

--- main.py ---

```
from utils.MyBot import MyBot
```

```
from utils.Config import Config
```

```
import discord
```

```
intents = discord.Intents.default()
```

```
intents.message_content = True # Enable reading message content
```

```
# Initialize and run the bot
```

```
if __name__ == "__main__":
```

```
    bot = MyBot(command_prefix="!", intents=intents, case_insensitive=True)
```

```
    print("Bot is starting...")
```

```
    bot.run(Config.DISCORD_TOKEN) # Run the bot with your token
```

--- AccountBoundary.py ---

```
from discord.ext import commands
```

```
from control.AccountControl import AccountControl
```

```
class AccountBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.control = AccountControl() # Initialize control object
```

```
    @commands.command(name="fetch_all_accounts")
```

```
    async def fetch_all_accounts(self, ctx):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control object
```

```
commandToPass = "fetch_all_accounts"
```

```
result = self.control.receive_command(commandToPass)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="fetch_account_by_website")
```

```
async def fetch_account_by_website(self, ctx, website: str):
```

```
    await ctx.send(f"Command recognized, passing data to control for website {website}.")
```

```
# Pass the command and website to control
```

```
commandToPass = "fetch_account_by_website"
```

```
result = self.control.receive_command(commandToPass, website)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="add_account")
```

```
async def add_account(self, ctx, username: str, password: str, website: str):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command and account details to control
```

```
commandToPass = "add_account"
```

```
result = self.control.receive_command(commandToPass, username, password, website)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="delete_account")
```

```
async def delete_account(self, ctx, account_id: int):
```

```
    await ctx.send(f"Command recognized, passing data to control to delete account with ID  
{account_id}.")
```

```
# Pass the command and account ID to control
```

```
commandToPass = "delete_account"
```

```
result = self.control.receive_command(commandToPass, account_id)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
--- AvailabilityBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.AvailabilityControl import AvailabilityControl
```

```
class AvailabilityBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        # Initialize control objects directly
```

```
        self.availability_control = AvailabilityControl()
```

```
@commands.command(name="check_availability")
```

```
async def check_availability(self, ctx, url: str, date_str=None):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
    # Pass the command and data to the control layer using receive_command
```

```
    command_to_pass = "check_availability"
```

```
    result = await self.availability_control.receive_command(command_to_pass, url, date_str)
```

```
    # Send the result back to the user
```

```
    await ctx.send(result)
```

```
@commands.command(name="monitor_availability")
```

```
async def monitor_availability(self, ctx, url: str, date_str=None, frequency: int = 15):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
    # Pass the command and data to the control layer using receive_command
```

```
    command_to_pass = "monitor_availability"
```

```
    response = await self.availability_control.receive_command(command_to_pass, url, date_str,  
frequency)
```

```
    # Send the result back to the user
```

```
    await ctx.send(response)
```

```
@commands.command(name="stop_monitoring_availability")
```

```
async def stop_monitoring(self, ctx):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```

# Pass the command to the control layer using receive_command

command_to_pass = "stop_monitoring_availability"

response = self.availability_control.receive_command(command_to_pass)


# Send the result back to the user

await ctx.send(response)

```

--- BrowserBoundary.py ---

```

from discord.ext import commands

```

```

from control.BrowserControl import BrowserControl

```

```

class BrowserBoundary(commands.Cog):

```

```

    def __init__(self):

```

```

        self.browser_control = BrowserControl() # Initialize the control object

```

```

    @commands.command(name='launch_browser')

```

```

    async def launch_browser(self, ctx):

```

```

        # Inform the user that the command is recognized

```

```

        await ctx.send("Command recognized, passing the data to control object.")

```

```

        commandToPass = "launch_browser"

```

```

        result = self.browser_control.receive_command(commandToPass) # Pass data to the control
object

```

```

        await ctx.send(result) # Send the result back to the user

```

```

    @commands.command(name="close_browser")

```

```

async def stop_bot(self, ctx):

    # Inform the user that the command is recognized

    await ctx.send("Command recognized, passing the data to control object.")


    commandToPass = "close_browser"

    result = self.browser_control.receive_command(commandToPass) # Pass data to the control
object

    await ctx.send(result) # Send the result back to the user

```

--- HelpBoundary.py ---

```

from discord.ext import commands

```

```

from control.HelpControl import HelpControl

```

```

class HelpBoundary(commands.Cog):

```

```

    def __init__(self):

```

```

        self.control = HelpControl() # Initialize control object

```

```

    @commands.command(name="project_help")

```

```

    async def project_help(self, ctx):

```

```

        await ctx.send("Command recognized, passing data to control.")

```

```

        # Pass the command to the control object

```

```

        commandToPass = "project_help"

```

```

        response = self.control.receive_command(commandToPass)

```

```

        # Send the response back to the user

```

```
await ctx.send(response)
```

```
--- LoginBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.LoginControl import LoginControl
```

```
class LoginBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.login_control = LoginControl()
```

```
    @commands.command(name='login')
```

```
    async def login(self, ctx, site: str):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
        # Pass the command and site to control
```

```
        commandToPass = "login"
```

```
        result = await self.login_control.receive_command(commandToPass, site)
```

```
        # Send the result back to the user
```

```
        await ctx.send(result)
```

```
--- NavigationBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.NavigationControl import NavigationControl
```

```

class NavigationBoundary(commands.Cog):

    def __init__(self):
        self.navigation_control = NavigationControl()           # Initialize the control object

    @commands.command(name='navigate_to_website')
    async def navigate_to_website(self, ctx, url: str=None):
        await ctx.send("Command recognized, passing the data to control object.")    # Inform the
user that the command is recognized

        commandToPass = "navigate_to_website"

        result = self.navigation_control.receive_command(commandToPass, url)         # Pass the
command and URL to the control object

        await ctx.send(result)                                                       # Send the result back to the user

```

--- PriceBoundary.py ---

```

from discord.ext import commands
from control.PriceControl import PriceControl

```

```

class PriceBoundary(commands.Cog):

    def __init__(self):
        # Initialize control objects directly
        self.price_control = PriceControl()

    @commands.command(name='get_price')
    async def get_price(self, ctx, url: str=None):

```



```
"""Command to get the price from the given URL."""
```

```
await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control layer
```

```
command_to_pass = "get_price"
```

```
result = await self.price_control.receive_command(command_to_pass, url)
```

```
await ctx.send(result)
```

```
@commands.command(name='start_monitoring_price')
```

```
async def start_monitoring_price(self, ctx, url: str = None, frequency: int = 20):
```

```
    """Command to monitor price at given frequency."""
```

```
        await ctx.send(f"Command recognized, starting price monitoring at {url} every {frequency}  
second(s).")
```

```
# Pass the command and data to the control layer
```

```
command_to_pass = "monitor_price"
```

```
response = await self.price_control.receive_command(command_to_pass, url, frequency)
```

```
await ctx.send(response)
```

```
@commands.command(name='stop_monitoring_price')
```

```
async def stop_monitoring_price(self, ctx):
```

```
    """Command to stop monitoring the price."""
```

```
await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control layer
```

```
command_to_pass = "stop_monitoring_price"
```

```
response = self.price_control.receive_command(command_to_pass)
```

```
await ctx.send(response)
```

```
--- StopBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.StopControl import StopControl
```

```
class StopBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.control = StopControl() # Initialize control object
```

```
    @commands.command(name="stop_bot")
```

```
    async def stop_bot(self, ctx):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
        # Pass the command to the control object
```

```
        commandToPass = "stop_bot"
```

```
        result = await self.control.receive_command(commandToPass, ctx)
```

```
        print(result) # Send the result back to the Terminal. since the bot is shut down, it won't be able  
to send the message back to the user.
```

```
--- __init__.py ---
```

```
#empty init file
```

```
--- AccountControl.py ---
```

```
from DataObjects.AccountDAO import AccountDAO
```

```
class AccountControl:
```

```
    def __init__(self):
```

```
self.account_dao = AccountDAO() # DAO for database operations
```

```
def receive_command(self, command_data, *args):
```

```
    """Handle all account-related commands and process business logic."""
```

```
    print("Data received from boundary:", command_data)
```

```
    if command_data == "fetch_all_accounts":
```

```
        return self.fetch_all_accounts()
```

```
    elif command_data == "fetch_account_by_website":
```

```
        website = args[0] if args else None
```

```
        return self.fetch_account_by_website(website)
```

```
    elif command_data == "add_account":
```

```
        username, password, website = args if args else (None, None, None)
```

```
        return self.add_account(username, password, website)
```

```
    elif command_data == "delete_account":
```

```
        account_id = args[0] if args else None
```

```
        return self.delete_account(account_id)
```

```
    else:
```

```
        result = "Invalid command."
```

```
        print(result)
```

```
        return result
```

```
def add_account(self, username: str, password: str, website: str):
```

```

"""Add a new account to the database."""

self.account_dao.connect() # Establish database connection

    result = self.account_dao.add_account(username, password, website) # Call DAO to add
account

    self.account_dao.close() # Close the connection


# Prepare the result and print it

    result_message = f"Account for {website} added successfully." if result else f"Failed to add
account for {website}."

    print(result_message)

    return result_message


def delete_account(self, account_id: int):

    """Delete an account by ID."""

    self.account_dao.connect() # Establish database connection

    result = self.account_dao.delete_account(account_id)

    self.account_dao.reset_id_sequence() # Reset the ID sequence

    self.account_dao.close() # Close the connection


# Prepare the result and print it

    result_message = f"Account with ID {account_id} deleted successfully." if result else f"Failed to
delete account with ID {account_id}."

    print(result_message)

    return result_message


def fetch_all_accounts(self):

    """Fetch all accounts using the DAO."""

```

```

self.account_dao.connect() # Establish database connection

accounts = self.account_dao.fetch_all_accounts() # Fetch accounts from DAO

self.account_dao.close() # Close the connection


# Prepare the result and print it

if accounts:

    account_list = "\n".join([f"ID: {acc[0]}, Username: {acc[1]}, Password: {acc[2]}, Website:
{acc[3]}" for acc in accounts])

    result_message = f"Accounts:\n{account_list}"

else:

    result_message = "No accounts found."


print(result_message)

return result_message


def fetch_account_by_website(self, website: str):

    """Fetch an account by website."""

    self.account_dao.connect() # Establish database connection

    account = self.account_dao.fetch_account_by_website(website) # Fetch the account details
from the DAO

    self.account_dao.close() # Close the connection


# Check if the account exists and return the raw data

if account:

    print(f"Account found for {website}: Username: {account[0]}, Password: {account[1]}")

    return account # Return the raw account tuple (username, password)

else:

```

```
print(f"No account found for {website}.")
```

```
return None # Return None if no account was found
```

```
--- AvailabilityControl.py ---
```

```
import asyncio
```

```
from entity.AvailabilityEntity import AvailabilityEntity
```

```
from datetime import datetime
```

```
class AvailabilityControl:
```

```
    def __init__(self):
```

```
        self.availability_entity = AvailabilityEntity() # Initialize the entity
```

```
        self.is_monitoring = False # Monitor state
```

```
        self.results = [] # List to store monitoring results
```

```
    async def receive_command(self, command_data, *args):
```

```
        """Handle all commands related to availability."""
```

```
        print("Data received from boundary:", command_data)
```

```
        if command_data == "check_availability":
```

```
            url = args[0]
```

```
            date_str = args[1] if len(args) > 1 else None
```

```
            return await self.check_availability(url, date_str)
```

```
        elif command_data == "monitor_availability":
```

```
            print(f"Monitoring availability at {url} every {frequency} second(s).")
```

```
url = args[0]
```

```
date_str = args[1] if len(args) > 1 else None
```

```
frequency = args[2] if len(args) > 2 else 15
```

```
return await self.start_monitoring_availability(url, date_str, frequency)
```

```
elif command_data == "stop_monitoring_availability":
```

```
    return self.stop_monitoring()
```

```
else:
```

```
    return "Invalid command."
```

```
async def check_availability(self, url: str, date_str=None):
```

```
    """Handle availability check and export results."""
```

```
    # Call the entity to check availability
```

```
    availability_info = await self.availability_entity.check_availability(url, date_str)
```

```
    # Prepare the result
```

```
    result = f"Checked availability: {availability_info}"
```

```
    print(result)
```

```
    # Create a DTO (Data Transfer Object) for export
```

```
    data_dto = {
```

```
        "command": "check_availability",
```

```
        "url": url,
```

```
        "result": result,
```

```
        "entered_date": datetime.now().strftime('%Y-%m-%d'),
```

```
"entered_time": datetime.now().strftime('%H:%M:%S')
}
```

```
# Export data to Excel/HTML via the entity
self.availability_entity.export_data(data_dto)

return result
```

```
async def start_monitoring_availability(self, url: str, date_str=None, frequency=15):
```

```
    """Start monitoring availability at a specified frequency."""
```

```
    if self.is_monitoring:
```

```
        result = "Already monitoring availability."
```

```
        print(result)
```

```
        return result
```

```
self.is_monitoring = True # Set monitoring to active
```

```
try:
```

```
    while self.is_monitoring:
```

```
        # Call entity to check availability
```

```
        availability_info = await self.availability_entity.check_availability(url, date_str)
```

```
        # Prepare and log the result
```

```
        result = f"Checked availability: {availability_info}"
```

```
        print(result)
```

```
        self.results.append(result)
```

```
        # Create a DTO (Data Transfer Object) for export
```

```
        data_dto = {
```



```
        "command": "start_monitoring_availability",
        "url": url,
        "result": result,
        "entered_date": datetime.now().strftime('%Y-%m-%d'),
        "entered_time": datetime.now().strftime('%H:%M:%S')
    }
```

```
    # Export data to Excel/HTML via the entity
```

```
    self.availability_entity.export_data(data_dto)
```

```
    # Wait for the specified frequency before checking again
```

```
    await asyncio.sleep(frequency)
```

```
except Exception as e:
```

```
    error_message = f"Failed to monitor availability: {str(e)}"
```

```
    print(error_message)
```

```
    self.results.append(error_message)
```

```
    return error_message
```

```
return self.results
```

```
def stop_monitoring(self):
```

```
    """Stop monitoring availability."""
```

```
    self.is_monitoring = False # Set monitoring to inactive
```

```
    result = "Monitoring stopped. Collected results:" if self.results else "No data collected."
```

```
    print(result)
```

```
    return self.results if self.results else [result]
```

```
--- BrowserControl.py ---
```

```
from entity.BrowserEntity import BrowserEntity
```

```
class BrowserControl:
```

```
    def __init__(self):
```

```
        # Initialize the entity object inside the control layer
```

```
        self.browser_entity = BrowserEntity()
```

```
    def receive_command(self, command_data):
```

```
        # Validate the command
```

```
        print("Data Received from boundary object: ", command_data)
```

```
        if command_data == "launch_browser":
```

```
            # Call the entity to perform the actual operation
```

```
            result = self.browser_entity.launch_browser()
```

```
            return result
```

```
        elif command_data == "close_browser":
```

```
            # Call the entity to perform the close operation
```

```
            result = self.browser_entity.close_browser()
```

```
            return result
```

```
        else:
```

```
            return "Invalid command."
```

--- HelpControl.py ---

class HelpControl:

def receive_command(self, command_data):

"""Handles the command and returns the appropriate message."""

print("Data received from boundary:", command_data)

if command_data == "project_help":

help_message = (

"Here are the available commands:\n"

"!project_help - Get help on available commands.\n"

"!login 'website' - Log in to a website.\n"

"!launch_browser - Launch the browser.\n"

"!close_browser - Close the browser.\n"

"!navigate_to_website - Navigate to a website.\n"

"!get_price - Check the price of a product.\n"

"!monitor_price - Monitor a product price.\n"

"!stop_monitoring - Stop monitoring a product.\n"

"!check_availability - Check the availability in a restaurant.\n"

"!monitor_availability - Monitor the availability in a restaurant.\n"

"!stop_monitoring_availability - Stop monitoring availability.\n"

"!stop_bot - Stop the bot.\n"

)

return help_message

else:

return "Invalid command."

--- LoginControl.py ---

```
from control.AccountControl import AccountControl
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
class LoginControl:
```

```
    def __init__(self):
```

```
        self.browser_entity = BrowserEntity()
```

```
        self.account_control = AccountControl() # Manages account data
```

```
    async def receive_command(self, command_data, site=None):
```

```
        """Handle login command and perform business logic."""
```

```
        print("Data received from boundary:", command_data)
```

```
        if command_data == "login" and site:
```

```
            # Fetch account credentials from the entity
```

```
            account_info = self.account_control.fetch_account_by_website(site)
```

```
            if not account_info:
```

```
                return f"No account found for {site}"
```

```
            username, password = account_info[0], account_info[1]
```

```
            print(f"Username: {username}, Password: {password}")
```

```
            # Get the URL from the CSS selectors
```

```
            url = Selectors.get_selectors_for_url(site).get('url')
```

```
            print(url)
```

```
if not url:
```

```
    return f"URL for {site} not found."
```

```
    # Perform the login process via the entity
```

```
    result = await self.browser_entity.perform_login(url, username, password)
```

```
    return result
```

```
else:
```

```
    return "Invalid command or site."
```

```
--- NavigationControl.py ---
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
class NavigationControl:
```

```
    def __init__(self):
```

```
        # Initialize the entity object inside the control layer
```

```
        self.browser_entity = BrowserEntity()
```

```
    def receive_command(self, command_data, url=None):
```

```
        # Validate the command
```

```
        print("Data Received from boundary object: ", command_data)
```

```
        if command_data == "navigate_to_website":
```

```
            if not url:
```

```
                selectors = Selectors.get_selectors_for_url("google")
```

```
                url = selectors.get('url')
```

```
if not url:
```

```
    return "No URL provided, and default URL for google could not be found."
```

```
print("URL not provided, default URL for Google is: " + url)
```

```
    result = self.browser_entity.navigate_to_website(url)           # Call the entity to navigate to
```

```
the given URL
```

```
    return result
```

```
else:
```

```
    return "Invalid command."
```

```
--- PriceControl.py ---
```

```
import asyncio
```

```
from datetime import datetime
```

```
from entity.PriceEntity import PriceEntity
```

```
from utils.css_selectors import Selectors
```

```
class PriceControl:
```

```
    def __init__(self):
```

```
        self.price_entity = PriceEntity() # Initialize PriceEntity for fetching and export
```

```
        self.is_monitoring = False # Monitoring flag
```

```
        self.results = [] # Store monitoring results
```

```
    async def receive_command(self, command_data, *args):
```

```
        """Handle all price-related commands and process business logic."""
```

```
        print("Data received from boundary:", command_data)
```

```
if command_data == "get_price":
```

```
    url = args[0] if args else None
```

```
    return await self.get_price(url)
```

```
elif command_data == "monitor_price":
```

```
    url = args[0] if args else None
```

```
    frequency = args[1] if len(args) > 1 else 20
```

```
    return await self.start_monitoring_price(url, frequency)
```

```
elif command_data == "stop_monitoring_price":
```

```
    return self.stop_monitoring()
```

```
else:
```

```
    return "Invalid command."
```

```
async def get_price(self, url: str):
```

```
    """Handle fetching the price from the entity."""
```

```
    # If no URL is provided, default to BestBuy
```

```
    if not url:
```

```
        selectors = Selectors.get_selectors_for_url("bestbuy")
```

```
        url = selectors.get('priceUrl')
```

```
    if not url:
```

```
        return "No URL provided, and default URL for BestBuy could not be found."
```

```
    print("URL not provided, default URL for BestBuy is: " + url)
```

```
    # Fetch the price from the entity
```

```
    price = self.price_entity.get_price_from_page(url)
```

```
data_dto = {  
    "command": "monitor_price",  
    "url": url,  
    "result": price,  
    "entered_date": datetime.now().strftime('%Y-%m-%d'),  
    "entered_time": datetime.now().strftime('%H:%M:%S')  
}
```

```
# Pass the DTO to PriceEntity to handle export
```

```
self.price_entity.export_data(data_dto)
```

```
return price
```

```
async def start_monitoring_price(self, url: str = None, frequency=20):
```

```
    """Start monitoring the price at a given interval."""
```

```
    if self.is_monitoring:
```

```
        return "Already monitoring prices."
```

```
    self.is_monitoring = True
```

```
    previous_price = None
```

```
    try:
```

```
        while self.is_monitoring:
```

```
            # Fetch the current price
```

```
            if not url:
```

```
                selectors = Selectors.get_selectors_for_url("bestbuy")
```

```
                url = selectors.get('priceUrl')
```


if not url:

return "No URL provided, and default URL for BestBuy could not be found."

print("URL not provided, default URL for BestBuy is: " + url)

current_price = self.price_entity.get_price_from_page(url)

Determine price changes and prepare the result

result = ""

if current_price:

if previous_price is None:

result = f"Starting price monitoring. Current price: {current_price}"

elif current_price > previous_price:

result = f"Price went up! Current price: {current_price} (Previous: {previous_price})"

elif current_price < previous_price:

result = f"Price went down! Current price: {current_price} (Previous: {previous_price})"

else:

result = f"Price remains the same: {current_price}"

previous_price = current_price

else:

result = "Failed to retrieve the price."

Add the result to the results list

self.results.append(result)

Create a DTO (Data Transfer Object) for export

data_dto = {

```
        "command": "monitor_price",

        "url": url,

        "result": result,

        "entered_date": datetime.now().strftime('%Y-%m-%d'),

        "entered_time": datetime.now().strftime('%H:%M:%S')

    }
```

```
    # Pass the DTO to PriceEntity to handle export
```

```
    self.price_entity.export_data(data_dto)
```

```
    await asyncio.sleep(frequency)
```

```
except Exception as e:
```

```
    self.results.append(f"Failed to monitor price: {str(e)}")
```

```
def stop_monitoring(self):
```

```
    """Stop monitoring the price."""
```

```
    self.is_monitoring = False
```

```
    result = self.results if self.results else ["No data collected."]

```

```
    return result
```

```
--- StopControl.py ---
```

```
import discord
```

```
class StopControl:
```

```
    async def receive_command(self, command_data, ctx):
```

```
"""Handle the stop bot command."""
```

```
print("Data received from boundary:", command_data)
```

```
if command_data == "stop_bot":
```

```
    # Get the bot from the context (ctx) dynamically
```

```
    bot = ctx.bot # This extracts the bot instance from the context
```

```
    await ctx.send("The bot is shutting down...")
```

```
    print("Bot is shutting down...")
```

```
    await bot.close() # Close the bot
```

```
    result = "Bot has been shut down."
```

```
    return result
```

```
else:
```

```
    result = "Invalid command."
```

```
    return result
```

```
--- __init__.py ---
```

```
#empty init file
```

```
--- AccountDAO.py ---
```

```
import psycopg2
```

```
from utils.Config import Config
```

```
class AccountDAO:
```

```
    def __init__(self):
```

```
        self.dbname = "postgres"
```

```
        self.user = "postgres"
```

```
self.host = "localhost"

self.port = "5432"

self.password = Config.DATABASE_PASSWORD
```

```
def connect(self):
```

```
    """Establish a database connection."""
```

```
    try:
```

```
        self.connection = psycopg2.connect(
```

```
            dbname=self.dbname,
```

```
            user=self.user,
```

```
            password=self.password,
```

```
            host=self.host,
```

```
            port=self.port
```

```
        )
```

```
        self.cursor = self.connection.cursor()
```

```
        print("Database Connection Established.")
```

```
    except Exception as error:
```

```
        print(f"Error connecting to the database: {error}")
```

```
        self.connection = None
```

```
        self.cursor = None
```

```
def add_account(self, username: str, password: str, website: str):
```

```
    """Add a new account to the database using structured data."""
```

```
    try:
```

```
        # Combine DTO logic here by directly using the parameters
```

```
        query = "INSERT INTO accounts (username, password, website) VALUES (%s, %s, %s)"
```

```
        values = (username, password, website)
```

```
self.cursor.execute(query, values)

self.connection.commit()

print(f"Account {username} added successfully.")

return True
```

```
except Exception as error:
```

```
    print(f"Error inserting account: {error}")

    return False
```

```
def fetch_account_by_website(self, website):
```

```
    """Fetch account credentials for a specific website."""
```

```
    try:
```

```
        query = "SELECT username, password FROM accounts WHERE LOWER(website) = LOWER(%s)"
```

```
        self.cursor.execute(query, (website,))
```

```
        result = self.cursor.fetchone()
```

```
        print(result)
```

```
        return result
```

```
    except Exception as error:
```

```
        print(f"Error fetching account for website {website}: {error}")
```

```
        return None
```

```
def fetch_all_accounts(self):
```

```
    """Fetch all accounts from the database."""
```

```
    try:
```

```
        query = "SELECT id, username, password, website FROM accounts"
```

```
        self.cursor.execute(query)
```

```
        result = self.cursor.fetchall()
```

```
print(result)
```

```
return result
```

```
except Exception as error:
```

```
    print(f"Error fetching accounts: {error}")
```

```
    return []
```

```
def delete_account(self, account_id):
```

```
    """Delete an account by its ID."""
```

```
    try:
```

```
        self.cursor.execute("DELETE FROM accounts WHERE id = %s", (account_id,))
```

```
        self.connection.commit()
```

```
        if self.cursor.rowcount > 0: # Check if any rows were affected
```

```
            print(f"Account with ID {account_id} deleted successfully.")
```

```
            return True
```

```
    else:
```

```
        print(f"No account found with ID {account_id}.")
```

```
        return False
```

```
except Exception as error:
```

```
    print(f"Error deleting account: {error}")
```

```
    return False
```

```
def reset_id_sequence(self):
```

```
    """Reset the ID sequence to the maximum ID."""
```

```
    try:
```

```
        reset_query = "SELECT setval('accounts_id_seq', (SELECT MAX(id) FROM accounts))"
```

```
        self.cursor.execute(reset_query)
```

```
        self.connection.commit()
```

```
print("ID sequence reset successfully.")
```

```
except Exception as error:
```

```
print(f"Error resetting ID sequence: {error}")
```

```
def close(self):
```

```
    """Close the database connection."""
```

```
    if self.cursor:
```

```
        self.cursor.close()
```

```
    if self.connection:
```

```
        self.connection.close()
```

```
    print("Database connection closed.")
```

```
--- AvailabilityEntity.py ---
```

```
import asyncio
```

```
from utils.exportUtils import ExportUtils
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
from selenium.webdriver.common.by import By
```

```
from selenium.webdriver.support.ui import WebDriverWait
```

```
from selenium.webdriver.support import expected_conditions as EC
```

```
class AvailabilityEntity:
```

```
    def __init__(self):
```

```
        self.browser_entity = BrowserEntity()
```

```

async def check_availability(self, url: str, date_str=None, timeout=5):

    # Use BrowserEntity to navigate to the URL

    self.browser_entity.navigate_to_website(url)


    # Get selectors for the given URL

    selectors = Selectors.get_selectors_for_url(url)

    if not selectors:

        return "No valid selectors found for this URL."

    # Perform date and time selection (optional)

    if date_str:

        try:

            date_field = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['date_field'])

            date_field.click()

            await asyncio.sleep(1)

            date_button = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
f"{selectors['select_date']} button[aria-label*='{date_str}']")

            date_button.click()

        except Exception as e:

            return f"Failed to select the date: {str(e)}"


    await asyncio.sleep(2) # Wait for updates (adjust this time based on page response)


    # Initialize flags for select_time and no_availability elements

    select_time_seen = False

    no_availability_seen = False

    try:

```



```

# Check if 'select_time' is available within the given timeout

WebDriverWait(self.browser_entity.driver, timeout).until(

    EC.presence_of_element_located((By.CSS_SELECTOR, selectors['select_time']))

)

select_time_seen = True # If found, set the flag to True
except:

    select_time_seen = False # If not found within timeout
try:

    # Check if 'no_availability' is available within the given timeout

    WebDriverWait(self.browser_entity.driver, timeout).until(

        lambda driver: len(driver.find_elements(By.CSS_SELECTOR,
selectors['show_next_available_button'])) > 0

    )

    no_availability_seen = True # If found, set the flag to True
except:

    no_availability_seen = False # If not found within timeout


# Logic to determine availability

if select_time_seen:

    return f"Selected or default date {date_str if date_str else 'current date'} is available for
booking."

elif no_availability_seen:

    return "No availability for the selected date."

else:

    return "Unable to determine availability. Please try again."

```

```
def export_data(self, dto):
```

```
    """Export price data to both Excel and HTML using ExportUtils.
```

```
    dto: This is a Data Transfer Object (DTO) that contains the command, URL, result, date, and
time.
```

```
    """
```

```
    # Extract the data from the DTO
```

```
    command = dto.get('command')
```

```
    url = dto.get('url')
```

```
    result = dto.get('result')
```

```
    entered_date = dto.get('entered_date') # Optional, could be None
```

```
    entered_time = dto.get('entered_time') # Optional, could be None
```

```
    # Call the Excel export method from ExportUtils
```

```
    excelResult = ExportUtils.log_to_excel(
```

```
        command=command,
```

```
        url=url,
```

```
        result=result,
```

```
        entered_date=entered_date, # Pass the optional entered_date
```

```
        entered_time=entered_time # Pass the optional entered_time
```

```
    )
```

```
    print(excelResult)
```

```
    # Call the HTML export method from ExportUtils
```

```
    htmlResult = ExportUtils.export_to_html(
```

```
        command=command,
```

```
url=url,

result=result,

entered_date=entered_date, # Pass the optional entered_date

entered_time=entered_time # Pass the optional entered_time

)

print(htmlResult)
```

--- BrowserEntity.py ---

```
import asyncio

from selenium.webdriver.common.by import By

from selenium.webdriver.support.ui import WebDriverWait

from selenium.webdriver.support import expected_conditions as EC

from selenium import webdriver

from selenium.webdriver.chrome.service import Service

from utils.css_selectors import Selectors
```

```
class BrowserEntity:
```

```
    _instance = None
```

```
    def __new__(cls, *args, **kwargs):
```

```
        if not cls._instance:
```

```
            cls._instance = super(BrowserEntity, cls).__new__(cls, *args, **kwargs)
```

```
        return cls._instance
```

```
def __init__(self):
```

```
    self.driver = None
```

```
    self.browser_open = False
```

```
def set_browser_open(self, is_open: bool):
```

```
    self.browser_open = is_open
```

```
def is_browser_open(self) -> bool:
```

```
    return self.browser_open
```

```
def launch_browser(self):
```

```
    if not self.browser_open:
```

```
        options = webdriver.ChromeOptions()
```

```
        options.add_argument("--remote-debugging-port=9222")
```

```
        options.add_experimental_option("excludeSwitches", ["enable-automation"])
```

```
        options.add_experimental_option('useAutomationExtension', False)
```

```
        options.add_argument("--start-maximized")
```

```
        options.add_argument("--disable-notifications")
```

```
        options.add_argument("--disable-popup-blocking")
```

```
        options.add_argument("--disable-infobars")
```

```
        options.add_argument("--disable-extensions")
```

```
        options.add_argument("--disable-webgl")
```

```
        options.add_argument("--disable-webrtc")
```

```
        options.add_argument("--disable-rtc-smoothing")
```

```
    self.driver = webdriver.Chrome(service=Service(), options=options)
```

```
self.browser_open = True  
  
result = "Browser launched."  
  
print(result)  
  
return result
```

```
else:
```

```
    result = "Browser is already running."  
  
    print(result)  
  
    return result
```

```
def close_browser(self):
```

```
    if self.browser_open and self.driver:
```

```
        self.driver.quit()  
  
        self.browser_open = False  
  
        result = "Browser closed."  
  
        print(result)  
  
        return result
```

```
    else:
```

```
        result = "No browser is currently open."  
  
        print(result)  
  
        return result
```

```
def navigate_to_website(self, url):
```

```
    # Ensure the browser is launched before navigating
```

```
    if not self.is_browser_open():  
        self.launch_browser()
```

```
# Navigate to the URL if browser is open
```

```
if self.driver:
```

```
    self.driver.get(url)
```

```
    result = f"Navigated to {url}"
```

```
    print(result)
```

```
    return result
```

```
else:
```

```
    result = "Failed to open browser."
```

```
    print(result)
```

```
    return result
```

```
async def perform_login(self, url, username, password):
```

```
    # Navigate to the website
```

```
    self.navigate_to_website(url)
```

```
    await asyncio.sleep(3)
```

```
    # Enter the username
```

```
        email_field = self.driver.find_element(By.CSS_SELECTOR,
```

```
Selectors.get_selectors_for_url(url)['email_field'])
```

```
        email_field.send_keys(username)
```

```
        await asyncio.sleep(3)
```

```
    # Enter the password
```

```
        password_field = self.driver.find_element(By.CSS_SELECTOR,
```

```
Selectors.get_selectors_for_url(url)['password_field'])
```

```

password_field.send_keys(password)

await asyncio.sleep(3)


# Click the login button

        sign_in_button    =    self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['SignIn_button'])

        sign_in_button.click()

        await asyncio.sleep(5)


# Wait for the homepage to load

try:

                                                                    WebDriverWait(self.driver,
30).until(EC.presence_of_element_located((By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['homePage'])))


        result = f"Logged in to {url} successfully with username: {username}"

        print(result)

        return result

except Exception as e:

        result = f"Failed to log in: {str(e)}"

        print(result)

        return result

```

--- PriceEntity.py ---

```

from selenium.webdriver.common.by import By

```

```

from entity.BrowserEntity import BrowserEntity

from utils.exportUtils import ExportUtils # Import ExportUtils for handling data export

from utils.css_selectors import Selectors # Import selectors to get CSS selectors for the browser


class PriceEntity:

    """PriceEntity is responsible for interacting with the system (browser) to fetch prices
    and handle the exporting of data to Excel and HTML."""

    def __init__(self):

        self.browser_entity = BrowserEntity()


    def get_price_from_page(self, url: str):

        # Navigate to the URL using BrowserEntity

        self.browser_entity.navigate_to_website(url)

        selectors = Selectors.get_selectors_for_url(url)

        try:

            # Find the price element on the page using the selector

            price_element = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['price'])

            result = price_element.text

            print(f"Price found: {result}")

            return result

        except Exception as e:

            return f"Error fetching price: {str(e)}"


    def export_data(self, dto):

```


"""Export price data to both Excel and HTML using ExportUtils.

dto: This is a Data Transfer Object (DTO) that contains the command, URL, result, date, and time.

"""

Extract the data from the DTO

command = dto.get('command')

url = dto.get('url')

result = dto.get('result')

entered_date = dto.get('entered_date') # Optional, could be None

entered_time = dto.get('entered_time') # Optional, could be None

Call the Excel export method from ExportUtils

excelResult = ExportUtils.log_to_excel(

command=command,

url=url,

result=result,

entered_date=entered_date, # Pass the optional entered_date

entered_time=entered_time # Pass the optional entered_time

)

print(excelResult)

Call the HTML export method from ExportUtils

htmlResult = ExportUtils.export_to_html(

command=command,

url=url,

result=result,

```
        entered_date=entered_date, # Pass the optional entered_date
        entered_time=entered_time # Pass the optional entered_time
    )
    print(htmlResult)
```

--- __init__.py ---

#empty init file

--- projectToText.py ---

import os

from fpdf import FPDF

Directory where the project files are located

directory = r"D:\HARRISBURG\Harrisburg Master's Fifth Term Late Summer\CISC
699\DiscordBotProject_CISC699"

output_pdf_path = os.path.join(directory, "projectToText.pdf")

Lists for files and folders to ignore

filesToIgnore = ['ignore_this.py', 'Tests_URLs.txt', 'UseCases.txt', 'Read.md', '*.pdf'] # Example file
names to ignore

foldersToIgnore = ['ignore_folder', '.git', '__pycache__', 'PersonelTest', 'MockTesting',
'ExportedFiles'] # Folders to ignore

Function to retrieve all text from files, ignoring specific folders and files

def extract_project_text(directory, ignore_files=None, ignore_folders=None):

if ignore_files is None:

```

ignore_files = []

if ignore_folders is None:

    ignore_folders = []


project_text = ""

for root, dirs, files in os.walk(directory):

    # Ignore specific folders

    dirs[:] = [d for d in dirs if d not in ignore_folders]


    for file in files:

        # Skip ignored files

        if file in ignore_files:

            continue

        # Only considering relevant file types

        if file.endswith('.py'):

            file_path = os.path.join(root, file)

            try:

                with open(file_path, 'r', encoding='utf-8') as f:

                    project_text += f"--- {file} ---\n"

                    project_text += f.read() + "\n\n"

            except Exception as e:

                print(f"Could not read file {file_path}: {e}")


    return project_text


# Function to generate a PDF with the extracted text

def create_pdf(text, output_path):

```

```
pdf = FPDF()

pdf.set_auto_page_break(auto=True, margin=15)

pdf.add_page()

pdf.set_font("Arial", size=12)


# Ensure proper encoding handling

for line in text.split("\n"):

    # Convert the text to UTF-8 and handle unsupported characters

    try:

        pdf.multi_cell(0, 10, line.encode('latin1', 'replace').decode('latin1'))

    except UnicodeEncodeError:

        # Handle any other encoding issues

        pdf.multi_cell(0, 10, line.encode('ascii', 'replace').decode('ascii'))


pdf.output(output_path)
```

Function to create PDFs for specific folders

```
def create_folder_specific_pdfs(directory, ignore_files=None, ignore_folders=None):
```

```
    if ignore_files is None:
```

```
        ignore_files = []
```

```
    if ignore_folders is None:
```

```
        ignore_folders = []
```

Create PDFs for each folder in the project

```
for folder in os.listdir(directory):
```

```
    folder_path = os.path.join(directory, folder)
```

```
    if os.path.isdir(folder_path) and folder not in ignore_folders:
```

```
folder_text = extract_project_text(folder_path, ignore_files, ignore_folders)
```

```
if folder_text:
```

```
    folder_pdf_path = os.path.join(folder_path, f"All_{folder}_files_text.pdf")
```

```
    create_pdf(folder_text, folder_pdf_path)
```

```
    print(f"PDF created for folder {folder} at: {folder_pdf_path}")
```

```
# Extract project text and create the main project PDF
```

```
project_text = extract_project_text(directory, filesToIgnore, foldersToIgnore)
```

```
if project_text:
```

```
    create_pdf(project_text, output_pdf_path)
```

```
    print(f"Main PDF created with all project's text at: {output_pdf_path}")
```

```
else:
```

```
    print("No project text found.")
```

```
# Create PDFs for each specific folder
```

```
create_folder_specific_pdfs(directory, filesToIgnore, foldersToIgnore)
```

```
--- project_structure.py ---
```

```
import os
```

```
def list_files_and_folders(directory, output_file):
```

```
    with open(output_file, 'w') as f:
```

```
        for root, dirs, files in os.walk(directory):
```

```
            # Ignore .git and __pycache__ folders
```

```
            dirs[:] = [d for d in dirs if d not in ['.git', '__pycache__']]
```

```

f.write(f"Directory: {root}\n")

for dir_name in dirs:

    f.write(f" Folder: {dir_name}\n")

for file_name in files:

    f.write(f" File: {file_name}\n")

```

```

# Update the directory path to your project folder

```

```

project_directory = "D:/HARRISBURG/Harrisburg Master's Fifth Term Late Summer/CISC
699/DiscordBotProject_CISC699"

```

```

output_file = os.path.join(project_directory, "other/project_structure.txt")

```

```

# Call the function to list files and save output to .txt

```

```

list_files_and_folders(project_directory, output_file)

```

```

print(f"File structure saved to {output_file}")

```

```

--- Config.py ---

```

```

class Config:

```

```

        DISCORD_TOKEN =

```

```

'MTI2OTM4MTE4OTA1NjMzNTk3Mw.Gihcfw.nrQ0x-JiL65P0LIQTO-rTyyXq0qC-2PSSBuXr8'

```

```

    CHANNEL_ID = 1269383349278081054

```

```

    DATABASE_PASSWORD = 'postgres'

```

```

--- css_selectors.py ---

```

```

class Selectors:

```

```

    SELECTORS = {

```

```

"google": {
  "url": "https://www.google.com/"
},
"ebay": {
  "url": "https://signin.ebay.com/signin/",
  "email_field": "#userid",
  "continue_button": "[data-testid='signin-continue-btn']",
  "password_field": "#pass",
  "login_button": "#sgnBt",
  "price": ".x-price-primary span" # CSS selector for Ebay price
},
"bestbuy": {

```

"priceUrl":

"https://www.bestbuy.com/site/microsoft-xbox-wireless-controller-for-xbox-series-x-xbox-series-s-xbox-one-windows-devices-sky-cipher-special-edition/6584960.p?skuId=6584960",

```

  "url": "https://www.bestbuy.com/signin/",
  "email_field": "#fld-e",
  "#continue_button": ".cia-form__controls button",
  "password_field": "#fld-p1",
  "SignIn_button": ".cia-form__controls button",
  "price": "[data-testid='customer-price'] span", # CSS selector for BestBuy price
  "homePage": ".v-p-right-xxs.line-clamp"
},
"opentable": {

```

```

  "url": "https://www.opentable.com/",
  "unavailableUrl": "https://www.opentable.com/r/bar-spero-washington/",
  "availableUrl": "https://www.opentable.com/r/the-rux-nashville",

```

```

    "date_field": "#restProfileSideBarDtpDayPicker-label",
    "time_field": "#restProfileSideBarDtpTimePickerDtpPicker",
    "select_date": "#restProfileSideBarDtpDayPicker-wrapper", # button[aria-label*="{ }"]
    "select_time": "h3[data-test='select-time-header']",
    "no_availability": "div._8ye6OVzeOuU- span",
    "find_table_button": ".find-table-button", # Example selector for the Find Table button
    "availability_result": ".availability-result", # Example selector for availability results
    "show_next_available_button": "button[data-test='multi-day-availability-button']", # Show
next available button

    "available_dates": "ul[data-test='time-slots'] > li", # Available dates and times

}

}

```

```
@staticmethod
```

```

def get_selectors_for_url(url):
    for keyword, selectors in Selectors.SELECTORS.items():
        if keyword in url.lower():
            return selectors

    return None # Return None if no matching selectors are found

```

```
--- exportUtils.py ---
```

```
import os
```

```
import pandas as pd
```

```
from datetime import datetime
```

```
class ExportUtils:
```



```
@staticmethod
```

```
def log_to_excel(command, url, result, entered_date=None, entered_time=None):
```

```
    # Determine the file path for the Excel file
```

```
    file_name = f"{command}.xlsx"
```

```
    file_path = os.path.join("ExportedFiles", "excelFiles", file_name)
```

```
    # Ensure directory exists
```

```
    os.makedirs(os.path.dirname(file_path), exist_ok=True)
```

```
    # Timestamp for current run
```

```
    timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
```

```
    # If date/time not entered, use current timestamp
```

```
    entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
```

```
    entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
```

```
    # Check if the file exists and create the structure if it doesn't
```

```
    if not os.path.exists(file_path):
```

```
        df = pd.DataFrame(columns=["Timestamp", "Command", "URL", "Result", "Entered Date",  
"Entered Time"])
```

```
        df.to_excel(file_path, index=False)
```

```
    # Load existing data from the Excel file
```

```
    df = pd.read_excel(file_path)
```

```
    # Append the new row
```

```
new_row = {  
    "Timestamp": timestamp,  
    "Command": command,  
    "URL": url,  
    "Result": result,  
    "Entered Date": entered_date,  
    "Entered Time": entered_time  
}
```

```
# Add the new row to the existing data and save it back to Excel  
df = pd.concat([df, pd.DataFrame([new_row])], ignore_index=True)  
df.to_excel(file_path, index=False)
```

```
return f"Data saved to Excel file at {file_path}."
```

```
@staticmethod
```

```
def export_to_html(command, url, result, entered_date=None, entered_time=None):
```

```
    """Export data to HTML format with the same structure as Excel."""
```

```
# Define file path for HTML
```

```
file_name = f"{command}.html"
```

```
file_path = os.path.join("ExportedFiles", "htmlFiles", file_name)
```

```
# Ensure directory exists
```

```
os.makedirs(os.path.dirname(file_path), exist_ok=True)
```

```
# Timestamp for current run
```

```
timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
```

```
# If date/time not entered, use current timestamp
```

```
entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
```

```
entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
```

```
# Data row to insert
```

```
new_row = {
```

```
    "Timestamp": timestamp,
```

```
    "Command": command,
```

```
    "URL": url,
```

```
    "Result": result,
```

```
    "Entered Date": entered_date,
```

```
    "Entered Time": entered_time
```

```
}
```

```
# Check if the HTML file exists and append rows
```

```
if os.path.exists(file_path):
```

```
    # Open the file and append rows
```

```
    with open(file_path, "r+", encoding="utf-8") as file:
```

```
        content = file.read()
```

```
        # Look for the closing </table> tag and append new rows before it
```

```
        if "</table>" in content:
```

```
            new_row_html =
```

```
f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><td>{new_row['Result']}</td><td>{new_row['Entered Date']}</td><td>{new_row['Entered Time']}</td></tr>\n"
```

```
content = content.replace("</table>", new_row_html + "</table>")
```

```
file.seek(0) # Move pointer to the start
```

```
file.write(content)
```

```
file.truncate() # Truncate any remaining content
```

```
file.flush() # Flush the buffer to ensure it's written
```

```
else:
```

```
    # If the file doesn't exist, create a new one with table headers
```

```
    with open(file_path, "w", encoding="utf-8") as file:
```

```
        html_content = "<html><head><title>Command Data</title></head><body>"
```

```
        html_content += f"<h1>Results for {command}</h1><table border='1'>"
```

```
                                                    html_content +=
```

```
"<tr><th>Timestamp</th><th>Command</th><th>URL</th><th>Result</th><th>Entered
```

```
Date</th><th>Entered Time</th></tr>"
```

```
                                                    html_content +=
```

```
f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><td>{new_row['Result']}</td><td>{new_row['Entered Date']}</td><td>{new_row['Entered Time']}</td></tr>\n"
```

```
        html_content += "</table></body></html>"
```

```
        file.write(html_content)
```

```
        file.flush() # Ensure content is written to disk
```

```
    return f"HTML file saved and updated at {file_path}."
```

```
--- MyBot.py ---
```

```
import discord
```

```
from discord.ext import commands
```

```
from boundary.BrowserBoundary import BrowserBoundary
from boundary.NavigationBoundary import NavigationBoundary
from boundary.HelpBoundary import HelpBoundary
from boundary.StopBoundary import StopBoundary
from boundary.LoginBoundary import LoginBoundary
from boundary.AccountBoundary import AccountBoundary
from boundary.AvailabilityBoundary import AvailabilityBoundary
from boundary.PriceBoundary import PriceBoundary
```

```
class MyBot(commands.Bot):
```

```
    async def setup_hook(self):
```

```
        await self.add_cog(BrowserBoundary())
        await self.add_cog(NavigationBoundary())
        await self.add_cog(HelpBoundary())
        await self.add_cog(StopBoundary())
        await self.add_cog(LoginBoundary())
        await self.add_cog(AccountBoundary())
        await self.add_cog(AvailabilityBoundary())
        await self.add_cog(PriceBoundary())
```

```
    async def on_ready(self):
```

```
        print(f"Logged in as {self.user}")
```

```
        channel = discord.utils.get(self.get_all_channels(), name="general") # Adjust the channel
```

```
name if needed
```

```
if channel:
```

```
    await channel.send("Hi, I'm online! Type '!project_help' to see what I can do.")
```

```
async def on_command_error(self, ctx, error):
```

```
    if isinstance(error, commands.CommandNotFound):
```

```
        await ctx.send("Command not recognized. Type !project_help to see the list of commands.")
```