

Introduction to controller pattern

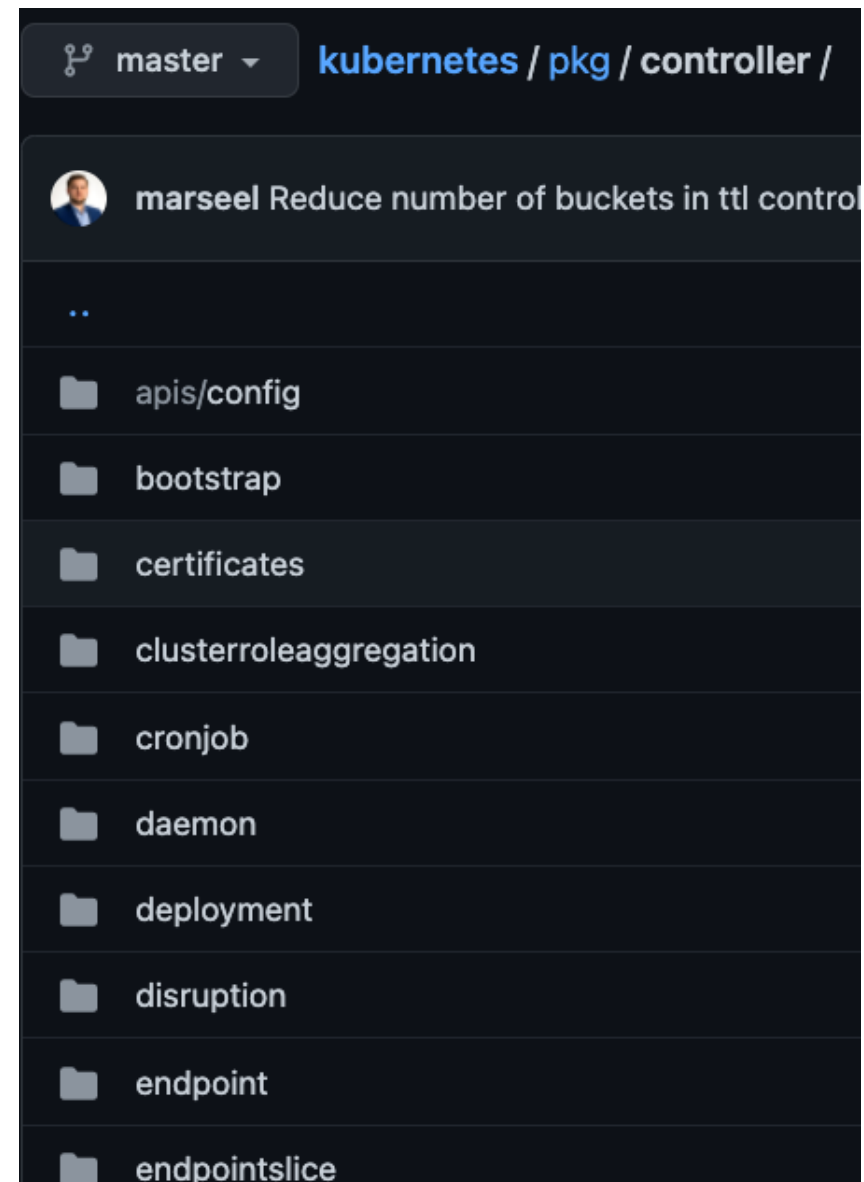
莊家雋

Outline

- Informer in Kubernetes
- Event handler

Controller Pattern

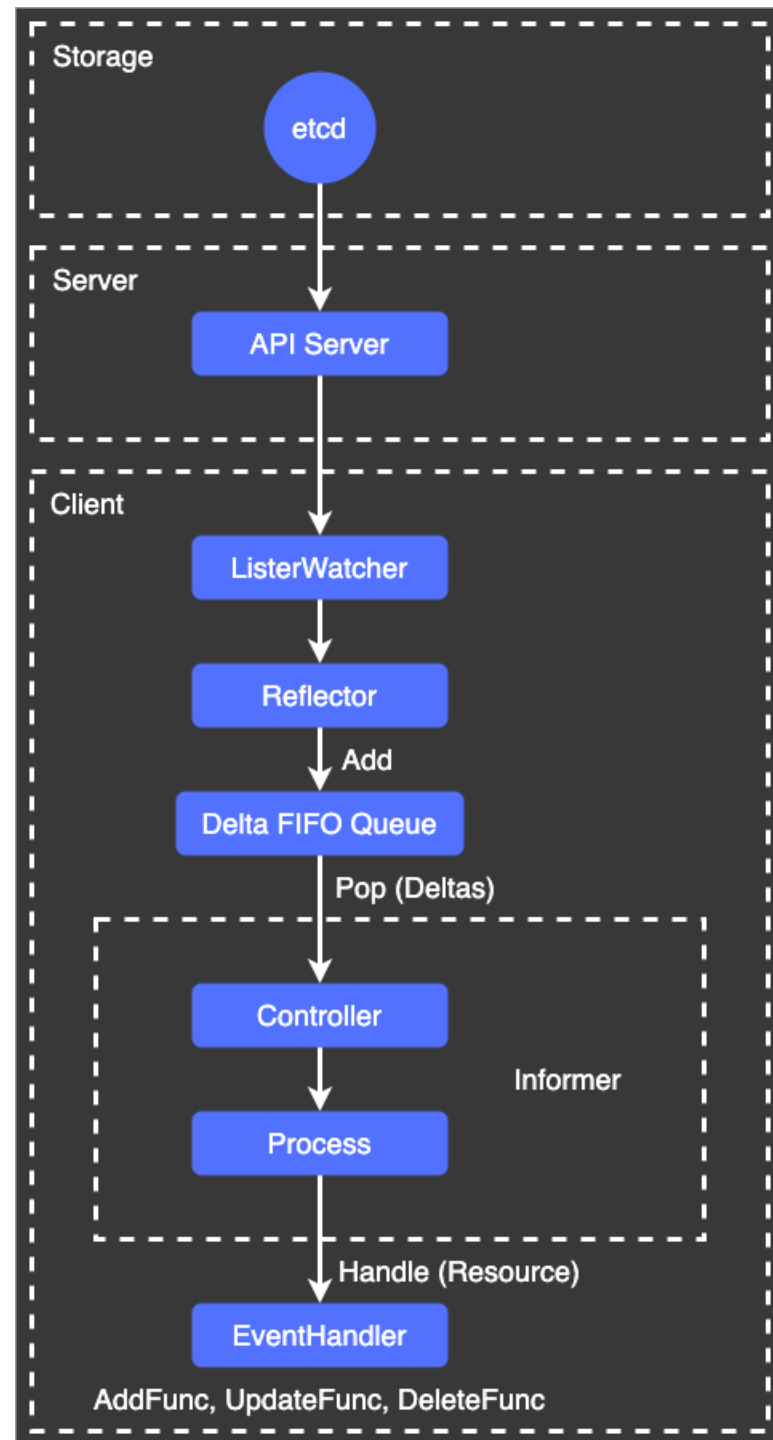
- Controller 使用api-server 的 watch API 收取 etcd 裡資源的期望配置，和收集到的實際配置做對比並修正差異
 - K8S有許多內建的Controller，例: deployment
- Controller是個無窮迴圈，不斷的取得資源的狀態
 - 要如何有效率的完成這件工作
- 當資源的某個事件發生時，透過Controller來實現自定的邏輯



Informer

- Controller 是透過 informer 實現高效、低延遲
- Informer
 - objectType: 一種Type要有一個informer
 - ListerWatcher: 才能由API-Server取得資源狀態
 - ResourceEventHandler: 事件發生時如何處理
 - Indexer: 依Key查詢資源，預設為NamespaceIndex
 - resyncPeriod: 多久和APIServer 同步

```
func NewIndexerInformer(  
    lw ListerWatcher,  
    objType runtime.Object,  
    resyncPeriod time.Duration,  
    h ResourceEventHandler,  
    indexers Indexers,  
    ...) (Indexer, Controller) {  
    // This will hold the client state, as we know it.  
    clientState := NewIndexer(DeletionHandlingMetaNamespaceKeyFunc, indexers)  
    return clientState, newInformer(lw, objType, resyncPeriod, h, clientState)  
}
```



建立 informer

- 每種resource有一個對應的informer處理
- 利用factory pattern 建立informer
 - 建立工廠
 - 利用工廠產生informer

```
func NewConfigMapController(client *kubernetes.Clientset) *ConfigMapController {  
    factory := informers.NewSharedInformerFactoryWithOptions(client, 5*time.Second, informers.WithNamespace(namespace))  
    informer := factory.Batch().V1().Jobs()  
  
    c := &ConfigMapController{  
        informerFactory: factory,  
        informer:        informer,  
        clientSet:        client,  
    }  
  
    informer.Informer().AddEventHandler(  
        // Your custom resource event handlers.  
        cache.ResourceEventHandlerFuncs{  
            // Called on creation  
            AddFunc: c.onAdd,  
            // Called on resource update and every resyncPeriod on existing resources.  
            UpdateFunc: c.onUpdate,  
            // Called on resource deletion.  
            DeleteFunc: c.onDelete,  
        },  
    )  
  
    return c  
}
```

註冊Event Handler

- 每個Informer有三個event handler要實作
 - AddFunc
 - UpdateFunc
 - DeleteFunc

```
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    informer := factory.Batch().V1().Jobs()  
  
    c := &ConfigMapController{  
        informerFactory: factory,  
        informer:        informer,  
        clientSet:        client,  
    }  
  
    informer.Informer().AddEventHandler(  
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            // Called on resource deletion.  
            DeleteFunc: c.onDelete,  
        },  
    )  
    return c  
}
```

- AddFunc:
 - Resource建立時
 - Informer啟動時，做為初始化之用
- UpdateFunc: 週期性呼叫，判斷新、舊狀態有無差異

```
func (c *ConfigMapController) onAdd(obj interface{}) {...}  
func (c *ConfigMapController) onUpdate(old, new interface{}) {...}  
func (c *ConfigMapController) onDelete(obj interface{}) {...}
```

Exercise

- 利用informer機制寫一個informer，watch deployment的event
 - onAdd():
 - nginx deployment後，自動建立service
 - 和前二次的Exercise一樣
 - onUpdate():
 - 一直取得deployment的資訊
 - 和前一次的Exercise一樣
 - onDelete():
 - 刪除nginx deployment後，會自動刪除service
 - 和前一次的Exercise一樣
- 寫Dockerfile建立Image，部署至K8S上執行
 - 和前一次的Exercise一樣