Version

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Info

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Links

🌐 oguzgelal.com

in linkedin.com/in/oguzgelal

f facebook.com/oguzgelal

github.com/oguzgelal

Skills

Javascript

Typescript

React

React Native

Redux

Node.js

Front-end (CSS3, HTML5, JSX etc.)

Build systems (Webpack, Rollup, Grunt etc.)

GraphQL

Testing (Enzyme, Jest, Istanbul etc.)

Python

Java

Scala

PHP

SQL

Angular / Angular.js

Vue.js

Meteor.js

Ionic / Ionic 2

RxJS

OGUZ GELAL
Software Engineer

Objective

Maintaining success and perfection in my professional career.

Education

Vrije Universiteit Brussel — Brussels — Sep 2016 -
Master's in Computer Science

Ozyegin University — Istanbul — Sep 2011 – Jun 2015
Bachelor's in Computer Science
- 100% scholarship received from the significant achievement obtained on the "Computer Games Workshop 3"
- Graduated with a 3.27 GPA (on a 4.0 scale) - Received an honor certificate

Employment History

MarketMuse — Boston (Remote) — Oct 2015 – Present
Lead Front-end Engineer
- Creating, maintaining and improving front-end services
- Creating, maintaining and improving front-end facing backends (Node.js / GQL) and api's (Python)
- Help leading infrastructural and architectural decisions
- Leading the UI team, taking ownership front-end and backend services and features

Toptal — Remote — Oct 2015 – Feb 2018
Full Stack Developer
- Participating in Toptal community where only best 3% of the engineers get accepted
- Working with top notch clients from all over the world

Sonne & Nielsen — Copenhagen (Remote) — Sep 2016 – Present
Front end Developer
- Enhancements and maintenance of multiple products using Ionic, Ionic 2, Angular.js, Angular

SynDcate — Toronto (Remote) — Oct 2015 – Sep 2016
Front end Developer
- Developed an Android & iOS application using Ionic, Cordova, Angular.js (Front-end), PHP (Backend)

Webrazzi — Istanbul — Jul 2015 – Oct 2015
Full Stack Developer
- Developed a sophisticated statistical tool to monitor Wordpress sites

Cubic.fm — Istanbul — Sep 2014 – Jun 2015
Front end Developer
- Implemented and maintained the Front-end
- Developed a Chrome extension

Ozyegin University — Istanbul — Feb 2012 / Jul 2014
Teaching Assistant
- Assisted students with understanding and applying the basics of Processing language
- Took an active role in supporting students to debug their games
- Developed a sample TETRIS and Shooting Game for students to take as an example

Internships

Netaş — Istanbul — Jun 2014 – Sep 2014
Software Developer
- Played an active role in developing and debugging the EXPERiUS software.

4W Technologies — Chennai — Jun 2013 – Sep 2013
Software Developer
- Learned Cache Object Script.
- Built a console chess game and developed a web interface to several console Cache applications.

Mevki Software — Izmir — Jun 2012 – Sep 2012
Software Developer
- Implemented plugins for the WHMCS software
- Helped with companies ongoing web development

Projects

Reclare — 2019
- A lightweight library to manage the application state alongside business logic, without compromising from the predictability of the state.
- Inspired by Redux and the Elm architecture
- Middleware for React
- github.com/oguzgelal/reclare
- github.com/oguzgelal/react-reclare

Wirtual — 2017
- A front-end framework for creating websites in Virtual Reality using nothing but HTML and CSS (and optionally Javascript)
- github.com/oguzgelal/wirtual

Semantic Relevance Visualisation — 2017
- An app powered by cortical.io, that generates a heatmap visualisation of how relevant a given text is within itself
- github.com/oguzgelal/semavis

Processing language Introductory Articles — 2016
- Authored two introductory articles on the Processing Language, which later got published in Toptal Engineering blog
- https://www.toptal.com/game/ultimate-guide-to-processing-the-fundamentals
- https://www.toptal.com/game/ultimate-guide-to-processing-simple-game

Social Surf — 2015
- Built a Cloud based web application which allows users browsing the same webpage to have an instant chat
- This project won first place in an entrepreneurship contest held on July 2015 in Istanbul
- github.com/oguzgelal/socialsurf

SemantJS — 2015
- Developed a free and open source Javascript library for building Semantic Web and Linked Data applications
- github.com/oguzgelal/semanticjs

References

Available upon request