# Programming Language Survey Paper on Haskell

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## 1 Introduction

- Origin and history
- Explanation of the functional programming paradigm
- Application domains of the language

```
[TODO] [1]
module Main where
import Data.List

main :: IO ()
main = putStrLn "Hello World!" >> test

test = do
    print 123
```

## 2 Data and Control Abstractions

#### 2.1 Data Abstractions

#### 2.1.1 Data Types

• Basis data types: Int, Float, Char, Boolean, lists

```
let i = 2
let x = 3.14
let c = 'c'
let str = ['H', 'a', 's', 'k', 'e', 'l', 'l', '!']
; shorthand for the above
let str2 = "Haskell!"
```

• Type variables: variables that can be any type (used in polymorphic functions)

```
lastTwo :: [a] -> [a]
lastTwo a = [a !! ((length a) - 2), a !! ((length a) - 1)]
```

#### 2.1.2 Type Checking

• Haskell: static typing, type inferencing by context

```
let myStr = "2"
; will result in an exception as the desired type to convert to is
; ambiguous since Haskell has no context to infer the type
let myNum = read myStr
; not ambiguous, as the compiler infers the Int type is desired
let myNum2 = (read myStr) + 2
```

• Type classes: Eq, Ord, Show/Read, Bounded, Enum, Num/Integral/Floating

#### 2.2 Control Abstractions

#### 2.2.1 Expressions

- Function definitions
- Binding: let, where

#### 2.2.2 Operators and Precedence

- Operators: postfix notation, naming typically consists of symbols
- Functions: infix notation, named using alphanumeric characters in camel case
- Any function can be used as an operator by calling it in postfix notation

```
f :: (Int a) => a -> a -> a
f a b = a + b
; invoke the function in postfix notation
print (1 'f' 2)
```

• Any operator can be called as a function in infix notation

```
print ((+) 2 5)
```

• Operators can be overloaded

```
(*) :: (Num a) => a -> a -> a
(*) a b = a * a * b
print (2 * 3)
```

#### 2.2.3 Selection Constructs

• Pattern matching

```
favoriteLang :: String -> String
favoriteLang "Haskell" = "You have refined taste, my friend."
favoriteLang "Clojure" =
    "The wise do not build a house on unsturdy ground."
favoriteLang lang = lang ++
    " is a fine choice, but you should give Haskell a spin."
```

- if/then/else
- Guards

```
let balance = 200
assessWorth :: Int -> String
assessWorth =
    | balance >= 100000 = "You're rich!"
    | balance >= 100 = "You're rich by student standards!"
    | otherwise = "Need a loan, friend?"
```

• Case expression

#### 2.2.4 Iterative Constructs

- List comprehensions
- Map/fold
- Recursion

#### 2.2.5 Functions

- Definition/use
- Support parameter passing techniques

- 2.2.6 Scoping
  - Static
- 2.2.7 Modules
- 2.2.8 Exception Handling
- 3 Advanced Topics
- 3.1 Inheritance
- 3.2 Concurrency Support
- 3.3 Introspection

# References

[1] M. Lipovaa. Learn you a haskell for great good! http://learnyouahaskell.com/, 2011.