Roman Gorev - Senior Frontend Engineer
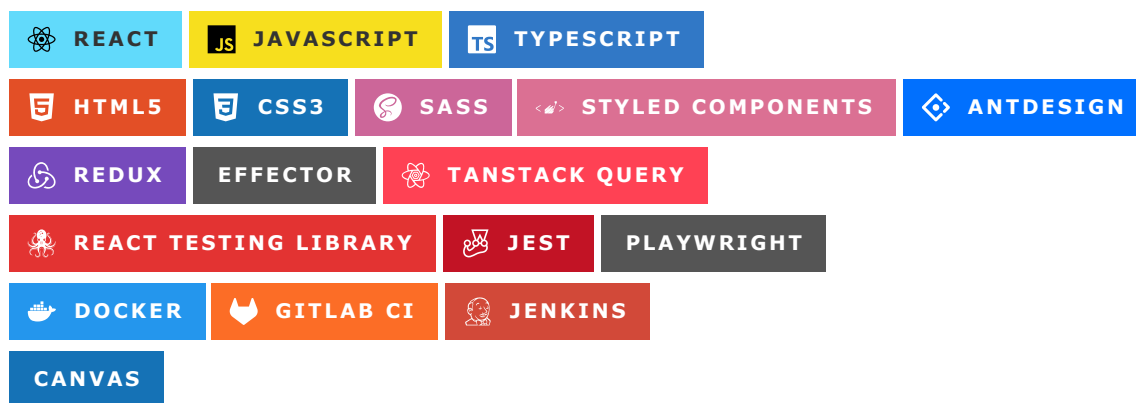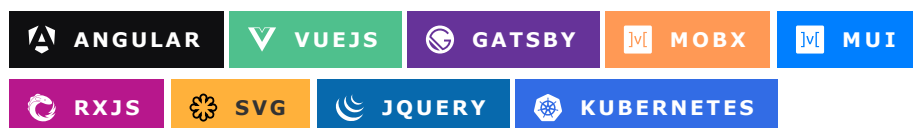
Contact: email

Summary

- **9 years** in Software Engineering
- **8 years** in Frontend Engineering
- Primary tools: **Typescript/Javascript** (8 years), **HTML/CSS** (8 years), **React** (5 years)
- Languages: **English**, **German**

Previously worked with:

REACT JAVASCRIPT TYPESCRIPT
HTML5 CSS3 SASS STYLED COMPONENTS ANTDESIGN
REDUX EFFECTOR TANSTACK QUERY
REACT TESTING LIBRARY JEST PLAYWRIGHT
DOCKER GITLAB CI JENKINS
CANVAS

Also familiar with:

ANGULAR VUEJS GATSBY MOBX MUI
RXJS SVG JQUERY KUBERNETES

Work experience

Bitgrip

Senior Frontend Engineer

Berlin, Germany, Apr 2023 - Now

Highlights

- Transitioned the project to Trunk Based Development, assisting the team in enhancing their CI/CD methodologies.
- Migrated existing pipelines to Gitlab CI.
- Implemented, tested, and released several business features for the website app of a large worldwide company, enhancing user experience and upholding high standards of quality.

- Contributed to the planning and implementation of extensive refactorings to improve overall code quality.

Samolet

Senior Frontend Engineer
Moscow, Russia, Jun 2021 - Apr 2023

Highlights

- Implemented a feature allowing users to work with building construction plans in the browser
- Helped the team to adapt to scrum methodology and become more predictable
- Analyzed, planned, and performed the localization of the product
- Conducted interviews and onboarded new colleagues, organized the knowledge exchanging process to improve project architecture, code style, etc

Accenture, Liquid Studio

Frontend Engineer
Germany, Feb 2019 - Feb 2021

Highlights

- As a part of a team made a significant impact on meeting a tight deadlines and delivered first release of an application for a big client in Europe. Having never worked with Gatsby.js before, designed the essential parts of and contributed to a gatsby/react application.
- Analyzed, planned and performed a big refactoring in an Angular app, which decreased the app's bundle size by 15%.
- Upgraded performance of a web app, on the frontend (improved use of Webcam API) and on backend (analyzed handling of requests and sped it up by introducing multithreading).
- Created a multi-user role application for managing product profiles using Angular. Integrated an interactive world map using the d3 library. Created from Scratch and integrated into an Angular app a complex dynamic chart using SVG.

Live typing

Frontend Engineer
Omsk, Russia, Apr 2017 - Oct 2017

Highlights

- Refactored legacy CSS code and improved the layout of an application.
- Added new features and redesigned a documentation site.

Neolab

Frontend / Haxe Engineer

Omsk, Russia, Aug 2015 - Apr 2017

Highlights

- Contributed to the development of several flash games using Haxe and Unity.
- Participated in the development of web applications using Angular and React.

Languages

- English - *Proficient*
- German - *Proficient*
- Russian - *Native speaker*

Education

Bachelor's Degree in Applied Mathematics and Computer Science

2015 Omsk State University

Master's Degree in Applied Mathematics and Computer Science

2017 Omsk State University