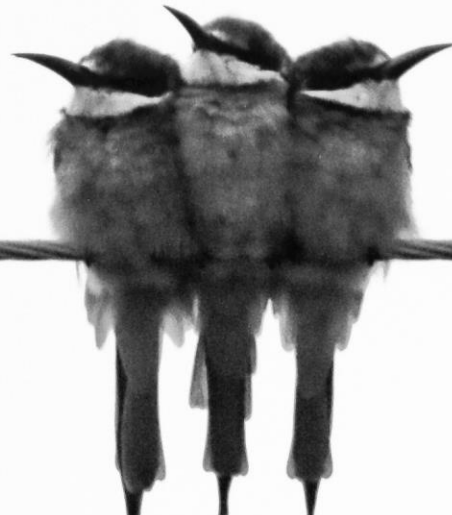


# 'Plan My Trip' app meant to alleviate travel stress and reduce pre-travel anxiety

Olivija Guzelyte  
Student Nr. 160421859



# Why?

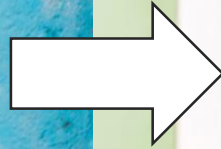
Am I stressed?





# Why?

TIME TO  
TRAVEL



Am I... stressed?





# Why?



**51%**

U. S. vacationers are more stressed today than a year ago

**37%**

cancel or delay their trip

**48%**

said having a ready-made vacation itinerary would reduce stress

# Similar Systems



✖ No personalised calendar.

✖ Information overload.

inspirock<sup>TM</sup>

✖ No mobile app.

✖ Simplified activity preferences.

# Research

For “**some** people and in **some** contexts, travel for its own sake is valued due to one or more... character traits or desires” Salomon and Mokhtarian (1998)



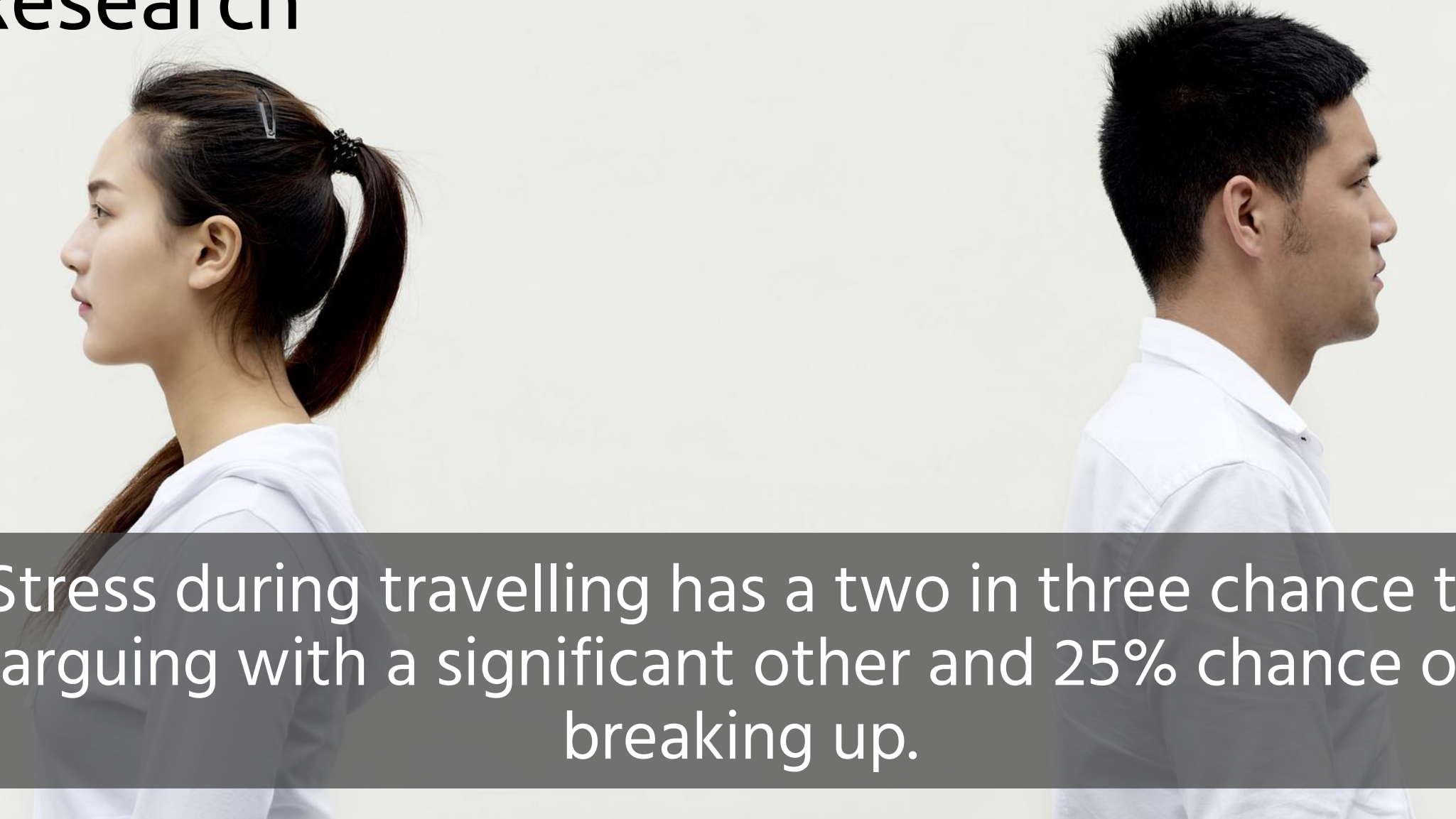


# Research

Pre-travel anxiety relating to various preparations ruins the trip altogether.



# Research

A young woman with dark hair in a ponytail and a young man with short dark hair are standing back-to-back in profile, looking away from each other. They are both wearing white shirts. The background is a plain, light-colored wall.

Stress during travelling has a two in three chance to arguing with a significant other and 25% chance of breaking up.



# Aim

Build a mobile app allowing users to create custom day-by-day vacation itineraries to improve their travel experience, reduce stress and pre-travel anxiety.



# Objectives

- **Research current travel planning apps/tools** and evaluate their flaws, probability to induce pre-travel stress.
- **Conduct market research** through anonymous questionnaires to determine demand and necessary features.
- **Build a mobile app** allowing the user to randomise/build an all-inclusive travel itinerary according to custom, painstaking filtering process.
- **Utilise machine learning** to suggest alternative activities if the user is not following the travel itinerary.
- **Organise a user group** to test and determine the usefulness of the implemented model.

# Technology

- Android Studio (for the App)
- Kotlin (for the App)
- Google API (for the App) and APIs of relevant travel sites (i.e. TripAdvisor API)
- FireBase and Room DB (for the App)
- Agantty, Any.do (for planning, scheduling)
- Survey Monkey (for market research)

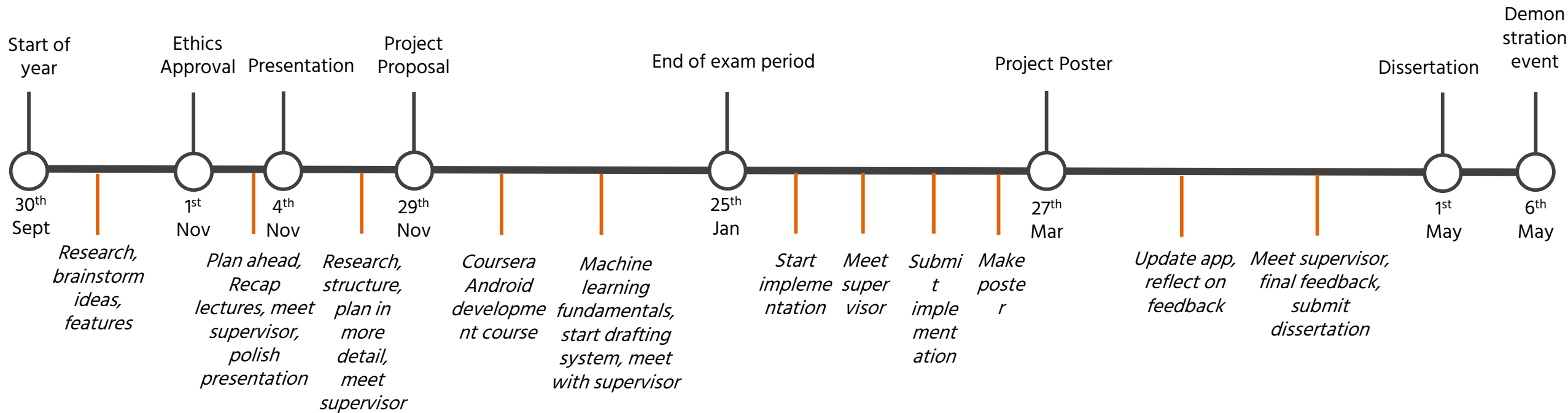




# Technology Risks

- **Slow development speed** due to Android Studio running slowly on personal laptop (hardware limitations).
- **APIs might collect** more **customer data** than thought (careful with Terms of Service).
- Bad coding can lead to **API security breaches**.
- Improperly secured **databases can lead to exposure of sensitive customer data**.

# Timeline



# Timeline Risks

- **Minimal experience** with mobile app development might make it difficult to meet all the objectives on time.
- Working with multiple APIs can prove to be a very time intensive task and I **might not be able to implement the full functionality** of the app.
- Have **no experience in context-aware computing**, which some features will depend on.
- **Other coursework/deadlines** set simultaneously that **might be compromised** due to dissertation or vice versa.



# Workflow

## Agile approach

- ✓ Minimise feedback loops.
- ✓ Regularly review and check progress/deadlines.
- ✓ Incremental delivery.

WINS

Design: - beautiful computer screen  
to life

- good relation to all stakeholders  
in very demanding time

Development: - easy to maintain  
- we don't do the coding

# Summary

- Pre-travel anxiety and stress causes failed relationships and horrible travel experiences.
- Build a mobile app allowing users to create custom day-by-day vacation itineraries.
- Agile methodology.
- Technology used might have security risks.
- Risk of failing to deliver features due to inexperience.



# References

- Waterhouse, J., Reilly, T. and Edwards, B. (2004). The stress of travel. *Journal of Sports Sciences*, 22(10), pp.946-966.
- Ory, D. and Mokhtarian, P. (2005). When is getting there half the fun? Modeling the liking for travel. *Transportation Research Part A: Policy and Practice*, 39(2-3), pp.97-123.
- SHER, D. (2018). *Travel Anxiety: Causes and Cures*. [online] Calmclinic.com. Available at: <https://www.calmclinic.com/anxiety/types/travel> [Accessed 2 Nov. 2019].
- Travel Agent Central. (2017). *Stats: Stress Causing 37 Percent of Travelers to Cancel or Delay Vacation*. [online] Available at: <https://www.travelagentcentral.com/running-your-business/stats-stress-causing-37-percent-travelers-to-cancel-or-delay-vacation> [Accessed 2 Nov. 2019].
- Shapland, R. (2019). *How unsecured Firebase databases put critical data at risk*. [online] SearchCloudSecurity. Available at: <https://searchcloudsecurity.techtarget.com/tip/How-unsecured-Firebase-databases-put-critical-data-at-risk> [Accessed 2 Nov. 2019].



# References

- Android Studio Logo. (2019). [image] [https://www.technohub2k19.tk/2019/08/android-studio-download.html?utm\\_source=feedburner&utm\\_medium=feed&utm\\_campaign=Feed%3A+technohub2k19%2FAiOS+%28Techno+Hub%29](https://www.technohub2k19.tk/2019/08/android-studio-download.html?utm_source=feedburner&utm_medium=feed&utm_campaign=Feed%3A+technohub2k19%2FAiOS+%28Techno+Hub%29) [Accessed 2 Nov. 2019].
- Kotlin Logo. (2019). [image] <https://logos-download.com/10209-kotlin-logo-download.html> [Accessed 2 Nov. 2019].
- Google API Logo. (2019). [image] <https://medium.com/@shivama205/google-drive-api-playing-around-dbffe544c574> [Accessed 2 Nov. 2019].
- Firebase Logo. (2019). [image] <https://firebase.google.com/brand-guidelines> [Accessed 2 Nov. 2019].
- Room Library. (2019). [image] <https://medium.com/beautycoder/room-database-library-9cc01e6142e9> [Accessed 2 Nov. 2019].
- Agantty Logo. (2019). [image] <https://www.startupvalley.news/de/agantty-projektmanagement/agantty-logo/> [Accessed 2 Nov. 2019].
- Any.do Logo. (2019). [image] <https://support.any.do/> [Accessed 2 Nov. 2019].
- Survey Monkey. (2019). [image] <https://www.orderhive.com/survey-monkey.html> [Accessed 2 Nov. 2019].