

Oscar Gonzalez

Tech Lead & iOS developer

More than 4 years of personal experience working with mobile applications & disruptive technologies, developing proof of concepts, prototypes and final applications. Versatile, agile, with knowledge of Project Management, Architecture and Business Processes. Creative person, ready to learn and always hungry for new challenges!

PROFESSIONAL EXPERIENCE

2016 - present

TECH LEAD & iOS DEVELOPER BLUE IT - QARACTER

Work in multidisciplinary teams to define, design, and ship new products & features
Establish a technical vision to the team and work with developers to turn it into reality
Work with project managers and software architects to achieve the best solutions

Design, build and maintain mobile & web applications as its delivery process
Implementation and Integration of RESTful APIs & back-end services
Continuously discover, evaluate, and implement new technologies

2014 - 2016
2 years

JUNIOR iOS DEVELOPER (INTERNSHIP STUDENT) ZURICH INNOVATION LAB - TECHNOLOGY DELIVERY CENTER (Zurich Insurance Group)

Design, develop and maintain iOS (mobile) & web applications
Implementation and Integration of RESTful APIs & back-end services
Design and implementation of NoSQL Databases (MongoDB)
Help driving innovation and new ideas through the company
Continuously discover, evaluate, and implement new technologies
(including IoT, Wearables, Drones, Augmented Reality & Big Data)

2012 - 2014
2 years

IT SERVICES SUPPORT / HELPDESK ANOIA-VALLES

Network infrastructure, servers & desktop setup
Support & Manage business applications
Software & Hardware issues support

2008 - 2011
5 years

MECHANIC, TELEMETRIST & COACH of RACING DRIVERS KARTBAN & GENIKART

Mechanical setups, telemetric data analysis & driver coaching

EDUCATION

2010 - 2016

UPC - BARCELONA SCHOOL OF INFORMATICS (FIB) BACHELOR DEGREE IN COMPUTER SCIENCE (Software Engineering)

2008 - 2010

IES SANT QUIRZE HIGH SCHOOL - BACCALAUREATE

AWARDS / CERTIFICATES

- Distinction With Honors in the Bachelor Degree Final Thesis (Employee centered gamification for project management)
- Efma DMI 2016 Nominees "Best Disruptive Product or Service" (BCN Zurich Innovation Lab & the Spider Sense prototype)
- First Certificate in English (FCE) (B2)



CONTACT DETAILS

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PROFESSIONAL SKILLS

iOS Development



Web Development



Software Architecture



Project Management



UX / UI



Requirements Engineering



SQL / NoSQL Databases



RESTful API / Back-end



Security



Gamification



Online Marketing



TECHNOLOGIES

iOS SDK, Objective C & Swift
Core Data & Offline storage
Push Notifications
RESTful Services
Angular, Node & Javascript
Android SDK & Java
Git & Atlassian suite

LANGUAGES

SPANISH (native)



ENGLISH (B2)



CATALAN (native)

