

```
--- main.py ---
```

```
from utils.MyBot import MyBot
```

```
from utils.Config import Config
```

```
import discord
```

```
intents = discord.Intents.default()
```

```
intents.message_content = True # Enable reading message content
```

```
# Initialize and run the bot
```

```
if __name__ == "__main__":
```

```
    bot = MyBot(command_prefix="!", intents=intents, case_insensitive=True)
```

```
    print("Bot is starting...")
```

```
    bot.run(Config.DISCORD_TOKEN) # Run the bot with your token
```

```
--- AccountBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.AccountControl import AccountControl
```

```
class AccountBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.control = AccountControl() # Initialize control object
```

```
    @commands.command(name="fetch_all_accounts")
```

```
    async def fetch_all_accounts(self, ctx):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control object
```

```
commandToPass = "fetch_all_accounts"
```

```
result = self.control.receive_command(commandToPass)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="fetch_account_by_website")
```

```
async def fetch_account_by_website(self, ctx, website: str):
```

```
    await ctx.send(f"Command recognized, passing data to control for website {website}.")
```

```
# Pass the command and website to control
```

```
commandToPass = "fetch_account_by_website"
```

```
result = self.control.receive_command(commandToPass, website)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="add_account")
```

```
async def add_account(self, ctx, username: str, password: str, website: str):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command and account details to control
```

```
commandToPass = "add_account"
```

```
result = self.control.receive_command(commandToPass, username, password, website)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
@commands.command(name="delete_account")
```

```
async def delete_account(self, ctx, account_id: int):
```

```
    await ctx.send(f"Command recognized, passing data to control to delete account with ID  
{account_id}.")
```

```
# Pass the command and account ID to control
```

```
commandToPass = "delete_account"
```

```
result = self.control.receive_command(commandToPass, account_id)
```

```
# Send the result (prepared by control) back to the user
```

```
await ctx.send(result)
```

```
--- AvailabilityBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.AvailabilityControl import AvailabilityControl
```

```
class AvailabilityBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        # Initialize control objects directly
```

```
        self.availability_control = AvailabilityControl()
```

```
@commands.command(name="check_availability")
```

```
async def check_availability(self, ctx, url: str, date_str=None):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
    # Pass the command and data to the control layer using receive_command
```

```
    command_to_pass = "check_availability"
```

```
    result = await self.availability_control.receive_command(command_to_pass, url, date_str)
```

```
    # Send the result back to the user
```

```
    await ctx.send(result)
```

```
@commands.command(name="monitor_availability")
```

```
async def monitor_availability(self, ctx, url: str, date_str=None, frequency: int = 15):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```
    # Pass the command and data to the control layer using receive_command
```

```
    command_to_pass = "monitor_availability"
```

```
    response = await self.availability_control.receive_command(command_to_pass, url, date_str,  
frequency)
```

```
    # Send the result back to the user
```

```
    await ctx.send(response)
```

```
@commands.command(name="stop_monitoring_availability")
```

```
async def stop_monitoring(self, ctx):
```

```
    await ctx.send("Command recognized, passing data to control.")
```

```

# Pass the command to the control layer using receive_command

command_to_pass = "stop_monitoring_availability"

response = self.availability_control.receive_command(command_to_pass)


# Send the result back to the user

await ctx.send(response)

```

--- BrowserBoundary.py ---

```

from discord.ext import commands

```

```

from control.BrowserControl import BrowserControl

```

```

class BrowserBoundary(commands.Cog):

```

```

    def __init__(self):

```

```

        self.browser_control = BrowserControl() # Initialize the control object

```

```

    @commands.command(name='launch_browser')

```

```

    async def launch_browser(self, ctx):

```

```

        # Inform the user that the command is recognized

```

```

        await ctx.send("Command recognized, passing the data to control object.")

```

```

        commandToPass = "launch_browser"

```

```

        result = self.browser_control.receive_command(commandToPass) # Pass data to the control
object

```

```

        await ctx.send(result) # Send the result back to the user

```

```

    @commands.command(name="close_browser")

```

```

async def stop_bot(self, ctx):

    # Inform the user that the command is recognized

    await ctx.send("Command recognized, passing the data to control object.")


    commandToPass = "close_browser"

    result = self.browser_control.receive_command(commandToPass) # Pass data to the control
object

    await ctx.send(result) # Send the result back to the user

```

--- HelpBoundary.py ---

```

from discord.ext import commands

```

```

from control.HelpControl import HelpControl

```

```

class HelpBoundary(commands.Cog):

```

```

    def __init__(self):

```

```

        self.control = HelpControl() # Initialize control object

```

```

    @commands.command(name="project_help")

```

```

    async def project_help(self, ctx):

```

```

        await ctx.send("Command recognized, passing data to control.")

```

```

        # Pass the command to the control object

```

```

        commandToPass = "project_help"

```

```

        response = self.control.receive_command(commandToPass)

```

```

        # Send the response back to the user

```

```
await ctx.send(response)
```

```
--- LoginBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.LoginControl import LoginControl
```

```
class LoginBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.login_control = LoginControl()
```

```
    @commands.command(name='login')
```

```
    async def login(self, ctx, site: str):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
        # Pass the command and site to control
```

```
        commandToPass = "login"
```

```
        result = await self.login_control.receive_command(commandToPass, site)
```

```
        # Send the result back to the user
```

```
        await ctx.send(result)
```

```
--- NavigationBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.NavigationControl import NavigationControl
```

```

class NavigationBoundary(commands.Cog):

    def __init__(self):
        self.navigation_control = NavigationControl()           # Initialize the control object

    @commands.command(name='navigate_to_website')
    async def navigate_to_website(self, ctx, url: str=None):
        await ctx.send("Command recognized, passing the data to control object.")    # Inform the
user that the command is recognized

        commandToPass = "navigate_to_website"

        result = self.navigation_control.receive_command(commandToPass, url)         # Pass the
command and URL to the control object

        await ctx.send(result)                                                       # Send the result back to the user

```

--- PriceBoundary.py ---

```

from discord.ext import commands
from control.PriceControl import PriceControl

```

```

class PriceBoundary(commands.Cog):

    def __init__(self):
        # Initialize control objects directly
        self.price_control = PriceControl()

    @commands.command(name='get_price')
    async def get_price(self, ctx, url: str=None):

```



```
"""Command to get the price from the given URL."""
```

```
await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control layer
```

```
command_to_pass = "get_price"
```

```
result = await self.price_control.receive_command(command_to_pass, url)
```

```
await ctx.send(result)
```

```
@commands.command(name='start_monitoring_price')
```

```
async def start_monitoring_price(self, ctx, url: str = None, frequency: int = 20):
```

```
    """Command to monitor price at given frequency."""
```

```
        await ctx.send(f"Command recognized, starting price monitoring at {url} every {frequency}  
second(s).")
```

```
# Pass the command and data to the control layer
```

```
command_to_pass = "monitor_price"
```

```
response = await self.price_control.receive_command(command_to_pass, url, frequency)
```

```
await ctx.send(response)
```

```
@commands.command(name='stop_monitoring_price')
```

```
async def stop_monitoring_price(self, ctx):
```

```
    """Command to stop monitoring the price."""
```

```
await ctx.send("Command recognized, passing data to control.")
```

```
# Pass the command to the control layer
```

```
command_to_pass = "stop_monitoring_price"
```

```
response = self.price_control.receive_command(command_to_pass)
```

```
await ctx.send(response)
```

```
--- StopBoundary.py ---
```

```
from discord.ext import commands
```

```
from control.StopControl import StopControl
```

```
class StopBoundary(commands.Cog):
```

```
    def __init__(self):
```

```
        self.control = StopControl() # Initialize control object
```

```
    @commands.command(name="stop_bot")
```

```
    async def stop_bot(self, ctx):
```

```
        await ctx.send("Command recognized, passing data to control.")
```

```
        # Pass the command to the control object
```

```
        commandToPass = "stop_bot"
```

```
        result = await self.control.receive_command(commandToPass, ctx)
```

```
        print(result) # Send the result back to the Terminal. since the bot is shut down, it won't be able  
to send the message back to the user.
```

```
--- __init__.py ---
```

```
#empty init file
```

```
--- AccountControl.py ---
```

```
from DataObjects.AccountDAO import AccountDAO
```

```
class AccountControl:
```

```
    def __init__(self):
```

```
self.account_dao = AccountDAO() # DAO for database operations
```

```
def receive_command(self, command_data, *args):
```

```
    """Handle all account-related commands and process business logic."""
```

```
    print("Data received from boundary:", command_data)
```

```
    if command_data == "fetch_all_accounts":
```

```
        return self.fetch_all_accounts()
```

```
    elif command_data == "fetch_account_by_website":
```

```
        website = args[0] if args else None
```

```
        return self.fetch_account_by_website(website)
```

```
    elif command_data == "add_account":
```

```
        username, password, website = args if args else (None, None, None)
```

```
        return self.add_account(username, password, website)
```

```
    elif command_data == "delete_account":
```

```
        account_id = args[0] if args else None
```

```
        return self.delete_account(account_id)
```

```
    else:
```

```
        result = "Invalid command."
```

```
        print(result)
```

```
        return result
```

```
def add_account(self, username: str, password: str, website: str):
```

```

"""Add a new account to the database."""

self.account_dao.connect() # Establish database connection

    result = self.account_dao.add_account(username, password, website) # Call DAO to add
account

    self.account_dao.close() # Close the connection


# Prepare the result and print it

    result_message = f"Account for {website} added successfully." if result else f"Failed to add
account for {website}."

    print(result_message)

    return result_message


def delete_account(self, account_id: int):

    """Delete an account by ID."""

    self.account_dao.connect() # Establish database connection

    result = self.account_dao.delete_account(account_id)

    self.account_dao.reset_id_sequence() # Reset the ID sequence

    self.account_dao.close() # Close the connection


# Prepare the result and print it

    result_message = f"Account with ID {account_id} deleted successfully." if result else f"Failed to
delete account with ID {account_id}."

    print(result_message)

    return result_message


def fetch_all_accounts(self):

    """Fetch all accounts using the DAO."""

```

```

self.account_dao.connect() # Establish database connection

accounts = self.account_dao.fetch_all_accounts() # Fetch accounts from DAO

self.account_dao.close() # Close the connection


# Prepare the result and print it

if accounts:

    account_list = "\n".join([f"ID: {acc[0]}, Username: {acc[1]}, Password: {acc[2]}, Website:
{acc[3]}" for acc in accounts])

    result_message = f"Accounts:\n{account_list}"

else:

    result_message = "No accounts found."


print(result_message)

return result_message


def fetch_account_by_website(self, website: str):

    """Fetch an account by website."""

    self.account_dao.connect() # Establish database connection

    account = self.account_dao.fetch_account_by_website(website) # Fetch the account details
from the DAO

    self.account_dao.close() # Close the connection


# Check if the account exists and return the raw data

if account:

    print(f"Account found for {website}: Username: {account[0]}, Password: {account[1]}")

    return account # Return the raw account tuple (username, password)

else:

```

```
print(f"No account found for {website}.")
```

```
return None # Return None if no account was found
```

```
--- AvailabilityControl.py ---
```

```
import asyncio
```

```
from entity.AvailabilityEntity import AvailabilityEntity
```

```
from datetime import datetime
```

```
class AvailabilityControl:
```

```
    def __init__(self):
```

```
        self.availability_entity = AvailabilityEntity() # Initialize the entity
```

```
        self.is_monitoring = False # Monitor state
```

```
        self.results = [] # List to store monitoring results
```

```
    async def receive_command(self, command_data, *args):
```

```
        """Handle all commands related to availability."""
```

```
        print("Data received from boundary:", command_data)
```

```
        if command_data == "check_availability":
```

```
            url = args[0]
```

```
            date_str = args[1] if len(args) > 1 else None
```

```
            return await self.check_availability(url, date_str)
```

```
        elif command_data == "monitor_availability":
```

```
            print(f"Monitoring availability at {url} every {frequency} second(s).")
```

```
url = args[0]
```

```
date_str = args[1] if len(args) > 1 else None
```

```
frequency = args[2] if len(args) > 2 else 15
```

```
return await self.start_monitoring_availability(url, date_str, frequency)
```

```
elif command_data == "stop_monitoring_availability":
```

```
    return self.stop_monitoring()
```

```
else:
```

```
    return "Invalid command."
```

```
async def check_availability(self, url: str, date_str=None):
```

```
    """Handle availability check and export results."""
```

```
    # Call the entity to check availability
```

```
    availability_info = await self.availability_entity.check_availability(url, date_str)
```

```
    # Prepare the result
```

```
    result = f"Checked availability: {availability_info}"
```

```
    print(result)
```

```
    # Create a DTO (Data Transfer Object) for export
```

```
    data_dto = {
```

```
        "command": "check_availability",
```

```
        "url": url,
```

```
        "result": result,
```

```
        "entered_date": datetime.now().strftime('%Y-%m-%d'),
```

```
    "entered_time": datetime.now().strftime('%H:%M:%S')
}
```

```
# Export data to Excel/HTML via the entity
self.availability_entity.export_data(data_dto)

return result
```

```
async def start_monitoring_availability(self, url: str, date_str=None, frequency=15):
```

```
    """Start monitoring availability at a specified frequency."""
```

```
    if self.is_monitoring:
```

```
        result = "Already monitoring availability."
```

```
        print(result)
```

```
        return result
```

```
self.is_monitoring = True # Set monitoring to active
```

```
try:
```

```
    while self.is_monitoring:
```

```
        # Call entity to check availability
```

```
        availability_info = await self.availability_entity.check_availability(url, date_str)
```

```
        # Prepare and log the result
```

```
        result = f"Checked availability: {availability_info}"
```

```
        print(result)
```

```
        self.results.append(result)
```

```
        # Create a DTO (Data Transfer Object) for export
```

```
        data_dto = {
```



```
        "command": "start_monitoring_availability",  
        "url": url,  
        "result": result,  
        "entered_date": datetime.now().strftime('%Y-%m-%d'),  
        "entered_time": datetime.now().strftime('%H:%M:%S')  
    }
```

```
    # Export data to Excel/HTML via the entity
```

```
    self.availability_entity.export_data(data_dto)
```

```
    # Wait for the specified frequency before checking again
```

```
    await asyncio.sleep(frequency)
```

```
except Exception as e:
```

```
    error_message = f"Failed to monitor availability: {str(e)}"
```

```
    print(error_message)
```

```
    self.results.append(error_message)
```

```
    return error_message
```

```
return self.results
```

```
def stop_monitoring(self):
```

```
    """Stop monitoring availability."""
```

```
    self.is_monitoring = False # Set monitoring to inactive
```

```
    result = "Monitoring stopped. Collected results:" if self.results else "No data collected."
```

```
    print(result)
```

```
    return self.results if self.results else [result]
```

```
--- BrowserControl.py ---
```

```
from entity.BrowserEntity import BrowserEntity
```

```
class BrowserControl:
```

```
    def __init__(self):
```

```
        # Initialize the entity object inside the control layer
```

```
        self.browser_entity = BrowserEntity()
```

```
    def receive_command(self, command_data):
```

```
        # Validate the command
```

```
        print("Data Received from boundary object: ", command_data)
```

```
        if command_data == "launch_browser":
```

```
            # Call the entity to perform the actual operation
```

```
            result = self.browser_entity.launch_browser()
```

```
            return result
```

```
        elif command_data == "close_browser":
```

```
            # Call the entity to perform the close operation
```

```
            result = self.browser_entity.close_browser()
```

```
            return result
```

```
        else:
```

```
            return "Invalid command."
```

--- HelpControl.py ---

class HelpControl:

def receive\_command(self, command\_data):

"""Handles the command and returns the appropriate message."""

print("Data received from boundary:", command\_data)

if command\_data == "project\_help":

help\_message = (

"Here are the available commands:\n"

"!project\_help - Get help on available commands.\n"

"!login 'website' - Log in to a website.\n"

"!launch\_browser - Launch the browser.\n"

"!close\_browser - Close the browser.\n"

"!navigate\_to\_website - Navigate to a website.\n"

"!get\_price - Check the price of a product.\n"

"!monitor\_price - Monitor a product price.\n"

"!stop\_monitoring - Stop monitoring a product.\n"

"!check\_availability - Check the availability in a restaurant.\n"

"!monitor\_availability - Monitor the availability in a restaurant.\n"

"!stop\_monitoring\_availability - Stop monitoring availability.\n"

"!stop\_bot - Stop the bot.\n"

)

return help\_message

else:

return "Invalid command."

--- LoginControl.py ---

```
from control.AccountControl import AccountControl
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
class LoginControl:
```

```
    def __init__(self):
```

```
        self.browser_entity = BrowserEntity()
```

```
        self.account_control = AccountControl() # Manages account data
```

```
    async def receive_command(self, command_data, site=None):
```

```
        """Handle login command and perform business logic."""
```

```
        print("Data received from boundary:", command_data)
```

```
        if command_data == "login" and site:
```

```
            # Fetch account credentials from the entity
```

```
            account_info = self.account_control.fetch_account_by_website(site)
```

```
            if not account_info:
```

```
                return f"No account found for {site}"
```

```
            username, password = account_info[0], account_info[1]
```

```
            print(f"Username: {username}, Password: {password}")
```

```
            # Get the URL from the CSS selectors
```

```
            url = Selectors.get_selectors_for_url(site).get('url')
```

```
            print(url)
```

```
if not url:
```

```
    return f"URL for {site} not found."
```

```
    # Perform the login process via the entity
```

```
    result = await self.browser_entity.perform_login(url, username, password)
```

```
    return result
```

```
else:
```

```
    return "Invalid command or site."
```

```
--- NavigationControl.py ---
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
class NavigationControl:
```

```
    def __init__(self):
```

```
        # Initialize the entity object inside the control layer
```

```
        self.browser_entity = BrowserEntity()
```

```
    def receive_command(self, command_data, url=None):
```

```
        # Validate the command
```

```
        print("Data Received from boundary object: ", command_data)
```

```
        if command_data == "navigate_to_website":
```

```
            if not url:
```

```
                selectors = Selectors.get_selectors_for_url("google")
```

```
                url = selectors.get('url')
```

```
if not url:
```

```
    return "No URL provided, and default URL for google could not be found."
```

```
print("URL not provided, default URL for Google is: " + url)
```

```
    result = self.browser_entity.navigate_to_website(url)           # Call the entity to navigate to
```

```
the given URL
```

```
    return result
```

```
else:
```

```
    return "Invalid command."
```

```
--- PriceControl.py ---
```

```
import asyncio
```

```
from datetime import datetime
```

```
from entity.PriceEntity import PriceEntity
```

```
from utils.css_selectors import Selectors
```

```
class PriceControl:
```

```
    def __init__(self):
```

```
        self.price_entity = PriceEntity() # Initialize PriceEntity for fetching and export
```

```
        self.is_monitoring = False # Monitoring flag
```

```
        self.results = [] # Store monitoring results
```

```
    async def receive_command(self, command_data, *args):
```

```
        """Handle all price-related commands and process business logic."""
```

```
        print("Data received from boundary:", command_data)
```

```
if command_data == "get_price":
```

```
    url = args[0] if args else None
```

```
    return await self.get_price(url)
```

```
elif command_data == "monitor_price":
```

```
    url = args[0] if args else None
```

```
    frequency = args[1] if len(args) > 1 else 20
```

```
    return await self.start_monitoring_price(url, frequency)
```

```
elif command_data == "stop_monitoring_price":
```

```
    return self.stop_monitoring()
```

```
else:
```

```
    return "Invalid command."
```

```
async def get_price(self, url: str):
```

```
    """Handle fetching the price from the entity."""
```

```
    # If no URL is provided, default to BestBuy
```

```
    if not url:
```

```
        selectors = Selectors.get_selectors_for_url("bestbuy")
```

```
        url = selectors.get('priceUrl')
```

```
    if not url:
```

```
        return "No URL provided, and default URL for BestBuy could not be found."
```

```
    print("URL not provided, default URL for BestBuy is: " + url)
```

```
    # Fetch the price from the entity
```

```
    price = self.price_entity.get_price_from_page(url)
```

```
data_dto = {  
    "command": "monitor_price",  
    "url": url,  
    "result": price,  
    "entered_date": datetime.now().strftime('%Y-%m-%d'),  
    "entered_time": datetime.now().strftime('%H:%M:%S')  
}
```

```
# Pass the DTO to PriceEntity to handle export
```

```
self.price_entity.export_data(data_dto)
```

```
return price
```

```
async def start_monitoring_price(self, url: str = None, frequency=20):
```

```
    """Start monitoring the price at a given interval."""
```

```
    if self.is_monitoring:
```

```
        return "Already monitoring prices."
```

```
    self.is_monitoring = True
```

```
    previous_price = None
```

```
    try:
```

```
        while self.is_monitoring:
```

```
            # Fetch the current price
```

```
            if not url:
```

```
                selectors = Selectors.get_selectors_for_url("bestbuy")
```

```
                url = selectors.get('priceUrl')
```



if not url:

return "No URL provided, and default URL for BestBuy could not be found."

print("URL not provided, default URL for BestBuy is: " + url)

current\_price = self.price\_entity.get\_price\_from\_page(url)

# Determine price changes and prepare the result

result = ""

if current\_price:

if previous\_price is None:

result = f"Starting price monitoring. Current price: {current\_price}"

elif current\_price > previous\_price:

result = f"Price went up! Current price: {current\_price} (Previous: {previous\_price})"

elif current\_price < previous\_price:

result = f"Price went down! Current price: {current\_price} (Previous: {previous\_price})"

else:

result = f"Price remains the same: {current\_price}"

previous\_price = current\_price

else:

result = "Failed to retrieve the price."

# Add the result to the results list

self.results.append(result)

# Create a DTO (Data Transfer Object) for export

data\_dto = {

```

        "command": "monitor_price",

        "url": url,

        "result": result,

        "entered_date": datetime.now().strftime('%Y-%m-%d'),

        "entered_time": datetime.now().strftime('%H:%M:%S')

    }

```

```

# Pass the DTO to PriceEntity to handle export

```

```

self.price_entity.export_data(data_dto)

```

```

await asyncio.sleep(frequency)

```

```

except Exception as e:

```

```

    self.results.append(f"Failed to monitor price: {str(e)}")

```

```

def stop_monitoring(self):

```

```

    """Stop monitoring the price."""

```

```

    self.is_monitoring = False

```

```

    result = self.results if self.results else ["No data collected."]

```

```

    return result

```

```

--- StopControl.py ---

```

```

import discord

```

```

class StopControl:

```

```

    async def receive_command(self, command_data, ctx):

```

```
"""Handle the stop bot command."""
```

```
print("Data received from boundary:", command_data)
```

```
if command_data == "stop_bot":
```

```
    # Get the bot from the context (ctx) dynamically
```

```
    bot = ctx.bot # This extracts the bot instance from the context
```

```
    await ctx.send("The bot is shutting down...")
```

```
    print("Bot is shutting down...")
```

```
    await bot.close() # Close the bot
```

```
    result = "Bot has been shut down."
```

```
    return result
```

```
else:
```

```
    result = "Invalid command."
```

```
    return result
```

```
--- __init__.py ---
```

```
#empty init file
```

```
--- AccountDAO.py ---
```

```
import psycopg2
```

```
from utils.Config import Config
```

```
class AccountDAO:
```

```
    def __init__(self):
```

```
        self.dbname = "postgres"
```

```
        self.user = "postgres"
```

```
self.host = "localhost"
```

```
self.port = "5432"
```

```
self.password = Config.DATABASE_PASSWORD
```

```
def connect(self):
```

```
    """Establish a database connection."""
```

```
    try:
```

```
        self.connection = psycopg2.connect(
```

```
            dbname=self.dbname,
```

```
            user=self.user,
```

```
            password=self.password,
```

```
            host=self.host,
```

```
            port=self.port
```

```
        )
```

```
        self.cursor = self.connection.cursor()
```

```
        print("Database Connection Established.")
```

```
    except Exception as error:
```

```
        print(f"Error connecting to the database: {error}")
```

```
        self.connection = None
```

```
        self.cursor = None
```

```
def add_account(self, username: str, password: str, website: str):
```

```
    """Add a new account to the database using structured data."""
```

```
    try:
```

```
        # Combine DTO logic here by directly using the parameters
```

```
        query = "INSERT INTO accounts (username, password, website) VALUES (%s, %s, %s)"
```

```
        values = (username, password, website)
```

```
self.cursor.execute(query, values)

self.connection.commit()

print(f"Account {username} added successfully.")

return True
```

```
except Exception as error:
```

```
    print(f"Error inserting account: {error}")

    return False
```

```
def fetch_account_by_website(self, website):
```

```
    """Fetch account credentials for a specific website."""
```

```
    try:
```

```
        query = "SELECT username, password FROM accounts WHERE LOWER(website) = LOWER(%s)"
```

```
        self.cursor.execute(query, (website,))
```

```
        result = self.cursor.fetchone()
```

```
        print(result)
```

```
        return result
```

```
    except Exception as error:
```

```
        print(f"Error fetching account for website {website}: {error}")
```

```
        return None
```

```
def fetch_all_accounts(self):
```

```
    """Fetch all accounts from the database."""
```

```
    try:
```

```
        query = "SELECT id, username, password, website FROM accounts"
```

```
        self.cursor.execute(query)
```

```
        result = self.cursor.fetchall()
```

```
print(result)
```

```
return result
```

```
except Exception as error:
```

```
    print(f"Error fetching accounts: {error}")
```

```
    return []
```

```
def delete_account(self, account_id):
```

```
    """Delete an account by its ID."""
```

```
    try:
```

```
        self.cursor.execute("DELETE FROM accounts WHERE id = %s", (account_id,))
```

```
        self.connection.commit()
```

```
        if self.cursor.rowcount > 0: # Check if any rows were affected
```

```
            print(f"Account with ID {account_id} deleted successfully.")
```

```
            return True
```

```
    else:
```

```
        print(f"No account found with ID {account_id}.")
```

```
        return False
```

```
except Exception as error:
```

```
    print(f"Error deleting account: {error}")
```

```
    return False
```

```
def reset_id_sequence(self):
```

```
    """Reset the ID sequence to the maximum ID."""
```

```
    try:
```

```
        reset_query = "SELECT setval('accounts_id_seq', (SELECT MAX(id) FROM accounts))"
```

```
        self.cursor.execute(reset_query)
```

```
        self.connection.commit()
```

```
print("ID sequence reset successfully.")
```

```
except Exception as error:
```

```
print(f"Error resetting ID sequence: {error}")
```

```
def close(self):
```

```
    """Close the database connection."""
```

```
    if self.cursor:
```

```
        self.cursor.close()
```

```
    if self.connection:
```

```
        self.connection.close()
```

```
    print("Database connection closed.")
```

```
--- AvailabilityEntity.py ---
```

```
import asyncio
```

```
from utils.exportUtils import ExportUtils
```

```
from entity.BrowserEntity import BrowserEntity
```

```
from utils.css_selectors import Selectors
```

```
from selenium.webdriver.common.by import By
```

```
from selenium.webdriver.support.ui import WebDriverWait
```

```
from selenium.webdriver.support import expected_conditions as EC
```

```
class AvailabilityEntity:
```

```
    def __init__(self):
```

```
        self.browser_entity = BrowserEntity()
```

```

async def check_availability(self, url: str, date_str=None, timeout=5):

    # Use BrowserEntity to navigate to the URL

    self.browser_entity.navigate_to_website(url)


    # Get selectors for the given URL

    selectors = Selectors.get_selectors_for_url(url)

    if not selectors:

        return "No valid selectors found for this URL."

    # Perform date and time selection (optional)

    if date_str:

        try:

            date_field = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['date_field'])

            date_field.click()

            await asyncio.sleep(1)

            date_button = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
f"{selectors['select_date']} button[aria-label*='{date_str}']")

            date_button.click()

        except Exception as e:

            return f"Failed to select the date: {str(e)}"


    await asyncio.sleep(2) # Wait for updates (adjust this time based on page response)


    # Initialize flags for select_time and no_availability elements

    select_time_seen = False

    no_availability_seen = False

    try:

```



```

# Check if 'select_time' is available within the given timeout

WebDriverWait(self.browser_entity.driver, timeout).until(

    EC.presence_of_element_located((By.CSS_SELECTOR, selectors['select_time']))

)

select_time_seen = True # If found, set the flag to True
except:

    select_time_seen = False # If not found within timeout
try:

    # Check if 'no_availability' is available within the given timeout

    WebDriverWait(self.browser_entity.driver, timeout).until(

        lambda driver: len(driver.find_elements(By.CSS_SELECTOR,
selectors['show_next_available_button'])) > 0

    )

    no_availability_seen = True # If found, set the flag to True
except:

    no_availability_seen = False # If not found within timeout


# Logic to determine availability

if select_time_seen:

    return f"Selected or default date {date_str if date_str else 'current date'} is available for
booking."

elif no_availability_seen:

    return "No availability for the selected date."

else:

    return "Unable to determine availability. Please try again."

```

```
def export_data(self, dto):
```

```
    """Export price data to both Excel and HTML using ExportUtils.
```

```
    dto: This is a Data Transfer Object (DTO) that contains the command, URL, result, date, and
time.
```

```
    """
```

```
    # Extract the data from the DTO
```

```
    command = dto.get('command')
```

```
    url = dto.get('url')
```

```
    result = dto.get('result')
```

```
    entered_date = dto.get('entered_date') # Optional, could be None
```

```
    entered_time = dto.get('entered_time') # Optional, could be None
```

```
    # Call the Excel export method from ExportUtils
```

```
    excelResult = ExportUtils.log_to_excel(
```

```
        command=command,
```

```
        url=url,
```

```
        result=result,
```

```
        entered_date=entered_date, # Pass the optional entered_date
```

```
        entered_time=entered_time # Pass the optional entered_time
```

```
    )
```

```
    print(excelResult)
```

```
    # Call the HTML export method from ExportUtils
```

```
    htmlResult = ExportUtils.export_to_html(
```

```
        command=command,
```

```
url=url,

result=result,

entered_date=entered_date, # Pass the optional entered_date

entered_time=entered_time # Pass the optional entered_time

)

print(htmlResult)
```

--- BrowserEntity.py ---

```
import asyncio

from selenium.webdriver.common.by import By

from selenium.webdriver.support.ui import WebDriverWait

from selenium.webdriver.support import expected_conditions as EC

from selenium import webdriver

from selenium.webdriver.chrome.service import Service

from utils.css_selectors import Selectors
```

```
class BrowserEntity:
```

```
    _instance = None
```

```
    def __new__(cls, *args, **kwargs):
```

```
        if not cls._instance:
```

```
            cls._instance = super(BrowserEntity, cls).__new__(cls, *args, **kwargs)
```

```
        return cls._instance
```

```
def __init__(self):
```

```
    self.driver = None
```

```
    self.browser_open = False
```

```
def set_browser_open(self, is_open: bool):
```

```
    self.browser_open = is_open
```

```
def is_browser_open(self) -> bool:
```

```
    return self.browser_open
```

```
def launch_browser(self):
```

```
    if not self.browser_open:
```

```
        options = webdriver.ChromeOptions()
```

```
        options.add_argument("--remote-debugging-port=9222")
```

```
        options.add_experimental_option("excludeSwitches", ["enable-automation"])
```

```
        options.add_experimental_option('useAutomationExtension', False)
```

```
        options.add_argument("--start-maximized")
```

```
        options.add_argument("--disable-notifications")
```

```
        options.add_argument("--disable-popup-blocking")
```

```
        options.add_argument("--disable-infobars")
```

```
        options.add_argument("--disable-extensions")
```

```
        options.add_argument("--disable-webgl")
```

```
        options.add_argument("--disable-webrtc")
```

```
        options.add_argument("--disable-rtc-smoothing")
```

```
    self.driver = webdriver.Chrome(service=Service(), options=options)
```

```
self.browser_open = True  
  
result = "Browser launched."  
  
print(result)  
  
return result
```

```
else:
```

```
    result = "Browser is already running."  
  
    print(result)  
  
    return result
```

```
def close_browser(self):
```

```
    if self.browser_open and self.driver:
```

```
        self.driver.quit()  
  
        self.browser_open = False  
  
        result = "Browser closed."  
  
        print(result)  
  
        return result
```

```
    else:
```

```
        result = "No browser is currently open."  
  
        print(result)  
  
        return result
```

```
def navigate_to_website(self, url):
```

```
    # Ensure the browser is launched before navigating
```

```
    if not self.is_browser_open():  
        self.launch_browser()
```

```
# Navigate to the URL if browser is open
```

```
if self.driver:
```

```
    self.driver.get(url)
```

```
    result = f"Navigated to {url}"
```

```
    print(result)
```

```
    return result
```

```
else:
```

```
    result = "Failed to open browser."
```

```
    print(result)
```

```
    return result
```

```
async def perform_login(self, url, username, password):
```

```
    # Navigate to the website
```

```
    self.navigate_to_website(url)
```

```
    await asyncio.sleep(3)
```

```
    # Enter the username
```

```
        email_field = self.driver.find_element(By.CSS_SELECTOR,
```

```
Selectors.get_selectors_for_url(url)['email_field'])
```

```
        email_field.send_keys(username)
```

```
        await asyncio.sleep(3)
```

```
    # Enter the password
```

```
        password_field = self.driver.find_element(By.CSS_SELECTOR,
```

```
Selectors.get_selectors_for_url(url)['password_field'])
```

```

password_field.send_keys(password)

await asyncio.sleep(3)


# Click the login button

        sign_in_button    =    self.driver.find_element(By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['SignIn_button'])

        sign_in_button.click()

        await asyncio.sleep(5)


# Wait for the homepage to load

try:

                                                                    WebDriverWait(self.driver,
30).until(EC.presence_of_element_located((By.CSS_SELECTOR,
Selectors.get_selectors_for_url(url)['homePage'])))


        result = f"Logged in to {url} successfully with username: {username}"

        print(result)

        return result

except Exception as e:

        result = f"Failed to log in: {str(e)}"

        print(result)

        return result

```

--- PriceEntity.py ---

```

from selenium.webdriver.common.by import By

```

```

from entity.BrowserEntity import BrowserEntity

from utils.exportUtils import ExportUtils # Import ExportUtils for handling data export

from utils.css_selectors import Selectors # Import selectors to get CSS selectors for the browser


class PriceEntity:

    """PriceEntity is responsible for interacting with the system (browser) to fetch prices
    and handle the exporting of data to Excel and HTML."""

    def __init__(self):

        self.browser_entity = BrowserEntity()


    def get_price_from_page(self, url: str):

        # Navigate to the URL using BrowserEntity

        self.browser_entity.navigate_to_website(url)

        selectors = Selectors.get_selectors_for_url(url)

        try:

            # Find the price element on the page using the selector

            price_element = self.browser_entity.driver.find_element(By.CSS_SELECTOR,
selectors['price'])

            result = price_element.text

            print(f"Price found: {result}")

            return result

        except Exception as e:

            return f"Error fetching price: {str(e)}"


    def export_data(self, dto):

```



"""Export price data to both Excel and HTML using ExportUtils.

dto: This is a Data Transfer Object (DTO) that contains the command, URL, result, date, and time.

"""

# Extract the data from the DTO

command = dto.get('command')

url = dto.get('url')

result = dto.get('result')

entered\_date = dto.get('entered\_date') # Optional, could be None

entered\_time = dto.get('entered\_time') # Optional, could be None

# Call the Excel export method from ExportUtils

excelResult = ExportUtils.log\_to\_excel(

command=command,

url=url,

result=result,

entered\_date=entered\_date, # Pass the optional entered\_date

entered\_time=entered\_time # Pass the optional entered\_time

)

print(excelResult)

# Call the HTML export method from ExportUtils

htmlResult = ExportUtils.export\_to\_html(

command=command,

url=url,

result=result,

```
        entered_date=entered_date, # Pass the optional entered_date
        entered_time=entered_time # Pass the optional entered_time
    )
    print(htmlResult)
```

--- \_\_init\_\_.py ---

#empty init file

--- test\_stop\_bot.py ---

import sys, os

sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(\_\_file\_\_))))

import unittest

from unittest.mock import MagicMock, AsyncMock

from boundary.StopBoundary import StopBoundary # Import StopBoundary to test

from control.StopControl import StopControl

import logging

# Setup logging configuration

logging.basicConfig(level=logging.INFO, format='%(asctime)s - %(levelname)s - %(message)s')

class CustomTextTestResult(unittest.TextTestResult):

"""Custom test result to output 'Unit test passed' instead of 'ok'."""

def addSuccess(self, test):

super().addSuccess(test)

self.stream.write("Unit test passed\n") # Custom success message

```
self.stream.flush()
```

```
class CustomTextTestRunner(unittest.TextTestRunner):
```

```
    """Custom test runner that uses the custom result class."""
```

```
    resultclass = CustomTextTestResult
```

```
class TestStopBot(unittest.IsolatedAsyncioTestCase):
```

```
    async def asyncSetUp(self):
```

```
        # Create a mock for the bot and the context
```

```
        self.bot_mock = MagicMock() # Mock for the bot
```

```
        self.ctx_mock = AsyncMock() # AsyncMock for the context (Discord's ctx)
```

```
        # Create a mock for StopControl
```

```
        self.stop_control_mock = AsyncMock(spec=StopControl)
```

```
        # Initialize StopBoundary with the bot mock
```

```
        self.stop_boundary = StopBoundary(self.bot_mock)
```

```
        self.stop_boundary.control = self.stop_control_mock # Replace the control with the mock
```

```
        logging.info("Test setup complete: Initialized mocks for bot, ctx, and control.")
```

```
    async def test_stop_bot_success(self):
```

```
        logging.info("Starting test: test_stop_bot_success")
```

# Arrange

```
self.stop_control_mock.stop_bot.return_value = "Bot stopped successfully."
```

```
logging.info("Simulated successful bot stop in the mock.")
```

# Act

```
await StopBoundary.stop_bot(self.stop_boundary, self.ctx_mock)
```

```
logging.info("Called stop_bot method on StopBoundary.")
```

# Assert

```
self.ctx_mock.send.assert_called_with("Command recognized, taking action")
```

```
logging.info("Verified that ctx.send was called with the expected message.")
```

```
self.stop_control_mock.stop_bot.assert_called_once_with(self.ctx_mock, self.bot_mock)
```

```
logging.info("Verified that stop_bot in StopControl was called with the correct parameters.")
```

```
async def test_stop_bot_error(self):
```

```
    logging.info("Starting test: test_stop_bot_error")
```

# Arrange

```
self.stop_control_mock.stop_bot.side_effect = Exception("Error stopping bot")
```

```
logging.info("Simulated error in stop_bot mock.")
```

# Act & Assert

```
with self.assertRaises(Exception):
```

```
    await StopBoundary.stop_bot(self.stop_boundary, self.ctx_mock)
```

```
logging.info("Error scenario handled correctly with an exception being raised.")
```

```
# Ensure ctx.send was still called with the recognition message
```

```
self.ctx_mock.send.assert_called_with("Command recognized, taking action")
```

```
logging.info("Verified that ctx.send was still called despite the error.")
```

```
self.stop_control_mock.stop_bot.assert_called_once_with(self.ctx_mock, self.bot_mock)
```

```
logging.info("Verified that stop_bot in StopControl was called even during error scenario.")
```

```
if __name__ == "__main__":
```

```
    # Use the custom test runner to display 'Unit test passed'
```

```
    unittest.main(testRunner=CustomTextTestRunner(verbosity=2))
```

```
--- __init__.py ---
```

```
#empty init file
```

```
--- project_structure.py ---
```

```
import os
```

```
def list_files_and_folders(directory, output_file):
```

```
    with open(output_file, 'w') as f:
```

```
        for root, dirs, files in os.walk(directory):
```

```
            # Ignore .git and __pycache__ folders
```

```
            dirs[:] = [d for d in dirs if d not in ['.git', '__pycache__']]
```

```
            f.write(f"Directory: {root}\n")
```

```
for dir_name in dirs:

    f.write(f" Folder: {dir_name}\n")
```

```
for file_name in files:
```

```
    f.write(f" File: {file_name}\n")
```

```
# Update the directory path to your project folder
```

```
project_directory = "D:/HARRISBURG/Harrisburg Master's Fifth Term Late Summer/CISC  
699/DiscordBotProject_CISC699"
```

```
output_file = os.path.join(project_directory, "other/project_structure.txt")
```

```
# Call the function to list files and save output to .txt
```

```
list_files_and_folders(project_directory, output_file)
```

```
print(f"File structure saved to {output_file}")
```

```
--- project_text.py ---
```

```
import os
```

```
from fpdf import FPDF
```

```
# Directory where the project files are located
```

```
directory = r"D:\HARRISBURG\Harrisburg Master's Fifth Term Late Summer\CISC  
699\DiscordBotProject_CISC699"
```

```
output_pdf_path = os.path.join(directory, "other/project_text.pdf")
```

```
# Function to retrieve all text from files, ignoring .git and __pycache__ directories
```

```
def extract_project_text(directory):
```

```

project_text = ""

for root, dirs, files in os.walk(directory):

    # Ignore .git and __pycache__ directories

    dirs[:] = [d for d in dirs if d not in ['.git', '__pycache__']]

    for file in files:

        if file.endswith('.py'): # Only considering relevant file types #or file.endswith('.txt') or
file.endswith('.md')

            file_path = os.path.join(root, file)

            try:

                with open(file_path, 'r', encoding='utf-8') as f:

                    project_text += f"--- {file} ---\n"

                    project_text += f.read() + "\n\n"

            except Exception as e:

                print(f"Could not read file {file_path}: {e}")

    return project_text

# Function to generate a PDF with the extracted text

def create_pdf(text, output_path):

    pdf = FPDF()

    pdf.set_auto_page_break(auto=True, margin=15)

    pdf.add_page()

    pdf.set_font("Arial", size=12)

    # Ensure proper encoding handling

    for line in text.split("\n"):

```

```
# Convert the text to UTF-8 and handle unsupported characters
```

```
try:
```

```
    pdf.multi_cell(0, 10, line.encode('latin1', 'replace').decode('latin1'))
```

```
except UnicodeEncodeError:
```

```
    # Handle any other encoding issues
```

```
    pdf.multi_cell(0, 10, line.encode('ascii', 'replace').decode('ascii'))
```

```
pdf.output(output_path)
```

```
# Extract project text and create the PDF
```

```
project_text = extract_project_text(directory)
```

```
if project_text:
```

```
    create_pdf(project_text, output_pdf_path)
```

```
    output_pdf_path
```

```
    print("PDF file created with all project's as text at: " + output_pdf_path)
```

```
else:
```

```
    "No project text found."
```

```
--- test_addAccount.py ---
```

```
import sys, os
```

```
sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(__file__))))
```

```
from control.AccountControl import AccountControl
```



```

def test_add_account(username, password, website):

    account_control = AccountControl()

    # Adding a new account

    result = account_control.add_account(username, password, website)

    if result:

        print(f"Account for {website} added successfully.")

    else:

        print(f"Failed to add account for {website}.")

if __name__ == "__main__":

    test_add_account("newUser", "newPassword123", "newWebsite") # Change values to test

```

--- test\_deleteAccount.py ---

```

import sys, os

sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(__file__))))

from control.AccountControl import AccountControl

def test_delete_account(account_id):

    account_control = AccountControl()

    result = account_control.delete_account(account_id)

    if result:

        print(f"Account with ID {account_id} deleted successfully.")

```

else:

```
print(f"Failed to delete account with ID {account_id}.")
```

```
if __name__ == "__main__":
```

```
    test_delete_account(4) # You can change the account ID here for testing
```

```
--- test_excel_creation.py ---
```

```
import sys, os
```

```
from datetime import datetime
```

```
sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(__file__))))
```

```
from utils.exportUtils import ExportUtils # Import the ExportUtils class for Excel and HTML exports
```

```
def test_excel_creation():
```

```
    # Mock data that simulates the data received from a website
```

```
    mock_command = "MOCK_check_availability"
```

```
    mock_url = "MOCKURL_https://www.opentable.com/r/bar-spero-washington/"
```

```
    mock_result = "MOCK_No availability for the selected date."
```

```
    mock_entered_date = datetime.now().strftime('%Y-%m-%d')
```

```
    mock_entered_time = datetime.now().strftime('%H:%M:%S')
```

```
    # No need to create a DTO object, instead pass the values directly
```

```
    result_message = ExportUtils.log_to_excel(
```

```
        command=mock_command,
```

```
        url=mock_url,
```

```
        result=mock_result,
```

```

        entered_date=mock_entered_date,

        entered_time=mock_entered_time

    )

# Output the result of the Excel file creation

print(result_message)

if __name__ == "__main__":

    test_excel_creation()

--- test_fetchAccounts.py ---

import sys, os

sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(__file__))))

from control.AccountControl import AccountControl # Import the control layer directly

def test_fetch_accounts():

    account_control = AccountControl() # Use AccountControl instead of AccountBoundary

    # Fetching all accounts

    accounts = account_control.fetch_all_accounts()

    if accounts:

        for account in accounts:

            print(f"ID: {account[0]}, Username: {account[1]}, Password: {account[2]}, Website:
{account[3]}")

```

```
else:
```

```
    print("No accounts found.")
```

```
def test_fetch_account_by_website(website):
```

```
    account_control = AccountControl() # Use AccountControl instead of AccountBoundary
```

```
    # Fetch the account by website directly
```

```
    account = account_control.fetch_account_by_website(website)
```

```
    if account:
```

```
        username, password = account # Unpack the returned tuple
```

```
        print(f"Website: {website}, Username: {username}, Password: {password}")
```

```
    else:
```

```
        print(f"No account found for website: {website}")
```

```
if __name__ == "__main__":
```

```
    test_fetch_accounts() # Test fetching all accounts
```

```
    test_fetch_account_by_website("ebay") # Test fetching account for a specific website
```

```
--- test_html_creation.py ---
```

```
import sys, os
```

```
from datetime import datetime
```

```
sys.path.append(os.path.dirname(os.path.dirname(os.path.abspath(__file__))))
```

```
from utils.exportUtils import ExportUtils # Import the ExportUtils class for HTML export
```

```
def test_html_creation():
```

```
# Mock data that simulates the data received from a website

mock_command = "MOCK_check_availability"

mock_url = "MOCK_https://www.opentable.com/r/bar-spero-washington/"

mock_result = "No availability for the selected date."


# Get the current date and time

mock_entered_date = datetime.now().strftime('%Y-%m-%d')

mock_entered_time = datetime.now().strftime('%H:%M:%S')


# Export data to HTML (passing individual parameters)

result_message = ExportUtils.export_to_html(

    command=mock_command,

    url=mock_url,

    result=mock_result,

    entered_date=mock_entered_date,

    entered_time=mock_entered_time

)


# Output the result of the HTML file creation

print(result_message)


if __name__ == "__main__":

    test_html_creation()


--- __init__.py ---

#empty init file
```

--- Config.py ---

class Config:

```
DISCORD_TOKEN =  
'MTI2OTM4MTE4OTA1NjMzNTk3Mw.Gihcfw.nrQ0x-JiL65P0LIQTO-rTyyXq0qC-2PSSBuXr8'  
  
CHANNEL_ID = 1269383349278081054  
  
DATABASE_PASSWORD = 'postgres'
```

--- css\_selectors.py ---

class Selectors:

```
SELECTORS = {  
  
    "google": {  
  
        "url": "https://www.google.com/"  
  
    },  
  
    "ebay": {  
  
        "url": "https://signin.ebay.com/signin/",  
  
        "email_field": "#userid",  
  
        "continue_button": "[data-testid*='signin-continue-btn']",  
  
        "password_field": "#pass",  
  
        "login_button": "#sgnBt",  
  
        "price": ".x-price-primary span" # CSS selector for Ebay price  
  
    },  
  
    "bestbuy": {  
  
        "priceUrl":  
  
        "https://www.bestbuy.com/site/microsoft-xbox-wireless-controller-for-xbox-series-x-xbox-series-s-xb  
ox-one-windows-devices-sky-cipher-special-edition/6584960.p?skuId=6584960",  
  
        "url": "https://www.bestbuy.com/signin/",  
  
    },  
  
}
```

```

"email_field": "#fld-e",

#"continue_button": ".cia-form__controls button",

"password_field": "#fld-p1",

"SignIn_button": ".cia-form__controls button",

"price": "[data-testid='customer-price'] span", # CSS selector for BestBuy price

"homePage": ".v-p-right-xxs.line-clamp"

},

"opentable": {

"url": "https://www.opentable.com/",

"unavailableUrl": "https://www.opentable.com/r/bar-spero-washington/",

"availableUrl": "https://www.opentable.com/r/the-rux-nashville",

"date_field": "#restProfileSideBarDtpDayPicker-label",

"time_field": "#restProfileSideBarDtpDayPicker-label",

"select_date": "#restProfileSideBarDtpDayPicker-wrapper", # button[aria-label*="{ }"]

"select_time": "h3[data-test='select-time-header']",

"no_availability": "div._8ye6OVzeOuU- span",

"find_table_button": ".find-table-button", # Example selector for the Find Table button

"availability_result": ".availability-result", # Example selector for availability results

    "show_next_available_button": "button[data-test='multi-day-availability-button']", # Show
next available button

    "available_dates": "ul[data-test='time-slots'] > li", # Available dates and times

}

}

@staticmethod

def get_selectors_for_url(url):

```

```
for keyword, selectors in Selectors.SELECTORS.items():  
    if keyword in url.lower():  
        return selectors  
  
return None # Return None if no matching selectors are found
```

--- exportUtils.py ---

```
import os
```

```
import pandas as pd
```

```
from datetime import datetime
```

```
class ExportUtils:
```

```
    @staticmethod
```

```
    def log_to_excel(command, url, result, entered_date=None, entered_time=None):
```

```
        # Determine the file path for the Excel file
```

```
        file_name = f"{command}.xlsx"
```

```
        file_path = os.path.join("ExportedFiles", "excelFiles", file_name)
```

```
        # Ensure directory exists
```

```
        os.makedirs(os.path.dirname(file_path), exist_ok=True)
```

```
        # Timestamp for current run
```

```
        timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
```

```
        # If date/time not entered, use current timestamp
```

```
        entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
```

```
        entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
```



```

# Check if the file exists and create the structure if it doesn't
if not os.path.exists(file_path):

    df = pd.DataFrame(columns=["Timestamp", "Command", "URL", "Result", "Entered Date",
"Entered Time"])

    df.to_excel(file_path, index=False)

# Load existing data from the Excel file
df = pd.read_excel(file_path)

# Append the new row
new_row = {

    "Timestamp": timestamp,

    "Command": command,

    "URL": url,

    "Result": result,

    "Entered Date": entered_date,

    "Entered Time": entered_time

}

# Add the new row to the existing data and save it back to Excel
df = pd.concat([df, pd.DataFrame([new_row])], ignore_index=True)

df.to_excel(file_path, index=False)

return f"Data saved to Excel file at {file_path}."

```

@staticmethod

```
def export_to_html(command, url, result, entered_date=None, entered_time=None):
```

```
    """Export data to HTML format with the same structure as Excel."""
```

```
    # Define file path for HTML
```

```
    file_name = f"{command}.html"
```

```
    file_path = os.path.join("ExportedFiles", "htmlFiles", file_name)
```

```
    # Ensure directory exists
```

```
    os.makedirs(os.path.dirname(file_path), exist_ok=True)
```

```
    # Timestamp for current run
```

```
    timestamp = datetime.now().strftime('%Y-%m-%d %H:%M:%S')
```

```
    # If date/time not entered, use current timestamp
```

```
    entered_date = entered_date or datetime.now().strftime('%Y-%m-%d')
```

```
    entered_time = entered_time or datetime.now().strftime('%H:%M:%S')
```

```
    # Data row to insert
```

```
    new_row = {
```

```
        "Timestamp": timestamp,
```

```
        "Command": command,
```

```
        "URL": url,
```

```
        "Result": result,
```

```
        "Entered Date": entered_date,
```

```
        "Entered Time": entered_time
```

```
    }
```

```

# Check if the HTML file exists and append rows

if os.path.exists(file_path):

    # Open the file and append rows

    with open(file_path, "r+", encoding="utf-8") as file:

        content = file.read()

        # Look for the closing </table> tag and append new rows before it

        if "</table>" in content:

                                                    new_row_html    =

f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><

td>{new_row['Result']}</td><td>{new_row['Entered          Date']}</td><td>{new_row['Entered

Time']}</td></tr>\n"

        content = content.replace("</table>", new_row_html + "</table>")

        file.seek(0) # Move pointer to the start

        file.write(content)

        file.truncate() # Truncate any remaining content

        file.flush() # Flush the buffer to ensure it's written

else:

    # If the file doesn't exist, create a new one with table headers

    with open(file_path, "w", encoding="utf-8") as file:

        html_content = "<html><head><title>Command Data</title></head><body>"

        html_content += f"<h1>Results for {command}</h1><table border='1'>"

                                                    html_content    +=

"<tr><th>Timestamp</th><th>Command</th><th>URL</th><th>Result</th><th>Entered

Date</th><th>Entered Time</th></tr>"

                                                    html_content    +=

f"<tr><td>{new_row['Timestamp']}</td><td>{new_row['Command']}</td><td>{new_row['URL']}</td><

td>{new_row['Result']}</td><td>{new_row['Entered          Date']}</td><td>{new_row['Entered

```

```
Time']}</td></tr>\n"
```

```
html_content += "</table></body></html>"
```

```
file.write(html_content)
```

```
file.flush() # Ensure content is written to disk
```

```
return f"HTML file saved and updated at {file_path}."
```

```
--- MyBot.py ---
```

```
import discord
```

```
from discord.ext import commands
```

```
from boundary.BrowserBoundary import BrowserBoundary
```

```
from boundary.NavigationBoundary import NavigationBoundary
```

```
from boundary.HelpBoundary import HelpBoundary
```

```
from boundary.StopBoundary import StopBoundary
```

```
from boundary.LoginBoundary import LoginBoundary
```

```
from boundary.AccountBoundary import AccountBoundary
```

```
from boundary.AvailabilityBoundary import AvailabilityBoundary
```

```
from boundary.PriceBoundary import PriceBoundary
```

```
class MyBot(commands.Bot):
```

```
    async def setup_hook(self):
```

```
        await self.add_cog(BrowserBoundary())
```

```
        await self.add_cog(NavigationBoundary())
```

```
await self.add_cog(HelpBoundary())
await self.add_cog(StopBoundary())
await self.add_cog(LoginBoundary())
await self.add_cog(AccountBoundary())
await self.add_cog(AvailabilityBoundary())
await self.add_cog(PriceBoundary())
```

```
async def on_ready(self):
    print(f"Logged in as {self.user}")
    channel = discord.utils.get(self.get_all_channels(), name="general") # Adjust the channel
name if needed
    if channel:
        await channel.send("Hi, I'm online! Type '!project_help' to see what I can do.")

async def on_command_error(self, ctx, error):
    if isinstance(error, commands.CommandNotFound):
        await ctx.send("Command not recognized. Type !project_help to see the list of commands.")
```