Problem 4.20: Demodulating an AM Signal 185
Problem 4.21: Unusual Amplitude Modulation 186
Problem 4.22: Sammy Falls Asleep... 187
Problem 4.23: Jamming 188
Problem 4.24: AM Stereo 189
Problem 4.25: Novel AM Stereo Method 190
Problem 4.26: A Radical Radio Idea 191
Problem 4.27: Secret Communication 191
Problem 4.28: Signal Scrambling 192
4.12 Solutions to Exercises in Chapter 4 192
Chapter 5 Digital Signal Processing 196
5.1 Introduction to Digital Signal Processing 196
5.2 Introduction to Computer Organization 197
5.2.1 Computer Architecture 197
5.2.2 Representing Numbers 198
Exercise 5.2.1 199
Exercise 5.2.2 200
5.2.3 Computer Arithmetic and Logic 200
Exercise 5.2.3 201
5.3 The Sampling Theorem 201
5.3.1 Analog-to-Digital Conversion 201
5.4 The Sampling Theorem 202
Exercise 5.3.1 204
Exercise 5.3.2 204
Exercise 5.3.3 205
5.5 Amplitude Quantization 205
Exercise 5.4.1 206
Exercise 5.4.2 208
Exercise 5.4.3 208
Exercise 5.4.4 208
5.6 Discrete-Time Signals and Systems 208
5.6.1 Real-and Complex-valued Signals 209
5.6.2 Complex Exponentials 209
5.6.3 Sinusoids 209
5.6.4 Unit Sample 210
5.6.5 Unit Step 210
5.6.6 Symbolic Signals 211
5.6.7 Discrete-Time Systems 211
5.7 Discrete-Time Fourier Transform (DTFT) 211
5.8 Discrete Fourier Transforms (DFT) 217
5.9 DFT: Computational Complexity 220
5.10 Fast Fourier Transform (FFT) 221
5.11 Spectrograms 224
5.12 Discrete-Time Systems 228
5.13 Discrete-Time Systems in the Time-Domain 228
5.14 Discrete-Time Systems in the Frequency Domain 233