Ondrej Hirjak

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EDUCATION

Slovak University of Technology in Bratislava, Slovakia Faculty of Informatics and Information Technologies

09/2009 - Present	Applied Informatics, Doctoral degree program (PhD.)
09/2006 - 06/2008	Software Engineering, Master degree program (Ing., MEng.)
09/2002 - 06/2006	Software Engineering, Bachelor degree program (Bc., BEng.)

WORK EXPERIENCE

03/2009 - Present	Senior Tester, Tempest a.s., Slovak Republic
08/2008 - 12/2008	Software Engineer Intern, NVIDIA Corporation, US
12/2006 - 06/2008	Software Engineer, Tempest a.s., Slovak Republic
07/2005 - 11/2006	Software Engineer, Digital Systems s.r.o., Slovak Republic
05/2004 - 06/2005	Software Engineer, Isotoxin Industries s.r.o., Slovak Republic

LANGUAGE SKILLS

Slovak Native speaker

English Advanced (Oral Fluency, Written Fluency)
German Intermediate (Oral Basics, Written Basics)

COMPUTER SKILLS

Programming Languages: C/C++, C#, Java, Assembler and other

Technologies: OpenGL, ASP.NET, MSSQL, MySQL, XML, TCP/IP and other

Tools: Microsoft dev. tools, GNU dev. tools, CASE design tools

Other: Windows family (user, developer), Linux (user, developer), Office SW (MS Office, Open Office)

OTHER

Driving license for vehicles up to 3.5t (category B).

Attended art school ZUŠ Moyzesova in Prešov, Slovakia for 10 years.

Member of ACM (Association for Computing Machinery, http://www.acm.org/).

Member of university team at the ACM Central European Programming Contest (Budapest 2004, Warsaw 2003).