(650)-533-8003
p-storum@hotmail.com

Peter|Storum

Objective:

- I want to create worlds and stories that people can get absorbed into. Create lasting impressions and experiences on people using visuals, sounds, stories, and interactive gameplay.
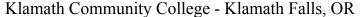
Skills:

- Google Suites, Visual Studios, Eclipse, Unity, Frostbite Engine, Maya
- Proficient Languages: C++, C#, Java

Education:

Oregon State University - Cascades, Bend, OR
- Degree: Computer Science
- Planned Graduation: June 2022

Klamath Community College - Klamath Falls, OR
- Associates Degree in Computer Science
  - Transferred to OSU before completion.

Experience:

Woss Enterprises:
- Worked as an assembly line worker
- Woss closed after 6 months of joining.

Gaming Community:
- 14 years playing and studying games
- 6 years of coding games

Activities:

- Dungeon Master of 2 D&D games
  - Game 1: Stared in April 2018 - present
  - Game 2: Started in January 2020 - present
- Fantasy writing
- Fitness and Health
- Learning Korean
- Designing and building my first 3D game