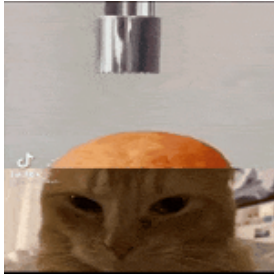


Tasi Zoltán



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About me

Ever since I was a child, I have been always interested in programming. When I was 15, I started making games for fun in Unity/C#, and continued to do so to this day. When I finally started to learn how to program properly in university, I realized that this is my passion. So I'm excited to finally try myself out in a professional setting and work with like-minded people.

Education

- Kossuth Lajos Bilingual Vocational Secondary School of Technology
- ELTE IK BSc: On my fourth semester of the Computer Sciences curriculum

Skills

- Some experience with socket programming and basic networking knowledge
- Experience with Linux, SSH, and Git
- OOP concepts
- Experience with programming languages and related concepts:
 - Python for mathematics and networking
 - C and utilizing low-level memory management
 - Unity prototypes in C#
 - CLI RPG game developed in C++
 - Functional programming knowledge from Haskell
 - GUI applications in Java Swing
 - Basic SQL, handling databases
 - Currently learning ReactJS, and OpenGL with C++

Languages

- Native Hungarian
- C1 English