

# The Shovel

- Allows to move messages reliably and continually from a queue (a *source*) in one broker to an exchange in another broker
- Can configure a number of *shovels*, which do just that and start automatically when the broker starts.
- Use RabbitMQ Erlang client



- The primary advantages of a shovel are
  - Loose coupling (it is possible to move messages from an AMQP 1.0 broker to RabbitMQ or vice versa)
  - WAN-friendly
  - Highly tailorable

*Shovel is a minimalistic yet flexible tool in the distributed messaging toolkit that can accommodate a number of use cases.*

# The Shovel plugin

- defines (and runs) an Erlang client application for each shovel.
- A shovel is a simple pump.
- Each shovel:
  - *connects* to the source broker and the destination broker,
  - *consumes* messages from the queue,
  - *re-publishes* each message to the destination broker (using, by default, the original exchange name and `routing_key`).

# The shovel configuration

- The shovel configuration allows each of these processes to be tailored.
- There is no requirement to run the shovel on the same broker (or cluster) as its source or destination; the shovel can be entirely separate.

```
rabbitmq-plugins enable rabbitmq_shovel
```

- There are two distinct ways to define shovels:
  - static shovels
  - dynamic shovels

## Static Shovels

Defined in the broker configuration file.

Require a restart of the hosting broker to change.

Slightly more general: any queues, exchanges or bindings can be declared manually at startup.

## Dynamic Shovels

Defined in the broker's parameters.

Can be created and deleted at any time.

Slightly more opinionated: the queues, exchanges and bindings used by the shovel will be declared automatically.

- an Erlang term and consists of a single shovels clause:

```
{rabbitmq_shovel, [ {shovels, [ {shovel_name, [ ... ]}, ... ]} ]}
```

```
{shovel_name, [ {sources, [ ... ]}  
                , {destinations, [ ... ]}  
                , {queue, queue_name}  
                , {prefetch_count, count}  
                , {ack_mode, a_mode}  
                , {publish_properties, [ ... ]}  
                , {publish_fields, [ ... ]}  
                , {reconnect_delay, reconn_delay}  
                ]}
```

- Sources and destinations :
  - Both of these clauses are mandatory.

```
{brokers, broker_list}
```

```
[ "amqp://fred:secret@host1.domain/my_vhost"  
  , "amqp://john:secret@host2.domain/my_vhost"  
]
```

the *declaration\_list* is a list of AMQP methods (in the style of the Erlang client) which can be sent to the broker after connection and before shovelling.

```
{declarations, [ 'queue.declare'  
                  , {'queue.bind', [ {exchange, <<"my_exchange">>}  
                                     , {queue, <<>>}  
                                   ]}  
                ]}
```



- queue : This clause is mandatory

```
{queue, <<"my_work_queue">>}
```

This queue must exist. Use the resource [declarations](#) to create the queue (or ensure it exists) first. If *queue\_name* is <<>> (the empty binary string) the *most recently declared queue* in declarations is used. This allows anonymous queues to be declared and used.

```
{rabbitmq_shovel,
  [ {shovels, [ {my_first_shovel,
    [ {sources,
      [ {brokers, [ "amqp://fred:secret@host1.domain/my\_vhost"
        , "amqp://john:secret@host2.domain/my\_vhost"
      ]}
    , {declarations, [ {'exchange.declare',
      [ {exchange, <<"my_fanout">>}
        , {type, <<"fanout">>}
        , durable
      ]}
    , {'queue.declare',
      [{arguments,
        [{<<"x-message-ttl">>, long, 60000}]}]}
    , {'queue.bind',
      [ {exchange, <<"my_direct">>}
        , {queue, <<">>}
      ]}
    ]}
  ]}
]}
```

# Example Configuration...

```

|    , {destinations,
      [ {broker, "amqp://"},
        , {declarations, [ {'exchange.declare',
                             [ {exchange, <<"my_direct">>}
                               , {type, <<"direct">>}
                               , durable
                             ]}
        ]}
      ]}
    , {queue, <<>>}
    , {prefetch_count, 10}
    , {ack_mode, on_confirm}
    , {publish_properties, [ {delivery_mode, 2} ]}
    , {add_forward_headers, true}
    , {publish_fields, [ {exchange, <<"my_direct">>}
                          , {routing_key, <<"from_shovel">>}
                        ]}
    , {reconnect_delay, 5}
  ]}
}}

```

- Information about dynamic shovels is stored in the RabbitMQ database, along with users, permissions, queues, etc.
- Every shovel is defined by a corresponding named parameter.

# Example - Dynamic

rabbitmqctl	rabbitmqctl set_parameter shovel my-shovel \ '{"src-uri": "amqp://", "src-queue": "my-queue", \ "dest-uri": "amqp://remote-server", "dest-queue": "another-queue"}'
rabbitmqctl (Windows)	rabbitmqctl set_parameter shovel my-shovel ^ "{"src-uri": "amqp://", "src-queue": "my-queue", ^ "dest-uri": "amqp://remote-server", "dest-queue": "another-queue"}"
HTTP API	PUT /api/parameters/shovel/%2f/my-shovel { "value": { "src-uri": "amqp://", "src-queue": "my-queue", "dest-uri": "amqp://remote-server", "dest-queue": "another-queue"} }}
Web UI	Navigate to Admin > Shovel Management > Add a new shovel. Enter "my-shovel" next to Name, "amqp://" and "my-queue" next to Source, and "amqp://remote-server" and "another-queue" next Destination Expiry. Click Add shovel.

- Shovels can fail over to different nodes in the source or destination clusters
- Dynamic shovels are automatically defined on all nodes of the hosting cluster on which the shovel plugin is enabled.
- Static shovels should be defined in the configuration file for all nodes of the hosting cluster on which the shovel plugin is enabled

- two ways of discovering the status of shovels
  - Use shovel management
  - Direct query

- Shovel status reported on the Management plugin user interface
  - enable the `rabbitmq_shovel_management` plugin
- information about configured shovels will automatically appear in the management API and UI.



```
$ rabbitmqctl eval 'rabbit_shovel_status:status().'
```

- *Name* is the shovel name,
- *Type* is either static or dynamic,
- *Status* is the current shovel state, and
- *Timestamp* is the time when the shovel *entered* this state.

# Lab : Shovel