## kbhit method

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- another built in method in C++
- this method returns a zero as long as no keys are hit
- if the method detects a key, it returns a non-zero value

## kbhit

- for example

key is hit

```
while(kbhit() == 0)
{
    cout << "happy!";
}
writes the string "happy" out to the</pre>
```

command window repeatedly until a

## kbhit - hint for lab

- need to use kbhit in conjunction with getch
- the spinning numbers are created by one loop
- the start and stop of the spinning numbers are created by a second loop
- getch is needed to stop the spinning (first getch) and to get a character to see if it is 'q' (second getch)