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EEE102 Introduction to Digital Design Course Project Report

YouTube video link:

https://youtu.be/qoW3Q4s6ehM

Abstract / Objective

Aim of this project is make a rotating obstacle chaser. I use a servo motor and ultrasonic sensor to measure the distance. The sensor is mounted on the top of motor, so it rotates due to motor's constant rotation. The distance detected by ultrasonic sensor goes to BASYS 3 FPGA. When sensor detects an object within a predetermined range by user, buzzer turns on and warn.

The Design Specification Plan

Components and Tools

- BASYS 3
- SG90 Servo Motor
- Arduino and prototype Shield as 5V Power Source
- Breadboard and Wires
- **5V Active Buzzer**

Starting from servo motor, it is a motor that is used to move the tip of it to some predetermined degrees. It takes the information signal to what degrees it must go from BASYS 3 FPGA board.



Figure 1: Sg90 Servo Motor

In this project, it is used to move from 0 degrees to 180 degrees without any wait, namely it goes and comes back constantly. A technique called PWM (Pulse Width Modulation) is used to control

PWM = Orange (11)
Vcc = Red (+)
Ground = Black (--)

1 - 2 ms
Duty Cycle

1 - 2 ms
Duty Cycle

20 ms (50 Hz)
PWM Period

Figure 2: PWM for Sg90 Motor

As it can be seen from the figure 2, in every 20ms, a square wave signal is sent to motor to inform it to where it should go. To rotate it to -90 degrees, in this signal, where must be a high signal during 1 ms of these 20 ms signal and for +90 degrees this high should be 2 ms.

On the top of this motor, ultrasonic sensor is mounted. Ultrasonic sensor is used to measure the distance to some objects in front of it, using sound waves.



it.

Figure 3: Hc-Sr04 Ultrasonic Sensor

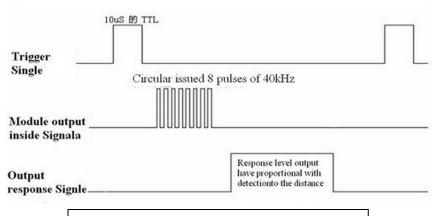


Figure 4: Timing Diagram for Ultrasonic Sensor

When it gets high signal to its trigger inputs, it emits 8 40 kHz sound waves and these waves bounce from the object in the front and comes back to sensor and it receives them. To measure the distance, the time between the receptions of the signals is used. The simple physics formula X = V.t is used here, as we can calculate time (t) and we know the speed of the soundwaves in a room.

Finally, consider that the distance between the sensor and object is half of the way that sound waves takes as they go and bounce, come again to sensor.

$$V = 331.\sqrt[2]{1 + (T/273)}$$

This formula is used to measure the speed of soundwaves in a room with temperature T (degrees).

To warm the user, a 5V Active Buzzer is used. When ultrasonic sensor detects an objects withing a range determined by user, it sends a high signal to buzzer and buzzer turns on.



Arduino is used to give 5V DC power to the circuit. Also a protoype shield and a breadboard is mounted to Arduino, all the external circuit is implemented on this breadboard.

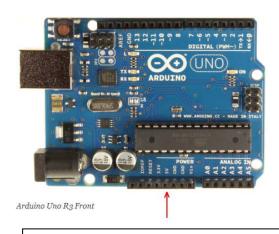


Figure 6: Arduino Uno and its power IO

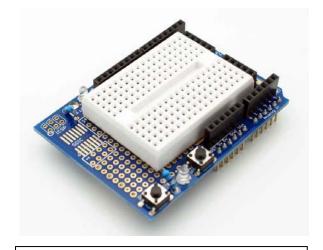


Figure 7: Arduino Uno Protoype Shield and a mini breadboard

Finally, BASYS 3 FPGA Board is the brain of this project, main control device that controls all of these external components and programmed using VHDL on Vivado program on computer.

Inputs and outputs of BASYS 3 are used and also seven segment display on it is used.

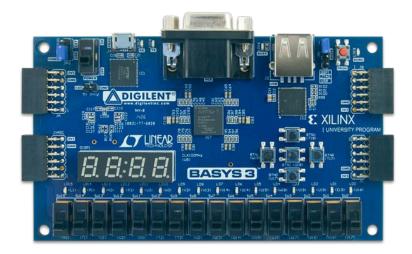


Figure 8: BASYS 3 FPGA Board

Project Name: Rotating Obstacle Chaser

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Section: 01

The range that is scanned by the ultrasonic sensor can be set by switches on the BASYS 3 board.

For example, when the first switch is set to high, then the sensor scans for object within 10 cm. It

is 20 cm for second swtich and 30 cm for third switch. The distance measured by sensor is always

displayed on the seven segment display on the BASYS 3 board, so that user can see the distance.

The Design Methodology

Servo motor has 3 connections, Vcc, ground and signal input. Vcc and ground are provided by

Arduino and implemented on breadboard. Signal input is connected to JA1 IO of BASYS 3.

Ultrasonic sensor has 4 connections, Vcc, ground, trigger and echo. Vcc and ground are again

conncted to breadboard. Trigger is connected to JB1 and echo is connected to JB2 IO of BASYS 3

board. With an plastic apparatus, sensor is mounted on the top of motor. This combinations is

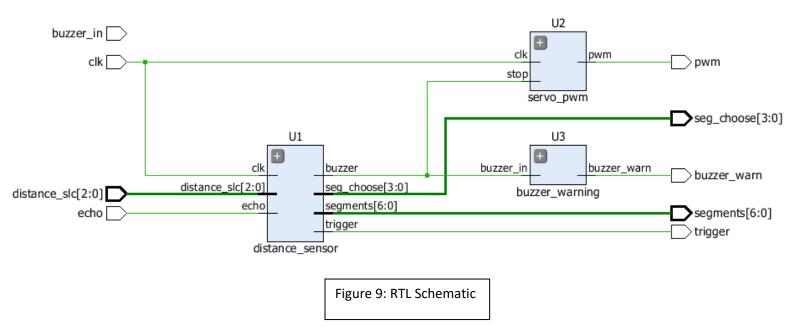
put inside a box, so that sensor is on the top of the box scannnig the area and motor is in the box.

Buzzer's high is connected to JA2 of the BASYS 3 and its ground is connected to common ground

on the breadboard. So when distance sensor detects some objects, it sends high signal to buzzer.

Finally, BASYS 3 and Arduino are connected to computer via USB.

Results



As it can be seen from the RTL Schematics, in the top module digitalsensor_topmodule, there are 3 modules and distance_sensor module contains sevensegment_decoder module. All of the inputs and outputs are shown.

Conclusion

This project is made to scan objects in an area and chase objects. Servo motor, ultrasonic sensor, buzzer, BASYS 3 FPGA board and other components are used for it. So, a mechanism is constructed. This allows user to detect objects in a range preset by user him/herself. Switches on the BASYS 3 are used.

Appendix

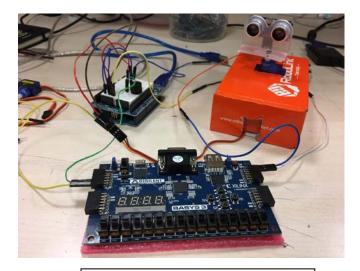


Figure 10: Project Setup Photo #1

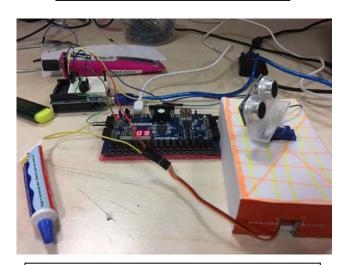
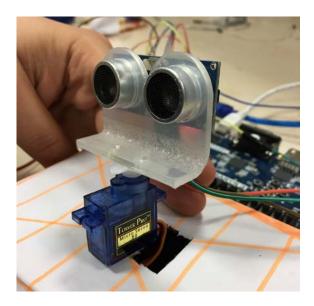


Figure 11: Figure 9: Project Setup Photo #2



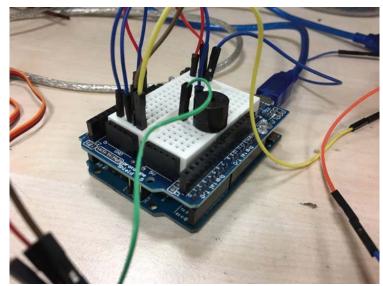


Figure 12: Servo Motor and Ultrasonic Sensor

Figure 13: Arduino and Prototype Shield

Data Sheets

SG90 9 g Micro Servo

Tiny and lightweight with high output power. Servo can rotate approximately 180 degrees (90 in each direction), and works just like the standard kinds but *smaller*. You can use any servo code, hardware or library to control these servos. Good for beginners who want to make stuff move without building a motor controller with feedback & gear box, especially since it will fit in small places. It comes with a 3 horns (arms) and hardware.

Specifications

• Weight: 9 g

• Dimension: 22.2 x 11.8 x 31 mm approx.

• Stall torque: 1.8 kgf·cm

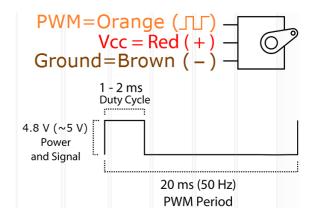
Operating speed: 0.1 s/60 degree
Operating voltage: 4.8 V (~5V)

• Dead band width: 10 μs

• Temperature range: $0 \, ^{\circ}\text{C} - 55 \, ^{\circ}\text{C}$

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Position "0" (1.5 ms pulse) is middle, "90" (~2 ms pulse) is all the way to the right, "-90" (~1 ms pulse) is all the way to the left.

Ultrasonic Ranging Module HC - SR04

☐ Product features:

Ultrasonic ranging module HC - SR04 provides 2cm - 400cm non-contact measurement function, the ranging accuracy can reach to 3mm. The modules includes ultrasonic transmitters, receiver and control circuit. The basic principle of work:

- (1) Using IO trigger for at least 10us high level signal,
- (2) The Module automatically sends eight 40 kHz and detect whether there is a pulse signal back.
- (3) IF the signal back, through high level , time of high output IO duration is the time from sending ultrasonic to returning.

Test distance = (high level time \times velocity of sound (340M/S) / 2,

\square Wire connecting direct as following:

- ∀ 5V Supply
- Trigger Pulse Input
- Y Echo Pulse Output

Electric Parameter

Working Voltage DC 5 V

Working Current 15mA

Working Frequency 40Hz

Max Range 4m

Min Range 2cm

MeasuringAngle 15 degree

Trigger Input Signal 10uS TTL pulse

Echo Output Signal Input TTL lever signal and the range in

proportion

Dimension 45*20*15mm

Timing diagram

The Timing diagram is shown below. You only need to supply a short 10uS pulse to the trigger input to start the ranging, and then the module will send out an 8 cycle burst of ultrasound at 40 kHz and raise its echo. The Echo is a distance object that is pulse width and the range in proportion .You can calculate the range through the time interval between sending trigger signal and receiving echo signal. Formula: uS / 58 = centimeters or uS / 148 = inch; or: the range = high level time * velocity (340M/S) / 2; we suggest to use over 60ms measurement cycle, in order to prevent trigger signal to the echo signal.

measu	rement c	cycle,	in order to prevent trigger signal to the echo signal.
\Box A	ttenti	on:	
electri	c, the GI	ND te	e is not suggested to connect directly to electric, if connected erminal should be connected the module first, otherwise, mal work of the module.
R [☐ When	tested	d objects, the range of area is not less than 0.5 square meters
	e plane r s of meas		sts as smooth as possible, otherwise, it will affect the
	Elecfrea	C	•
VHDL	codes		
Top Module			
Digitalsonar_topmodule			
library	/ IEEE;		
use IEEE.STD_LOGIC_1164.ALL;			
entity digitalsonar_topmodule is			
F	Port (clk	: in	STD_LOGIC;
t	trigger	: out	STD_LOGIC;
€	echo	: in S	STD_LOGIC;
S	seg_choc	ose	: out STD_LOGIC_VECTOR (3 downto 0);

segments : out STD LOGIC VECTOR (6 downto 0);

```
pwm: out std logic;
     distance_slc: in STD_LOGIC_VECTOR (2 downto 0) := "000"
     );
end digitalsonar topmodule;
architecture Behavioral of digitalsonar_topmodule is
signal buzzerstop: std logic;
COMPONENT distance_sensor
   PORT(clk
               : in STD_LOGIC;
     trigger : out STD_LOGIC;
     echo
             : in STD LOGIC;
     seg_choose : out STD_LOGIC_VECTOR (3 downto 0);
     segments : out STD_LOGIC_VECTOR (6 downto 0);
     buzzer : out STD LOGIC;
     distance slc: in STD LOGIC VECTOR (2 downto 0) := "000"
     );
END COMPONENT;
COMPONENT servo_pwm
   PORT(clk : in STD_LOGIC;
     stop: in STD_LOGIC;
     pwm: out STD_LOGIC
     );
END COMPONENT;
```

```
begin
 U1: distance_sensor PORT MAP ( clk => clk, trigger => trigger, echo => echo, seg_choose =>
seg_choose,
 segments => segments, buzzer => buzzerstop, distance slc => distance slc);
 U2: servo pwm PORT MAP( clk => clk, stop => buzzerstop, pwm => pwm);
end Behavioral;
distance_sensor
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC STD.ALL;
entity distance_sensor is
  Port ( clk
              : in STD LOGIC;
     trigger : out STD LOGIC;
     echo
              : in STD_LOGIC;
     seg choose : out STD LOGIC VECTOR (3 downto 0);
     segments : out STD_LOGIC_VECTOR (6 downto 0);
     buzzer : out STD LOGIC := '0';
     distance slc: in STD LOGIC VECTOR (2 downto 0) := "000"
     );
end distance sensor;
```

architecture Behavioral of distance_sensor is

```
: unsigned(16 downto 0) := (others => '0');
signal count
            : unsigned(15 downto 0) := (others => '0');
signal cm
signal cm unit: unsigned(3 downto 0) := (others => '0');
signal cm_decimal: unsigned(3 downto 0):= (others => '0');
signal out unit : unsigned(3 downto 0) := (others => '0');
                      : unsigned(3 downto 0) := (others => '0');
signal out decimal
signal digit
                 : unsigned(3 downto 0) := (others => '0');
signal echo last : std logic := '0';
signal echo current : std logic := '0';
signal echo not current : std logic := '0';
signal waitt
                 : std logic := '0';
signal segment_counter : unsigned(15 downto 0) := (others => '0');
COMPONENT sevensegment decoder
Port (digit: in unsigned (3 downto 0);
   segments : out STD_LOGIC_VECTOR (6 downto 0)
   );
END COMPONENT;
begin
 decoder: sevensegment decoder PORT MAP (digit => digit,
 segments => segments);
seven seg: process(clk)
```

```
begin
       if rising_edge(clk) then
       if segment_counter(segment_counter'high) = '1' then
              digit <= out_unit;</pre>
              seg_choose <= "1110";</pre>
       else
              digit <= out_decimal;</pre>
              seg_choose <= "1101";</pre>
       end if;
           segment_counter <= segment_counter +1;</pre>
        end if;
     end process;
process(clk)
  begin
    if rising_edge(clk) then
       if waitt = '0' then
         if count = 1000 then -- 10us trigger
           trigger <= '0';
           waitt <= '1';
           count <= (others => '0');
         else
           trigger <= '1';
```

```
count <= count+1;</pre>
  end if;
elsif echo_last = '0' and echo_current = '1' then
  count <= (others => '0');
  cm <= (others => '0');
  cm_unit <= (others => '0');
  cm_decimal <= (others => '0');
elsif echo_last = '1' and echo_current = '0' then
  out_unit <= cm_unit;
  out_decimal <= cm_decimal;
  if distance_slc = "001" then
    if (cm_decimal < "0001") then
    buzzer <= '1';
    else
    buzzer <= '0';
    end if;
   elsif distance_slc = "010" then
    if (cm_decimal <"0010") then
     buzzer <= '1';
    else
```

```
buzzer <= '0';
    end if;
   elsif distance_slc = "100" then
    if (cm_decimal <"0011") then
    buzzer <= '1';
    else
    buzzer <= '0';
    end if;
   else
    buzzer <= '0';
   end if;
elsif count = 5799 then --5800-1 distance = time/58
 if cm_unit = 9 then
    cm_unit <= (others => '0');
    cm_decimal <= cm_decimal + 1;</pre>
  else
    cm_unit <= cm_unit + 1;</pre>
  end if;
  cm <= cm + 1;
 count <= (others => '0');
```

```
if cm = 3448 then
           waitt <= '0';
        end if;
      else
        count <= count + 1;</pre>
      end if;
      echo_last <= echo_current;</pre>
      echo_current <= echo_not_current;
      echo_not_current <= echo;
    end if;
  end process;
   end Behavioral;
servo_pwm
library IEEE;
  use IEEE.STD_LOGIC_1164.ALL;
  entity servo_pwm is
  Generic(
```

```
--100 MHz = 10 ns, our PWM period is 20 ms
count_max : integer := 2000000; -- 20 ms/(100MHz = 10 ns)
duty_max: integer:= 240000; -- maximum duty cycle / count_max == 2 ms / 10 ns
duty min: integer:= 60000; -- minimum duty cycle / count max == 1 ms/ 10ns
duty delta: integer := 1000 -- sets the speed
);
Port( clk : in STD LOGIC;
stop: in STD_LOGIC;
pwm: out std_logic
);
end servo_pwm;
architecture Behavioral of servo_pwm is
signal counter: integer range 0 to count max := 0;
signal duty: integer range duty min to duty max := duty min;
begin
prescaler: process(all)
variable direction_up : boolean := true;
begin
if rising edge(clk) then
```

```
if counter < count_max then
 counter <= counter + 1;</pre>
 else
   if direction_up then
    if duty < duty_max and stop = '0' then
     duty <= duty + duty_delta;</pre>
    else
     direction_up := false;
    end if;
   else
    if duty > duty_min and stop = '0' then
    duty <= duty - duty_delta;</pre>
    else
     direction_up := true;
    end if;
  end if;
  counter <= 0;
 end if;
 end if;
end process;
pwm_s: process(all)
begin
 if counter < duty and stop = '0' then
```

```
pwm <= '1';
   else
sevensegment_decoder
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
entity sevensegment_decoder is
Port ( digit : in STD_LOGIC_VECTOR (3 downto 0);
   segments: out STD_LOGIC_VECTOR (6 downto 0));
end sevensegment_decoder;
architecture Behavioral of sevensegment decoder is
begin
   process(digit)
   begin
   case digit is
       when "0001" => segments <= "1111001";
       when "0010" => segments <= "0100100";
       when "0011" => segments <= "0110000";
```

when "0100" => segments <= "0011001";

when "0101" => segments <= "0010010";

when "0110" => segments <= "0000010";

when "0111" => segments <= "1111000";

```
when "1000" => segments <= "0000000";
       when "1001" => segments <= "0010000";
       when "1010" => segments <= "0001000";
       when "1011" => segments <= "0000011";
       when "1100" => segments <= "1000110";
       when "1101" => segments <= "0100001";
       when "1110" => segments <= "0000110";
       when "1111" => segments <= "0001110";
       when others => segments <= "1000000";
    end case;
  end process;
end behavioral;
buzzer_warning
library IEEE;
use IEEE.STD LOGIC 1164.ALL;
entity buzzer_warning is
Port( buzzer_in : in std_logic;
   buzzer_warn: out std_logic
   );
end buzzer_warning;
architecture Behavioral of buzzer_warning is
```

begin

```
buzzer_warn <= buzzer_in;</pre>
end Behavioral;
master.xdc (constraints)
# Clock signal
set property PACKAGE PIN W5 [get ports clk]
               set property IOSTANDARD LVCMOS33 [get ports clk]
               create_clock -add -name sys_clk_pin -period 10.00 -waveform {0 5} [get_ports
clk]
## Switches
set property PACKAGE PIN V17 [get ports {distance slc[0]}]
               set_property IOSTANDARD LVCMOS33 [get_ports {distance_slc[0]}]
set_property PACKAGE_PIN V16 [get_ports {distance_slc[1]}]
               set property IOSTANDARD LVCMOS33 [get ports {distance slc[1]}]
set property PACKAGE PIN W16 [get ports {distance slc[2]}]
               set_property IOSTANDARD LVCMOS33 [get_ports {distance_slc[2]}]
#set property PACKAGE PIN W17 [get ports {pos[1]}]
#
               set property IOSTANDARD LVCMOS33 [get ports {pos[1]}]
#set property PACKAGE PIN W15 [get ports {pos[2]}]
#
               set property IOSTANDARD LVCMOS33 [get ports {pos[2]}]
#set property PACKAGE_PIN V15 [get_ports {pos[3]}]
#
               set property IOSTANDARD LVCMOS33 [get_ports {pos[3]}]
#set property PACKAGE PIN W14 [get ports {pos[4]}]
               set property IOSTANDARD LVCMOS33 [get_ports {pos[4]}]
```

```
#set property PACKAGE PIN W13 [get ports {pos[5]}]
               set property IOSTANDARD LVCMOS33 [get_ports[5]]]
#set_property PACKAGE_PIN V2 [get_ports {pos[6]}]
#
               set property IOSTANDARD LVCMOS33 [get ports[6]}]
#set property PACKAGE PIN T3 [get ports {sw[9]}]
               #set_property IOSTANDARD LVCMOS33 [get_ports {sw[9]}]
#set property PACKAGE PIN T2 [get ports {sw[10]}]
               #set property IOSTANDARD LVCMOS33 [get ports {sw[10]}]
#set_property PACKAGE_PIN R3 [get_ports {sw[11]}]
               #set property IOSTANDARD LVCMOS33 [get ports {sw[11]}]
#set_property PACKAGE_PIN W2 [get_ports {sw[12]}]
               #set property IOSTANDARD LVCMOS33 [get ports {sw[12]}]
#set property PACKAGE PIN U1 [get ports {sw[13]}]
               #set property IOSTANDARD LVCMOS33 [get ports {sw[13]}]
#set_property PACKAGE_PIN T1 [get_ports {sw[14]}]
               #set property IOSTANDARD LVCMOS33 [get ports {sw[14]}]
#set property PACKAGE PIN R2 [get ports {sw[15]}]
               #set_property IOSTANDARD LVCMOS33 [get_ports {sw[15]}]
## LEDs
#set property PACKAGE PIN U16 [get ports {led[0]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[0]}]
#set property PACKAGE PIN E19 [get ports {led[1]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[1]}]
#set property PACKAGE PIN U19 [get ports {led[2]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[2]}]
```

```
#set property PACKAGE PIN V19 [get ports {led[3]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[3]}]
#set_property PACKAGE_PIN W18 [get_ports {led[4]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[4]}]
#set property PACKAGE PIN U15 [get ports {led[5]}]
               #set_property IOSTANDARD LVCMOS33 [get_ports {led[5]}]
#set property PACKAGE PIN U14 [get ports {led[6]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[6]}]
#set property PACKAGE PIN V14 [get ports {led[7]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[7]}]
#set property PACKAGE PIN V13 [get ports {led[8]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[8]}]
#set property PACKAGE PIN V3 [get ports {led[9]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[9]}]
#set_property PACKAGE_PIN W3 [get_ports {led[10]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[10]}]
#set property PACKAGE PIN U3 [get ports {led[11]}]
               #set_property IOSTANDARD LVCMOS33 [get_ports {led[11]}]
#set property PACKAGE PIN P3 [get ports {led[12]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[12]}]
#set property PACKAGE PIN N3 [get ports {led[13]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[13]}]
#set property PACKAGE PIN P1 [get ports {led[14]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[14]}]
#set property PACKAGE PIN L1 [get ports {led[15]}]
               #set property IOSTANDARD LVCMOS33 [get ports {led[15]}]
```

```
#7 segment display
set_property PACKAGE_PIN W7 [get_ports {segments[0]}]
              set property IOSTANDARD LVCMOS33 [get_ports {segments[0]}]
set property PACKAGE PIN W6 [get ports {segments[1]}]
              set_property IOSTANDARD LVCMOS33 [get_ports {segments[1]}]
set_property PACKAGE_PIN U8 [get_ports {segments[2]}]
              set property IOSTANDARD LVCMOS33 [get ports {segments[2]}]
set_property PACKAGE_PIN V8 [get_ports {segments[3]}]
              set_property IOSTANDARD LVCMOS33 [get_ports {segments[3]}]
set_property PACKAGE_PIN U5 [get_ports {segments[4]}]
              set_property IOSTANDARD LVCMOS33 [get_ports {segments[4]}]
set property PACKAGE PIN V5 [get ports {segments[5]}]
              set_property IOSTANDARD LVCMOS33 [get_ports {segments[5]}]
set_property PACKAGE_PIN U7 [get_ports {segments[6]}]
              set property IOSTANDARD LVCMOS33 [get_ports {segments[6]}]
set_property PACKAGE_PIN V7 [get_ports dp]
              set property IOSTANDARD LVCMOS33 [get ports dp]
set property PACKAGE PIN U2 [get ports {seg choose[0]}]
              set property IOSTANDARD LVCMOS33 [get ports {seg choose[0]}]
set_property PACKAGE_PIN U4 [get_ports {seg_choose[1]}]
              set property IOSTANDARD LVCMOS33 [get_ports {seg_choose[1]}]
set_property PACKAGE_PIN V4 [get_ports {seg_choose[2]}]
              set property IOSTANDARD LVCMOS33 [get ports {seg choose[2]}]
```

```
set property IOSTANDARD LVCMOS33 [get ports {seg choose[3]}]
#Pmod Header JA
#Sch name = JA1
set_property PACKAGE_PIN J1 [get_ports {pwm}]
              set property IOSTANDARD LVCMOS33 [get_ports {pwm}]
#Sch name = JA2
set_property PACKAGE_PIN L2 [get_ports {buzzer}]
              set property IOSTANDARD LVCMOS33 [get_ports {buzzer}]
##Sch name = JA3
#set_property PACKAGE_PIN J2 [get_ports {JA[2]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JA[2]}]
##Sch name = JA4
#set_property PACKAGE_PIN G2 [get_ports {JA[3]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JA[3]}]
##Sch name = JA7
#set_property PACKAGE_PIN H1 [get_ports {JA[4]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JA[4]}]
##Sch name = JA8
#set property PACKAGE PIN K2 [get ports {JA[5]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JA[5]}]
##Sch name = JA9
#set property PACKAGE PIN H2 [get ports {JA[6]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JA[6]}]
##Sch name = JA10
```

set property PACKAGE PIN W4 [get ports {seg choose[3]}]

#set_property PACKAGE_PIN G3 [get_ports {JA[7]}] #set_property IOSTANDARD LVCMOS33 [get_ports {JA[7]}]

```
##Pmod Header JB
#Sch name = JB1
set_property PACKAGE_PIN A14 [get_ports {trigger}]
              set property IOSTANDARD LVCMOS33 [get ports {trigger}]
#Sch name = JB2
set_property PACKAGE_PIN A16 [get_ports {echo}]
              set property IOSTANDARD LVCMOS33 [get ports {echo}]
##Sch name = JB3
#set_property PACKAGE_PIN B15 [get_ports {JB[2]}]
              #set_property IOSTANDARD LVCMOS33 [get_ports {JB[2]}]
##Sch name = JB4
#set property PACKAGE PIN B16 [get ports {JB[3]}]
              #set_property IOSTANDARD LVCMOS33 [get_ports {JB[3]}]
##Sch name = JB7
#set property PACKAGE PIN A15 [get ports {JB[4]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JB[4]}]
##Sch name = JB8
#set_property PACKAGE_PIN A17 [get_ports {JB[5]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JB[5]}]
##Sch name = JB9
#set property PACKAGE PIN C15 [get ports {JB[6]}]
```

```
#set property IOSTANDARD LVCMOS33 [get ports {JB[6]}]
##Sch name = JB10
#set_property PACKAGE_PIN C16 [get_ports {JB[7]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JB[7]}]
##Pmod Header JC
##Sch name = JC1
#set_property PACKAGE_PIN K17 [get_ports {JC[0]}]
              #set_property IOSTANDARD LVCMOS33 [get_ports {JC[0]}]
##Sch name = JC2
#set property PACKAGE PIN M18 [get ports {JC[1]}]
              #set_property IOSTANDARD LVCMOS33 [get_ports {JC[1]}]
##Sch name = JC3
#set property PACKAGE PIN N17 [get ports {JC[2]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JC[2]}]
##Sch name = JC4
#set property PACKAGE PIN P18 [get ports {JC[3]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JC[3]}]
##Sch name = JC7
#set property PACKAGE PIN L17 [get ports {JC[4]}]
              #set_property IOSTANDARD LVCMOS33 [get_ports {JC[4]}]
##Sch name = JC8
#set property PACKAGE PIN M19 [get ports {JC[5]}]
              #set property IOSTANDARD LVCMOS33 [get ports {JC[5]}]
```

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Section: 01

##Sch name = JC9

#set_property PACKAGE_PIN P17 [get_ports {JC[6]}]

#set_property IOSTANDARD LVCMOS33 [get_ports {JC[6]}]

##Sch name = JC10

#set_property PACKAGE_PIN R18 [get_ports {JC[7]}]

#set_property IOSTANDARD LVCMOS33 [get_ports {JC[7]}]