

```
System.out.print("\nInsertionSort: ");
readArray(arr,longName);
time1=System.currentTimeMillis();
InsertionSort.sort(arr);
time2=System.currentTimeMillis();
timeTaken=time2-time1;
System.out.print(timeTaken + " milliseconds\n");
```