Programming Language Survey Paper on Haskell

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April 17, 2013

Contents

1 Introduction

- Origin and history

- Explanation of the functional programming paradigm

- Application domains of the language

[TODO] [1]

```
module Main where
import Data.List

main :: IO ()
main = putStrLn "Hello World!" >> test

test = do
    print 123
```

2 Data and Control Abstractions

2.1 Data Abstractions

2.1.1 Data Types

- Basis data types: Int, Float, Char, Boolean, lists

```
let i = 2
let x = 3.14
let c = 'c'
let str = ['H','a','s','k','e','l','l','!']
; shorthand for the above
let str2 = "Haskell!"
```

- Type variables: variables that can be any type (used in polymorphic functions)

```
lastTwo :: [a] -> [a]
lastTwo a = [a !! ((length a) - 2), a !! ((length a) - 1)]
```

2.1.2 Type Checking

- Haskell: static typing, type inferencing by context

```
let myStr = "2"
; will result in an exception as the desired type to convert to is
; ambiguous since Haskell has no context to infer the type
let myNum = read myStr
; not ambiguous, as the compiler infers the Int type is desired
let myNum2 = (read myStr) + 2
```

- Type classes: Eq, Ord, Show/Read, Bounded, Enum, Num/Integral/Floating

2.2 Control Abstractions

2.2.1 Expressions

- Function definitions

- Binding: let, where

2.2.2 Operators and Precedence

2.2.3 Selection Constructs

- Pattern matching

- if/then/else

- Guards

- Case expression

2.2.4 Iterative Constructs

- List comprehensions

- Map/fold

- Recursion

2.2.5 Functions

- Definition/use

- Support parameter passing techniques

2.2.6 Scoping

- Static

2.2.7 Modules

2.2.8 Exception Handling

3 Advanced Topics

3.1 Inheritance

3.2 Concurrency Support

3.3 Introspection

References

[1] M. Lipovaa. Learn you a haskell for great good! http://learnyouahaskell.com/, 2011.