

INTRODUCTION TO JAVA

Java 1.0



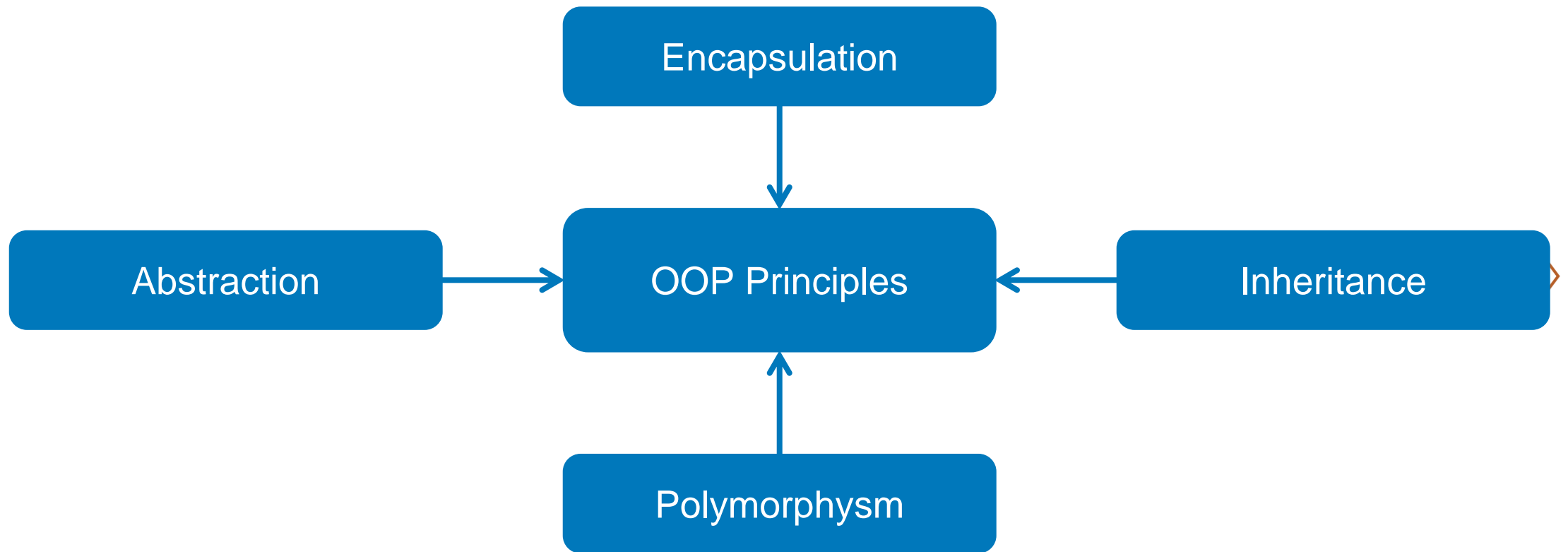
INHERITANCE

Lesson # 08



OBJECT-ORIENTED PROGRAMMING PRINCIPLES

PILLARS OF OBJECT-ORIENTED PROGRAMMING



INHERITANCE

INHERITANCE OVERVIEW

- The process by which one class **acquires** the **properties** (data members or fields) and **behavior** (methods) of another class is called **inheritance**
- The aim is to provide the **reusability** of code so that a class has to write only **unique** features



INHERITANCE CONCEPTS

- Child class
 - The class that **extends** the **features** of another class is known as **child** class, **subclass** or **derived** class
- Parent class
 - The class whose **properties** and **functionalities** are **inherited** by another class is known as **parent** class, **superclass** or **base** class



JAVA TYPES OF INHERITANCE

- Single inheritance
 - Refers to a child and parent class relationship where a **class extends** the **another class**
- Multilevel inheritance
 - Refers to a child and parent class relationship where a **class extends** the **child class**

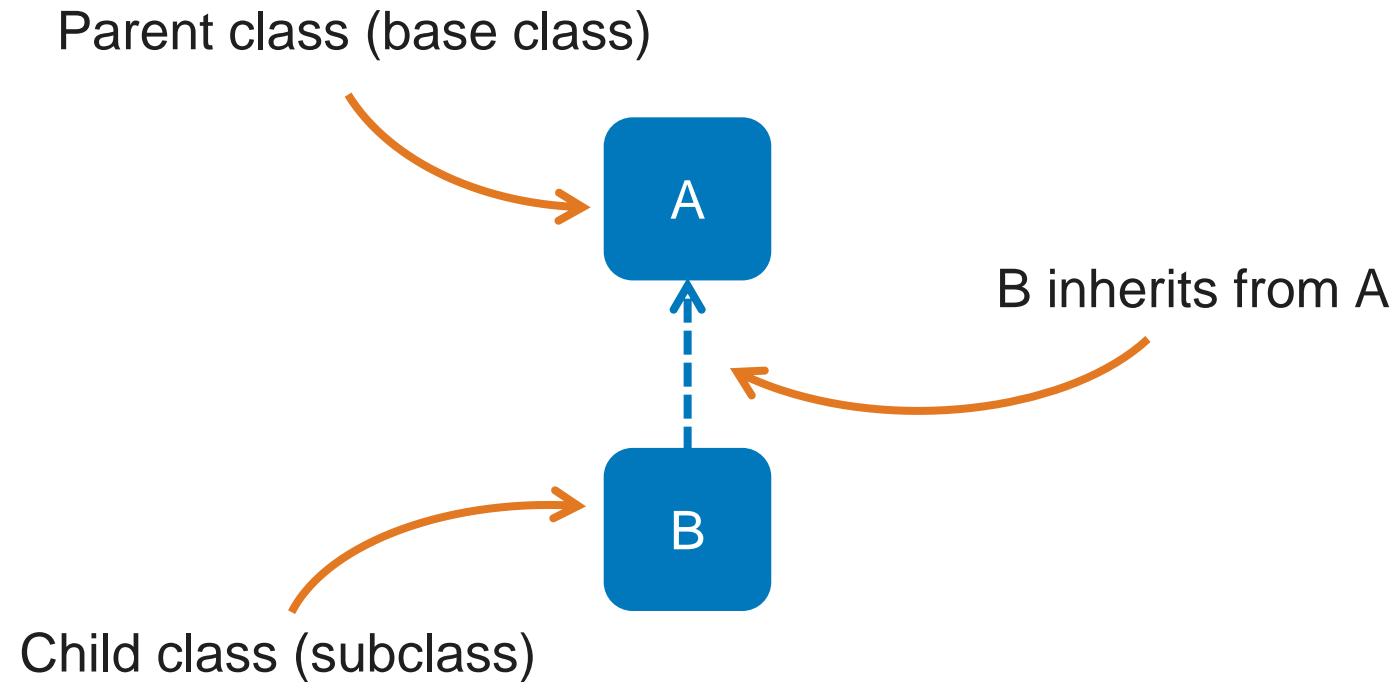


JAVA TYPES OF INHERITANCE

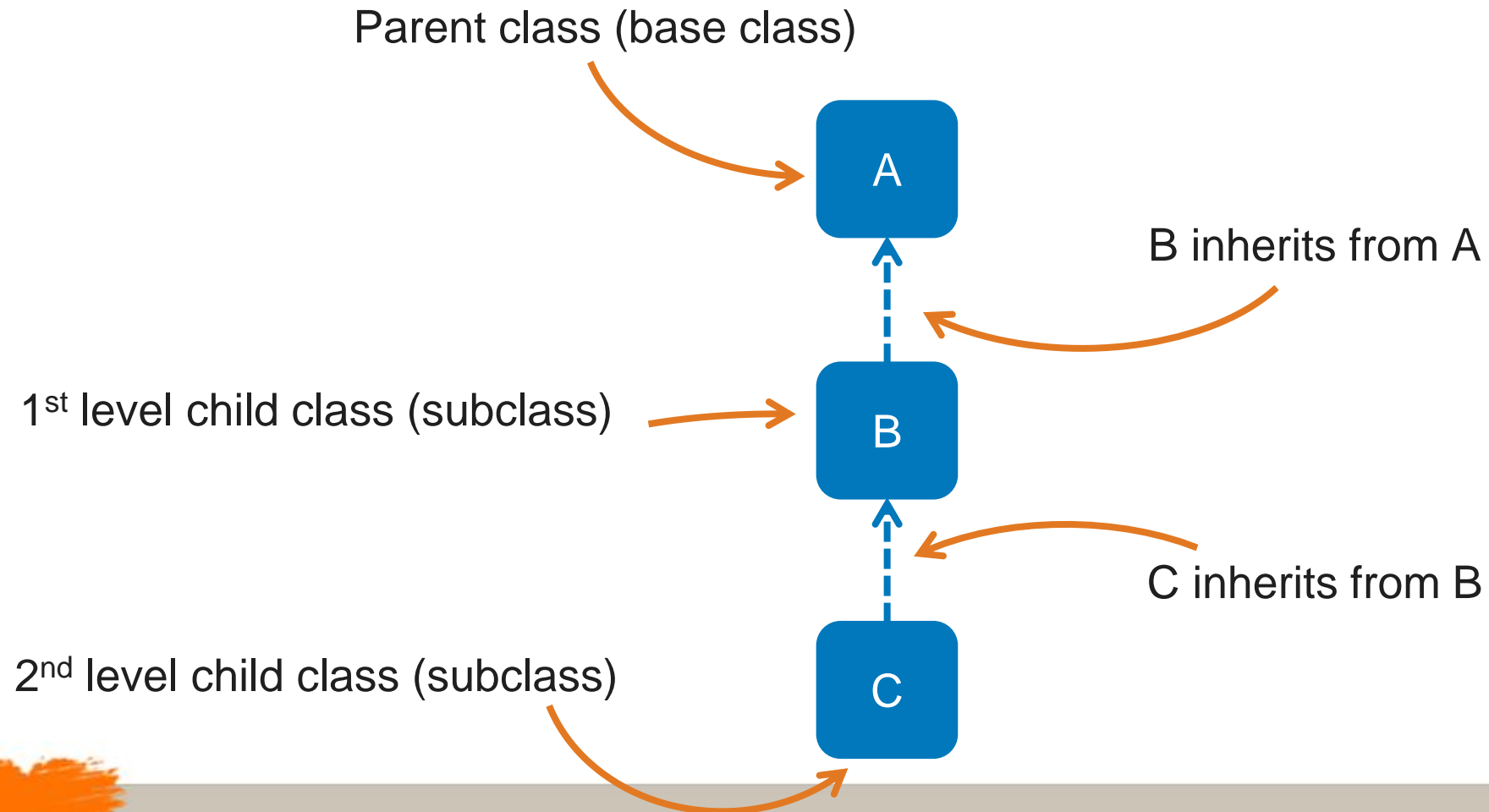
- Hierarchical inheritance
 - Refers to a child and parent class relationship where **more than one classes extends** the **same class**
- Hybrid inheritance
 - **Combination** of more than one **types** of inheritance in a single program



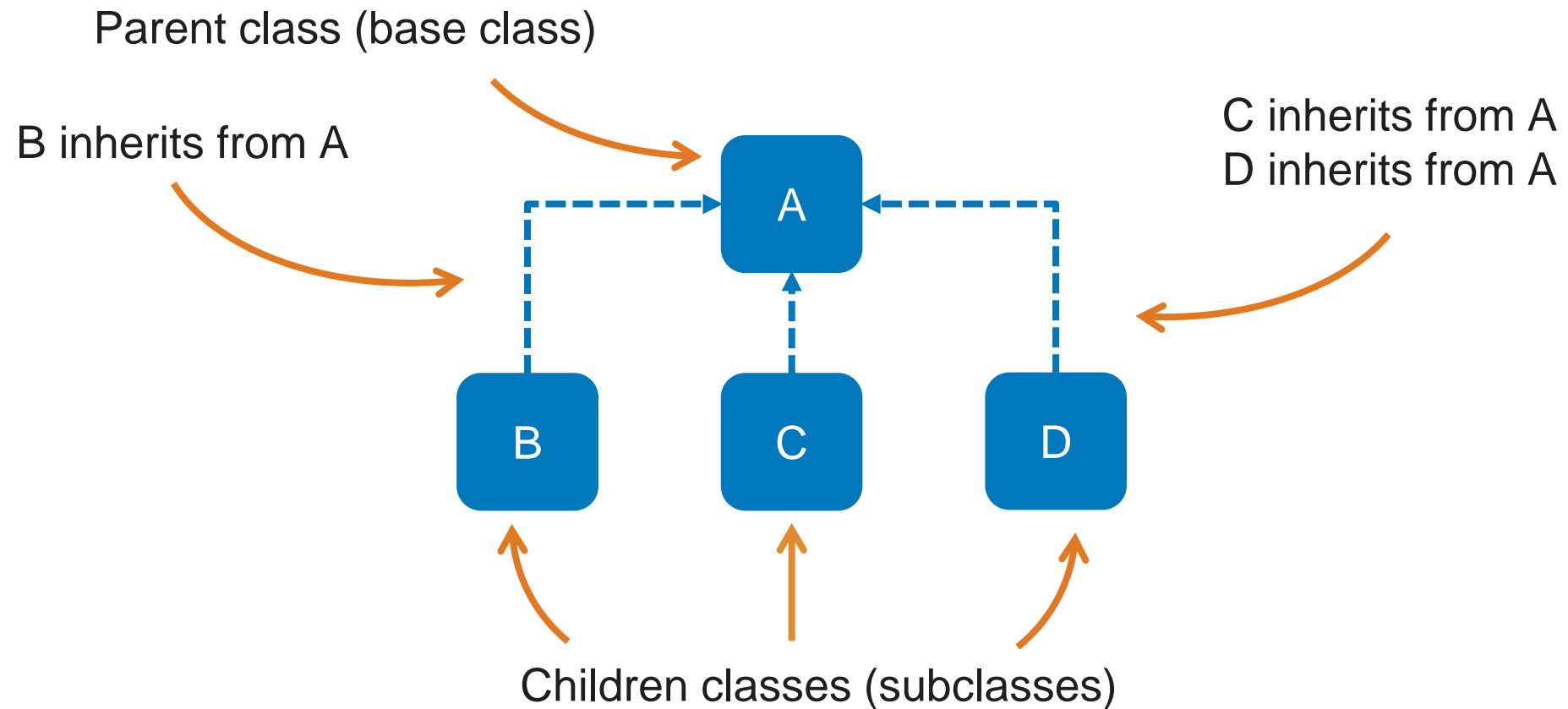
SINGLE INHERITANCE



MULTILEVEL INHERITANCE




HIERARCHICAL INHERITANCE



INHERITANCE EXAMPLE

Protected allows subclasses
access fields or methods



```
public class Bicycle {  
  
    protected String brand;  
    protected int speed;  
  
    public Bicycle(String brand, int speed) {  
        this.brand = brand;  
        this.speed = speed;  
    }  
  
    public void accelerate() {  
        this.speed++;  
    }  
  
    public void decelerate() {  
        this.speed--;  
    }  
  
    @Override  
    public String toString() {  
        return "Bicycle{" +  
            "brand='" + brand + '\'' +  
            ", speed=" + speed +  
            "'}";  
    }  
}
```



INHERITANCE EXAMPLE

Subclass

Keyword stating
inheritance
process

Base class

Call parent's
constructor

```
public class MountainBicycle extends Bicycle {  
    protected int gear;  
  
    public MountainBicycle(String brand, int speed, int gear) {  
        super(brand, speed);  
        this.gear = gear;  
    }  
  
    public void changeGear(int gear) {  
        this.gear = gear;  
    }  
  
    @Override  
    public String toString() {  
        return "MountainBicycle{" +  
            "gear=" + gear +  
            ", brand='" + brand + '\'' +  
            ", speed=" + speed +  
            '}';  
    }  
}
```



INHERITANCE EXAMPLE

Code

```
Bicycle bicycle = new Bicycle("Pinarello", 15);  
MountainBicycle mountainBicycle = new MountainBicycle("BMC", 42, 2);  
  
System.out.println(bicycle);  
System.out.println(mountainBicycle);
```

Console output

```
Bicycle{brand='Pinarello', speed=15}  
MountainBicycle{gear=2, brand='BMC', speed=42}
```

INHERITANCE EXAMPLE

Code

```
System.out.println("Pedal to the metal!");  
mountainBicycle.accelerate();  
  
System.out.println(bicycle);  
System.out.println(mountainBicycle);
```



Console output

```
Pedal to the metal!  
Bicycle{brand='Pinarello', speed=15}  
MountainBicycle{gear=2, brand='BMC', speed=43}
```


JAVA INHERITANCE – RULES AND LIMITATIONS

- Every class has default implicit **Object** superclass
 - In the absence of any other **explicit superclass**, every class is **implicitly** a **subclass** of **Object** class
 - Object class has **no superclass**
- **Single** inheritance principle
 - A **superclass** can has **any number** of **subclasses**, but a **subclass** can have only **one superclass**
 - **Multiple** inheritance with **interfaces** is **permitted**, even though java **does not** support multiple inheritance with **classes**



JAVA INHERITANCE – RULES AND LIMITATIONS

- Constructors are **not inherited**
- A subclass inherits **all members** (fields, methods, and nested classes) from its superclass
- Constructors are **not members**, so they are not inherited by subclasses, but the constructor of the superclass **can be invoked** from the subclass
- **Private** members inheritance
- A subclass **does not** inherit the **private** members of its parent class
- If superclass has **public** or **protected** methods (e.g. getters and setters) for accessing its private fields, these can also be used by **subclass**

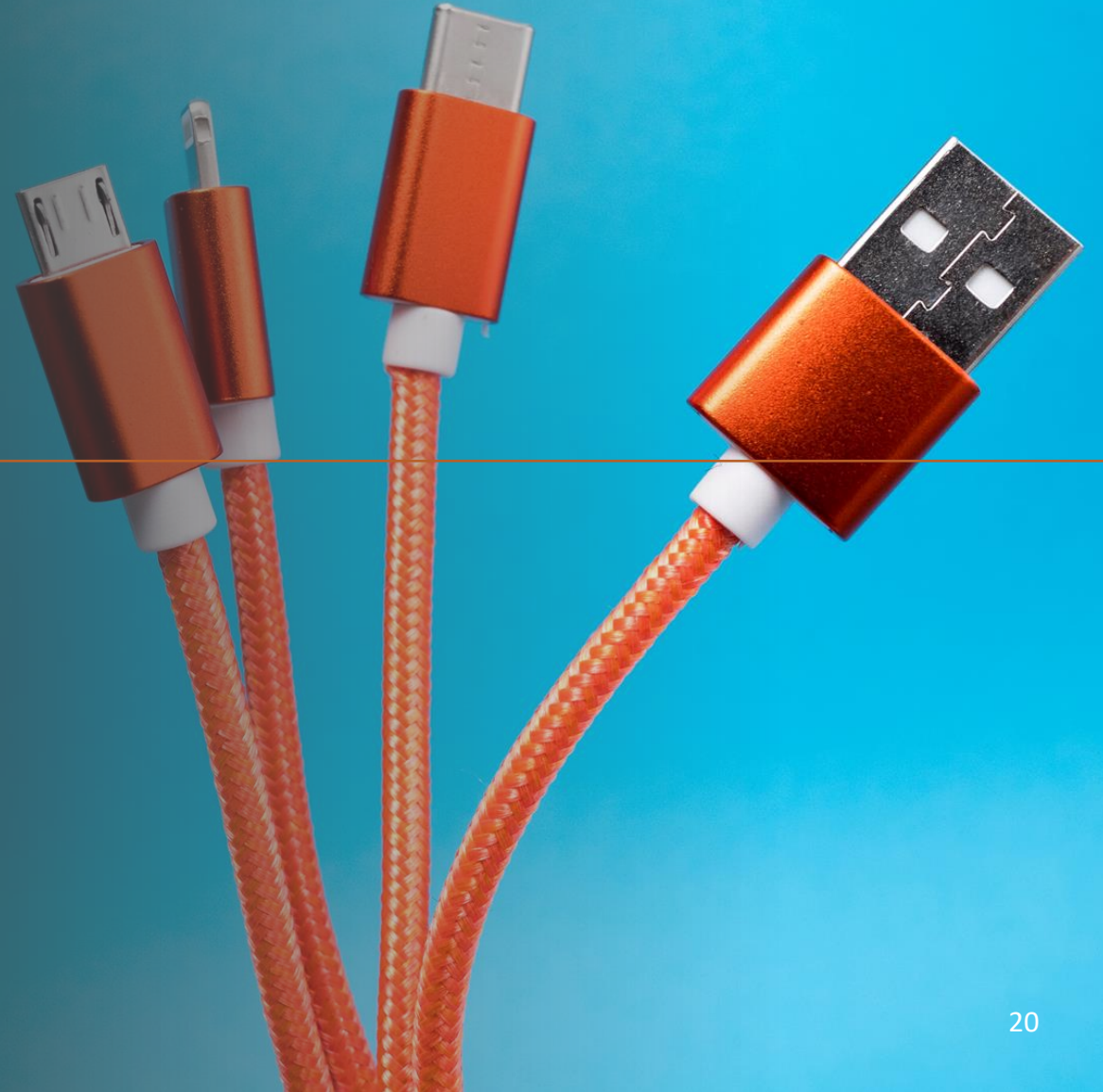


JAVA INHERITANCE – RECAP

- In subclasses we can **inherit** members as is, **modify** them, **hide** them, or **supplement** them with new members:
 - Use inherited fields **directly**, just like any other fields
 - **Declare** new fields in the subclass that are not in the superclass
 - Write a **new method** in the subclass that has the same signature as the one in the superclass, thus **overriding** it (e.g. equals(), toString())
 - **Declare** new methods in the subclass that are not in the superclass
 - Write a **subclass** constructor that **invokes** the superclass constructor, either implicitly or by using the keyword super



ABSTRACTION



ABSTRACTION OVERVIEW

- The process where you **show** only relevant data and **hide** unnecessary **details** of an object from user
- Allows you to **abstract** from usage and rather **outline generic** object functionality
- Defines **what** object does instead of **how**



JAVA ABSTRACTION

- Abstraction is **achieved** by two mechanisms:
 - Interfaces
 - Allows to achieve **complete** abstraction
 - Abstract classes
 - Allows to achieve **partial** abstraction



JAVA INTERFACES

- A bit like class, except:
 - Interface **can only contain** method **signatures** and **fields**
- Methods defined in interfaces **cannot contain** the implementation of method, **only** signature (return type, name, parameters, exceptions)
- **Describes** an object by actions it **can perform**
- Sometimes interface names end with '**-able**' postfix (e.g. **comparable**)



JAVA INTERFACE EXAMPLE

Interface
keyword instead
of class

```
public interface Singer {  
  
    void sing();  
  
}
```

Interface name

Singers can
sing, but we
don't care how
they do so



JAVA INTERFACE EXAMPLE

```
public class ElvisPresley implements Singer{  
  
    @Override  
    public void sing() {  
        System.out.println("Love me tender, baby...");  
    }  
  
}
```

Special keyword
to guarantee that
we support
interface specified
behavior

Concrete implementation
of singers behavior

JAVA INTERFACE EXAMPLE

```
public class MichaelJackson implements Singer {  
  
    @Override  
    public void sing() {  
        System.out.println("Billie Jean is not my lover...");  
    }  
  
}
```

JAVA INTERFACE EXAMPLE

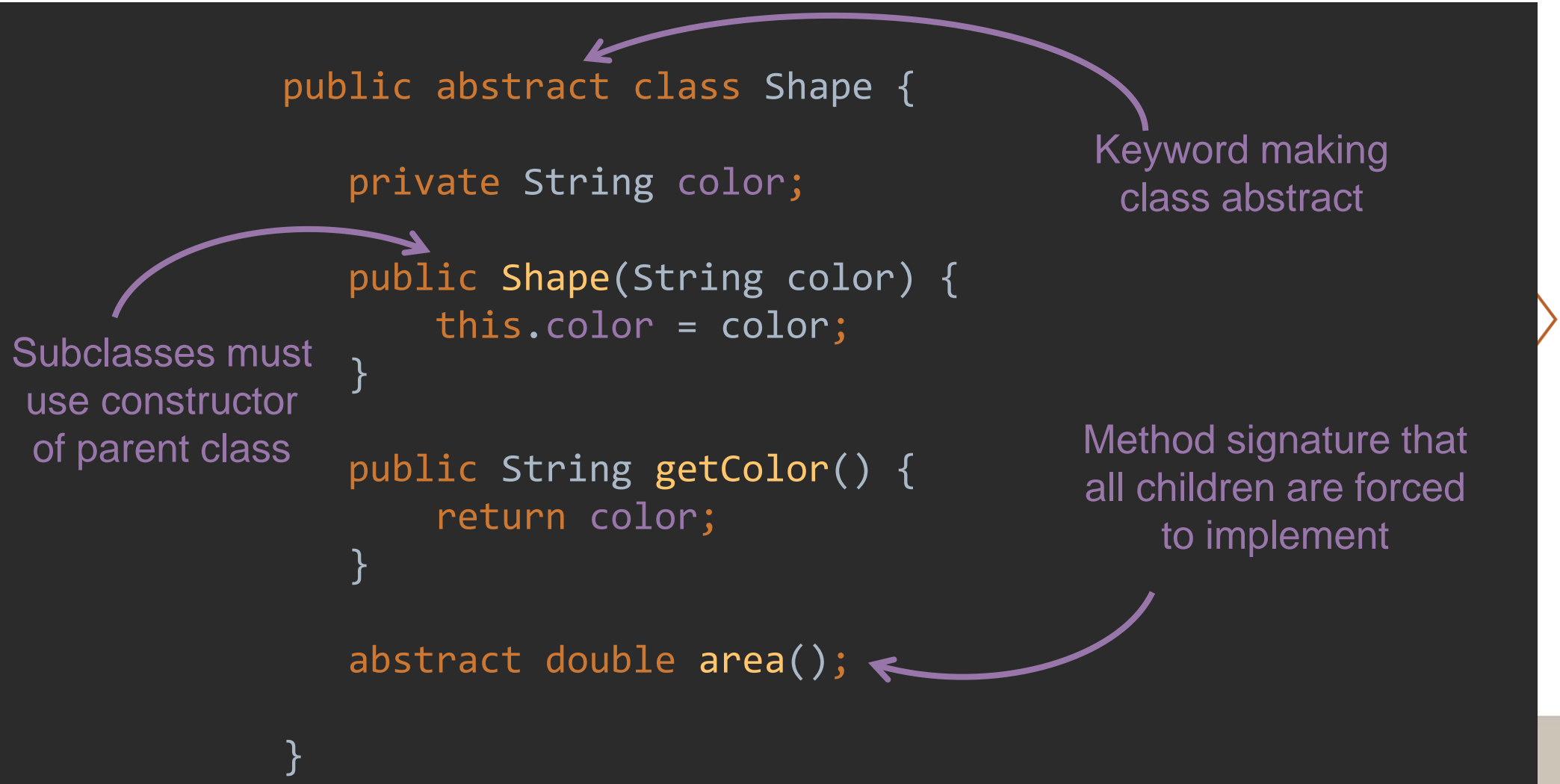
```
public class BritneySpears implements Singer {  
  
    @Override  
    public void sing() {  
        System.out.println("Hit me baby one more time...");  
    }  
  
}
```

JAVA ABSTRACT CLASSES

- Mostly like a class, except:
 - **Can contain** method signatures without implementation among other methods
 - **Cannot be** instantiated



JAVA ABSTRACT CLASS EXAMPLE



JAVA ABSTRACT CLASS EXAMPLE

```
public class Circle extends Shape {  
    private int radius;  
  
    public Circle(String color, int radius) {  
        super(color);  
        this.radius = radius;  
    }  
  
    @Override  
    double area() {  
        return 3.14 * radius * radius;  
    }  
}
```

Circle specific
properties

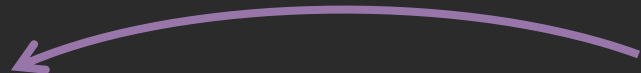
Extending shape
class with concrete
details

Calling parent
constructor
with required
params


Each concrete
shape knows how
calculate its area

JAVA ABSTRACT CLASS EXAMPLE

```
public class Rectangle extends Shape {  
  
    private int width;  
    private int height;  
  
    public Rectangle(String color, int width, int height) {  
        super(color);  
        this.width = width;  
        this.height = height;  
    }  
  
    @Override  
    double area() {  
        return width * height;  
    }  
}
```



Rectangles specific properties



INTERFACE VS ABSTRACT CLASS

- Type of methods
 - Interface can have only **abstract** methods (since Java 8 supports static and default methods as well)
 - Abstract class can have **abstract** and **non-abstract** methods
- Final variables
 - Variables declared in a Java interface are by default **final**
 - Abstract class may contain **non-final** variables



INTERFACE VS ABSTRACT CLASS

- Type of variables
 - Interface has only **static** and **final** variables
 - Abstract class can have **final**, **non-final**, **static** and **non-static** variables
- Implementation
 - Interface **can't provide** the implementation of abstract class
 - Abstract class **can provide** the implementation of interface



INTERFACE VS ABSTRACT CLASS

- Inheritance vs Abstraction
 - Interface can be **implemented** using keyword "implements"
 - Abstract class can be **extended** using keyword "extends"
- Multiple Implementation
 - Interface **can extend** another Java **interface only**
 - Abstract class can extend another Java class and implement multiple Java interfaces



INTERFACE VS ABSTRACT CLASS

- Accessibility of data members
 - Access modifiers of interface members are **public** by default and **cannot be changed**
 - Access modifiers of abstract class members **can have any** access modifiers (except private abstract methods)



POLYMORPHISM



POLYMORPHISM

- Polymorphism is the **ability** of an object to take on many forms
- Capability of a method **to do** different things based on the object that it is **acting upon**
- Which implementation to be used is **decided** at runtime **depending** upon the situation



POLYMORPHISM EXAMPLE

Code

```
Singer elvis = new ElvisPresley();  
Singer jackson = new MichaelJackson();  
Singer spears = new BritneySpears();  
  
elvis.sing();  
jackson.sing();  
spears.sing();
```

Console output

```
Love me tender, baby...  
Billie Jean is not my lover  
Hit me baby one more time
```

POLYMORPHISM EXAMPLE

Code

```
Singer[] singers = new Singer[2];  
singers[0] = new ElvisPresley();  
singers[1] = new BritneySpears();  
  
for (Singer singer : singers) {  
    singer.sing();  
}
```

Console output

```
Love me tender, baby...  
Hit me baby one more time
```

POLYMORPHISM EXAMPLE

Code

```
Shape circle = new Circle("Red", 3);  
Shape rectangle = new Rectangle("Blue", 2, 4);  
  
System.out.println("Circle area = " + circle.area());  
System.out.println("Rectangle area = " + rectangle.area());
```

Console output

```
Circle area = 28.259999999999998  
Rectangle area = 8.0
```


REFERENCES

REFERENCES

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QUESTIONS?



THANK YOU!

