

INTRODUCTION TO JAVA

Java 1.0







CONDITIONAL FLOW CONTROL

Lesson # 04









CONDITIONAL STATEMENTS

- Control code execution by specifying certain conditions
 - When conditional statement is met (equals to 'true')
 - When conditional statement is not met (equals to 'false')
- There are two main conditional statements:
 - If statement
 - **Switch** statement

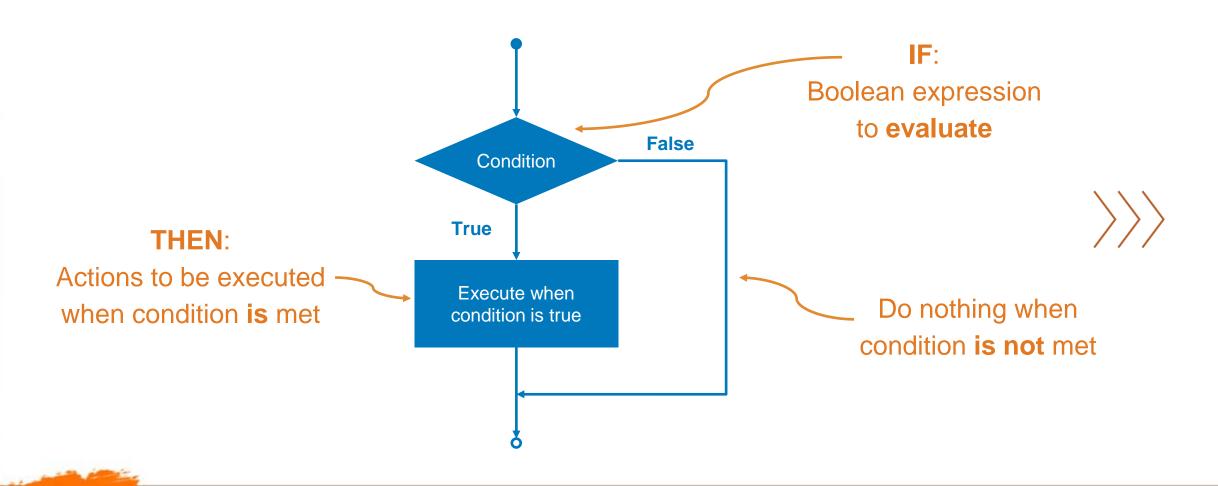








IF DECISION MAKING FLOWCHART





IF STATEMENT SYNTAX

```
Keyword specifying
                                    Variable or expression with
conditional statement
                                         Boolean result
          if (statement) {
                //Code to execute
                //When statement is true
```





IF STATEMENT EXAMPLES

Boolean variable expression

```
boolean flag = true;

if (flag) {
    System.out.println("True");
}
```

Inline expression

```
int x = 5;
if (x > 10) {
    System.out.println("x > 10");
}
```





IF STATEMENT RECAP

- Consists of a Boolean expression followed by one or more statements
- Boolean expression can be composed of multiple subexpressions

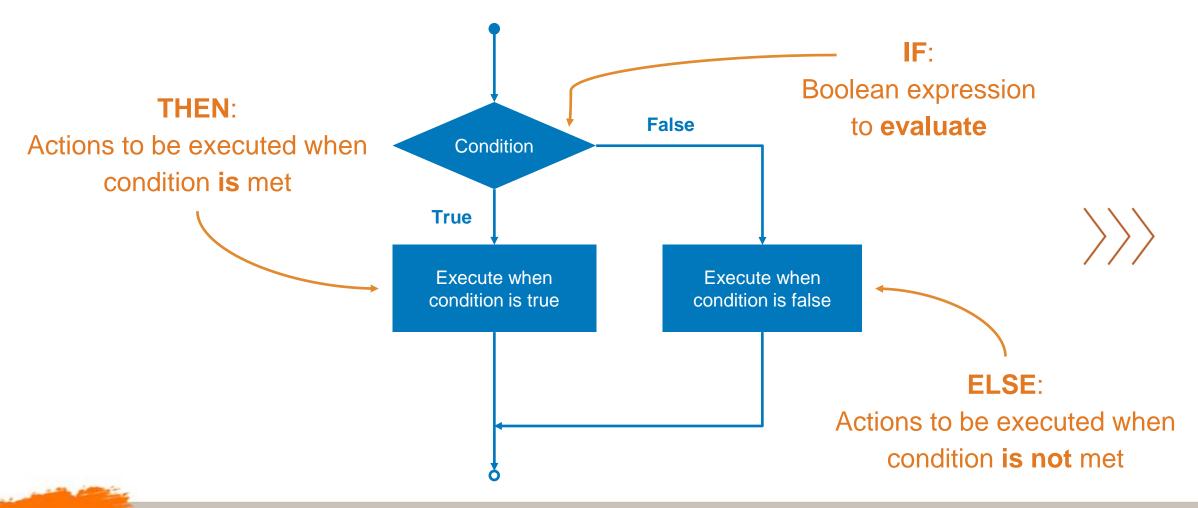




(JG) JavaGuru YES IF-ELSE STATEMENT



IF-ELSE DECISION MAKING FLOWCHART





IF-ELSE STATEMENT SYNTAX

Keyword specifying conditional statement

Variable or expression with Boolean result

```
if (statement) {
    //Code to execute
    //When statement is true
} else {
    ///Code to execute
    //When statement is false
```

Keyword specifying alternative code block



IF-ELSE STATEMENT EXAMPLES

Boolean variable expression

```
boolean flag = false;

if (flag) {
    System.out.println("True");
} else {
    System.out.println("False");
}
```

Inline expression

```
int x = 5;

if (x > 10) {
    System.out.println("x > 10");
} else {
    System.out.println("x <= 10");
}</pre>
```



IF-ELSE STATEMENT RECAP

• If statement can be followed by an **optional** else statement, which executes when the Boolean expression is **false**



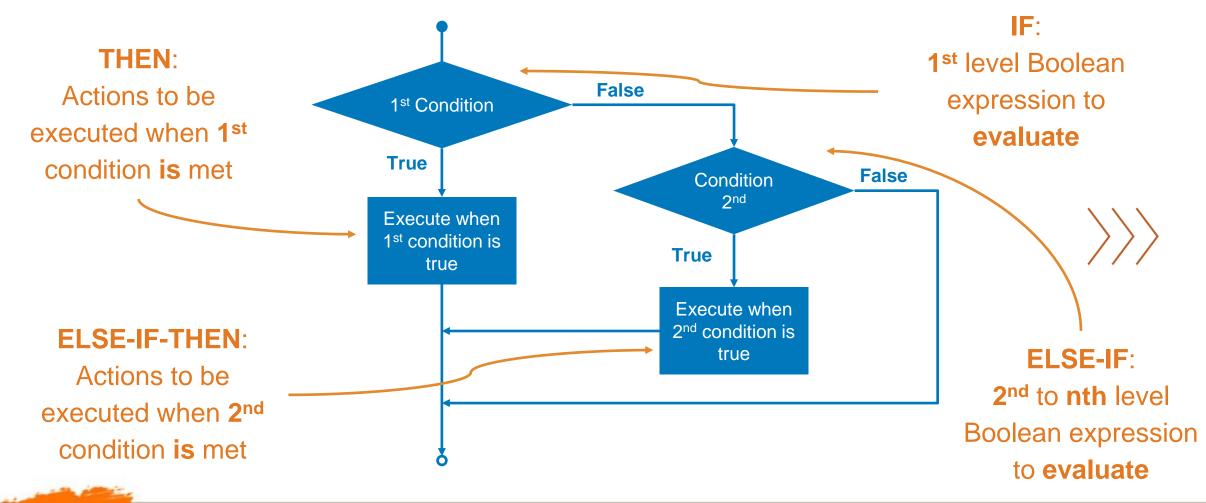


IF-ELSE IF STATEMENT





IF-ELSE IF DECISION MAKING FLOWCHART





IF-ELSE IF STATEMENT SYNTAX

block

Variable or expression with Keyword specifying Boolean result conditional statement if (firstStatement) { //Code to execute //When first statement is true else if (secondStatement) { //Code to execute //When second statement is true Keyword specifying alternative conditional



IF-ELSE IF STATEMENT EXAMPLES

Boolean variable expression

```
boolean firstFlag = false;
boolean secondFlag = true;

if (firstFlag) {
    System.out.println("First flag");
} else if (secondFlag){
    System.out.println("Second flag");
}
```

Inline expression

```
int x = 7;

if (x == 3) {
    System.out.println("x == 3");
} else if (x == 7) {
    System.out.println("x == 7");
}
```

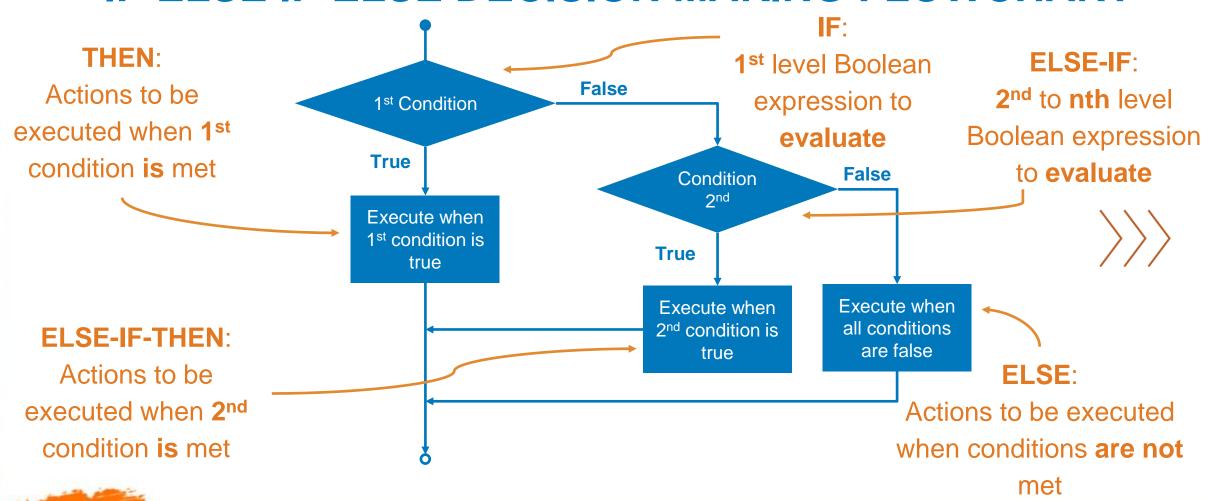


IF-ELSE IF-IF STATEMENT



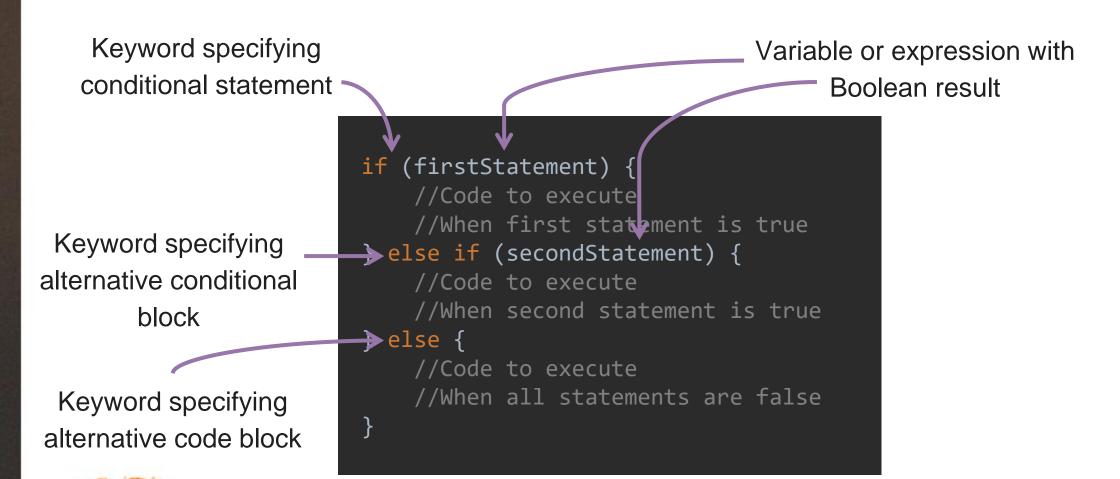


IF-ELSE IF-ELSE DECISION MAKING FLOWCHART





IF-ELSE IF-ELSE STATEMENT SYNTAX





IF-ELSE IF-ELSE STATEMENT EXAMPLES

Boolean variable expression

```
boolean firstFlag = false;
boolean secondFlag = false;

if (firstFlag) {
    System.out.print("First flag");
} else if (secondFlag) {
    System.out.print("Second flag");
} else {
    System.out.println("none");
}
```

Inline expression

```
int x = 7;

if (x == 3) {
    System.out.print("x == 3");
} else if (x == 7) {
    System.out.print("x == 7");
} else {
    System.out.print("None of the above");
}
```



IF-ELSE IF-ELSE STATEMENT RECAP

- An if can have zero or one else's and it must come after any else if's
- An if can have zero to many else if's and they must come before else
- Once an else if succeeds, none of the remaining else if's or else's will be tested





SWITCH STATEMENT





SWITCH STATEMENT OVERVIEW

- Provides an effective way to deal with a section of code that could branch in multiple directions based on single variable
- Doesn't support the conditional operators that the if statement does
- Can't handle multiple variables







SWITCH STATEMENT SYNTAX

Keyword specifying switch statement

Keyword telling to _
stop switch execution
right there

```
→switch (singleVariable) {
     case firstValue: 
         //Code to execute
         //When first value matches
      break;
     case secondValue: <</pre>
         //Code to execute
         //When second value matches
         //Without break it
         //Falls through cases
         //Until first break
    default:
         //Code to execute
         //When none of the above
         //Value matches
```

Single variable to test against

Variable must match one of these (else if)

Fallback case (else)



SWITCH STATEMENT EXAMPLE

```
String drink = "coffee";
switch (drink) {
    case "coffee":
        System.out.println("I would go for Java!");
        break;
    case "tea":
        System.out.println("Everything but Lipton");
        break;
    default:
        System.out.println("Ugh.. What?");
```







THE EQUALITY AND RELATION OPERATORS

Operator	Operation
==	Equal to
!=	Not equal to
>	Greater than
>=	Greater than or equal to
<	Less than
<=	Less than or equal to



THE EQUALITY AND RELATION OPERATORS

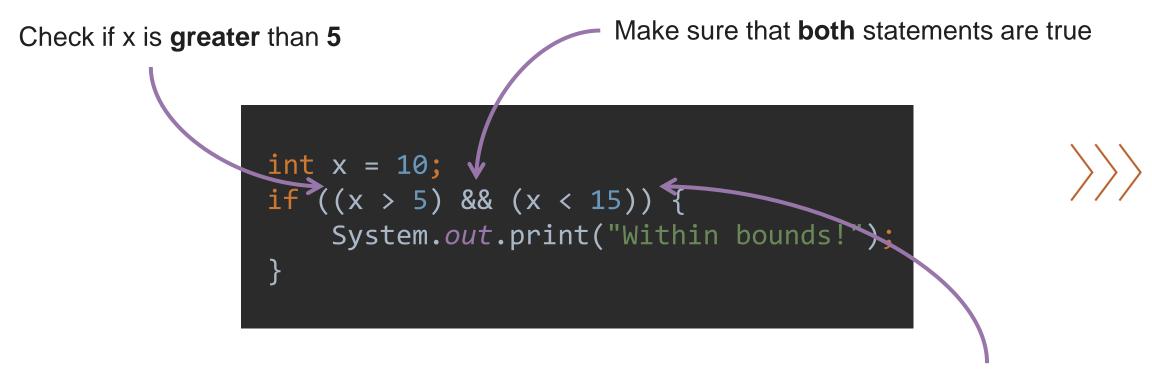
Operator	Operation
&&	Conditional AND
	Conditional OR
ļ	Conditional NOT







COMPLEX BOOLEAN STATEMENT EXAMPLE



Check if x is lesser than 15



TASK – MAX OF TWO NUMBERS

- 1. Write class that returns max number from two given numbers
- 2. Write test scenarios to verify method works as expected
- 3. Run test scenarios





(Jg) JavaGuru TASK



CLASS TO SOLVE GIVEN PROBLEM

```
public class QuickMath {
    public int max(int a, int b) {
        if (a > b) {
            return a;
        } else {
            return b;
```





CLASS WITH VERIFICATION SCENARIOS

```
public class QuickMathTest {
    public void firstTest() {
       QuickMath testable = new QuickMath();
       int a = 3;
       int b = 5;
       int expectedResult = 5;
       int actualResult = testable.max(3, 5);
        check(actualResult, expectedResult, "My test");
    public void check(int actualResult, int expectedResult, String testName) {
       if (actualResult == expectedResult) {
            System.out.println(testName + " has passed!");
        } else {
            System.out.println(testName + " has failed!");
            System.out.println("Expected " + expectedResult + " but was " + actualResult);
```





CLASS WITH VERIFICATION SCENARIOS

```
public class QuickMathTest {
    public static void main(String[] args) {
        QuickMathTest testRunner = new QuickMathTest();
        testRunner.firstTest();
    }
    ...
}
```









REFERENCES

- https://docs.oracle.com/javase/tutorial/java/nutsandbolts/if.html
- https://docs.oracle.com/javase/tutorial/java/nutsandbolts/switch.html
- https://www.javatpoint.com/javaswitch#:~:text=The%20Java%20switch%20statement%20executes,strings %20in%20the%20switch%20statement







