IMMERSE day 3: asynchronous practice

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```
### Set message and warning to FALSE to suppress warnings and messages during
### package loading (e.g, library(tidyverse))
knitr::opts_chunk$set(echo = TRUE, message = FALSE, warning = FALSE)

library(poLCA) ### LCA package with some more data we'll use
library(tidyverse)
    ### dialect of R - cleans up and standardizes a lot of wrangling and data vis.
    ### note the packages listed in the message!

library(here) ### helps with creating relative pathways relative to .Rproj
```

Let's apply ideas from Day 3 with some new data

Now let's try some wrangling with some data on cheating in high school, built into the poLCA package (polytomous latent class analysis).

```
data(cheating) ### load sample data built into the poLCA package

### examine the data in a few ways: summary(), ggplot() - type these in console

# summary(cheating)

# glimpse(cheating)

# ?cheating
```

Some things to note:

- the variable names are all shouting! use janitor::clean_names() to tone them down (and eliminate spaces, punctuation, etc) defaults to snake case.
- the values are all double precision floating point numbers, except GPA which is integer
- all except GPA are scored as 1 (FALSE) or 2 (TRUE)
- GPA is scored as 1 (GPA < 3), 2 (3.00-3.25), 3 (3.26-3.50), 4 (3.51-3.75) and 5 (3.76-4.00).

```
mean_fraud = mean(fraud),
    mean_copyexam = mean(copyexam))
cheating_sum
```

```
## # A tibble: 6 x 5
##
       gpa mean_lieexam mean_liepaper mean_fraud mean_copyexam
                                   <dbl>
##
     <int>
                   <dbl>
                                               <dbl>
                                                               <dbl>
## 1
                     1.18
                                    1.18
                                                1.08
                                                                1.33
         1
## 2
         2
                     1.12
                                                1.08
                                    1.12
                                                                1.21
## 3
         3
                     1.04
                                    1.10
                                                1.04
                                                                1.15
## 4
         4
                                    1.06
                                                1.03
                                                                1.12
## 5
         5
                     1.03
                                    1.03
                                                1.07
                                                                1.07
## 6
        NA
                     1
                                    1
                                                1
                                                                1
```

- What does the cheating_sum result mean?
 - for each GPA value, calculate the mean of lieexam, liepaper, etc; a mean of 1 means all FALSE, a mean of 2 means all TRUE, a mean of 1.25 means mostly FALSE etc.
- Note: leaving column values as numbers, they will probably not be accurately interpreted as categorical!
- How should we recode the lieexam, liepaper, fraud, and copyexam variables? (T/F, "true"/"false", "lie"/"no lie", 1/0, ...) Consider pros and cons, then recode according to your preference (or mix-and-match!)
- How should we recode the GPA? multi-value discrete, or multiple columns of binary? Consider pros and cons, then recode according to your preference.
- Examples of each of these options shown below!

Working with factors in R

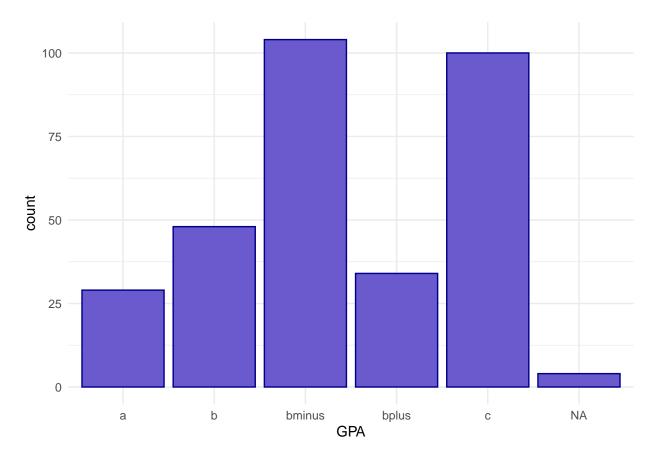
So far, we're not explicitly working with factors, though the categorical values in the penguins dataframe are built-in as factors. Let's use the poLCA::cheaters dataframe to work with factors a bit more.

Let's recode binary to TRUE/FALSE, recode GPA to 'c', 'bminus', 'b', 'bplus', 'a'.

```
gpa_lvls <- c('c', 'bminus', 'b', 'bplus', 'a') ### leave out missing?</pre>
cheat_recode <- cheating %>%
  mutate(lieexam_lgl = ifelse(lieexam == 1, FALSE, TRUE),
         liepaper_lgl = (liepaper == 2),
                    = (fraud == 2),
         fraud_lgl
         copyexam_lgl = case_when(copyexam == 1 ~ FALSE,
                                   copyexam == 2 ~ TRUE,
                                                 ~ NA) ) %>%
                                   TRUE
  mutate(gpa_cat = case_when(gpa == 1 ~ 'c',
                             gpa == 2 ~ 'bminus',
                             gpa == 3 ~ 'b',
                             gpa == 4 ~ 'bplus',
                             gpa == 5 \sim 'a',
                             TRUE
                                       ~ NA_character_)) #%>%
# mutate(qpa_cat = factor(qpa_cat, levels = qpa_lvls))
```

Let's ggplot a bar chart of grades - note anything weird?

```
ggplot(cheat_recode) +
  geom_bar(aes(x = gpa_cat), fill = 'slateblue', color = 'darkblue') +
  theme_minimal() +
  labs(x = 'GPA')
```



```
### note grades not in appropriate order (instead, alphabetical order)!
### turn into a factor!
```

More methods for mutate

See across() for applying mutate across multiple columns simultaneously! The first mutate here (line 114) does the same as lines 80-85 above, by identifying which columns are class double, then applying a function of "does the value in this column (.x) match the number 2?"

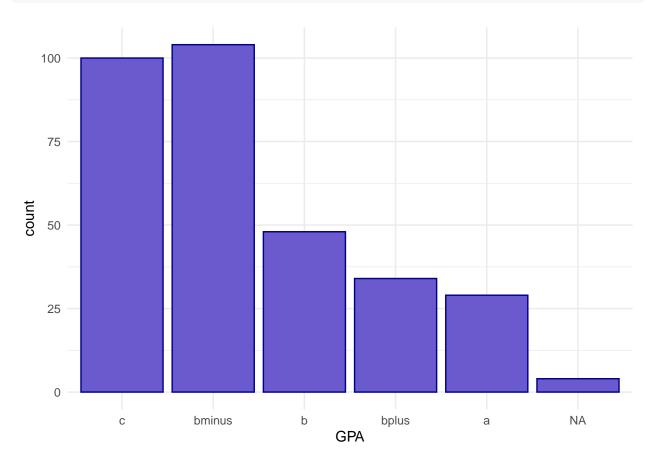
Also we can take advantage of indexes to assign values from a vector. Line 115 says, create a column called gpa_chr (for "GPA in character type"), and to each row, use the numeric value of gpa to select which element of the gpa lvls vector. E.g., if gpa is 2, select the second value of gpa_lvls (i.e., 'bminus').

```
cheat_recode2 <- cheating %>%
  mutate(across(.cols = where(is.double), .fns = ~(.x == 2), .names = '{.col}_lgl')) %>%
  mutate(gpa_chr = gpa_lvls[gpa])
```

Using factors, we can turn the gpa_cat column from character to a factor and control the order on the plot, but ALSO the order in which a model function (e.g., lm() and probably LCA and MPlus modeling functions) interprets the levels!

glimpse(cheat_recode2)

```
## Rows: 319
## Columns: 10
## $ lieexam
                                                                      ## $ liepaper
## $ fraud
                                                                       ## $ copyexam
## $ gpa
                                                                       ## $ lieexam_lgl <lg!> FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, F~
## $ liepaper_lgl <lgl> FALSE, FALSE,
                                                                      <lgl> FALSE, FALSE
## $ fraud lgl
## $ copyexam_lgl <1gl> FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, FALSE, F~
                                                                      ## $ gpa_chr
cheat_fct <- cheat_recode2 %>%
       mutate(gpa_fct = factor(gpa_chr, levels = gpa_lvls)) %>%
       mutate(gpa_ord = factor(gpa_chr, levels = rev(gpa_lvls), ordered = TRUE)) %>%
       mutate(gpa_fct2 = forcats::fct_reorder(gpa_chr, gpa))
ggplot(cheat_fct) +
       ### try replacing gpa_fct with gpa_ord here - what changes?
       geom_bar(aes(x = gpa_fct), fill = 'slateblue', color = 'darkblue') +
       theme minimal() +
       labs(x = 'GPA')
```



```
### try these in the console:
# glimpse(cheat_fct)
# head(cheat_fct$gpa_chr)
# head(cheat_fct$gpa_fct)
# head(cheat_fct$gpa_ord)
```

Tidy up and write out a cleaned/prepped dataset

Let's clean up one version of our cheating datasets with logical and factor values, then write it out for later use, e.g., if we were to write another script that will ingest the data for modeling. Note, depending on the order in which we loaded the packages, we might get an error with select() so we can force R to use the dplyr::select()!

```
cheat_fct_clean <- cheat_fct %>%
  # select(gpa, gpa_fct, lieexam_cat, ends_with('_lgl')) ### error! check ?select
  dplyr::select(gpa, gpa_fct, lieexam = lieexam_lgl, ends_with('_lgl')) %>%
    ### or load tidyverse after poLCA!
  rename(liepaper = liepaper_lgl, fraud = fraud_lgl, copyexam = copyexam_lgl)

head(cheat_fct_clean)

## gpa gpa_fct lieexam liepaper fraud copyexam
## 1 NA <NA> FALSE FALSE FALSE FALSE
```

```
FALSE FALSE
## 1
     NA
            <NA>
                   FALSE
                                            FALSE
## 2
            <NA>
                   FALSE
                             FALSE FALSE
                                            FALSE
      NA
                   FALSE
## 3 NA
            <NA>
                            FALSE FALSE
                                            FALSE
## 4 NA
            < NA >
                   FALSE
                            FALSE FALSE
                                            FALSE
## 5
       1
               С
                   FALSE
                             FALSE FALSE
                                            FALSE
## 6
       1
                   FALSE
                             FALSE FALSE
                                            FALSE
```

```
### create a data folder, then save out our clean dataframe
write_csv(cheat_fct_clean, here('data', 'cheating_data_cleaned.csv'))
```

You may need to create a data folder in your R project to make this work!

Now read in the cleaned data - what do you note about our factor column? it's just a character column again! R doesn't store the "factorness" of the column in the saved file. Consider how to turn it back into a factor again, with levels in the right order? Try it and see what you can figure out, BEFORE looking at the code below.

```
cheat_clean <- read_csv(here('data/cheating_data_cleaned.csv'))
glimpse(cheat_clean)</pre>
```

[1] <NA> <NA> <NA> <NA> c
Levels: c bminus b bplus a