Daniel Ohana

✉ danny.ohana@knights.ucf.edu
📞 (786) 241-2364
○ /ohana23
in /in/danielohana

EDUCATION

University of Central Florida
2015 - Present | Orlando, FL
B.S. in Computer Science
Expected May 2019
Bright Futures FMS Award Recipient
Passed CS Foundation Exam

Somerset Academy
2011-2015 | Pembroke Pines, FL
STEM Club Vice President
Math Club Tutor

SKILLS

Languages:
Java, Python, HTML, CSS
JavaScript (learning), SQL
Tools:
Sketch, VS Code, NetBeans, Xcode,
LaTeX, Final Cut Pro, Adobe
Illustrator, Adobe Photoshop,
Adobe Dreamweaver CS4
(certified 2013), MS Office

COURSEWORK

Completed:
Data Structures & Algorithms I/II
Object-Oriented Programming
Discrete Structures I/II
Database Management Systems
Intro to Computer Security
Statistical Methods I/II
Fall 2018:
Artificial Intelligence
UI/UX Design
Senior Design I

Last Updated:
07.24.2018

EXPERIENCE

GoWith   Summer 2018
iOS Developer/UI Designer Intern   Jerusalem, Israel
- Collaborated with a team of 8 interns in an Israeli startup environment to design and develop GoWith's native iOS app from the ground-up
- Spearheaded the effort to create a uniform design that is visually interesting and abides by Apple's HCI guidelines across the app
- Helped design and program a crowdsourced interactive map with help from Google's Maps and Places API

Paragon Ridge Theaters   Summer 2015
Crew Member   Davie, FL
- Operated the cash register, ran the concession stand, cared for customers, and re-stocked merchandise

Elite Care at Home   Summer 2013/2014
Administrative Assistant   Miami, FL
- General administrative duties such as filing and organizing documentation to modernize office's paper archives

INVOLVEMENT

Association for Computing Machinery (ACM@UCF)   2016 - Present
Member   Orlando, FL
- Attended weekly lectures on AI technologies and created rudimentary Neural Networks

Coding Competitions   Spring 2018
Candidate   Orlando, FL
- Participated in weekly, in-person, 3-hour long programming competitions with 50 other student candidates

Chabad at UCF   2016 - Present
Central Florida Hillel   2016 - Present

PROJECTS

Atari's Asteroids Clone
- Video game coded in Java allowing players to control a Rocket and shoot missiles at incoming Asteroids

Timer/Stopwatch
- Beautifully designed, Javascript-based, web study tools