```
--- main.py ---

from utils.MyBot import start_bot

from utils.Config import Config

# Initialize and run the bot

if __name__ == "__main__":

print("Bot is starting...")

start_bot(Config.DISCORD_TOKEN) # Start the bot using the token from config
```

```
--- AvailabilityBoundary.py ---
from discord.ext import commands
from control.AvailabilityControl import AvailabilityControl
from DataObjects.global_vars import GlobalState
class AvailabilityBoundary(commands.Cog):
  def __init__(self):
     # Initialize control objects directly
     self.availability_control = AvailabilityControl()
  @commands.command(name="check_availability")
  async def check_availability(self, ctx):
     await ctx.send("Command recognized, passing data to control.")
     list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
     command = list[0] # First element is the command
     url = list[1] # Second element is the URL
     date_str = list[2] # Third element is the date
     # Pass the command and data to the control layer using receive_command
     result = await self.availability_control.receive_command(command, url, date_str)
```

```
await ctx.send(result)
  @commands.command(name="start_monitoring_availability")
  async def start_monitoring_availability(self, ctx):
     await ctx.send("Command recognized, passing data to control.")
     list = GlobalState.parse user message(GlobalState.user message) # Parse the message into
command and up to 6 variables
     command = list[0] # First element is the command
     url = list[1] # Second element is the URL
     date_str = list[2] # Third element is the date
    frequency = list[3] # Fourth element is the frequency
     response = await self.availability_control.receive_command(command, url, date_str, frequency)
     # Send the result back to the user
     await ctx.send(response)
  @commands.command(name='stop_monitoring_availability')
  async def stop_monitoring_availability(self, ctx):
     """Command to stop monitoring the price."""
     await ctx.send("Command recognized, passing data to control.")
```

# Send the result back to the user

list = GlobalState.parse\_user\_message(GlobalState.user\_message) # Parse the message into command and up to 6 variables

command = list[0] # First element is the command

response = await self.availability\_control.receive\_command(command) # Pass the command to the control layer

await ctx.send(response)

```
--- BotBoundary.py ---
from discord.ext import commands
from control.BotControl import BotControl
from DataObjects.global vars import GlobalState
class BotBoundary(commands.Cog):
  def __init__(self):
     self.bot_control = BotControl() # Initialize control object
  @commands.command(name="project_help")
  async def project_help(self, ctx):
     """Handle help command by sending available commands to the user."""
     await ctx.send("Command recognized, passing data to control.")
    try:
        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message
into command and up to 6 variables
       command = list[0] # First element is the command
       response = await self.bot control.receive command(command) # Call control layer
       await ctx.send(response) # Send the response back to the user
     except Exception as e:
       error_msg = f"Error in HelpBoundary: {str(e)}"
       print(error_msg)
       await ctx.send(error_msg)
  @commands.command(name="stop_bot")
```

```
async def stop_bot(self, ctx):
     """Handle stop bot command by shutting down the bot."""
     await ctx.send("Command recognized, passing data to control.")
    try:
        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message
into command and up to 6 variables
       command = list[0] # First element is the command
        result = await self.bot control.receive command(command, ctx) # Call control layer to stop
the bot
       print(result) # Send the result to the terminal since the bot will shut down
     except Exception as e:
       error_msg = f"Error in StopBoundary: {str(e)}"
       print(error_msg)
       await ctx.send(error_msg)
  @commands.command(name="receive_email")
  async def receive_email(self, ctx):
     await ctx.send("Command recognized, passing data to control.")
     list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
     command = list[0] # First element is the command
     file_name = list[1] # Second element is the fileName
```

result = await self.bot\_control.receive\_command(command, file\_name) # Pass the command to the control layer

await ctx.send(result)

```
--- BrowserBoundary.py ---
from discord.ext import commands
from control.BrowserControl import BrowserControl
from DataObjects.global_vars import GlobalState
class BrowserBoundary(commands.Cog):
  def __init__(self):
    self.browser_control = BrowserControl() # Initialize Browser control object
  # Browser-related commands
  @commands.command(name='launch_browser')
  async def launch_browser(self, ctx):
    await ctx.send(f"Command recognized, passing to control object.")
    list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
    command = list[0] # First element is the command
         result = await self.browser_control.receive_command(command) # Pass the updated
user_message to the control object
    await ctx.send(result) # Send the result back to the user
  @commands.command(name="close_browser")
  async def close_browser(self, ctx):
    await ctx.send(f"Command recognized, passing to control object.")
```

```
list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
    command = list[0] # First element is the command
    result = await self.browser_control.receive_command(command)
    await ctx.send(result)
  # Login-related commands
  @commands.command(name='login')
  async def login(self, ctx):
    await ctx.send("Command recognized, passing data to control.")
    list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
    command = list[0] # First element is the command
    website = list[1]
    userName = list[2]
    password = list[3]
          result = await self.browser control.receive command(command, website, userName,
password) # Pass the command and website to control object
    # Send the result back to the user
    await ctx.send(result)
  # Navigation-related commands
```

@commands.command(name='navigate\_to\_website')
async def navigate\_to\_website(self, ctx):

await ctx.send("Command recognized, passing the data to control object.") # Inform the user that the command is recognized

list = GlobalState.parse\_user\_message(GlobalState.user\_message) # Parse the message into command and up to 6 variables

command = list[0] # First element is the command website = list[1] # Second element is the URL

result = await self.browser\_control.receive\_command(command, website) # Pass the parsed variables to the control object

await ctx.send(result) # Send the result back to the user

```
--- PriceBoundary.py ---
from discord.ext import commands
from control.PriceControl import PriceControl
from DataObjects.global_vars import GlobalState
class PriceBoundary(commands.Cog):
  def __init__(self):
    # Initialize control objects directly
     self.price control = PriceControl()
  @commands.command(name='get_price')
  async def get_price(self, ctx):
     """Command to get the price from the given URL."""
     await ctx.send("Command recognized, passing data to control.")
     list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
     command = list[0] # First element is the command
     website = list[1] # Second element is the URL
     result = await self.price_control.receive_command(command, website) # Pass the command to
the control layer
     await ctx.send(f"Price found: {result}")
  @commands.command(name='start_monitoring_price')
```

```
"""Command to monitor price at given frequency."""
     list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
    command = list[0] # First element is the command
    website = list[1] # Second element is the URL
    frequency = list[2]
     await ctx.send(f"Command recognized, starting price monitoring at {website} every {frequency}
second(s).")
    response = await self.price_control.receive_command(command, website, frequency)
    await ctx.send(response)
  @commands.command(name='stop_monitoring_price')
  async def stop_monitoring_price(self, ctx):
    """Command to stop monitoring the price."""
    await ctx.send("Command recognized, passing data to control.")
     list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables
    command = list[0] # First element is the command
     response = await self.price_control.receive_command(command) # Pass the command
to the control layer
```

async def start\_monitoring\_price(self, ctx):

await ctx.send(response)

--- \_\_init\_\_.py ---

#empty init file

```
--- AvailabilityControl.py ---
import asyncio
from entity. Availability Entity import Availability Entity
from datetime import datetime
from utils.css_selectors import Selectors
from entity.DataExportEntity import ExportUtils
from utils.configuration import load_config
from entity. EmailEntity import send_email_with_attachments
class AvailabilityControl:
  def __init__(self):
     self.availability_entity = AvailabilityEntity() # Initialize the entity
     self.is_monitoring = False # Monitor state
     self.results = [] # List to store monitoring results
  async def receive_command(self, command_data, *args):
     """Handle all commands related to availability."""
     print("Data received from boundary:", command_data)
     if command_data == "check_availability":
       url = args[0]
       date_str = args[1] if len(args) > 1 else None
       return await self.check_availability(url, date_str)
     elif command_data == "start_monitoring_availability":
       config = load config()
```

```
availability_monitor_frequency = config.get('project_options',
{}).get('availability_monitor_frequency', 15)
       url = args[0]
       date_str = args[1] if len(args) > 1 else None
                    frequency = args[2] if len(args) > 2 and args[2] not in [None, ""] else
availability_monitor_frequency
       return await self.start_monitoring_availability(url, date_str, frequency)
     elif command_data == "stop_monitoring_availability":
       return self.stop_monitoring_availability()
     else:
       print("Invalid command.")
       return "Invalid command."
  async def check_availability(self, url: str, date_str=None):
     """Handle availability check and export results."""
     print("Checking availability...")
     # Call the entity to check availability
     try:
       if not url:
          selectors = Selectors.get_selectors_for_url("opentable")
          url = selectors.get('availableUrl')
          if not url:
```

```
return "No URL provided, and default URL for openTable could not be found."
     print("URL not provided, default URL for openTable is: " + url)
  availability_info = await self.availability_entity.check_availability(url, date_str)
# Prepare the result
  result = f"Checked availability: {availability_info}"
except Exception as e:
  result = f"Failed to check availability: {str(e)}"
print(result)
try:
  # Call the Excel export method from ExportUtils
  excelResult = ExportUtils.log_to_excel(
     command="check_availability",
     url=url,
     result=result,
     entered_date=datetime.now().strftime('%Y-%m-%d'), # Pass the optional entered_date
     entered_time=datetime.now().strftime('%H:%M:%S') # Pass the optional entered_time
  )
  print(excelResult)
  htmlResult = ExportUtils.export_to_html(
     command="check_availability",
     url=url,
     result=result,
     entered_date=datetime.now().strftime('%Y-%m-%d'), # Pass the optional entered_date
```

```
entered_time=datetime.now().strftime('%H:%M:%S') # Pass the optional entered_time
     )
     print(htmlResult)
  except Exception as e:
     return f"AvailabilityControl_Error exporting data: {str(e)}"
  return result, excelResult, htmlResult
async def start_monitoring_availability(self, url: str, date_str=None, frequency=15):
  """Start monitoring availability at a specified frequency."""
  print("Monitoring availability")
  if self.is_monitoring:
     result = "Already monitoring availability."
     print(result)
     return result
  self.is_monitoring = True # Set monitoring to active
  try:
     while self.is_monitoring:
       # Call entity to check availability
       result = await self.check_availability(url, date_str)
       self.results.append(result) # Store the result in the list
       send_email_with_attachments("check_availability.html")
       send_email_with_attachments("check_availability.xlsx")
       await asyncio.sleep(frequency) # Wait for the specified frequency before checking again
```

```
except Exception as e:
     error_message = f"Failed to monitor availability: {str(e)}"
     print(error_message)
     return error_message
  return self.results
def stop_monitoring_availability(self):
  """Stop monitoring availability."""
  print("Stopping availability monitoring...")
  result = None
  try:
     if not self.is_monitoring:
       # If no monitoring session is active
       result = "There was no active availability monitoring session. Nothing to stop."
     else:
       # Stop monitoring and collect results
       self.is_monitoring = False
       result = "Results for availability monitoring:\n"
       result += "\n".join(self.results)
       result = result + "\n" + "\nMonitoring stopped successfully!"
       print(result)
  except Exception as e:
     # Handle any error that occurs
```

result = f"Error stopping availability monitoring: {str(e)}"

return result

```
--- BotControl.py ---
import discord
from entity. EmailEntity import send email with attachments
class BotControl:
  async def receive_command(self, command_data, *args):
     """Handle commands related to help and stopping the bot."""
     print("Data received from boundary:", command_data)
     # Handle help commands
     if command_data == "project_help":
       try:
          help_message = (
            "Here are the available commands:\n"
            "!project_help - Get help on available commands.\n"
            "!fetch_all_accounts - Fetch all stored accounts.\n"
            "!add_account 'username' 'password' 'website' - Add a new account to the database.\n"
            "!fetch_account_by_website 'website' - Fetch account details by website.\n"
            "!delete account 'account id' - Delete an account by its ID.\n"
            "!launch browser - Launch the browser.\n"
            "!close_browser - Close the browser.\n"
            "!navigate_to_website 'url' - Navigate to a specified website.\n"
            "!login 'website' - Log in to a website (e.g., !login bestbuy).\n"
            "!get_price 'url' - Check the price of a product on a specified website.\n"
             "!start_monitoring_price 'url' 'frequency' - Start monitoring a product's price at a specific
interval (frequency in minutes).\n"
```

```
"!stop_monitoring_price - Stop monitoring the product's price.\n"
             "!check_availability 'url' - Check availability for a restaurant or service.\n"
                    "!start_monitoring_availability 'url' 'frequency' - Monitor availability at a specific
interval.\n"
             "!stop_monitoring_availability - Stop monitoring availability.\n"
             "!stop_bot - Stop the bot.\n"
          )
          return help_message
       except Exception as e:
          error_msg = f"Error handling help command: {str(e)}"
          print(error_msg)
          return error_msg
     # Handle stop bot commands
     elif command_data == "stop_bot":
       try:
          ctx = args[0] if args else None
          bot = ctx.bot # Get the bot instance from the context
          await ctx.send("The bot is shutting down...")
          print("Bot is shutting down...")
          await bot.close() # Close the bot
          result = "Bot has been shut down."
          print(result)
```

return result

except Exception as e:

error\_msg = f"Error shutting down the bot: {str(e)}"

```
return error_msg
# Handle receive email commands
elif command_data == "receive_email":
  try:
    file_name = args[0] if args else None
     if file name:
       print(f"Sending email with the file '{file_name}'...")
       result = send_email_with_attachments(file_name)
       print(result)
     else:
       result = "Please specify a file to send, e.g., !receive_email monitor_price.html"
     return result
  except Exception as e:
     error_msg = f"Error shutting down the bot: {str(e)}"
    print(error_msg)
     return error_msg
# Default response for invalid commands
else:
  try:
     return "Invalid command."
  except Exception as e:
```

print(error\_msg)

```
error_msg = f"Error handling invalid command: {str(e)}"
print(error_msg)
return error_msg
```

```
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors # Used in both LoginControl and NavigationControl
import re # Used for URL pattern matching in LoginControl
class BrowserControl:
  def __init__(self):
     self.browser_entity = BrowserEntity() # Initialize the entity object inside the control layer
  # Browser-related command handler
  async def receive_command(self, command_data, *args):
     print("Data Received from boundary object: ", command_data)
     # Handle browser commands
     if command_data == "launch_browser":
       try:
          result = self.browser_entity.launch_browser()
          return f"Control Object Result: {result}"
       except Exception as e:
          return f"Control Layer Exception: {str(e)}"
     elif command_data == "close_browser":
       try:
          result = self.browser_entity.close_browser()
          return f"Control Object Result: {result}"
       except Exception as e:
```

--- BrowserControl.py ---

```
return f"Control Layer Exception: {str(e)}"
```

```
# Handle login commands
elif command_data == "login":
  try:
     site = args[0]
     username = args[1]
     password = args[2]
     print(f"Username: {username}, Password: {password}")
     # Improved regex to detect URLs even without http/https
     url_pattern = re.compile(r'(https?://)?(www\.)?(\w+)(\.\w{2,})')
     # Check if the input is a full URL or a site name
     if url_pattern.search(site):
       # If it contains a valid domain pattern, treat it as a URL
       if not site.startswith('http'):
          # Add 'https://' if the URL does not include a protocol
          url = f"https://{site}"
       else:
          url = site
       print(f"Using provided URL: {url}")
     else:
       # If not a URL, look it up in the CSS selectors
       selectors = Selectors.get_selectors_for_url(site)
       if not selectors or 'url' not in selectors:
```

```
return f"URL for {site} not found."
       url = selectors.get('url')
       print(f"URL from selectors: {url}")
     if not url:
       return f"URL for {site} not found."
     result = await self.browser_entity.login(url, username, password)
     return f"Control Object Result: {result}"
  except Exception as e:
     return f"Control Layer Exception: {str(e)}"
# Handle navigation commands
elif command_data == "navigate_to_website" and site:
  url_pattern = re.compile(r'(https?://)?(www\.)?(\w+)(\.\w{2,})')
  # Check if the input is a full URL or a site name
  if url_pattern.search(site):
     # If it contains a valid domain pattern, treat it as a URL
     if not site.startswith('http'):
       # Add 'https://' if the URL does not include a protocol
       url = f"https://{site}"
     else:
       url = site
     print(f"Using provided URL: {url}")
  else:
```

```
# If not a URL, look it up in the CSS selectors
     selectors = Selectors.get_selectors_for_url(site)
     if not selectors or 'url' not in selectors:
       return f"URL for {site} not found."
     url = selectors.get('url')
     print("URL not provided, default URL for Google is: " + url)
  try:
     result = self.browser_entity.navigate_to_website(url)
     return f"Control Object Result: {result}"
  except Exception as e:
     return f"Control Layer Exception: {str(e)}"
else:
  return "Invalid command."
```

```
--- PriceControl.py ---
import asyncio
from datetime import datetime
from entity.PriceEntity import PriceEntity
from utils.configuration import load_config
from utils.css_selectors import Selectors
from entity.DataExportEntity import ExportUtils
from entity.EmailEntity import send_email_with_attachments
class PriceControl:
  def __init__(self):
     self.price_entity = PriceEntity() # Initialize PriceEntity for fetching and export
     self.is_monitoring = False # Monitoring flag
     self.results = [] # Store monitoring results
  async def receive_command(self, command_data, *args):
     """Handle all price-related commands and process business logic."""
     print("Data received from boundary:", command_data)
     if command_data == "get_price":
       url = args[0] if args else None
       return await self.get_price(url)
     elif command_data == "start_monitoring_price":
```

```
config = load_config()
       price_monitor_frequency = config.get('project_options', {}).get('price_monitor_frequency', 15)
       url = args[0] if args else None
                    frequency = args[1] if len(args) > 1 and args[1] not in [None, ""] else
price_monitor_frequency
       return await self.start_monitoring_price(url, frequency)
     elif command_data == "stop_monitoring_price":
       return self.stop_monitoring_price()
     else:
       return "Invalid command."
  async def get_price(self, url: str):
     """Handle fetching the price from the entity."""
     print("getting price...")
     try:
       if not url:
          selectors = Selectors.get_selectors_for_url("bestbuy")
          url = selectors.get('priceUrl')
          if not url:
            return "No URL provided, and default URL for BestBuy could not be found."
          print("URL not provided, default URL for BestBuy is: " + url)
       # Fetch the price from the entity
```

```
result = self.price_entity.get_price_from_page(url)
  print(f"Price found: {result}")
except Exception as e:
  return f"Failed to fetch price: {str(e)}"
try:
  # Call the Excel export method from ExportUtils
  excelResult = ExportUtils.log_to_excel(
    command="get_price",
    url=url,
     result=result,
    entered_date=datetime.now().strftime('%Y-%m-%d'), # Pass the optional entered_date
    entered_time=datetime.now().strftime('%H:%M:%S') # Pass the optional entered_time
  )
  print(excelResult)
  htmlResult = ExportUtils.export_to_html(
    command="get_price",
    url=url,
     result=result,
     entered_date=datetime.now().strftime('%Y-%m-%d'), # Pass the optional entered_date
    entered_time=datetime.now().strftime('%H:%M:%S') # Pass the optional entered_time
  )
  print(htmlResult)
except Exception as e:
```

```
return result, excelResult, htmlResult
async def start_monitoring_price(self, url: str, frequency=10):
  """Start monitoring the price at a given interval."""
  print("Starting price monitoring...")
  try:
     if self.is_monitoring:
       return "Already monitoring prices."
     self.is_monitoring = True
     previous_price = None
     while self.is_monitoring:
       current_price = await self.get_price(url)
       # Determine price changes and prepare the result
       result = ""
       if current_price:
          if previous_price is None:
             result = f"Starting price monitoring. Current price: {current_price}"
          elif current_price > previous_price:
             result = f"Price went up! Current price: {current_price} (Previous: {previous_price})"
          elif current_price < previous_price:
                           result = f"Price went down! Current price: {current_price} (Previous:
```

return f"PriceControl\_Error exporting data: {str(e)}"

```
{previous_price})"
             else:
               result = f"Price remains the same: {current_price}"
             previous_price = current_price
             send_email_with_attachments("get_price.html")
             send_email_with_attachments("check_availability.xlsx")
          else:
             result = "Failed to retrieve the price."
          # Add the result to the results list
          self.results.append(result)
          await asyncio.sleep(frequency)
     except Exception as e:
       self.results.append(f"Failed to monitor price: {str(e)}")
  def stop_monitoring_price(self):
     """Stop the price monitoring loop."""
     print("Stopping price monitoring...")
     result = None
     try:
       if not self.is_monitoring:
          # If no monitoring session is active
          result = "There was no active price monitoring session. Nothing to stop."
```

```
else:
     # Stop monitoring and collect results
     self.is_monitoring = False
     result = "Results for price monitoring:\n"
     result += "\n".join(self.results)
     result = result + "\n" +"\nPrice monitoring stopped successfully!"
     print(result)
except Exception as e:
```

# Handle any error that occurs

result = f"Error stopping price monitoring: {str(e)}"

return result

--- \_\_init\_\_.py ---

#empty init file

```
--- global_vars.py ---
import re
class GlobalState:
  user_message = 'default'
  @classmethod
  def reset_user_message(cls):
     """Reset the global user message variable to None."""
     cls.user_message = None
  @classmethod
  def parse_user_message(cls, message):
     Parses a user message by splitting it into command and up to 6 variables.
     Handles quoted substrings so that quoted parts (e.g., "October 2") remain intact.
     .....
     #print(f"User_message before parsing: {message}")
     message = message.replace("!", "").strip() # Remove "!" and strip spaces
     #print(f"User_message after replacing '!' with empty string: {message}")
     # Simple split by spaces, keeping quoted substrings intact
     parts = re.findall(r'\"[^{"}]+\"[^{"}]+\"[^{"}]
     #print(f"Parts after splitting: {parts}")
     # Ensure we always return 6 variables (command + 5 parts), even if some are empty
```

result = [parts[i].strip('"') if len(parts) > i else "" for i in range(6)] # List comprehension to handle missing parts

```
#print(f"Result: {result}")
return result # Return the list (or tuple if needed)
```

```
--- AvailabilityEntity.py ---
import asyncio
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from utils.configuration import load_config
class AvailabilityEntity:
  config = load_config()
  search_element_timeOut = config.get('project_options', {}).get('search_element_timeOut', 15)
  sleep_time = config.get('project_options', {}).get('sleep_time', 15)
  def __init__(self):
     self.browser_entity = BrowserEntity()
  async def check_availability(self, url: str, date_str=None, timeout=search_element_timeOut):
     try:
       # Use BrowserEntity to navigate to the URL
       self.browser_entity.navigate_to_website(url)
       # Get selectors for the given URL
       selectors = Selectors.get_selectors_for_url(url)
```

```
# Perform date selection (optional)
       if date_str:
          try:
            await asyncio.sleep(self.sleep_time) # Wait for updates to load
            print(selectors['date_field'])
                         date_field = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['date_field'])
            date field.click()
            await asyncio.sleep(self.sleep_time)
                       date_button = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
f"{selectors['select_date']} button[aria-label*=\"{date_str}\"]")
            date_button.click()
          except Exception as e:
            return f"Failed to select the date: {str(e)}"
       await asyncio.sleep(self.sleep_time) # Wait for updates to load
       # Initialize flags for select_time and no_availability elements
       select_time_seen = False
       no_availability_seen = False
       try:
          # Check if 'select_time' is available within the given timeout
          WebDriverWait(self.browser_entity.driver, timeout).until(
            EC.presence_of_element_located((By.CSS_SELECTOR, selectors['select_time']))
          )
```

```
select_time_seen = True # If found, set the flag to True
       except:
          select_time_seen = False # If not found within timeout
       try:
          # Check if 'no_availability' is available within the given timeout
          WebDriverWait(self.browser_entity.driver, timeout).until(
                                     lambda driver: len(driver.find_elements(By.CSS_SELECTOR,
selectors['show_next_available_button'])) > 0
          )
          no_availability_seen = True # If found, set the flag to True
       except:
          no_availability_seen = False # If not found within timeout
       # Logic to determine availability
       if select_time_seen:
            return f"Selected or default date {date_str if date_str else 'current date'} is available for
booking."
       elif no_availability_seen:
          return "No availability for the selected date."
       else:
          return "Unable to determine availability. Please try again."
     except Exception as e:
       return f"Failed to check availability: {str(e)}"
```

```
import asyncio
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from selenium import webdriver
from selenium.webdriver.chrome.service import Service
from utils.configuration import load_config
from utils.css selectors import Selectors
class BrowserEntity:
  _instance = None
  config = load_config()
  search_element_timeOut = config.get('project_options', {}).get('search_element_timeOut', 15)
  sleep_time = config.get('project_options', {}).get('sleep_time', 3)
  def __new__(cls, *args, **kwargs):
     if not cls. instance:
       cls._instance = super(BrowserEntity, cls).__new__(cls, *args, **kwargs)
     return cls._instance
  def __init__(self):
     self.driver = None
     self.browser_open = False
```

--- BrowserEntity.py ---

```
def set_browser_open(self, is_open: bool):
  self.browser_open = is_open
def is_browser_open(self) -> bool:
  return self.browser_open
def launch_browser(self):
  try:
    if not self.browser_open:
       options = webdriver.ChromeOptions()
       options.add_argument("--remote-debugging-port=9222")
       options.add_experimental_option("excludeSwitches", ["enable-automation"])
       options.add_experimental_option('useAutomationExtension', False)
       options.add_argument("--start-maximized")
       options.add_argument("--disable-notifications")
       options.add_argument("--disable-popup-blocking")
       options.add_argument("--disable-infobars")
       options.add_argument("--disable-extensions")
       options.add_argument("--disable-webgl")
       options.add_argument("--disable-webrtc")
       options.add_argument("--disable-rtc-smoothing")
```

```
self.driver = webdriver.Chrome(service=Service(), options=options)
       self.browser_open = True
       result = "Browser launched."
       return result
     else:
       result = "Browser is already running."
       return result
  except Exception as e:
     result = f"BrowserEntity_Failed to launch browser: {str(e)}"
     return result
def close_browser(self):
  try:
     if self.browser_open and self.driver:
       self.driver.quit()
       self.browser_open = False
       return "Browser closed."
     else:
       return "No browser is currently open."
  except Exception as e:
     return f"BrowserEntity_Failed to close browser: {str(e)}"
def navigate_to_website(self, url):
  try:
     if not self.is_browser_open():
       launch_message = self.launch_browser()
```

```
return launch_message
       if self.driver:
         self.driver.get(url)
         return f"Navigated to {url}"
       else:
         return "Failed to open browser."
     except Exception as e:
       return f"BrowserEntity_Failed to navigate to {url}: {str(e)}"
  async def login(self, url, username, password):
    try:
       navigate_message = self.navigate_to_website(url)
       if "Failed" in navigate_message:
         return navigate_message
                                                     self.driver.find_element(By.CSS_SELECTOR,
                                   email_field
Selectors.get_selectors_for_url(url)['email_field'])
       email_field.send_keys(username)
       await asyncio.sleep(self.sleep_time)
                                password_field = self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['password_field'])
       password_field.send_keys(password)
       await asyncio.sleep(self.sleep_time)
```

if "Failed" in launch\_message:

```
sign_in_button = self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['SignIn_button'])
sign_in_button.click()
await asyncio.sleep(self.sleep_time)

WebDriverWait(self.driver,
self.search_element_timeOut).until(EC.presence_of_element_located((By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['homePage'])))
return f"Logged in to {url} successfully with username: {username}"
```

except Exception as e:

return f"BrowserEntity\_Failed to log in to {url}: {str(e)}"

```
--- DataExportEntity.py ---
import os
import pandas as pd
from datetime import datetime
class ExportUtils:
  @staticmethod
  def log_to_excel(command, url, result, entered_date=None, entered_time=None):
     # Determine the file path for the Excel file
     file_name = f"{command}.xlsx"
     file_path = os.path.join("ExportedFiles", "excelFiles", file_name)
     # Ensure directory exists
     os.makedirs(os.path.dirname(file_path), exist_ok=True)
     # Timestamp for current run
     timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
     # If date/time not entered, use current timestamp
     entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
     entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
     # Check if the file exists and create the structure if it doesn't
     if not os.path.exists(file_path):
         df = pd.DataFrame(columns=["Timestamp", "Command", "URL", "Result", "Entered Date",
```

```
"Entered Time"])
       df.to_excel(file_path, index=False)
    # Load existing data from the Excel file
    df = pd.read_excel(file_path)
    # Append the new row
    new_row = {
       "Timestamp": timestamp,
       "Command": command,
       "URL": url,
       "Result": result,
       "Entered Date": entered_date,
       "Entered Time": entered_time
    }
    # Add the new row to the existing data and save it back to Excel
    df = pd.concat([df, pd.DataFrame([new_row])], ignore_index=True)
    df.to_excel(file_path, index=False)
    return f"Data saved to Excel file at {file_path}."
  @staticmethod
  def export_to_html(command, url, result, entered_date=None, entered_time=None):
    """Export data to HTML format with the same structure as Excel."""
```

```
# Define file path for HTML
file_name = f"{command}.html"
file_path = os.path.join("ExportedFiles", "htmlFiles", file_name)
# Ensure directory exists
os.makedirs(os.path.dirname(file_path), exist_ok=True)
# Timestamp for current run
timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
# If date/time not entered, use current timestamp
entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
# Data row to insert
new_row = {
  "Timestamp": timestamp,
  "Command": command,
  "URL": url,
  "Result": result,
  "Entered Date": entered_date,
  "Entered Time": entered_time
}
# Check if the HTML file exists and append rows
if os.path.exists(file_path):
```

```
with open(file_path, "r+", encoding="utf-8") as file:
        content = file.read()
       # Look for the closing  tag and append new rows before it
       if "" in content:
                                                               new_row_html
f"{new_row['Timestamp']}{new_row['Command']}{new_row['URL']}<
td>{new_row['Result']}{new_row['Entered
                                                   Date']}{new row['Entered
Time']\n"
          content = content.replace("", new_row_html + "")
          file.seek(0) # Move pointer to the start
          file.write(content)
          file.truncate() # Truncate any remaining content
          file.flush() # Flush the buffer to ensure it's written
    else:
      # If the file doesn't exist, create a new one with table headers
     with open(file_path, "w", encoding="utf-8") as file:
        html_content = "<html><head><title>Command Data</title></head><body>"
        html content += f"<h1>Results for {command}</h1>"
                                                               html_content
                                                                             +=
"TimestampCommandURLResultEntered
DateEntered Time
                                                               html_content
                                                                             +=
f"{new_row['Timestamp']}{new_row['Command']}{new_row['URL']}<
td>{new_row['Result']}{new_row['Entered
                                                   Date']}{new_row['Entered
Time']\n"
```

# Open the file and append rows

```
html_content += "</body></html>"
file.write(html_content)
file.flush() # Ensure content is written to disk
```

return f"HTML file saved and updated at {file\_path}."

```
--- EmailEntity.py ---
# email_utils.py
import smtplib, os
from email.mime.multipart import MIMEMultipart
from email.mime.text import MIMEText
from email.mime.base import MIMEBase
from email import encoders
from utils. Config import Config
def send_email_with_attachments(file_name=None):
  try:
     # Setup the MIME
     msg = MIMEMultipart()
     msg['From'] = Config.EMAIL_USER
     msg['To'] = Config.EMAIL_RECEIVER
     msg['Subject'] = "Exported Files from Discord Bot"
     # Body of the email
     body = "Attached is the exported file you requested."
     msg.attach(MIMEText(body, 'plain'))
     # Check if a specific file was requested
     if file_name:
       file_path = None
       # Search in both directories
       for folder in ['excelFiles', 'htmlFiles']:
```

```
possible_path = os.path.join('./ExportedFiles', folder, file_name)
    if os.path.exists(possible_path):
       file_path = possible_path
       break
  if not file_path:
     return f"File '{file_name}' not found in either excelFiles or htmlFiles."
  # Attach the requested file
  attachment = open(file_path, "rb")
  part = MIMEBase('application', 'octet-stream')
  part.set_payload(attachment.read())
  encoders.encode_base64(part)
  part.add_header('Content-Disposition', f"attachment; filename= {file_name}")
  msg.attach(part)
  attachment.close()
else:
  return "Please specify a file to send."
# Send the email
server = smtplib.SMTP(Config.EMAIL_HOST, Config.EMAIL_PORT)
server.starttls()
server.login(Config.EMAIL_USER, Config.EMAIL_PASSWORD)
text = msg.as_string()
server.sendmail(Config.EMAIL_USER, Config.EMAIL_RECEIVER, text)
server.quit()
```

return f"Email with file '{file\_name}' sent successfully!"

except Exception as e:

return f"Failed to send email: {str(e)}"

```
--- PriceEntity.py ---
from selenium.webdriver.common.by import By
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors # Import selectors to get CSS selectors for the browser
class PriceEntity:
  """PriceEntity is responsible for interacting with the system (browser) to fetch prices
  and handle the exporting of data to Excel and HTML."""
  def __init__(self):
     self.browser_entity = BrowserEntity()
  def get_price_from_page(self, url: str):
     # Navigate to the URL using BrowserEntity
     self.browser_entity.navigate_to_website(url)
     selectors = Selectors.get_selectors_for_url(url)
     try:
       # Find the price element on the page using the selector
                    price_element = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['price'])
       result = price_element.text
       return result
     except Exception as e:
       return f"Error fetching price: {str(e)}"
```

--- \_\_init\_\_.py ---

#empty init file

```
--- configuration.py ---
import json
#class configuration:
def load_config():
  """Loads the configuration file and returns the settings."""
  try:
     with open('config.json', 'r') as config_file:
       config_data = json.load(config_file)
       return config_data
  except FileNotFoundError:
     print("Configuration file not found. Using default settings.")
     return {}
  except json.JSONDecodeError:
     print("Error decoding JSON. Please check the format of your config.json file.")
     return {}
```

```
--- css_selectors.py ---
class Selectors:
  SELECTORS = {
     "google": {
       "url": "https://www.google.com/"
     },
     "ebay": {
       "url": "https://signin.ebay.com/signin/",
       "email_field": "#userid",
       "continue_button": "[data-testid*='signin-continue-btn']",
       "password_field": "#pass",
       "login_button": "#sgnBt",
       "price": ".x-price-primary span" # CSS selector for Ebay price
     },
     "bestbuy": {
                                                                                            "priceUrl":
"https://www.bestbuy.com/site/microsoft-xbox-wireless-controller-for-xbox-series-x-xbox-series-s-xb
ox-one-windows-devices-sky-cipher-special-edition/6584960.p?skuld=6584960",
       "url": "https://www.bestbuy.com/signin/",
       "email_field": "#fld-e",
       #"continue_button": ".cia-form__controls button",
       "password_field": "#fld-p1",
       "SignIn_button": ".cia-form__controls button",
       "price": "[data-testid='customer-price'] span", # CSS selector for BestBuy price
       "homePage": ".v-p-right-xxs.line-clamp"
     },
```

```
"url": "https://www.opentable.com/",
        "unavailableUrl": "https://www.opentable.com/r/bar-spero-washington/",
       "availableUrl": "https://www.opentable.com/r/the-rux-nashville",
       "availableUrl2": "https://www.opentable.com/r/hals-the-steakhouse-nashville",
       "date_field": "#restProfileSideBarDtpDayPicker-label",
       "time_field": "#restProfileSideBartimePickerDtpPicker",
       "select_date": "#restProfileSideBarDtpDayPicker-wrapper", # button[aria-label*="{}"]
       "select_time": "h3[data-test='select-time-header']",
        "no_availability": "div._8ye6OVzeOuU- span",
       "find_table_button": ".find-table-button", # Example selector for the Find Table button
       "availability_result": ".availability-result", # Example selector for availability results
           "show_next_available_button": "button[data-test='multi-day-availability-button']", # Show
next available button
       "available_dates": "ul[data-test='time-slots'] > li", # Available dates and times
     }
  }
   @staticmethod
  def get_selectors_for_url(url):
     for keyword, selectors in Selectors.SELECTORS.items():
       if keyword in url.lower():
          return selectors
     return None # Return None if no matching selectors are found
```

"opentable": {

```
--- MyBot.py ---
import discord
from discord.ext import commands
from boundary.BrowserBoundary import BrowserBoundary
from boundary. Availability Boundary import Availability Boundary
from boundary.PriceBoundary import PriceBoundary
from boundary.BotBoundary import BotBoundary
from DataObjects.global_vars import GlobalState
# Bot initialization
intents = discord.Intents.default()
intents.message_content = True # Enable reading message content
class MyBot(commands.Bot):
  def __init__(self, *args, **kwargs):
     super().__init__(*args, **kwargs)
  async def on message(self, message):
     if message.author == self.user: # Prevent the bot from replying to its own messages
       return
     print(f"Message received: {message.content}")
     GlobalState.user_message = message.content
    if GlobalState.user_message.lower() in ["hi", "hey", "hello"]:
```

```
await message.channel.send("Hi, how can I help you?")
     elif GlobalState.user_message.startswith("!"):
       print("User message: ", GlobalState.user_message)
     else:
        await message.channel.send("I'm sorry, I didn't understand that. Type !project_help to see
the list of commands.")
     await self.process_commands(message)
     GlobalState.reset_user_message() # Reset the global user_message variable
     #print("User_message reset to empty string")
  async def setup_hook(self):
     await self.add_cog(BrowserBoundary()) # Add your boundary objects
     await self.add_cog(AvailabilityBoundary())
     await self.add_cog(PriceBoundary())
     await self.add_cog(BotBoundary())
  async def on_ready(self):
     print(f"Logged in as {self.user}")
        channel = discord.utils.get(self.get_all_channels(), name="general") # Adjust the channel
name if needed
    if channel:
       await channel.send("Hi, I'm online! Type '!project_help' to see what I can do.")
```

```
async def on_command_error(self, ctx, error):

if isinstance(error, commands.CommandNotFound):

print("Command not recognized:")

print(error)

await ctx.channel.send("I'm sorry, I didn't understand that. Type !project_help to see the list of commands.")

# Initialize the bot instance

bot = MyBot(command_prefix="!", intents=intents, case_insensitive=True)

def start_bot(token):

"""Run the bot with the provided token."""

bot.run(token)
```