# **Ognjen Ivanovic**



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in ognjen-ivanovic



# **University of Waterloo** Bachelor of Mathematics. Combinatorics & Optimization

Currently in third year.



## Languages:

- C, C++
- Python
- HTML/CSS, Javascript
- SQL
- Racket
- Java

#### Other:

- · Git, Jira, Confluence
- Jenkins, Bash, shell scripting
- REST API, JSON, Postman
- Flask
- Unix/Linux, Windows
- VS, Eclipse, NetBeans



# **Project Euler**

Top 3.03% out of 1 million users in most math-based algorithm problems solved.

# **Soccer Coaching Assistant**

Assist the national bronze medalist u17 girls team by developing the player's skills.

## **Competitive Soccer**

Top goal scorer of the Ontario Youth Soccer League West Division.



#### Carbonite Inc.

Software Developer

Sep - Dec 2019

- Designed and implemented C++ production software alongside a scrum team for the Carbonite Server Backup Solution.
- Developed Jenkins and Powershell scripts to automate code analysis with Cppcheck, which resulted in 300+ errors found.
- Created unit tests with the Google Test framework.

Nokia Jan - Apr 2019

#### Software Developer

- Wrote production software in C++ to enhance feature functionality of the PSS product.
- Increased efficiency and fixed existing issues on the product.
- Tested code in a simulator environment.

#### **University of Waterloo**

May - Aug 2018

## Learning Support Representative

- Developed Python scripts to automate tasks such as label creation and client personal information management.
- Analyzed survey data and produced statistical result reports.



#### WorkList

- Web app which generates resumes and finds the best jobs for the user depending on their skills and experience.
- Utilized Python and Flask for development.
- Used ML to generate the best resume for each specific job.

#### Chess Al

Developed an object-oriented chess game and AI in C++.

### **Project Partner**

Python script which helps students save and hand in their assignments quickly through the command line.

## **Sorting Algorithm Visualizer**

Given the user's preferred sorting algorithm, the program will generate a random array and sort it while displaying each step.