

ogün babacan

frontEnd developer

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I'm a 24 years old Front-end Developer from Eskişehir, Turkey. I love learning and I have a dilemma that bothered me for some time.

I've studied Communication Design and Management in Eskişehir Anadolu University. Consistent with the department I studied, I focused on UX/UI design and also I taught myself Front-end Development. This has caused me a dilemma for a long time. Am I a designer who develops or am I a developer who designs?

I didn't know what to call myself, but learning JavaScript has made me realize that, while I was good at designing, I only "liked" it. On the other hand, I "loved" coding. There was so much to learn. So many material challenges and problems to solve. On the plus side, I was a designer before I was a developer, this gave me a valuable perspective on things and made me a better developer.

I feel like I've put on the best fitting jacket on the shop. I can't wait to stick more patches to it.

what i'm looking for?

I want a workplace, that can improve me both as a person and a developer. I want to learn new things and push boundaries.

I want a workplace that has designers and developers that are life long learners and teachers.

I want a workplace that I can say "I don't know but, I'll figure it out." because I know the "senior's" will help me learn it.

skills

UX/UI Design: Adobe XD, Photoshop, Illustrator, Figma.

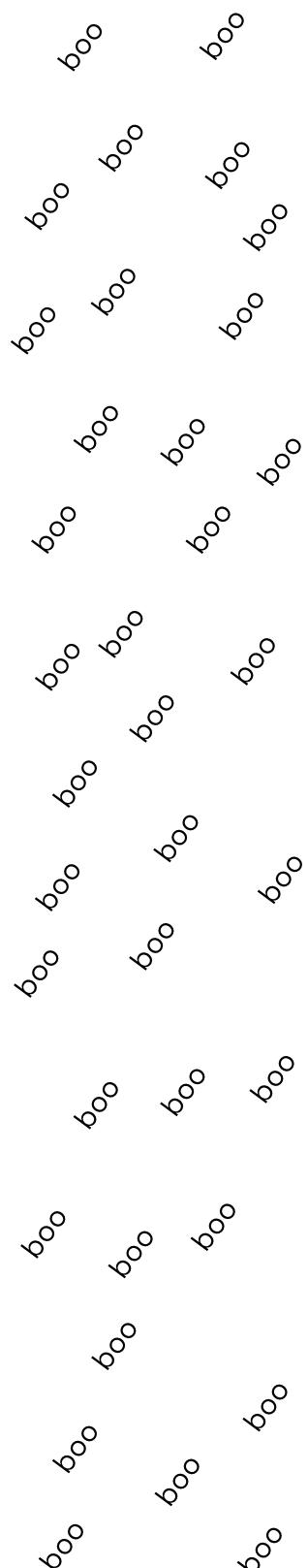
HTML, CSS: Flexbox, Grid, Sass, BEM, Materialize, Bootstrap.

JavaScript: ES6, jQuery, React,* Vue.*

Languages: English(Proficent), Turkish(Native), Spanish(Basic)*

Diğer: SSH, git, Webpack, Gulp, RESTful Web, npm scripts.

*learning.



education

Anadolu Universiy, 2013 - 2018

Bachelor's, Communication Design and Management.

Front-End: Self Taught, 2017 - ...

Passion, time and the internet.

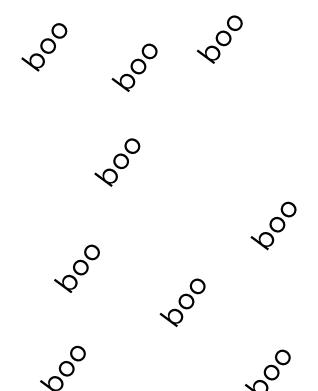
experience

Rennie Gaming | UX/UI/Frontend Dev. | Tem 2017 / Nisan 2017

* I've worked with "Rennie Gaming". We've built a brand for their "San Andreas Multiplayer" roleplay server. I've worked as the sole designer on UX/UI and as the front-end developer of the project. In the process of design and code:

** I've designed and prototyped a game panel, where you could see your in-game characters and make changes on them.

** I've designed and coded capturing landing page and a basic in-game online market for buying and selling the in-game property.



Geceneyapsam.com | UX/UI/Frontend Dev. | Kasım 2017

ogunb.github.io | UX/UI/Frontend Dev. | Ağustos 2018

Sleepy | UX/UI/Frontend Dev. | Eylül 2018

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