

Wigner Functions

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Library of functions for computation of Wigner 3-j, 6-j and 9-j symbols using algebraic expressions in terms of factorials. Should be accurate to 10^{-10} relative error for values less than about $j=20$.

For an analysis of relative error compared to more modern methods, see arXiv:1504.08329 by H. T. Johansson and C. Forssen. A more accurate but slower method involves prime factorization of integers. In old Fortran, see work by Liqiang Wei: Computer Physics Communications 120 (1999) 222-230.

All integer arguments are 2j in order to accomodate half-integer arguments while taking advantage of faster integer-arithmetic. Invalid arguments return 0d0 and program continues.

Optionally, compile with OpenMP to accelerate table initialization.

List of real(kind=8) functions:

- logfac(n)
- logdoublefac(n)
- triangle(two_j1, two_j2, two_j3)
- vector_couple(two_j1, two_m1, two_j2, two_m2, two_jc, two_mc)
- threej(two_j1, two_j2, two_j3, two_m1, two_m2, two_m3)
- threej_lookup(two_j1,two_j2,two_j3,two_l1,two_l2,two_l3)
- sixj(two_j1,two_j2,two_j3,two_l1,two_l2,two_l3)
- sixj_lookup(two_j1,two_j2,two_j3,two_l1,two_l2,two_l3)
- ninej(two_j1,two_j2,two_j3,two_j4,two_j5,two_j6,two_j7,two_j8,two_j9)

List of subroutines:

- threej_table_init(min2j, max2j)
- sixj_table_init(min2j, max2j)

3-J and 6-J Symbols

Real function. Arguments of the function are twice those computed. For each of the following functions and routines, an equivalent one exists for the ‘three’-J symbol.

```
function sixj(two_j1,two_j2,two_j3,two_l1,two_l2,two_l3) result(sj)
  ! Computes the wigner six-j symbol with arguments
  !   two_j1/2 two_j2/2 two_j3/2
  !   two_l1/2 two_l2/2 two_l3/2
  ! using explicit algebraic expressions from Edmonds (1955/7).
  implicit none
  integer :: j1,j2,j3,l1,l2,l3
  real(kind8) :: sj
```

Lookup table initialization. Optional arguments set the lower and upper limits of values stored in the table.

```
subroutine sixj_table_init(min2j, max2j)
  implicit none
  integer, optional :: min2j, max2j
```

Lookup table lookup-function. This function tries to lookup the requested symbols in the allocated table, otherwise it calls the `sixj` function.

```
function sixj_lookup(two_j1, two_j2, two_j3,&
                    two_l1, two_l2, two_l3) result(sj)

  implicit none
  integer :: two_j1,two_j2,two_j3,two_l1,two_l2,two_l3
  real(kind=8) :: sj
```

9-J Symbol

Real function. We don't include lookup table functions for the 9-J function.

```
function ninej(two_j1, two_j2, two_j3,&
              two_j4, two_j5, two_j6,&
              two_j7, two_j8, two_j9) result(nj)

  implicit none
  integer :: two_j1,two_j2,two_j3
  integer :: two_j4,two_j5,two_j6
  integer :: two_j7,two_j8,two_j9
  real(kind=8) :: nj
```

Compile and test

We include a test program which demonstrates how to implement the `wigner` functions and subroutines.

Compile the `test` program:

```
gfortran wigner.f90 wigner_test.f90 -o test
```

Run the test program:

```
./test
```

Expected output:

```
Initializing three-j symbol table...
Table min. 2J:          0
Table max. 2J:         12
Memory required (MB):   38.61
Table has been saved to memory.
Seconds to initialize:  7.48580024E-02
```

```

Initializing six-j symbol table...
Table min. 2J:      0
Table max. 2J:     12
Memory required (MB): 38.61
Table has been saved to memory.
Seconds to initialize: 0.5009
Jx2=      0
Jx2=      1
Jx2=      2
Jx2=      3
Jx2=      4
Jx2=      5
Jx2=      6
Jx2=      7
Jx2=      8
Jx2=      9
Jx2=     10
Jx2=     11
Jx2=     12
Example sixj value, sixj(1,3,5,1,1,3):  4.3643578047198470E-002
Time: 0.473100990

```