Anton Ogandzhanyan

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Available: **Jan. – Jun. 2018** github.com/ogand-anton

ogandzhanyan-anton-webdev.herokuapp.com

Education

Northeastern University | College of Computer and Information Science | Boston, MA

exp. Dec. 2018

Candidate for a Bachelor of Science in Computer Science & Physics

Courses: Software & Web Dev. | OOD | Algorithms | Quantum Mechanics | Multivariate Calc. | Differential Eq.

Honors: 3.97/4.0 GPA | Lawrence Award for Scholastic Excellence in Physics | Dean's List

Computer Knowledge

Languages: C# | TSQL | JavaScript [Node & Express, Marionette & Backbone, Angular 1, jQuery] | Java | C++ | C

MongoDB | HTML | CSS | Sass | Less | XSL | (Familiar: R | React & Redux | TypeScript)

Tools: ASP .NET MVC, MS SQL Server, SQL Server Profiler, IIS, Heroku, mLab, RequireJS, Log4Net,

Ghostscript, Gulp, Compass, git, JUnit, UNIX SunStudio, tesh Shell, GCC Compiler

Experience

Middleware & Back End Software Engineer Co-op | Projector PSA | Boston, MA

Dec. 2016 - Present

- o Refactored entire C# document storage/processing server for stability in a multithreaded environment and improved document uploading, previewing, caching, maintaining, and housekeeping efficiency
- o Rewrote all C# services comprising entire backup infrastructure to improve error handling, verify backup transfer and application to offsite DB, and quicken independent document backup process
- o Initiated and improved release engineering processes by building C#, TSQL, and DOS tools/scripts to automate nightly development builds, aggregate patch-required information, and mock production deploys
- o Optimized TSQL queries, resolved deadlock issues, and refactored/augmented numerous stored procedures
- o Researched and conducted upgrade to SQL Server 2012, including all code changes, re-allocations of tempdb disk space and server memory, and performing in-place upgrade on QA and production environments

Front End Software Engineer Co-op | Projector PSA | Boston, MA

Jan. - Dec. 2016

- o Abstracted app-level and module-specific code in Marionette for consistent behavior across entire web app
- o Reduced page load performance to 1 second by implementing RequireJS and pre-processing resources with Gulp
- o Debugged browser-specific bugs and resolved them in a manner that provided cross-browser consistency
- o Improved UI responsiveness by rewiring event flow, especially when handling hundreds of entities simultaneously
- o Redesigned page layout using Sass, CSS, and media queries in collaboration with the UI Lead and Designer
- o Consolidated encoding and decoding of user input across UI, server, and database layers

Software Development Intern | *PTC*, *Inc.* / Needham, MA

May - Aug. 2015

- o Debugged version-specific bugs and implemented new behavior in CAD product using C
- o Resolved time-critical customer issues, from bugs to data integrity violations, around the clock
- o Refactored class hierarchy of over 100 C++ classes to improve memory management efficiency
- o Updated, fixed, and maintained 1000+ automatic regression tests while testing updated functionality
- o batted, fixed, and maintained 1000+ automatic regression tests wine testing updated functionality
- o Collaborated with multiple teams of developers, QA engineers, PMs, and other company groups

Independent Projects

Poetry Paradise (poetryparadise.herokuapp.com)

Jul. 2017 - Aug. 2017

o Co-building website for uploading, reviewing, translating, and searching poetry using MEAN stack

Global Information Ethics and the Law

Dec. 2016 – May 2017

o Edited and reviewed a book focusing on ethical issues and legal contentions revolving around computers

Introduction to Statistical Learning

Feb. − *May* 2017

o Completed a Stanford online course introducing linear/logistic/non-linear/tree regression, discriminant analysis, cross-validation, support vector machines, and unsupervised learning

Interests & Skills

Fluent in Russian | Climbing & Bouldering for 13 years | Recurve Archery | Automotive Design | Riflery