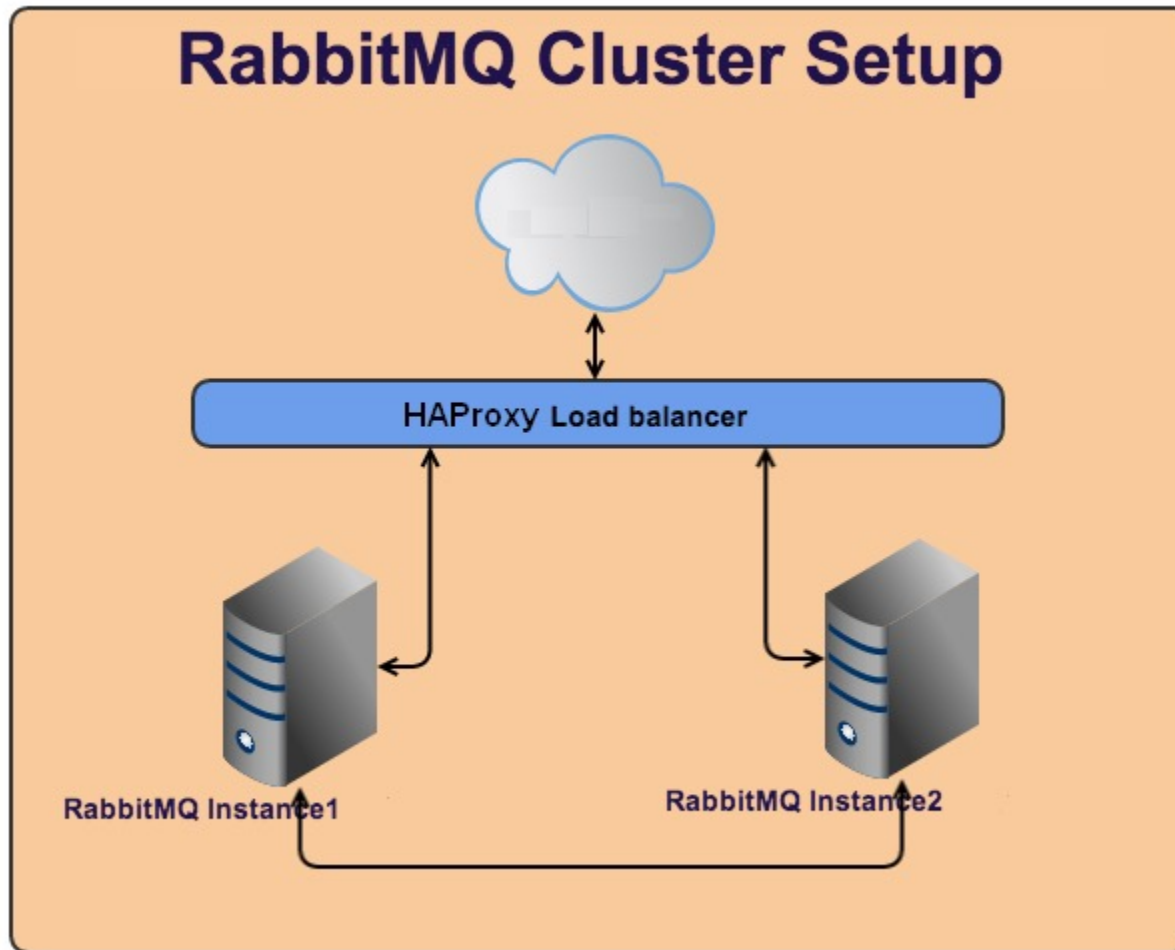


HA - Proxy



- A free, very fast and reliable solution offering high availability, load balancing, and proxying for TCP and HTTP-based applications.
- Define a load balance in front of it and map the backend RabbitMQ instance.

- yum install haproxy

```
global  
daemon
```

```
defaults  
mode tcp  
maxconn 10000  
timeout connect 5s  
timeout client 100s  
timeout server 100s
```

```
listen rabbitmq 192.168.1.188:5670
```

```
mode tcp
```

```
balance roundrobin
```

- 1 server rabbitmaster 192.168.1.182:5672 check inter 5s rise 2 fall 3
- 2 server rabbitslave 192.168.1.185:5672 check inter 5s rise 2 fall 3

/etc/haproxy/haproxy.cfg

3 failed checks will put the server into the *DOWN* state:

2 successful health checks are needed before the server will return to the load-balancing rotation:

Performance

- Very often the application needs to be optimized on the client side:
 - CPU-intensive applications can be optimized by running one thread for each CPU core
 - I/O-intensive applications can be optimized by running many threads per core in order to hide implicit latencies

Multithreading and queues

- Using threads can help the application's performance.
- The queue is faster when empty and you should design your application, in order to always have a queue as empty as possible.
- The queue capacity comes in handy every time your application needs to deal with load spikes.
- By using queues, messages can eventually be buffered and handled without losing any information.
- If the consumer is slower than the producer and you have to consume the messages quickly, you can try to add more threads or more consumers.

- Set ***vm_memory_high_watermark*** configuration
- At fifty percent of `vm_memory_high_watermark`, RabbitMQ will start to move messages from memory to on-disk paging space.
- If neither this paging mechanism, nor the consumers are able to keep pace with the producers, the limit will be reached, and then RabbitMQ will block the producers.

- Configure the watermark using

```
rabbitmqctl set_vm_memory_high_watermark 0.6
```

Or directly in the `rabbitmq.config` file using:

```
[{rabbit, [{vm_memory_high_watermark, 0.6}]}].
```

Improving bandwidth

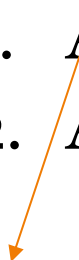
- Using **noAck** flag and managing the prefetch parameter is another client-side way to improve the performance and the bandwidth.
- Both **noAck** and **prefetch** are used by the consumers.

Improving bandwidth

- Prefetch
 - To set the prefetch, use `basicQos(prefetch_count)`
 - The prefetch count is the maximum number of unacknowledged messages: a large value will let the client prefetch many messages in advance without waiting for the acks of the messages being processed.
 - the prefetch count can make the difference, especially when you have more consumers bound to the same queue.

Improving bandwidth

- NoAck :
 - To set noAck, use `basicConsume(Constants.queue, true)`.
 - The parameter is useful when you have a stream data or when it doesn't matter to send the `acks` manually.
- Optimizing messaging operations, by acting on application-side optimizations. This is feasible both for "small" and "large" messages:
 - If the size of your messages is too small, you can aggregate them manually before sending them and unpack them at the receiver side
 - If the size of the messages is too large, you can try to compress the message before sending it and decompress it at the consumer side

- Two flow control
 1. A per-connection credit flow - initially.
 2. A global mechanism - Memory-Based
 - Credit Flow
- 

reader -> channel -> queue process -> message store.

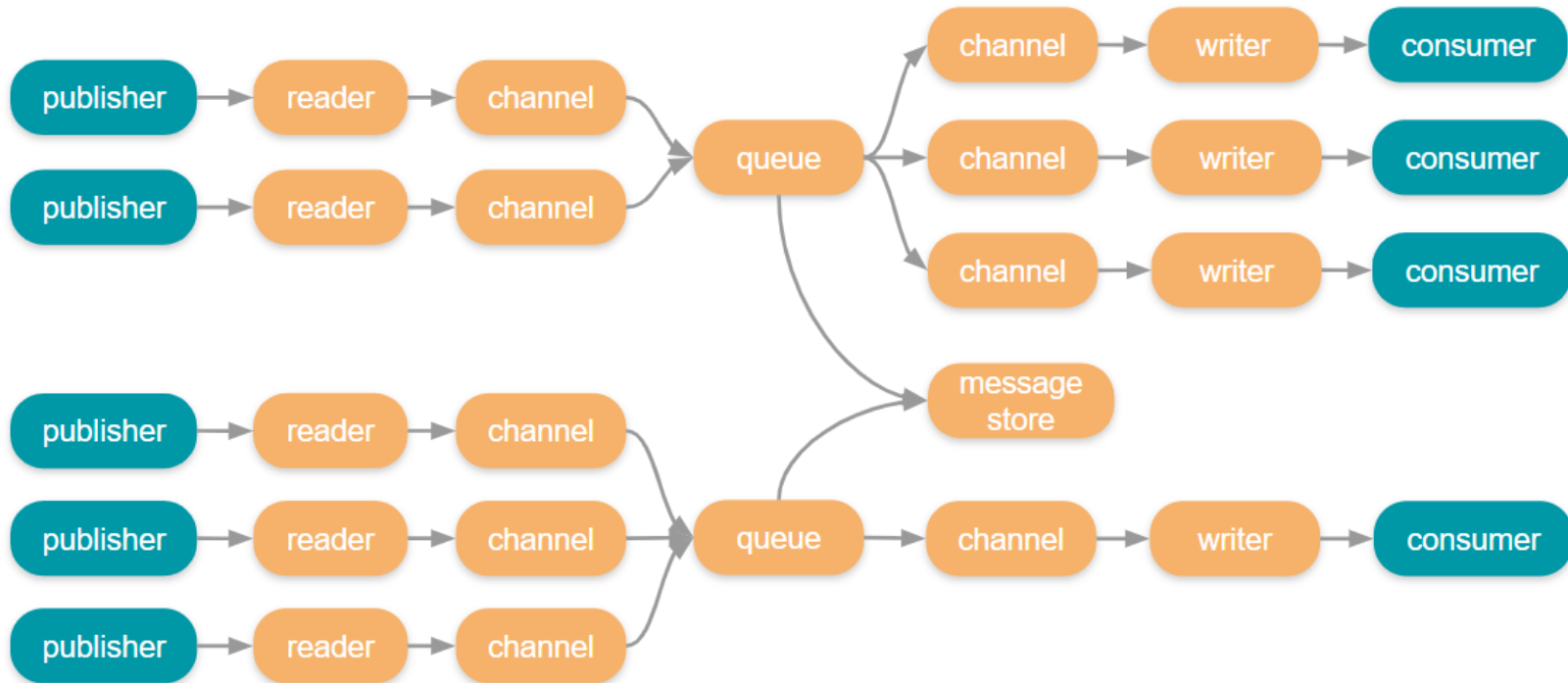
(**credit_flow_default_credit** under rabbitmq.config (200/50)

200 messages of initial credit, and after 50 messages processed by the receiving process, the process that sent the messages will be granted 50 more credits.

msg_store_credit_disc_bound (2000/500)

If the credit based flow control was unable to put the brakes on enough, or memory usage has grown to critical levels for another reason, memory alarms kick in as a last resort to protect the broker from crashing (or being killed by the OS) due to running out of memory.

Message flow



```
[root@rabbitmq0 /]# rabbitmqctl list_connections
Listing connections ...
user      peer_host      peer_port      state
guest     172.18.0.3      50720          running
[root@rabbitmq0 /]# rabbitmqctl list_connections
Listing connections ...
user      peer_host      peer_port      state
guest     172.18.0.3      50720          running
guest     172.18.0.2      58172          running
guest     172.18.0.2      58174          flow
[root@rabbitmq0 /]#
```

1. Detects the total amount of RAM on startup
2. ***set_vm_memory_high_watermark*** *fraction* is executed.
3. Raises a memory alarm and blocks all connections.
40%
4. Once the memory alarm has cleared normal service resumes.

```
[{rabbit, [{vm_memory_high_watermark, 0.4}]}].
```

Lab: Load Balancing- HA Proxy & Performance Tuning