Tasi Zoltán



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About me

Ever since I was a child, I have been always interested in programming. When I was 15, I started making games for fun in Unity/C#, and continued to do so to this day. When I finally started to learn how to program properly in university, I realized that this is my passion. So I'm excited to finally try myself out in a professional setting and work with like-minded people.

Education

- Kossuth Lajos Bilingual Vocational Secondary School of Technology
- ELTE IK BSc: On my fourth semester of the Computer Sciences curriculum

Skills

- I have experience with socket programming and basic networking from a Telecommunications course
- I know how to use Linux and SSH
- I learned to use Git while working together with friends to make hobby games
- I have used Python for mathematics and networking
- I know how to develop in C and utilize low-level memory management
- I took two courses about functional programming in Haskell and loved it
- I have made dozens of Unity prototypes in C#
 - o ...but none with proper art
- I have worked on a Command Prompt text RPG game in C++ with friends
- I have knowledge in object oriented programming concepts and have used them
- I have made GUI applications in Java Swing
- I know how to interact with databases using basic SQL commands
- I am currently learning ReactJs as a side project
- I am also learning OpenGL with C++ for computer graphics
- I am a quick and passionate learner
 - ...but this tends to push me towards starting too many side projects

Languages

- Native Hungarian
- C1 English