



# SIGNAL INTERPRETATION

## Lecture 3: Detection Theory

January 19, 2016

Heikki Huttunen

[heikki.huttunen@tut.fi](mailto:heikki.huttunen@tut.fi)

Department of Signal Processing  
Tampere University of Technology

# Detection theory

- In this section, we will briefly consider detection theory.
- Detection theory has many common topics with machine learning.
- The methods are based on estimation theory and attempt to answer questions such as
  - Is a signal of specific model present in our time series?  
E.g., detection of noisy sinusoid; beep or no beep?
  - Is the transmitted pulse present at radar signal at time  $t$ ?
  - Does the mean level of a signal change at time  $t$ ?
  - After calculating the mean change in pixel values of subsequent frames in video, is there something moving in the scene?



# Detection theory

- The area is closely related to *hypothesis testing*, which is widely used e.g., in medicine: Is the response in patients due to the new drug or due to random fluctuations?
- In our case, the hypotheses could be

$$\mathcal{H}_1 : x[n] = A \cos(2\pi f_0 n + \phi) + w[n]$$

$$\mathcal{H}_0 : x[n] = w[n]$$

- This example corresponds to detection of noisy sinusoid.
- The hypothesis  $\mathcal{H}_1$  corresponds to the case that the sinusoid is present and is called *alternative hypothesis*.
- The hypothesis  $\mathcal{H}_0$  corresponds to the case that the measurements consists of noise only and is called *null hypothesis*.



# Introductory Example

- *Neyman-Pearson approach* is the classical way of solving detection problems in an optimal manner.
- It relies on so called *Neyman-Pearson theorem*.
- Before stating the theorem, consider a simplistic detection problem, where we observe one sample  $x[0]$  from one of two densities:  $\mathcal{N}(0, 1)$  or  $\mathcal{N}(1, 1)$ .
- The task is to choose the correct density in an optimal manner.



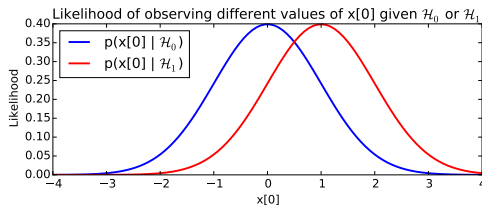
# Introductory Example

- Our hypotheses are now

$$\mathcal{H}_1 : \mu = 1,$$

$$\mathcal{H}_0 : \mu = 0,$$

and the corresponding likelihoods are plotted below.



# Introductory Example

- An obvious approach for deciding the density would choose the one, which is higher for a particular  $x[0]$ .
- More specifically, study the likelihoods and choose the more likely one.
- The likelihoods are

$$\mathcal{H}_1 : p(x[0] \mid \mu = 1) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n] - 1)^2}{2}\right).$$

$$\mathcal{H}_0 : p(x[0] \mid \mu = 0) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n])^2}{2}\right).$$

- One should select  $\mathcal{H}_1$  if " $\mu = 1$ " is more likely than " $\mu = 0$ ".
- In other words,  $p(x[0] \mid \mu = 1) > p(x[0] \mid \mu = 0)$ .



# Introductory Example

- Let's state this in terms of  $x[0]$ :

$$\begin{aligned} p(x[0] \mid \mu = 1) &> p(x[0] \mid \mu = 0) \\ \Leftrightarrow \frac{p(x[0] \mid \mu = 1)}{p(x[0] \mid \mu = 0)} &> 1 \\ \Leftrightarrow \frac{\frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n]-1)^2}{2}\right)}{\frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n])^2}{2}\right)} &> 1 \\ \Leftrightarrow \exp\left(-\frac{(x[n]-1)^2 - x[n]^2}{2}\right) &> 1 \end{aligned}$$



# Introductory Example

$$\Leftrightarrow (x[n]^2 - (x[n] - 1)^2) > 0$$

$$\Leftrightarrow 2x[n] - 1 > 0$$

$$\Leftrightarrow x[n] > \frac{1}{2}.$$

- In other words, choose  $\mathcal{H}_1$  if  $x[0] > 0.5$  and  $\mathcal{H}_0$  if  $x[0] < 0.5$ .
- Studying the ratio of likelihoods on the second row of the derivation is the key.
- This ratio is called *likelihood ratio*, and comparison to a threshold  $\gamma$  (here  $\gamma = 1$ ) is called *likelihood ratio test* (LRT).
- Of course the threshold  $\gamma$  may be chosen other than  $\gamma = 1$ .





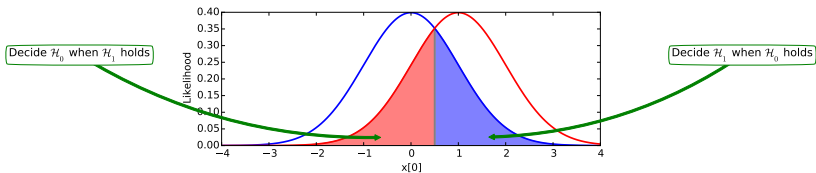
# Error Types

- It might be that the detection problem is not symmetric and some errors are more costly than others.
- For example, when detecting a disease, a missed detection is more costly than a false alarm.
- The tradeoff between misses and false alarms can be adjusted using the threshold of the LRT.



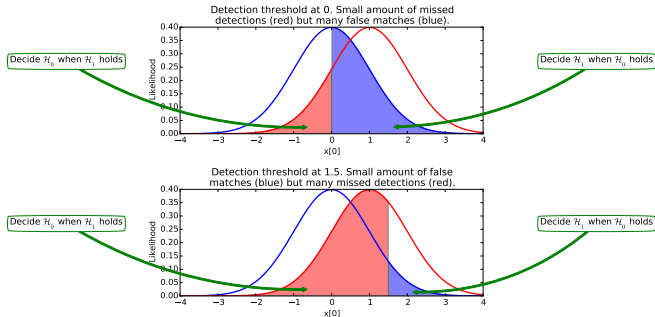
# Error Types

- The below figure illustrates the probabilities of the two kinds of errors.
- The blue area on the left corresponds to the probability of choosing  $\mathcal{H}_1$  while  $\mathcal{H}_0$  would hold (false match).
- The red area is the probability of choosing  $\mathcal{H}_0$  while  $\mathcal{H}_1$  would hold (missed detection).



# Error Types

- It can be seen that we can decrease either probability arbitrarily small by adjusting the detection threshold.



# Error Types

- Both probabilities can be calculated.
- Probability of false alarm for the threshold  $\gamma = 1.5$  is

$$P_{FA} = P(x[0] > \gamma \mid \mu = 0) = \int_{1.5}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n])^2}{2}\right) dx[n] \approx 0.0668.$$

- Probability of missed detection is

$$P_M = P(x[0] < \gamma \mid \mu = 1) = \int_{-\infty}^{1.5} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n] - 1)^2}{2}\right) dx[n] \approx 0.6915.$$

- An equivalent, but more useful term is the complement of  $P_M$ : probability of detection:

$$P_D = 1 - P_M = \int_{1.5}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x[n] - 1)^2}{2}\right) dx[n] \approx 0.3085.$$



# Neyman-Pearson Theorem

- Since  $P_{FA}$  and  $P_D$  depend on each other, we would like to maximize  $P_D$  subject to given maximum allowed  $P_{FA}$ . Luckily the following theorem makes this easy.
- **Neyman-Pearson Theorem:** For a fixed  $P_{FA}$ , the likelihood ratio test maximizes  $P_D$  with the decision rule

$$L(\mathbf{x}) = \frac{p(\mathbf{x}; \mathcal{H}_1)}{p(\mathbf{x}; \mathcal{H}_0)} > \gamma,$$

with threshold  $\gamma$  is the value for which

$$\int_{\mathbf{x}: L(\mathbf{x}) > \gamma} p(\mathbf{x}; \mathcal{H}_0) d\mathbf{x} = P_{FA}.$$



# Neyman-Pearson Theorem

- As an example, suppose we want to find the best detector for our introductory example, and we can tolerate 10% false alarms ( $P_{FA} = 0.1$ ).
- According to the theorem, the detection rule is:

$$\text{Select } \mathcal{H}_1 \text{ if } \frac{p(x | \mu = 1)}{p(x | \mu = 0)} > \gamma$$

The only thing to find out now is the threshold  $\gamma$  such that

$$\int_{\gamma}^{\infty} p(x | \mu = 0) dx = 0.1.$$



# Neyman-Pearson Theorem

- This can be done with Python function `isf`, which solves the inverse cumulative distribution function.

```
>>> import scipy.stats as stats  
  
>>> # Compute threshold such that  $P_{FA} = 0.1$   
>>> T = stats.norm.isf(0.1, loc = 0, scale = 1)  
>>> print T  
1.28155156554
```

- The parameters `loc` and `scale` are the mean and standard deviation of the Gaussian density, respectively.



# Detector for a known waveform

- The NP approach applies to all cases where likelihoods are available.
- An important special case is that of a known waveform  $s[n]$  embedded in WGN sequence  $w[n]$ :

$$\mathcal{H}_1 : x[n] = s[n] + w[n]$$

$$\mathcal{H}_0 : x[n] = w[n].$$

- An example of a case where the waveform is known could be detection of radar signals, where a pulse  $s[n]$  transmitted by us is reflected back after some propagation time.





# Detector for a known waveform

- For this case the likelihoods are

$$p(\mathbf{x} | \mathcal{H}_1) = \prod_{n=0}^{N-1} \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x[n] - s[n])^2}{2\sigma^2}\right),$$

$$p(\mathbf{x} | \mathcal{H}_0) = \prod_{n=0}^{N-1} \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x[n])^2}{2\sigma^2}\right).$$

- The likelihood ratio test is easily obtained as

$$\frac{p(\mathbf{x} | \mathcal{H}_1)}{p(\mathbf{x} | \mathcal{H}_0)} = \exp\left[-\frac{1}{2\sigma^2} \left( \sum_{n=0}^{N-1} (x[n] - s[n])^2 - \sum_{n=0}^{N-1} (x[n])^2 \right)\right] > \gamma.$$



# Detector for a known waveform

- This simplifies by taking the logarithm from both sides:

$$-\frac{1}{2\sigma^2} \left( \sum_{n=0}^{N-1} (x[n] - s[n])^2 - \sum_{n=0}^{N-1} (x[n])^2 \right) > \ln \gamma.$$

- This further simplifies into

$$\frac{1}{\sigma^2} \sum_{n=0}^{N-1} x[n]s[n] - \frac{1}{2\sigma^2} \sum_{n=0}^{N-1} (s[n])^2 > \ln \gamma.$$



# Detector for a known waveform

- Since  $s[n]$  is a known waveform (= constant), we can simplify the procedure by moving it to the right hand side and combining it with the threshold:

$$\sum_{n=0}^{N-1} x[n]s[n] > \sigma^2 \ln \gamma + \frac{1}{2} \sum_{n=0}^{N-1} (s[n])^2.$$

We can equivalently call the right hand side as our threshold (say  $\gamma'$ ) to get the final decision rule

$$\sum_{n=0}^{N-1} x[n]s[n] > \gamma'.$$



# Examples

- This leads into some rather obvious results.
- The detector for a known DC level in WGN is

$$\sum_{n=0}^{N-1} x[n]A > \gamma \Rightarrow A \sum_{n=0}^{N-1} x[n] > \gamma$$

Equally well we can set a new threshold and call it  $\gamma' = \gamma/(AN)$ . This way the detection rule becomes:  $\bar{x} > \gamma'$ . Note that a negative  $A$  would invert the inequality.

- The detector for a sinusoid in WGN is

$$\sum_{n=0}^{N-1} x[n]A \cos(2\pi f_0 n + \phi) > \gamma \Rightarrow A \sum_{n=0}^{N-1} x[n] \cos(2\pi f_0 n + \phi) > \gamma.$$



# Examples

- Again we can divide by  $A$  to get

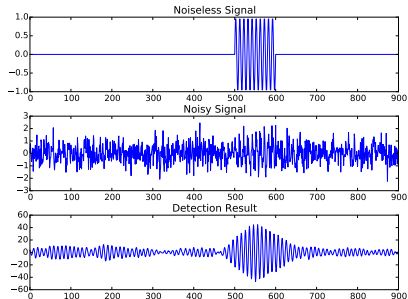
$$\sum_{n=0}^{N-1} x[n] \cos(2\pi f_0 n + \phi) > \gamma'.$$

- In other words, we check the correlation with the sinusoid. Note that the amplitude  $A$  does not affect our statistic, only the threshold which is anyway selected according to the fixed  $P_{FA}$  rate.



# Examples

- As an example, the below picture shows the detection process with  $\sigma = 0.5$ .



# Detection of random signals

- The problem with the previous approach was that the model was too restrictive; the results depend on how well the phases match.
- The model can be relaxed by considering *random signals*, whose exact form is unknown, but the correlation structure is known. Since the correlation captures the frequency (but not the phase), this is exactly what we want.
- In general, the detection of a random signal can be formulated as follows.



# Detection of random signals

- Suppose  $\mathbf{s} \sim \mathcal{N}(0, \mathbf{C}_s)$  and  $\mathbf{w} \sim \mathcal{N}(0, \sigma^2 \mathbf{I})$ . Then the detection problem is a hypothesis test

$$\mathcal{H}_0 : \mathbf{x} \sim \mathcal{N}(0, \sigma^2 \mathbf{I})$$

$$\mathcal{H}_1 : \mathbf{x} \sim \mathcal{N}(0, \mathbf{C}_s + \sigma^2 \mathbf{I})$$

- It can be shown, that the decision rule becomes

$$\text{Decide } \mathcal{H}_1, \text{ if } \mathbf{x}^T \hat{\mathbf{s}} > \gamma,$$

where

$$\hat{\mathbf{s}} = \mathbf{C}_s(\mathbf{C}_s + \sigma^2 \mathbf{I})^{-1} \mathbf{x}.$$





# Example of Random Signal Detection

- Without going into the details, let's jump directly to the derived decision rule for the sinusoid:

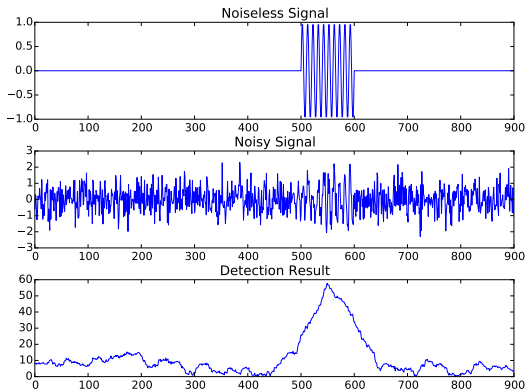
$$\left| \sum_{n=0}^{N-1} x[n] \exp(-2\pi i f_0 n) \right| > \gamma.$$

- As an example, the below picture shows the detection process with  $\sigma = 0.5$ .
- Note the simplicity of Python implementation:

```
import numpy as np
h = np.exp(-2 * np.pi * 1j * f0 * n)
y = np.abs(np.convolve(h, xn, 'same'))
```



# Example of Random Signal Detection



# Receiver Operating Characteristics

- A usual way of illustrating the detector performance is the *Receiver Operating Characteristics* curve (ROC curve).
- This describes the relationship between  $P_{FA}$  and  $P_D$  for all possible values of the threshold  $\gamma$ .
- The functional relationship between  $P_{FA}$  and  $P_D$  depends on the problem and the selected detector.



# Receiver Operating Characteristics

- For example, in the DC level example,

$$P_D(\gamma) = \int_{\gamma}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x-1)^2}{2}\right) dx$$

$$P_{FA}(\gamma) = \int_{\gamma}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right) dx$$

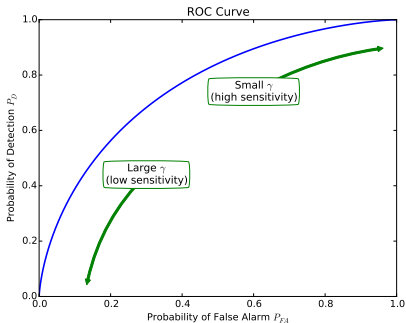
- It is easy to see the relationship:

$$P_D(\gamma) = \int_{\gamma-1}^{\infty} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right) dx = P_{FA}(\gamma-1).$$



# Receiver Operating Characteristics

- Plotting the ROC curve for all  $\gamma$  results in the following curve.

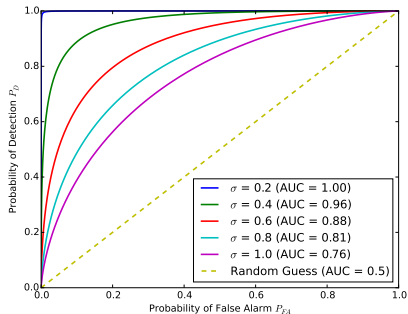


# Receiver Operating Characteristics

- The higher the ROC curve, the better the performance.
- A random guess has diagonal ROC curve.
- This gives rise to a widely used measure for detector performance: the *Area Under (ROC) Curve*, or AUC criterion.
- The benefit of AUC is that it is threshold independent, and tests the accuracy for *all* thresholds.
- In the DC level case, the performance increases if the noise variance  $\sigma^2$  decreases (since the problem becomes easier).
- Below are the ROC plots for various values of  $\sigma^2$ .



# Receiver Operating Characteristics



# Empirical AUC

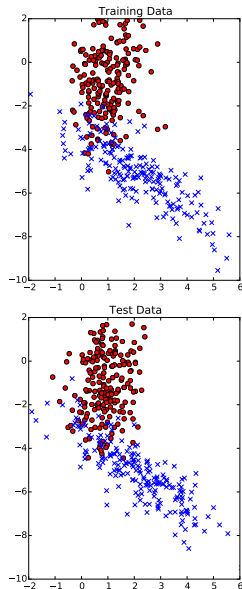
- Initially, AUC and ROC stem from radar and radio detection problems.
- More recently, AUC has become one of the standard measures of classification performance, as well.
- Usually a closed form expression for  $P_D$  and  $P_{FA}$  can not be derived.
- Thus, ROC and AUC are most often computed empirically; *i.e.*, by evaluating the prediction results on a holdout test set.





# Classification Example—ROC and AUC

- For example, consider the 2-dimensional dataset on the right.
- The data is split to *training* and *test* sets, which are *similar* but not exactly the *same*.
- Let's train 4 classifiers on the upper data and compute the ROC for each on the bottom data.

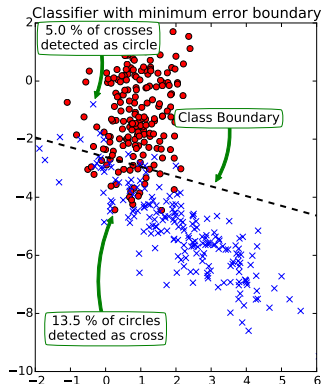


# Classification Example—ROC and AUC

- A linear classifier trained with the training data produces the shown class boundary.
- The class boundary has the orientation and location that minimizes the overall classification error for the training data.
- The boundary is defined by:

$$y = c_1x + c_0$$

with parameters  $c_1$  and  $c_0$  learned from data.

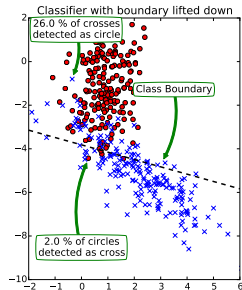
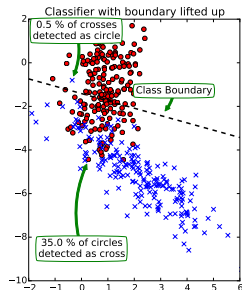


# Classification Example—ROC and AUC

- We can adjust the sensitivity of classification by moving the decision boundary up or down.
- In other words, slide the parameter  $c_0$  in

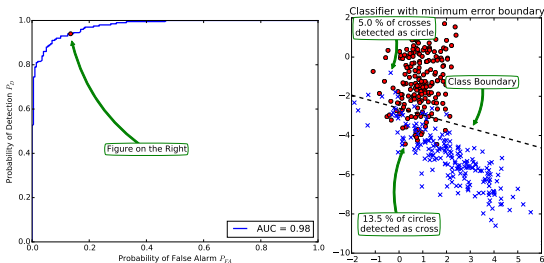
$$y = c_1x + c_0$$

- This can be seen as a *tuning parameter* for plotting the ROC curve.



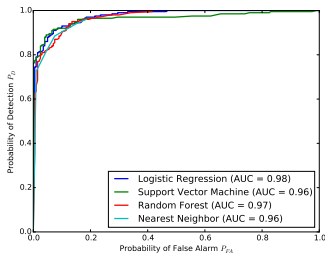
# Classification Example—ROC and AUC

- When the boundary slides from bottom to top, we plot the *empirical ROC curve*.
- Plotting starts from upper right corner.
- Every time the boundary passes a blue cross, the curve moves left.
- Every time the boundary passes a red circle, the curve moves down.



# Classification Example—ROC and AUC

- Real usage is for comparing classifiers.
- Below is a plot of ROC curves for 4 widely used classifiers.
- Each classifier produces a class membership score over which the tuning parameter slides.



# ROC and AUC code in Python

```
classifiers = [(LogisticRegression(), "Logistic Regression"),
               (SVC(probability = True), "Support Vector Machine"),
               (RandomForestClassifier(n_estimators = 100), "Random Forest"),
               (KNeighborsClassifier(), "Nearest Neighbor")]

for clf, name in classifiers:
    clf.fit(X, y)

    ROC = []

    for gamma in np.linspace(0, 1, 1000):

        err1 = np.count_nonzero(clf.predict_proba(X_test[y_test == 0, :])[:,1] <= gamma)
        err2 = np.count_nonzero(clf.predict_proba(X_test[y_test == 1, :])[:,1] > gamma)

        err1 = float(err1) / np.count_nonzero(y_test == 0)
        err2 = float(err2) / np.count_nonzero(y_test == 1)

        ROC.append([err1, err2])
    ROC = np.array(ROC)

    ROC = ROC[::-1, :]
    auc = roc_auc_score(y_test, clf.predict_proba(X_test)[:,1])

    plt.plot(1-ROC[:, 0], ROC[:, 1], linewidth = 2, label="%s (AUC = %.2f)" % (name, auc))
```



# Composite hypothesis testing

- In the previous examples the parameter values specified the distribution completely; e.g., either  $A = 1$  or  $A = 0$ .
- Such cases are called *simple hypotheses testing*.
- Often we can't specify exactly the parameters for either case, but instead a range of values for each case.
- An example could be our DC model  $x[n] = A + w[n]$  with

$$\mathcal{H}_1 : A \neq 0$$

$$\mathcal{H}_0 : A = 0$$



# Composite hypothesis testing

- The question can be posed in a probabilistic manner as follows:

*What is the probability of observing  $x[n]$  if  $\mathcal{H}_0$  would hold?*

- If the probability is small (e.g., all  $x[n] \in [0.5, 1.5]$ , and let's say the probability of observing  $x[n]$  under  $\mathcal{H}_0$  is 1 %), then we can conclude that the null hypothesis can be *rejected* with 99% confidence.





# An example

- As an example, consider detecting a biased coin in a coin tossing experiment.
- If we get 19 heads out of 20 tosses, it seems rather likely that the coin is biased.
- How to pose the question mathematically?
- Now the hypotheses is

$\mathcal{H}_1$  : coin is biased:  $p \neq 0.5$

$\mathcal{H}_0$  : coin is unbiased:  $p = 0.5$ ,

where  $p$  denotes the probability of a head for our coin.



# An example

- Additionally, let's say, we want 99% confidence for the test.
- Thus, we can state the hypothesis test as: "what is the probability of observing at least 19 heads assuming  $p = 0.5$ ?"
- This is given by the binomial distribution

$$\underbrace{\binom{20}{19} 0.5^{19} \cdot 0.5^1}_{19 \text{ heads}} + \underbrace{0.5^{20}}_{\text{or } 20 \text{ heads}} \approx 0.00002.$$

- Since  $0.00002 < 1\%$ , we can reject the null hypothesis and the coin is biased.



# An example

- Actually, the 99% confidence was a bit loose in this case.
- We could have set a 99.98% confidence requirement and still reject the null hypothesis.
- The upper limit for the confidence (here 99.98%) is widely used and called the *p-value*.
- More specifically,

*The p-value is the probability of obtaining a test statistic at least as extreme as the one that was actually observed, assuming that the null hypothesis is true.*

