





Export a Name Module. It has 2 functions:

- 1. A function that receives 2 numbers num1 and num2 and returns num1*num2
- 2. A function that receives 3 numbers, num1, num2, num3 and return the average of them.

Create a program and use it.





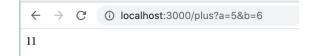
Create a server that responds to 127.0.0.1:3000 with your city name and your country name.



Build a server on port 3000 that responds to the user in the following way:

- 1. For the url '/city return "Paris"
- For the url '/country return "Romania"
- 3. For every other request responds with "I don't know how to respond to that"





Do it yourself 3

Build a server on port 3000 that responds to the user in the following way: The server will receive two parameters a and b and

- For the url /plus?a=5&b=6 return sum of parameters
- 2. For the url /mult?a=5&b=6 return multiplied parameter
- 3. For every other request responds with "I don't know how to respond to that"

```
← → ♂ ⊙ localhost:3000/mult?a=5

I dont know how to respond to that
```





Create a program in node that writes synchronously to a file named test.txt with your city and country name



Create a program in node that writes asynchronously to a file named test.txt with your city and country .



Write a program that reads **synchronous** from a file named test.txt and prints the text to the console





✓ Exercise

✓ data

{} data.json

✓ templates

✓ page.html

Js server.js

- Create a folder with 2 directories
 - a. data that contain data.json

```
{
   "product": "Heart",
   "Description":"Pink Heart",
   "price": "50",
   "image": "**\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\til\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi\text{\text{\texi\text{
```

- ь. templates contain page.html next slides content of page.html
- 1. Add to the folder file named server.js



page.html

```
<!DOCTYPE html>
<html lang="en">
 <head>
   <meta charset="UTF-8" />
   <meta name="viewport" content="width=device"</pre>
   <meta http-equiv="X-UA-Compatible" content:</pre>
   <title>Products</title>
   <style>
       margin: 0;
       padding: 0;
       box-sizing: inherit;
     html {
       box-sizing: border-box;
```

```
v Exercise
v data
{} data.json
v templates
c> page.html
JS server.js
```

```
body {
      background: hsl(110, 100%, 64%);
    .container {
      padding:20px;
    .cards{ial-scale=1.0" />
    padding: 5px;
    .card{
      border: 5px solid royalblue;
      width: 25%;
      border-radius: 10px;
      padding: 5px;
      font-size: 20px;
      margin:10px 10px;
      float: left;
 </style>
</head>
```



page.html continue

You can use any sign. (It is not mandatory to use the% sign)



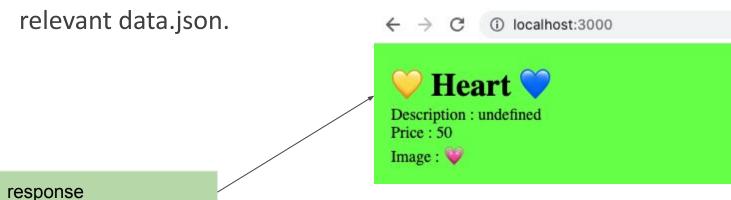
Description: {%DESCRIPTION%}

Price: {%PRICE%} Image: {%IMAGE%}



Exercise continue

Create a server that listens to port 3000 and responds with the







Do it yourself 1 - Build A Server Using Express

Create a server that responds to the following requests:

Request	Response	Method
localhost:3000/api/name	Your full name	get
localhost:3000/students/number	Random Number between 0 to 100	get
localhost:3000/courses/n1ton2	Random Number between 1000 to 2000	Post



do it yourself 2 - data/player.json

```
"id":0,
"firstname": "Andre",
"lastname": "Iguodala",
"age":37,
"Team": "Warriors"
 "id":1,
 "firstname": "Carmelo",
 "lastname": "Anthony",
 "age":37,
 "Team": "Lakers"
```



Do it yourself 2 - Build A Server Using Express

Create an express server that responds for the following requests:

Request	Response	Method	Comment
/api/v1/players	All players	get	Get all players from players.json
/api/v1/players	The created player	Post	Create new Player
/api/v1/players/:id	Player by id	Get	Get player by id
/api/v1/players/:id	Update player	Patch	Update player by id
/api/v1/players/:id	delete player	Delete	Delete player by id



Do it yourself 3- refactor exercise 2

Create an express server that responds to the following requests:

Request	Response	Method	Comment
/api/v1/players	All players	get	Get all players from players.json
/api/v1/players	The created player	Post	Create new Player
/api/v1/players/:id	Player by id	Get	Get player by id
/api/v1/players/:id	Update player	Patch	Update player by id
/api/v1/players/:id	delete player	Delete	Delete player by id





Do it yourself 1- Add middleware Add middleware with console.log()

Request	Response	Method	Comment
/api/v1/players	All players	get	Get all players from players.json
/api/v1/players	The created player	Post	Create new Player
/api/v1/players/:id	Player by id	Get	Get player by id
/api/v1/players/:id	Update player	Patch	Update player by id
/api/v1/players/:id	delete player	Delete	Delete player by id





Refactor exercise 3 chapter 3 - to router.js and controller.js

Request	Response	Method	Comment
/api/v1/players	All players	get	Get all players from players.json
/api/v1/players	The created player	Post	Create new Player
/api/v1/players/:id	Player by id	Get	Get player by id
/api/v1/players/:id	Update player	Patch	Update player by id
/api/v1/players/:id	delete player	Delete	Delete player by id





The sequence available in the next slides (till the end of the chater) will only work if we perform all the steps described in the previous slides - connection to DB, try, Catch etc

- 1. Open an account in mongodb
- 2. After registering, make sure you have a user in the account's user list who has access to the account
- 3. Make sure your ip is in the ip list if not then add it
- 4. Create a js file named b1.js
- 5. Click connect and then connect your application and select nodejs version 4 Copy the code and paste it in b1.js Run the file by node b1



```
Create a product object with the following attributes in the b1.js file:
    let product = {
        "title": "ball" ,
        "description": "Big blue ball" ,
        "tags": [ "circle", "toy", "kids" ],
        "age": 12,
        "price": 20
    }
Add the correct commands to put this product into mongodb using the insert command Run the b1 file and make sure a product logs in
```



Create 3 additional objects that describe different products in the b1.js file

Add the correct commands to insert into mongodb using the insert command Run the b1 file and make sure a product logs in



find().toArray();

```
Open a file named b4.js and write a suitable code that will print to the console all the records in mongodb Help with the command:
```



Open a file named b5.js and write a suitable code that will print to the console all the records that are in mongodb that cost 20. Help with the command:

```
find().toArray();
```



Open a file named b6.js and write a suitable code that will print to the console all the records that are in mongodb that cost more than 20. Help with the command:

```
find().toArray();
```



Open a file named b7.js and write a suitable code that will print to the console all the records that are in mongodb that cost less than 20. Help with the command:

```
find().toArray();
```



Open a file named b8.js and write a suitable code that will print to the console all the records that are in mongodb that cost between 20 and 40. Help with the command:

```
find().toArray();
```



Open a file called b9.js and write a suitable code that will print to the console all the records that are in mongodb that are priced larger than 20 and are also suitable for ages 12 Help with the command:

```
find().toArray();
```

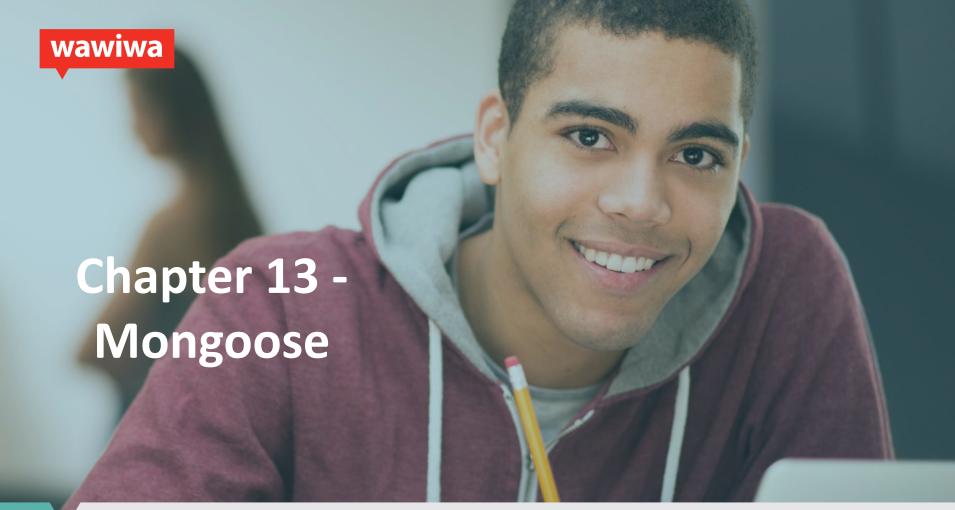


Open a file named b10.js and write a suitable code that will print to the console all the records, limit the number of records to 2. Help with the command:

```
find().toArray();
```



Open a file named b11.js and write an appropriate code that will update the record that cost 20 to 30 Help with updateOne:





- 1. Create a folder that contains an app.js file
- Add to the folder a model named PersonModel.js that contains the following fields: first name, family, city, country, salary
- 3. Add a new function that insert person to db
- 4. Run the application and insert 3 persons to db
- Check in mongodb that the entries have been entered



- 1. Add a new function to app.js to retrieve the data from the db
- 2. Rerun the application and navigate to localhost:3000/api/v1/products



- 1. Add a new function to app.js to retrieve the person by _id from the db
- 2. Rerun the application and navigate to localhost:3000/api/v1/products/_____ (select an id)



- 1. Add a new function to app.js to update the person by _id
- 2. Rerun the application and navigate to localhost:3000/api/v1/products/_____ (select an id and run from postman patch request and update the salary to 10000 for id selected)



- 1. Add a new function to app.js to delete person by _id
- 2. Rerun the application and navigate to localhost:3000/api/v1/products/_____ (select an id and run from postman delete request and delete the selected person)



- 1. Update the function from exercise 2 and to filter data from db.
- 2. Rerun the application and navigate to localhost:3000/api/v1/persons/ and retrieve all person with salary 1000
- 3. Rerun the application and navigate to localhost:3000/api/v1/persons/ and retrieve all person with salary firstname Mike



- 1. Update the function from exercise 6 and to advance filter data from db.
- 2. Rerun the application and navigate to localhost:3000/api/v1/persons/ and retrieve all persons with salary above 1000
- 3. Rerun the application and navigate to localhost:3000/api/v1/persons/ and add parameters to the query that retrieve all persons with salary below 1000
- 4. Rerun the application and navigate to localhost:3000/api/v1/persons/ and add parameters to the query that retrieve all persons with salary between 1000 to 2000



- Update the function from exercise 6 and to and add the option to sort.
- Rerun the application and navigate to localhost:3000/api/v1/persons/ and retrieve all persons sorting according to salary



- 1. Add a function that displays statistics about people. The function will return the average salary, the minimum salary and the maximum salary
- 2. Rerun the application and navigate to localhost:3000/api/v1/get/statistic/ and retrieve the average, max salary and max salary