

C++ DrawBoxes

This is the last lab in creating your box method. In this lab, remove the `cout << endl`'s from your code. Doing this will require you to add two more parameters to your method. In addition, let the user of your method select the symbol to be used in the box. This will make a total of 5 parameters to be passed to your box method. Note that some of these parameters will also be passed onto the draw line method (length, symbol, xcoord, ycoord).

A sample call to your method would look as follows:

```
MakeBox(4, 3, 10, 10, '*');
```

Which will produce the following output:

```
****  
****  
****
```