



1. Modules

- A collection of values, data types, functions, etc.
- A module can import other modules, and export some of its resources to other modules.
- Prelude is a module which is imported by default.

Shapes.hs

```
module Shapes (ThreeDShape(Cube, Cylinder), volume, surfaceArea) where

data ThreeDShape = Cube Float | Cylinder Float Float deriving (Show, Eq, Ord)

volume (Cube length) = length^3
volume (Cylinder height radius) = pi * radius^2 * height

surfaceArea (Cube length) = 6 * length^2
surfaceArea (Cylinder height radius) = (2 * pi * height * radius) + (2 * pi * radius^2)
```

a. How to import

If you would like to import everything related to the Shapes module, you can use the following command.

```
import Shapes
```

If you would like to use only volume function of the Shapes module, you can use one of the following commands.

```
import Shapes (ThreeDShape(Cube, Cylinder), volume)
```

or

```
import Shapes hiding (surfaceArea)
```

b. Qualified imports

There may be some module which uses the same function names. This causes ambiguous occurrence.

A.hs

```
module A (f)
where
f a b = a + b
```

B.hs

```
module B (f)
where
f a b = a * b
```

example.hs

```
import A
import B

function x y = f x y
```

Ambiguous occurrence

Two ways for the solution to this problem

Way 1:

example.hs

```
import A
import B

function x y = A.f x y
```

Way 2:

example.hs

```
import qualified A as MA
import qualified B as MB

function x y = MA.f x y
```

2. Useful Modules

- To search functions, or to find out where they are located, use <https://www.haskell.org/hoogle/>

a. Data.List module

A way to import a module in GHCi

```
Prelude> :module Data.List
Prelude Data.List> sort [3,5,7,2,1]
[1,2,3,5,7]
Prelude Data.List> words "some text delimited with blanks"
["some","text","delimited","with","blanks"]
Prelude Data.List> splitAt 5 "EnverEver"
("Enver","Ever")
Prelude Data.List> 5 `elemIndex` [8,5,2,1,7]
Just 1
```

b. Data.Char module

```
Prelude> :module Data.Char
Prelude Data.Char> isLower 'A'
False
Prelude Data.Char> isUpper 'A'
True
Prelude Data.Char> isNumber '1'
True
Prelude Data.Char> toUpper 'a'
'A'
Prelude Data.Char> toLower 'A'
'a'
```

Practical Exercises

1. Write a function that takes a sentence and converts all characters to upper case.

Sample Run:

```
makeUpper "make me upper"
"MAKE ME UPPER"
```

2. Write a function that takes a list of numbers and then creates another list which includes pairs which are created by selecting a minimum number and a maximum number until no number is left in the list.

Sample Run:

```
createTuples [3,6,1,8,7,9,12,4]
[(1,12),(3,9),(4,8),(6,7)]
```

3. Implement the "capitaliseEachWord" function that takes a sentence to capitalise the first letter of each word.

Sample Run:

```
capitaliseEachWord "some text delimited with blanks"
"Some Text Delimited With Blanks"
```

References:

Learn You a Haskell <<http://learnyouahaskell.com/modules>>

A Gentle Introduction to Haskell <<http://www.haskell.org/tutorial/index.html>>