

Use Case: MoveSouthWest

Summary: This is how the player moves in the direction *southwest* on the grid, where 'southwest' is considered decreasing the positional value along both the y- and x-axis on the two-dimensional playing field.

Priority: High

Extends: –

Includes: –

Participators: Actual player

Normal flow of events

A standard procedure Choose Level.

	Actor	System
1	Presses 'S' and 'A' keys simultaneously.	
2		Avatar moves <i>southwest</i> across the grid.

Alternate flows

See UC MoveDiagonally (this UC included).

Exceptional flow

See UC MoveDiagonally (this UC included).