PROFESSION

Sr. Design Technologist

WHY HIRE?

Just a cool individual with an awesome attitude. I am also a self-taught Product Designer that codes with more than a decade's worth of web design, branding and product development experience. With an in-depth understanding of the intersection between Design, Code and Art, I currently focus most of my work building Design Systems for enterprise-level software working closely with designers and developers. I am also an active Blockchain and any decentralized autonomous systems enthusiast since 2014.

SR. DESIGN **TECHNOLOGIST**

Aug 2017 - Present

- Led the initiative and created a themeable Design System (Style Guide with a Component Library in React) with no business, product or management support by assembling a rouge team of key influential
- Composed a SASS architecture consumed by most New Gen products that is also the foundation of our Design System. It allows designers and devs to communicate with a shared language crafted out of Design Tokens, Predictable Scales and advanced SASS Functions and Mixins abolishing ambiguity and
- Designed and coded more than 80 prototypes for usability testing that allowed us to implement design patterns tailored to the needs of our users and clients
- Maintain and created a UI Kit in Sketch with themeable smart Symbols that match 1-to-1 to coded components. This improved inconsistencies in our UI tremendously as well as surfaced problems with
- Dictated several classes for my coworkers to enhance their knowledge and usability of things such as Design Systems, Sketch App, Invision, and basic HTML, CSS and JS.
- Introduced contemporary Design Operations techniques that allowed my design team to find the right design assets, share and backup designs and stay in sync with the entire team.

SR. PRODUCT DESIGNER & CONSULTANT

OSKRHQ (part-time freelance) Jun 2009 - Present

- Designed and developed OSKRHQ.DS; an open-sourced themeable design system for freelancers. It has an accompanying UI Kit in Sketch. It was also the POC I used to recruit the Design System's team at
- Created a full functioning MVP app called YOLKO in a week sprint, implementing User-Centered Design techniques and rapid, iterative test-driven development.
- Worked on more than 100 projects with clients in various industries on projects ranging from Brand Identity creation to building digital products in code.
- Published classes about Design and Coding. Most recently, I published a class on Skillshare teaching technical skills to UX and UI designers.
- I speak about design and code at different venues such as General Assembly (ATL), Iron Hack (Miami), UXPA 2017 (Toronto) and other Meetups.

DESIGN TECHNOLOGIST & UI DEVELOPER

Ultimate Software Mar 2015 - Aug 2017

- Led the initiative of creating a Design System for the company by creating a UI Kit with smart Symbols.
- Implemented a Design Stack (Sketch, Brand.ai and Invision) that ensured consistency amongst designers. This alone improved inconsistencies in our UI prior to building a Design System.
- Coded more than 30 highly interactive prototypes for usability testing working closely with UX Researchers and Designers using technologies such us Angular JS, Firebase, Bootstrap, SASS, etc.

ACCOUNT MANAGER & UX DESIGNER

Brightstar Corporation 2011 - 2014 Recruited to **manage** key accounts such as Esurance, Verizon, and Sprint, in the e-commerce Device Insurance industry, I was responsible for driving sales growth through UX Design, and marketing campaign creation. I also counseled upper Management on vision, direction, account relations and

$\mathsf{MARKETING}$ CONSULTANT & UX/ UI DESIGNER

All Digital Media Agency 2008-2010 Recruited to acquire new clients and design tailored marketing and branding solutions for them. On the print side, I designed logos, flyers, posters, t-shirts, and menus, among other things. On the digital side, I designed multiple websites including animations for advertising in Flash.

SKILLS

DESIGN: Product Thinking, Interaction Design, User Experience, User Research, Visual Design, Branding, Sketch, Framer, Studio, DSM, Figma, Webflow, Photoshop, Illustrator, Invision, AdobeXD, Flinto, Principle, Procreate, Brand.ai, UI Kits.

CODE: Prototyping, Front-End Development, HTML, CSS, JS - ES6, AngularJS 1.x, ReactJS, Ionic, Gatsby, Styled Components, Firebase, Component Architecture, Git, Webpack, SASS.

SOFT: Sales & Marketing, Creative Direction, Interviewing, Mentoring, Public Speaking, Writing, Culture Building, Cultural Marketing.