

## Data Dictionary

<b>Term</b>	<b>Definition &amp; Information</b>	<b>Aliases</b>
Piece	The game objects that players place on the board to claim positions and execute strategies. Each player has a set number of stones.	Token, Marker, Stone
Board	The playing surface where the game takes place. It is a black, white, and pink grid-based layout where players strategically place their pieces.	Grid, Playing Field
Turn	A single opportunity for a player to make a move. Turns are taken sequentially by each player.	Round, Action
Move	A player's action of placing a stone on the board. Moves must follow the game rules and can influence the strategy.	Placement
Difficulty Level	The computer opponent's level of challenge. Players can choose between Easy and Hard difficulty settings.	Skill Level, Game Mode, Opponent Difficulty
Player	A participant in the game, either a human or computer. The game supports 2-4 players.	Competitor, Opponent