--- main.py ---

```
from utils.MyBot import start_bot

from utils.Config import Config


# Initialize and run the bot

if __name__ == "__main__":

    print("Bot is starting...")

    start_bot(Config.DISCORD_TOKEN)  # Start the bot using the token from config
```

```
--- AvailabilityBoundary.py ---
from discord.ext import commands
from control.AvailabilityControl import AvailabilityControl
from DataObjects.global_vars import GlobalState

class AvailabilityBoundary(commands.Cog):

    def __init__(self):
        # Initialize control objects directly
        self.availability_control = AvailabilityControl()


    @commands.command(name="check_availability")
    async def check_availability(self, ctx):
        await ctx.send("Command recognized, passing data to control.")

        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables

        command = list[0]  # First element is the command
        url = list[1]  # Second element is the URL
        date_str = list[2]  # Third element is the date

        # Pass the command and data to the control layer using receive_command
        result = await self.availability_control.receive_command(command, url, date_str)
```

```
        # Send the result back to the user
        await ctx.send(result)


    @commands.command(name="start_monitoring_availability")
    async def start_monitoring_availability(self, ctx):
        await ctx.send("Command recognized, passing data to control.")

         list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into
command and up to 6 variables

        command = list[0]  # First element is the command
        url = list[1]  # Second element is the URL
        date_str = list[2]  # Third element is the date
        frequency = list[3] # Fourth element is the frequency

        response = await self.availability_control.receive_command(command, url, date_str, frequency)

        # Send the result back to the user
        await ctx.send(response)


    @commands.command(name='stop_monitoring_availability')
    async def stop_monitoring_availability(self, ctx):
        """Command to stop monitoring the price."""
        await ctx.send("Command recognized, passing data to control.")
```

list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables

command = list[0] # First element is the command

response = await self.availability_control.receive_command(command) # Pass the command to the control layer

await ctx.send(response)

```
--- BotBoundary.py ---
from discord.ext import commands
from control.BotControl import BotControl
from DataObjects.global_vars import GlobalState

class BotBoundary(commands.Cog):
    def __init__(self):
        self.bot_control = BotControl()  # Initialize control object

    @commands.command(name="project_help")
    async def project_help(self, ctx):
        """Handle help command by sending available commands to the user."""
        await ctx.send("Command recognized, passing data to control.")
        try:
            list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message
into command and up to 6 variables
            command = list[0]  # First element is the command

            response = await self.bot_control.receive_command(command)  # Call control layer
            await ctx.send(response)  # Send the response back to the user
        except Exception as e:
            error_msg = f"Error in HelpBoundary: {str(e)}"
            print(error_msg)
            await ctx.send(error_msg)

    @commands.command(name="stop_bot")
```

```
    async def stop_bot(self, ctx):
        """Handle stop bot command by shutting down the bot."""
        await ctx.send("Command recognized, passing data to control.")
        try:
            list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message into command and up to 6 variables
            command = list[0]  # First element is the command

            result = await self.bot_control.receive_command(command, ctx)  # Call control layer to stop the bot
            print(result)  # Send the result to the terminal since the bot will shut down
        except Exception as e:
            error_msg = f"Error in StopBoundary: {str(e)}"
            print(error_msg)
            await ctx.send(error_msg)


    @commands.command(name="receive_email")
    async def receive_email(self, ctx):
        await ctx.send("Command recognized, passing data to control.")

        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command
        file_name = list[1]  # Second element is the fileName
```

```
        result = await self.bot_control.receive_command(command, file_name) # Pass the command to the control layer
        await ctx.send(result)
```

```
--- BrowserBoundary.py ---
from discord.ext import commands
from control.BrowserControl import BrowserControl
from DataObjects.global_vars import GlobalState

class BrowserBoundary(commands.Cog):
    def __init__(self):
        self.browser_control = BrowserControl()  # Initialize Browser control object

    # Browser-related commands
    @commands.command(name='launch_browser')
    async def launch_browser(self, ctx):
        await ctx.send(f"Command recognized, passing to control object.")

        list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command

            result = await self.browser_control.receive_command(command)  # Pass the updated user_message to the control object
        await ctx.send(result)  # Send the result back to the user

    @commands.command(name="close_browser")
    async def close_browser(self, ctx):
        await ctx.send(f"Command recognized, passing to control object.")
```

```
        list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command

        result = await self.browser_control.receive_command(command)
        await ctx.send(result)

    # Login-related commands
    @commands.command(name='login')
    async def login(self, ctx):
        await ctx.send("Command recognized, passing data to control.")

        list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command
        website = list[1]
        userName = list[2]
        password = list[3]

            result = await self.browser_control.receive_command(command, website, userName, password)  # Pass the command and website to control object

        # Send the result back to the user
        await ctx.send(result)

    # Navigation-related commands
```

```
    @commands.command(name='navigate_to_website')
    async def navigate_to_website(self, ctx):
        await ctx.send("Command recognized, passing the data to control object.")  # Inform the user that the command is recognized

        list = GlobalState.parse_user_message(GlobalState.user_message)  # Parse the message into command and up to 6 variables

        command = list[0]  # First element is the command
        website = list[1]  # Second element is the URL

        result = await self.browser_control.receive_command(command, website)  # Pass the parsed variables to the control object
        await ctx.send(result)  # Send the result back to the user
```

```
--- PriceBoundary.py ---
from discord.ext import commands
from control.PriceControl import PriceControl
from DataObjects.global_vars import GlobalState

class PriceBoundary(commands.Cog):
    def __init__(self):
        # Initialize control objects directly
        self.price_control = PriceControl()

    @commands.command(name='get_price')
    async def get_price(self, ctx):
        """Command to get the price from the given URL."""
        await ctx.send("Command recognized, passing data to control.")

        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command
        website = list[1]  # Second element is the URL

        result = await self.price_control.receive_command(command, website) # Pass the command to the control layer
        await ctx.send(f"Price found: {result}")

    @commands.command(name='start_monitoring_price')
```

```
    async def start_monitoring_price(self, ctx):
        """Command to monitor price at given frequency."""
        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command
        website = list[1]  # Second element is the URL
        frequency = list[2]

        await ctx.send(f"Command recognized, starting price monitoring at {website} every {frequency} second(s).")

        response = await self.price_control.receive_command(command, website, frequency)
        await ctx.send(response)


    @commands.command(name='stop_monitoring_price')
    async def stop_monitoring_price(self, ctx):
        """Command to stop monitoring the price."""
        await ctx.send("Command recognized, passing data to control.")

        list = GlobalState.parse_user_message(GlobalState.user_message) # Parse the message into command and up to 6 variables
        command = list[0]  # First element is the command

        response = await self.price_control.receive_command(command)            # Pass the command to the control layer
```

```
await ctx.send(response)
```

--- __init__.py ---

#empty init file

```
--- AvailabilityControl.py ---
import asyncio
from entity.AvailabilityEntity import AvailabilityEntity
from datetime import datetime
from utils.css_selectors import Selectors
from utils.exportUtils import ExportUtils
from utils.configuration import load_config
from utils.email_utils import send_email_with_attachments


class AvailabilityControl:
    def __init__(self):
        self.availability_entity = AvailabilityEntity()  # Initialize the entity
        self.is_monitoring = False  # Monitor state
        self.results = []  # List to store monitoring results

    async def receive_command(self, command_data, *args):
        """Handle all commands related to availability."""
        print("Data received from boundary:", command_data)

        if command_data == "check_availability":
            url = args[0]
            date_str = args[1] if len(args) > 1 else None
            return await self.check_availability(url, date_str)

        elif command_data == "start_monitoring_availability":
            config = load_config()
```

```
                                    availability_monitor_frequency = config.get('project_options', {}).get('availability_monitor_frequency', 15)

            url = args[0]
            date_str = args[1] if len(args) > 1 else None
                        frequency = args[2] if len(args) > 2 and args[2] not in [None, ""] else availability_monitor_frequency
            return await self.start_monitoring_availability(url, date_str, frequency)

        elif command_data == "stop_monitoring_availability":
            return self.stop_monitoring_availability()

        else:
            print("Invalid command.")
            return "Invalid command."



    async def check_availability(self, url: str, date_str=None):
        """Handle availability check and export results."""
        print("Checking availability...")
        # Call the entity to check availability
        try:
            if not url:
                selectors = Selectors.get_selectors_for_url("opentable")
                url = selectors.get('availableUrl')
                if not url:
```

```
            return "No URL provided, and default URL for openTable could not be found."
        print("URL not provided, default URL for openTable is: " + url)

    availability_info = await self.availability_entity.check_availability(url, date_str)

# Prepare the result
    result = f"Checked availability: {availability_info}"
except Exception as e:
    result = f"Failed to check availability: {str(e)}"
print(result)

try:
    # Call the Excel export method from ExportUtils
    excelResult = ExportUtils.log_to_excel(
        command="check_availability",
        url=url,
        result=result,
        entered_date=datetime.now().strftime('%Y-%m-%d'),  # Pass the optional entered_date
        entered_time=datetime.now().strftime('%H:%M:%S')   # Pass the optional entered_time
    )
    print(excelResult)
    htmlResult = ExportUtils.export_to_html(
        command="check_availability",
        url=url,
        result=result,
        entered_date=datetime.now().strftime('%Y-%m-%d'),  # Pass the optional entered_date
```

```
            entered_time=datetime.now().strftime('%H:%M:%S')   # Pass the optional entered_time
        )
        print(htmlResult)

    except Exception as e:
        return f"AvailabilityControl_Error exporting data: {str(e)}"
    return result, excelResult, htmlResult



async def start_monitoring_availability(self, url: str, date_str=None, frequency=15):
    """Start monitoring availability at a specified frequency."""
    print("Monitoring availability")
    if self.is_monitoring:
        result = "Already monitoring availability."
        print(result)
        return result

    self.is_monitoring = True  # Set monitoring to active
    try:
        while self.is_monitoring:
            # Call entity to check availability
            result = await self.check_availability(url, date_str)
            self.results.append(result) # Store the result in the list
            send_email_with_attachments("check_availability.html")
            send_email_with_attachments("check_availability.xlsx")
            await asyncio.sleep(frequency)  # Wait for the specified frequency before checking again
```

```
    except Exception as e:
        error_message = f"Failed to monitor availability: {str(e)}"
        print(error_message)
        return error_message

    return self.results



def stop_monitoring_availability(self):
    """Stop monitoring availability."""
    print("Stopping availability monitoring...")
    result = None
    try:
        if not self.is_monitoring:
            # If no monitoring session is active
            result = "There was no active availability monitoring session. Nothing to stop."
        else:
            # Stop monitoring and collect results
            self.is_monitoring = False
            result = "Results for availability monitoring:\n"
            result += "\n".join(self.results)
            result = result + "\n" + "\nMonitoring stopped successfully!"
            print(result)
    except Exception as e:
        # Handle any error that occurs
```

```
    result = f"Error stopping availability monitoring: {str(e)}"


return result
```

```
--- BotControl.py ---

import discord
from utils.email_utils import send_email_with_attachments


class BotControl:
    async def receive_command(self, command_data, *args):
        """Handle commands related to help and stopping the bot."""
        print("Data received from boundary:", command_data)


        # Handle help commands
        if command_data == "project_help":
            try:
                help_message = (
                    "Here are the available commands:\n"
                    "!project_help - Get help on available commands.\n"
                    "!fetch_all_accounts - Fetch all stored accounts.\n"
                    "!add_account 'username' 'password' 'website' - Add a new account to the database.\n"
                    "!fetch_account_by_website 'website' - Fetch account details by website.\n"
                    "!delete_account 'account_id' - Delete an account by its ID.\n"
                    "!launch_browser - Launch the browser.\n"
                    "!close_browser - Close the browser.\n"
                    "!navigate_to_website 'url' - Navigate to a specified website.\n"
                    "!login 'website' - Log in to a website (e.g., !login bestbuy).\n"
                    "!get_price 'url' - Check the price of a product on a specified website.\n"
                     "!start_monitoring_price 'url' 'frequency' - Start monitoring a product's price at a specific
interval (frequency in minutes).\n"
```

```
                "!stop_monitoring_price - Stop monitoring the product's price.\n"
                "!check_availability 'url' - Check availability for a restaurant or service.\n"
                    "!start_monitoring_availability 'url' 'frequency' - Monitor availability at a specific interval.\n"
                "!stop_monitoring_availability - Stop monitoring availability.\n"
                "!stop_bot - Stop the bot.\n"
            )
            return help_message
        except Exception as e:
            error_msg = f"Error handling help command: {str(e)}"
            print(error_msg)
            return error_msg

    # Handle stop bot commands
    elif command_data == "stop_bot":
        try:
            ctx = args[0] if args else None
            bot = ctx.bot  # Get the bot instance from the context
            await ctx.send("The bot is shutting down...")
            print("Bot is shutting down...")
            await bot.close()  # Close the bot
            result = "Bot has been shut down."
            print(result)
            return result
        except Exception as e:
            error_msg = f"Error shutting down the bot: {str(e)}"
```

```
        print(error_msg)
        return error_msg


# Handle receive email commands
elif command_data == "receive_email":
    try:
        file_name = args[0] if args else None
        if file_name:
            print(f"Sending email with the file '{file_name}'...")
            result = send_email_with_attachments(file_name)
            print(result)
        else:
            result = "Please specify a file to send, e.g., !receive_email monitor_price.html"
        return result
    except Exception as e:
        error_msg = f"Error shutting down the bot: {str(e)}"
        print(error_msg)
        return error_msg


# Default response for invalid commands
else:
    try:
        return "Invalid command."
    except Exception as e:
```

```
error_msg = f"Error handling invalid command: {str(e)}"

print(error_msg)

return error_msg
```

```
--- BrowserControl.py ---
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors  # Used in both LoginControl and NavigationControl
import re  # Used for URL pattern matching in LoginControl

class BrowserControl:
    def __init__(self):
        self.browser_entity = BrowserEntity()  # Initialize the entity object inside the control layer

    # Browser-related command handler
    async def receive_command(self, command_data, *args):
        print("Data Received from boundary object: ", command_data)

        # Handle browser commands
        if command_data == "launch_browser":
            try:
                result = self.browser_entity.launch_browser()
                return f"Control Object Result: {result}"
            except Exception as e:
                return f"Control Layer Exception: {str(e)}"

        elif command_data == "close_browser":
            try:
                result = self.browser_entity.close_browser()
                return f"Control Object Result: {result}"
            except Exception as e:
```

```
        return f"Control Layer Exception: {str(e)}"


# Handle login commands
elif command_data == "login":
    try:
        site = args[0]
        username = args[1]
        password = args[2]
        print(f"Username: {username}, Password: {password}")

        # Improved regex to detect URLs even without http/https
        url_pattern = re.compile(r'(https?://)?(www\.)?(\w+)(\.\w{2,})')

        # Check if the input is a full URL or a site name
        if url_pattern.search(site):
            # If it contains a valid domain pattern, treat it as a URL
            if not site.startswith('http'):
                # Add 'https://' if the URL does not include a protocol
                url = f"https://{site}"
            else:
                url = site
            print(f"Using provided URL: {url}")
        else:
            # If not a URL, look it up in the CSS selectors
            selectors = Selectors.get_selectors_for_url(site)
            if not selectors or 'url' not in selectors:
```

```
                return f"URL for {site} not found."
            url = selectors.get('url')
            print(f"URL from selectors: {url}")

        if not url:
            return f"URL for {site} not found."

        result = await self.browser_entity.login(url, username, password)
        return f"Control Object Result: {result}"
    except Exception as e:
        return f"Control Layer Exception: {str(e)}"

# Handle navigation commands
elif command_data == "navigate_to_website" and site:
    url_pattern = re.compile(r'(https?://)?(www\.)?(\w+)(\.\w{2,})')

    # Check if the input is a full URL or a site name
    if url_pattern.search(site):
        # If it contains a valid domain pattern, treat it as a URL
        if not site.startswith('http'):
            # Add 'https://' if the URL does not include a protocol
            url = f"https://{site}"
        else:
            url = site
        print(f"Using provided URL: {url}")
    else:
```

```
        # If not a URL, look it up in the CSS selectors
        selectors = Selectors.get_selectors_for_url(site)
        if not selectors or 'url' not in selectors:
            return f"URL for {site} not found."
        url = selectors.get('url')

        print("URL not provided, default URL for Google is: " + url)

    try:
        result = self.browser_entity.navigate_to_website(url)
        return f"Control Object Result: {result}"
    except Exception as e:
        return f"Control Layer Exception: {str(e)}"

else:
    return "Invalid command."
```

```
--- PriceControl.py ---
import asyncio
from datetime import datetime
from entity.PriceEntity import PriceEntity
from utils.configuration import load_config
from utils.css_selectors import Selectors
from utils.exportUtils import ExportUtils
from utils.email_utils import send_email_with_attachments



class PriceControl:
    def __init__(self):
        self.price_entity = PriceEntity()  # Initialize PriceEntity for fetching and export
        self.is_monitoring = False  # Monitoring flag
        self.results = []  # Store monitoring results


    async def receive_command(self, command_data, *args):
        """Handle all price-related commands and process business logic."""
        print("Data received from boundary:", command_data)

        if command_data == "get_price":
            url = args[0] if args else None
            return await self.get_price(url)

        elif command_data == "start_monitoring_price":
```

```
            config = load_config()
            price_monitor_frequency = config.get('project_options', {}).get('price_monitor_frequency', 15)
            url = args[0] if args else None
                        frequency = args[1] if len(args) > 1 and args[1] not in [None, ""] else price_monitor_frequency
            return await self.start_monitoring_price(url, frequency)

        elif command_data == "stop_monitoring_price":
            return self.stop_monitoring_price()

        else:
            return "Invalid command."



    async def get_price(self, url: str):
        """Handle fetching the price from the entity."""
        print("getting price...")
        try:
            if not url:
                selectors = Selectors.get_selectors_for_url("bestbuy")
                url = selectors.get('priceUrl')
                if not url:
                    return "No URL provided, and default URL for BestBuy could not be found."
                print("URL not provided, default URL for BestBuy is: " + url)

            # Fetch the price from the entity
```

```
    result = self.price_entity.get_price_from_page(url)
    print(f"Price found: {result}")
except Exception as e:
    return f"Failed to fetch price: {str(e)}"


try:
    # Call the Excel export method from ExportUtils
    excelResult = ExportUtils.log_to_excel(
        command="get_price",
        url=url,
        result=result,
        entered_date=datetime.now().strftime('%Y-%m-%d'),  # Pass the optional entered_date
        entered_time=datetime.now().strftime('%H:%M:%S')   # Pass the optional entered_time
    )
    print(excelResult)
    htmlResult = ExportUtils.export_to_html(
        command="get_price",
        url=url,
        result=result,
        entered_date=datetime.now().strftime('%Y-%m-%d'),  # Pass the optional entered_date
        entered_time=datetime.now().strftime('%H:%M:%S')   # Pass the optional entered_time
    )
    print(htmlResult)

except Exception as e:
```

```
        return f"PriceControl_Error exporting data: {str(e)}"

    return result, excelResult, htmlResult



async def start_monitoring_price(self, url: str, frequency=10):
    """Start monitoring the price at a given interval."""
    print("Starting price monitoring...")
    try:
        if self.is_monitoring:
            return "Already monitoring prices."

        self.is_monitoring = True
        previous_price = None

        while self.is_monitoring:
            current_price = await self.get_price(url)
            # Determine price changes and prepare the result
            result = ""
            if current_price:
                if previous_price is None:
                    result = f"Starting price monitoring. Current price: {current_price}"
                elif current_price > previous_price:
                    result = f"Price went up! Current price: {current_price} (Previous: {previous_price})"
                elif current_price < previous_price:
                                result = f"Price went down! Current price: {current_price} (Previous:
```

```
{previous_price})"
                else:
                    result = f"Price remains the same: {current_price}"
                previous_price = current_price

                send_email_with_attachments("get_price.html")
                send_email_with_attachments("check_availability.xlsx")
            else:
                result = "Failed to retrieve the price."

            # Add the result to the results list
            self.results.append(result)
            await asyncio.sleep(frequency)

        except Exception as e:
            self.results.append(f"Failed to monitor price: {str(e)}")


    def stop_monitoring_price(self):
        """Stop the price monitoring loop."""
        print("Stopping price monitoring...")
        result = None
        try:
            if not self.is_monitoring:
                # If no monitoring session is active
                result = "There was no active price monitoring session. Nothing to stop."
```

```
    else:
        # Stop monitoring and collect results
        self.is_monitoring = False
        result = "Results for price monitoring:\n"
        result += "\n".join(self.results)
        result = result + "\n" +"\nPrice monitoring stopped successfully!"
        print(result)
except Exception as e:
    # Handle any error that occurs
    result = f"Error stopping price monitoring: {str(e)}"

return result
```

--- __init__.py ---

#empty init file

```
--- global_vars.py ---
import re

class GlobalState:
    user_message = 'default'

    @classmethod
    def reset_user_message(cls):
        """Reset the global user_message variable to None."""
        cls.user_message = None

    @classmethod
    def parse_user_message(cls, message):
        """
        Parses a user message by splitting it into command and up to 6 variables.
        Handles quoted substrings so that quoted parts (e.g., "October 2") remain intact.
        """
        #print(f"User_message before parsing: {message}")
        message = message.replace("!", "").strip()  # Remove "!" and strip spaces
        #print(f"User_message after replacing '!' with empty string: {message}")

        # Simple split by spaces, keeping quoted substrings intact
        parts = re.findall(r'\"[^\"]+\"|\S+', message)
        #print(f"Parts after splitting: {parts}")

         # Ensure we always return 6 variables (command + 5 parts), even if some are empty
```

```
    result = [parts[i].strip("") if len(parts) > i else "" for i in range(6)]  # List comprehension to handle missing parts


    #print(f"Result: {result}")
    return result  # Return the list (or tuple if needed)
```

```
--- AvailabilityEntity.py ---
import asyncio
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from utils.configuration import load_config

class AvailabilityEntity:

    config = load_config()
    search_element_timeOut = config.get('project_options', {}).get('search_element_timeOut', 15)
    sleep_time = config.get('project_options', {}).get('sleep_time', 15)

    def __init__(self):
        self.browser_entity = BrowserEntity()


    async def check_availability(self, url: str, date_str=None, timeout=search_element_timeOut):
        try:
            # Use BrowserEntity to navigate to the URL
            self.browser_entity.navigate_to_website(url)

            # Get selectors for the given URL
            selectors = Selectors.get_selectors_for_url(url)
```

```
        # Perform date selection (optional)
        if date_str:
            try:
                await asyncio.sleep(self.sleep_time)  # Wait for updates to load
                print(selectors['date_field'])
                            date_field  =  self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['date_field'])
                date_field.click()
                await asyncio.sleep(self.sleep_time)
                        date_button  =  self.browser_entity.driver.find_element(By.CSS_SELECTOR,
f"{selectors['select_date']} button[aria-label*=\"{date_str}\"]")
                date_button.click()
            except Exception as e:
                return f"Failed to select the date: {str(e)}"

        await asyncio.sleep(self.sleep_time)  # Wait for updates to load

        # Initialize flags for select_time and no_availability elements
        select_time_seen = False
        no_availability_seen = False
        try:
            # Check if 'select_time' is available within the given timeout
            WebDriverWait(self.browser_entity.driver, timeout).until(
                EC.presence_of_element_located((By.CSS_SELECTOR, selectors['select_time']))
            )
```

```
            select_time_seen = True  # If found, set the flag to True
        except:
            select_time_seen = False  # If not found within timeout
        try:
            # Check if 'no_availability' is available within the given timeout
            WebDriverWait(self.browser_entity.driver, timeout).until(
                                        lambda   driver:   len(driver.find_elements(By.CSS_SELECTOR,
selectors['show_next_available_button'])) > 0
            )
            no_availability_seen = True  # If found, set the flag to True
        except:
            no_availability_seen = False  # If not found within timeout

        # Logic to determine availability
        if select_time_seen:
            return f"Selected or default date {date_str if date_str else 'current date'} is available for
booking."
        elif no_availability_seen:
            return "No availability for the selected date."
        else:
            return "Unable to determine availability. Please try again."

    except Exception as e:
        return f"Failed to check availability: {str(e)}"
```

```
--- BrowserEntity.py ---
import asyncio
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from selenium import webdriver
from selenium.webdriver.chrome.service import Service
from utils.configuration import load_config
from utils.css_selectors import Selectors


class BrowserEntity:
    _instance = None
    config = load_config()
    search_element_timeOut = config.get('project_options', {}).get('search_element_timeOut', 15)
    sleep_time = config.get('project_options', {}).get('sleep_time', 3)

    def __new__(cls, *args, **kwargs):
        if not cls._instance:
            cls._instance = super(BrowserEntity, cls).__new__(cls, *args, **kwargs)
        return cls._instance


    def __init__(self):
        self.driver = None
        self.browser_open = False
```

```
def set_browser_open(self, is_open: bool):
    self.browser_open = is_open



def is_browser_open(self) -> bool:
    return self.browser_open



def launch_browser(self):
    try:
        if not self.browser_open:
            options = webdriver.ChromeOptions()
            options.add_argument("--remote-debugging-port=9222")
            options.add_experimental_option("excludeSwitches", ["enable-automation"])
            options.add_experimental_option('useAutomationExtension', False)
            options.add_argument("--start-maximized")
            options.add_argument("--disable-notifications")
            options.add_argument("--disable-popup-blocking")
            options.add_argument("--disable-infobars")
            options.add_argument("--disable-extensions")
            options.add_argument("--disable-webgl")
            options.add_argument("--disable-webrtc")
            options.add_argument("--disable-rtc-smoothing")
```

```
            self.driver = webdriver.Chrome(service=Service(), options=options)
            self.browser_open = True
            result = "Browser launched."
            return result
        else:
            result = "Browser is already running."
            return result
    except Exception as e:
        result = f"BrowserEntity_Failed to launch browser: {str(e)}"
        return result

def close_browser(self):
    try:
        if self.browser_open and self.driver:
            self.driver.quit()
            self.browser_open = False
            return "Browser closed."
        else:
            return "No browser is currently open."
    except Exception as e:
        return f"BrowserEntity_Failed to close browser: {str(e)}"

def navigate_to_website(self, url):
    try:
        if not self.is_browser_open():
            launch_message = self.launch_browser()
```

```
            if "Failed" in launch_message:
                return launch_message

        if self.driver:
            self.driver.get(url)
            return f"Navigated to {url}"
        else:
            return "Failed to open browser."
    except Exception as e:
        return f"BrowserEntity_Failed to navigate to {url}: {str(e)}"

async def login(self, url, username, password):
    try:
        navigate_message = self.navigate_to_website(url)
        if "Failed" in navigate_message:
            return navigate_message

                                    email_field = self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['email_field'])
        email_field.send_keys(username)
        await asyncio.sleep(self.sleep_time)

                                    password_field = self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['password_field'])
        password_field.send_keys(password)
        await asyncio.sleep(self.sleep_time)
```

```
                                    sign_in_button = self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['SignIn_button'])
            sign_in_button.click()
            await asyncio.sleep(self.sleep_time)

                                                                WebDriverWait(self.driver,
self.search_element_timeOut).until(EC.presence_of_element_located((By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['homePage'])))
            return f"Logged in to {url} successfully with username: {username}"
        except Exception as e:
            return f"BrowserEntity_Failed to log in to {url}: {str(e)}"
```

```
--- PriceEntity.py ---
from selenium.webdriver.common.by import By
from entity.BrowserEntity import BrowserEntity
from utils.css_selectors import Selectors  # Import selectors to get CSS selectors for the browser


class PriceEntity:
    """PriceEntity is responsible for interacting with the system (browser) to fetch prices
    and handle the exporting of data to Excel and HTML."""

    def __init__(self):
        self.browser_entity = BrowserEntity()

    def get_price_from_page(self, url: str):
        # Navigate to the URL using BrowserEntity
        self.browser_entity.navigate_to_website(url)
        selectors = Selectors.get_selectors_for_url(url)
        try:
            # Find the price element on the page using the selector
                        price_element = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['price'])
            result = price_element.text
            return result
        except Exception as e:
            return f"Error fetching price: {str(e)}"
```

--- __init__.py ---

#empty init file

```
--- configuration.py ---

import json


#class configuration:

def load_config():
    """Loads the configuration file and returns the settings."""
    try:
        with open('config.json', 'r') as config_file:
            config_data = json.load(config_file)
            return config_data
    except FileNotFoundError:
        print("Configuration file not found. Using default settings.")
        return {}
    except json.JSONDecodeError:
        print("Error decoding JSON. Please check the format of your config.json file.")
        return {}
```

```
--- css_selectors.py ---

class Selectors:
    SELECTORS = {
        "google": {
            "url": "https://www.google.com/"
        },
        "ebay": {
            "url": "https://signin.ebay.com/signin/",
            "email_field": "#userid",
            "continue_button": "[data-testid*='signin-continue-btn']",
            "password_field": "#pass",
            "login_button": "#sgnBt",
            "price": ".x-price-primary span"  # CSS selector for Ebay price
        },
        "bestbuy": {
                                                                                "priceUrl":
"https://www.bestbuy.com/site/microsoft-xbox-wireless-controller-for-xbox-series-x-xbox-series-s-xb
ox-one-windows-devices-sky-cipher-special-edition/6584960.p?skuId=6584960",
            "url": "https://www.bestbuy.com/signin/",
            "email_field": "#fld-e",
            #"continue_button": ".cia-form__controls  button",
            "password_field": "#fld-p1",
            "SignIn_button": ".cia-form__controls  button",
            "price": "[data-testid='customer-price'] span",  # CSS selector for BestBuy price
            "homePage": ".v-p-right-xxs.line-clamp"
        },
```

```
        "opentable": {
            "url": "https://www.opentable.com/",
            "unavailableUrl": "https://www.opentable.com/r/bar-spero-washington/",
            "availableUrl": "https://www.opentable.com/r/the-rux-nashville",
            "availableUrl2": "https://www.opentable.com/r/hals-the-steakhouse-nashville",
            "date_field": "#restProfileSideBarDtpDayPicker-label",
            "time_field": "#restProfileSideBartimePickerDtpPicker",
            "select_date": "#restProfileSideBarDtpDayPicker-wrapper", # button[aria-label*="{}"]
            "select_time": "h3[data-test='select-time-header']",
            "no_availability": "div._8ye6OVzeOuU- span",
            "find_table_button": ".find-table-button",  # Example selector for the Find Table button
            "availability_result": ".availability-result",  # Example selector for availability results
                "show_next_available_button": "button[data-test='multi-day-availability-button']",   # Show next available button
            "available_dates": "ul[data-test='time-slots'] > li",  # Available dates and times

        }
    }

    @staticmethod
    def get_selectors_for_url(url):
        for keyword, selectors in Selectors.SELECTORS.items():
            if keyword in url.lower():
                return selectors
        return None  # Return None if no matching selectors are found
```

```
--- email_utils.py ---

# email_utils.py

import smtplib

from email.mime.multipart import MIMEMultipart

from email.mime.text import MIMEText

from email.mime.base import MIMEBase

from email import encoders

import os

from utils.Config import Config


def send_email_with_attachments(file_name=None):

    try:

        # Setup the MIME

        msg = MIMEMultipart()

        msg['From'] = Config.EMAIL_USER

        msg['To'] = Config.EMAIL_RECEIVER

        msg['Subject'] = "Exported Files from Discord Bot"


        # Body of the email

        body = "Attached is the exported file you requested."

        msg.attach(MIMEText(body, 'plain'))


        # Check if a specific file was requested

        if file_name:

            file_path = None

            # Search in both directories
```

```
    for folder in ['excelFiles', 'htmlFiles']:
        possible_path = os.path.join('./ExportedFiles', folder, file_name)
        if os.path.exists(possible_path):
            file_path = possible_path
            break

    if not file_path:
        return f"File '{file_name}' not found in either excelFiles or htmlFiles."

    # Attach the requested file
    attachment = open(file_path, "rb")
    part = MIMEBase('application', 'octet-stream')
    part.set_payload(attachment.read())
    encoders.encode_base64(part)
    part.add_header('Content-Disposition', f"attachment; filename= {file_name}")
    msg.attach(part)
    attachment.close()
else:
    return "Please specify a file to send."

# Send the email
server = smtplib.SMTP(Config.EMAIL_HOST, Config.EMAIL_PORT)
server.starttls()
server.login(Config.EMAIL_USER, Config.EMAIL_PASSWORD)
text = msg.as_string()
server.sendmail(Config.EMAIL_USER, Config.EMAIL_RECEIVER, text)
```

```
        server.quit()

        return f"Email with file '{file_name}' sent successfully!"
    except Exception as e:
        return f"Failed to send email: {str(e)}"
```

```
--- exportUtils.py ---
import os
import pandas as pd
from datetime import datetime


class ExportUtils:


    @staticmethod
    def log_to_excel(command, url, result, entered_date=None, entered_time=None):
        # Determine the file path for the Excel file
        file_name = f"{command}.xlsx"
        file_path = os.path.join("ExportedFiles", "excelFiles", file_name)


        # Ensure directory exists
        os.makedirs(os.path.dirname(file_path), exist_ok=True)


        # Timestamp for current run
        timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')


        # If date/time not entered, use current timestamp
        entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
        entered_time = entered_time or datetime.now().strftime('%H:%M:%S')


        # Check if the file exists and create the structure if it doesn't
        if not os.path.exists(file_path):
            df = pd.DataFrame(columns=["Timestamp", "Command", "URL", "Result", "Entered Date",
```

```
"Entered Time"])
            df.to_excel(file_path, index=False)

        # Load existing data from the Excel file
        df = pd.read_excel(file_path)

        # Append the new row
        new_row = {
            "Timestamp": timestamp,
            "Command": command,
            "URL": url,
            "Result": result,
            "Entered Date": entered_date,
            "Entered Time": entered_time
        }

        # Add the new row to the existing data and save it back to Excel
        df = pd.concat([df, pd.DataFrame([new_row])], ignore_index=True)
        df.to_excel(file_path, index=False)

        return f"Data saved to Excel file at {file_path}."

    @staticmethod
    def export_to_html(command, url, result, entered_date=None, entered_time=None):
        """Export data to HTML format with the same structure as Excel."""
```

```
# Define file path for HTML
file_name = f"{command}.html"
file_path = os.path.join("ExportedFiles", "htmlFiles", file_name)

# Ensure directory exists
os.makedirs(os.path.dirname(file_path), exist_ok=True)

# Timestamp for current run
timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')

# If date/time not entered, use current timestamp
entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
entered_time = entered_time or datetime.now().strftime('%H:%M:%S')

# Data row to insert
new_row = {
    "Timestamp": timestamp,
    "Command": command,
    "URL": url,
    "Result": result,
    "Entered Date": entered_date,
    "Entered Time": entered_time
}

# Check if the HTML file exists and append rows
if os.path.exists(file_path):
```

```
        # Open the file and append rows
        with open(file_path, "r+", encoding="utf-8") as file:
            content = file.read()
            # Look for the closing </table> tag and append new rows before it
            if "</table>" in content:
                new_row_html = f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><td>{new_row['Result']}</td><td>{new_row['Entered Date']}</td><td>{new_row['Entered Time']}</td></tr>\n"
                content = content.replace("</table>", new_row_html + "</table>")
                file.seek(0)  # Move pointer to the start
                file.write(content)
                file.truncate()  # Truncate any remaining content
                file.flush()  # Flush the buffer to ensure it's written
        else:
            # If the file doesn't exist, create a new one with table headers
            with open(file_path, "w", encoding="utf-8") as file:
                html_content = "<html><head><title>Command Data</title></head><body>"
                html_content += f"<h1>Results for {command}</h1><table border='1'>"
                html_content += "<tr><th>Timestamp</th><th>Command</th><th>URL</th><th>Result</th><th>Entered Date</th><th>Entered Time</th></tr>"
                html_content += f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><td>{new_row['Result']}</td><td>{new_row['Entered Date']}</td><td>{new_row['Entered Time']}</td></tr>\n"
```

```
        html_content += "</table></body></html>"
        file.write(html_content)
        file.flush()  # Ensure content is written to disk

    return f"HTML file saved and updated at {file_path}."
```

```
--- MyBot.py ---
import discord
from discord.ext import commands
from boundary.BrowserBoundary import BrowserBoundary
from boundary.AvailabilityBoundary import AvailabilityBoundary
from boundary.PriceBoundary import PriceBoundary
from boundary.BotBoundary import BotBoundary
from DataObjects.global_vars import GlobalState

# Bot initialization
intents = discord.Intents.default()
intents.message_content = True  # Enable reading message content

class MyBot(commands.Bot):

    def __init__(self, *args, **kwargs):
        super().__init__(*args, **kwargs)

    async def on_message(self, message):
        if message.author == self.user:  # Prevent the bot from replying to its own messages
            return

        print(f"Message received: {message.content}")
        GlobalState.user_message = message.content

        if GlobalState.user_message.lower() in ["hi", "hey", "hello"]:
```

```
            await message.channel.send("Hi, how can I help you?")

        elif GlobalState.user_message.startswith("!"):
            print("User message: ", GlobalState.user_message)

        else:
            await message.channel.send("I'm sorry, I didn't understand that. Type !project_help to see the list of commands.")

        await self.process_commands(message)
        GlobalState.reset_user_message()  # Reset the global user_message variable
        #print("User_message reset to empty string")

    async def setup_hook(self):
        await self.add_cog(BrowserBoundary())  # Add your boundary objects
        await self.add_cog(AvailabilityBoundary())
        await self.add_cog(PriceBoundary())
        await self.add_cog(BotBoundary())

    async def on_ready(self):
        print(f"Logged in as {self.user}")
            channel = discord.utils.get(self.get_all_channels(), name="general")  # Adjust the channel name if needed
        if channel:
            await channel.send("Hi, I'm online! Type '!project_help' to see what I can do.")
```

```
    async def on_command_error(self, ctx, error):
        if isinstance(error, commands.CommandNotFound):
            print("Command not recognized:")
            print(error)
             await ctx.channel.send("I'm sorry, I didn't understand that. Type !project_help to see the list of commands.")

# Initialize the bot instance
bot = MyBot(command_prefix="!", intents=intents, case_insensitive=True)

def start_bot(token):
    """Run the bot with the provided token."""
    bot.run(token)
```