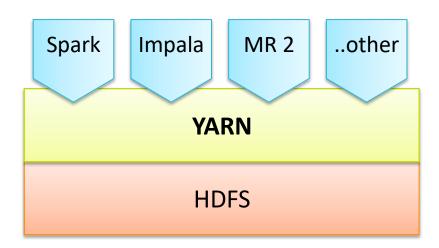
MapReduce and Spark on YARN

Hadoop Computational Frameworks

- HDFS provides scalable storage in your Hadoop cluster
- Computational frameworks provide the distributed computing
 - Batch processing
 - SQL queries
 - Search
 - Machine learning
 - Stream processing
- Computational frameworks compete for resources
- YARN provides resource management for computational frameworks that support it
 - Examples discussed in this chapter:
 - MapReduce
 - Apache Spark

What is YARN?

- Yet Another Resource Negotiator (YARN)
- A platform for managing resources in a Hadoop cluster
- Supports a growing number of Hadoop distributed processing frameworks, including:
 - MapReduce v2
 - Spark
 - Impala
 - Others



Why YARN? (1)

- YARN allows you to run diverse workloads on the same Hadoop cluster
 - Jobs using different frameworks will probably have different resource profiles

Examples:

- A MapReduce job or an Impala query that scans a large table
 - Likely heavily disk-bound
 - Requires little memory
- A Spark job executing an iterative machine learning algorithm
 - Will probably attempt to store the entire dataset in memory
 - May use spurts of CPU to perform complex computations
- YARN allows you to share cluster memory and CPU resources dynamically between processing frameworks
 - MapReduce, Impala, Spark, and others

Why YARN? (2)

Achieve more predictable performance

- Avoid 'oversubscribing' nodes
 - Requesting more processing power or RAM than is available
- Protect higher-priority workloads with better isolation

Increase cluster utilization

- Resource needs and capacities can be configured less conservatively than would otherwise be possible

Notable Computational Frameworks on YARN

MapReduce

- The original framework for writing Hadoop applications
- Proven, widely used
- Sqoop, Hive, Pig, other tools use MapReduce to interact with HDFS

Spark

- A newer programming framework for writing Hadoop applications
- Production-ready
- Supports processing of streaming data
- Faster than MapReduce

What is Apache Spark?

A fast, general engine for large-scale data processing on a cluster

- One of the fastest-growing Apache projects
- Includes map and reduce as well as non-batch processing models



High-level programming framework

- Programmers can focus on logic not plumbing
- Works directly with HDFS
- Near real-time processing
 - Configurable in-memory data caching for efficient iteration

Application processing is distributed across worker nodes

- Distributed storage, horizontally scalable, fault tolerance

Spark Applications

Spark Shell

- Interactive: for learning, exploring data
- Python or Scala

Spark Applications

- Support large scale data processing
- Python, Scala, or Java
- A Spark Application consists of one or more jobs
 - A job consists of one or more tasks

Every Spark application has a Spark Driver

- In "yarn-client" mode, the driver runs on the client
- In "yarn-cluster" mode, the driver runs on the cluster, on the ApplicationMaster
 - In this case, if the client disconnects the application will continue to run

YARN Daemons

ResourceManager – one per cluster

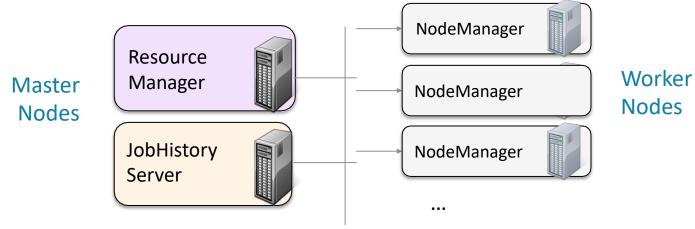
- Initiates application startup
- Schedules resource usage on worker nodes

JobHistoryServer – one per cluster

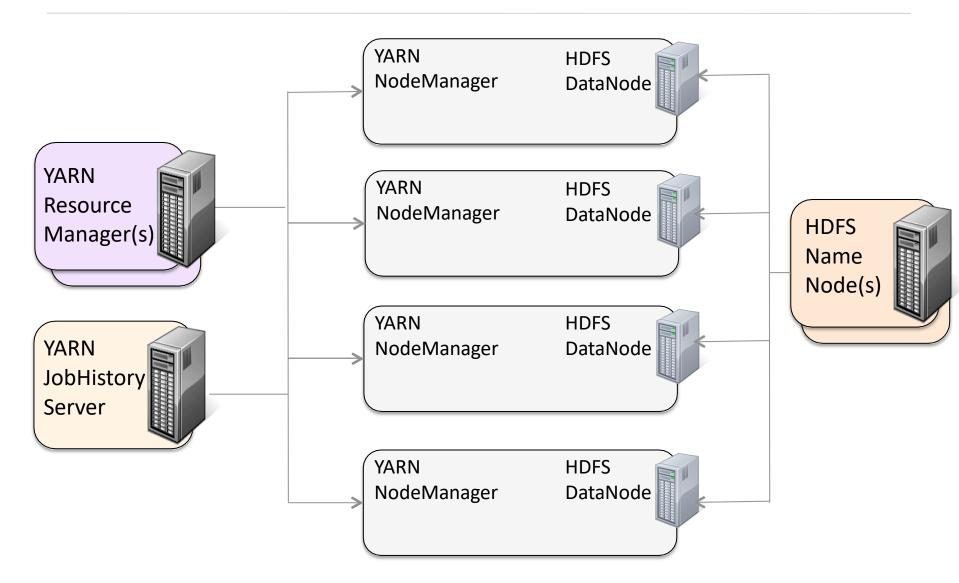
- Archives MapReduce jobs' metrics and metadata

NodeManager – one per worker node

- Starts application processes
- Manages resources on worker nodes



A Typical YARN Cluster



YARN ResourceManager – Key Points

What the ResourceManager does:

- Manages nodes
 - Tracks heartbeats from NodeManagers
- Runs a scheduler
 - Determines how resources are allocated
- Manages containers
 - Handles ApplicationMasters' requests for resources
 - Deallocates containers when they expire or when the application completes
- Manages ApplicationMasters
 - Creates a container for ApplicationMasters and tracks heartbeats
- Manages cluster-level security



YARN NodeManagers – Key Points

What NodeManagers do:

- Communicate with the ResourceManager
 - Register and provide info on node resources
 - Send heartbeats and container status
- Manage processes in containers
 - Launch ApplicationMasters on request from the ResourceManager
 - Launch processes into containers on request from ApplicationMasters
 - Monitor resource usage by containers; kill runaway processes
- Provide logging services to applications
 - Aggregate logs for an application and save them to HDFS
- Run auxiliary services
- Maintain node level security



Running an Application in YARN

Containers

- Allocated by the ResourceManager
- Require a certain amount of resources (memory, CPU) on a worker node
- YARN Applications run in one or more containers

NodeManager 1 Gb 1 core 3 Gb 1 core

Application Master

- One per YARN application
- Runs in a container
- Framework/application specific
- Communicates with the ResourceManager scheduler to request containers to run application tasks
- Ensures NodeManager(s) complete tasks



YARN Container Lifespan

MapReduce's use of containers

- One container is requested and created *for each task* in a job
- Each Map or Reduce task gets its own JVM that runs in a container
- Each container is deleted once a task completes

Spark's use of containers

- One container is requested and created *for each executor* granted to the Spark application
- An executor is a JVM
 - Many Spark tasks can run in a single executor concurrently and over the lifetime of the container
- Each container stays alive for the lifespan of the application

YARN and Data Locality

- The YARN Scheduler aims for data locality
 - Objective: Bring the compute to the data
- ApplicationMasters know where the HDFS blocks required to complete an application task are located
 - ApplicationMasters inform the YARN scheduler which node is preferred to accomplish data locality
 - Challenge: Spark must ask YARN for executors before jobs are run
 - Application developer can inform YARN which files will be processed
- When resource availability permits, the YARN Scheduler assigns containers to nodes closest to the data
 - If the node is not available, YARN will prefer at least the same rack where the task input data resides
 - Scheduling is discussed in more detail later in this course

Summary: Cluster Resource Allocation

Resource Manager (master)

- Grants containers
- Performs cluster scheduling

Application Master (runs within a container)

- Negotiates with the Resource Manager to obtain containers on behalf of the application
- Presents containers to Node Managers

Node Managers (workers)

- Manage life-cycle of containers
- Launch Map and Reduce tasks or Spark executors in containers
- Monitor resource consumption

Summary: Requesting Resources

- A resource request is a fine-grained request for memory and CPU sent to the Resource Manager to be fulfilled
- If the request is successful, a container is granted
- A resource request is composed of several fields that specify
 - The amount of a given resource required
 - Data locality information, i.e., the preferred node or rack on which to run

Field Name	Sample Value
priority	integer
capability	<2 gb, 1 vcore>
resourceName	host22, Rack5, *
numContainers	integer

YARN Fault Tolerance (1)

Failure	Action Taken
ApplicationMaster stops sending heartbeats	ResourceManager reattempts the whole application (default: 2 times)
YARN application fails	ResourceManager reattempts the whole application (default: 2 times)
MR task exits with exceptions	ApplicationMaster reattempts the task in a new container on a different node (default: 4 times)
An MR task stops responding	ApplicationMaster reattempts the task in a new container on a different node (default: 4 times)
MR task fails too many times	Task aborted
Spark executor fails	Spark launches new executors (default: Spark tolerates 2 * number of requested executors failing before Spark fails the app)
A Spark task fails	Spark Task Scheduler resubmits task to run on different executor

YARN Fault Tolerance (2)

NodeManager

- If the NodeManager stops sending heartbeats to the ResourceManager, it is removed from list of active nodes
- Tasks on the node will be treated as failed by the ApplicationMaster
- If the ApplicationMaster node fails, it will be treated as a failed application

ResourceManager

- No applications or tasks can be launched if the ResourceManager is unavailable
- Can be configured with high availability (HA)





YARN Application Web UIs

ResourceManager Web UI

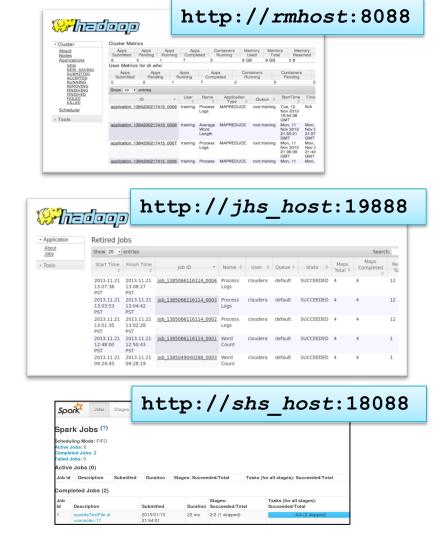
- Provides cluster utilization metrics on nodes, application status, application scheduling, and links to logs
- Embeds links to the UIs listed below

MapReduce JobHistory Server Web UI

- http://jhs host:19888
- Provides details on retired jobs including state, time metrics, Map and Reduce task details and logs

Spark History Server Web UI

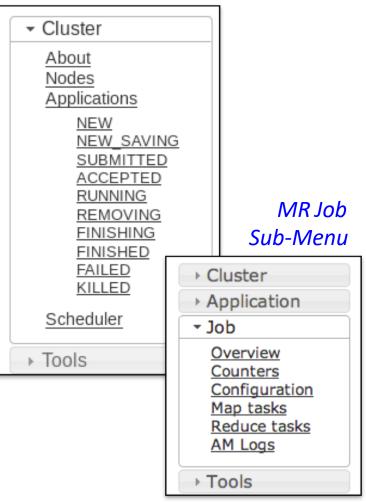
- http://shs_host:18088
- Provides details on Spark jobs, stages, storage, environment, and executors



The ResourceManager Web UI

- The ResourceManager Web UI Menu
- Choose a link under "Applications" (e.g., "RUNNING" or "FINISHED")
- Then click on the "application ID" to see application metrics including:
 - Links to app-specific logs
 - If the app has completed, an app "history" link that takes you to the applicable history server web UI
 - If the app is *still running*, the "Tracking URL" links to either...
 - The MR Job details in the same UI
 - The Spark Job details in a Spark shell application UI

Main ResourceManager Web UI Menu



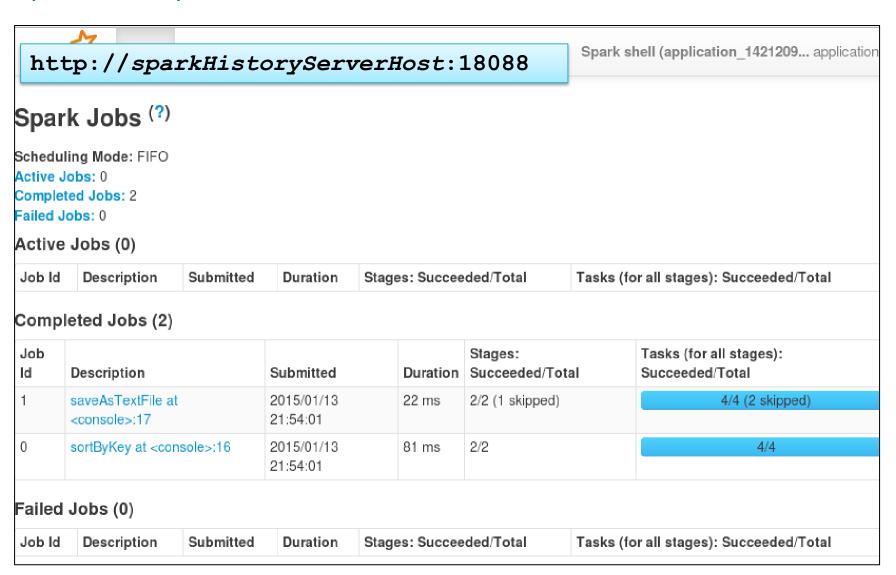
MapReduce Job HistoryServer Web UI

- The ResourceManager does not keep track of job history
- HistoryServer Web UI for MapReduce
 - Archives jobs' metrics and metadata
 - Can be accessed through Job History Web UI or Hue





Spark History Server Web UI



Hands-On Exercise: Launching a Cluster: YARN – 60 Minutes