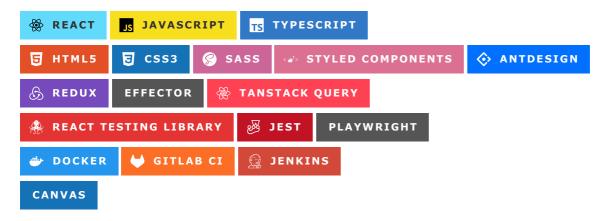
Roman Gorev - Senior Frontend Engineer

Contact: email

Summary

- 9 years in Software Engineering
- 8 years in Frontend Engineering
- Primary tools: Typescript/Javascript (8 years), HTML/CSS (8 years), React (5 years)
- Languages: English, German

Previously worked with:



Also familiar with:



Work experience

Bitgrip

Senior Frontend Engineer

Berlin, Germany, Apr 2023 - Now

Highlights

- Transitioned the project to Trunk Based Development, assisting the team in enhancing their CI/CD methodologies.
- Migrated existing pipelines to Gitlab Cl.
- Implemented, tested, and released several business features for the website app of a large worldwide company, enhancing user experience and upholding high standards of quality.

 Contributed to the planning and implementation of extensive refactorings to improve overall code quality.

Samolet

Senior Frontend Engineer

Moscow, Russia, Jun 2021 - Apr 2023

Highlights

- Implemented a feature allowing users to work with building construction plans in the browser
- Helped the team to adapt to scrum methodology and become more predictable
- Analyzed, planned, and performed the localization of the product
- Conducted interviews and onboarded new colleagues, organized the knowledge exchanging process to improve project architecture, code style, etc

Liquid Studio

Frontend Engineer

Germany, Feb 2019 - Feb 2021

Highlights

- As a part of a team made a significant impact on meeting a tight deadlines and delivered first release of an application for a big client in Europe. Having never worked with Gatsby.js before, designed the essential parts of and contributed to a gatsby/react application.
- Analyzed, planned and performed a big refactoring in an Angular app, which decreased the app's bundle size by 15%.
- Upgraded performance of a web app, on the frontend (improved use of Webcam API) and on backend (analyzed handling of requests and sped it up by introducing multithreading).
- Created a multi-user role application for managing product profiles using Angular. Integrated an interactive world map using the d3 library. Created from Scratch and integrated into an Angular app a complex dynamic chart using SVG.

Live typing

Frontend Engineer

Omsk, Russia, Apr 2017 - Oct 2017

Highlights

- Refactored legacy CSS code and improved the layout of an application.
- Added new features and redesigned a documentation site.

Neolab

Frontend / Haxe Engineer

Omsk, Russia, Aug 2015 - Apr 2017

Highlights

- Contributed to the development of several flash games using Haxe and Unity.
- Participated in the development of web applications using Angular and React.

Languages

- English Proficient
- German Proficient
- Russian Native speaker

Education

Bachelor's Degree in Applied Mathematics and Computer Science *2015* Omsk State University

Master's Degree in Applied Mathematics and Computer Science 2017 Omsk State University