

# Numerical linear algebra III

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Now we will see how to estimate the complexity of an algorithm.

Our focus is to solve

$$Ax = b.$$

We will express the number of flops (floating-point operation) as a function of the problem dimensions, and simplify it by keeping the leading term only.

Remark) The flop count is a useful measure, but a rough estimate of complexity.

## Vector operations

Let  $x, y \in R^n$ .

Q) How many flops are necessary to compute  $x + y$  ?

Q) For a scalar  $\alpha$ , how many flops are necessary to compute  $\alpha x$  ?

Q) How many flops are necessary to compute  $x^T y$  ?

## Matrix-Vector operations

Let  $x \in R^n$  and  $A \in R^{m \times n}$  and  $y = Ax$ .

Q) How many flops are necessary to compute  $y$  ?

Q) Suppose that  $m = n$ .

- What if  $A$  is a diagonal matrix ?
- What if  $A$  is a lower triangular matrix ?
- What if  $A$  has many zeroes ?

## Matrix-Matrix operations

Let  $A \in R^{m \times n}$ ,  $B \in R^{n \times p}$  and  $C = AB$ .

Q) How many flops are necessary to compute  $C$  ?

## Mixed operations

Q) Consider  $ABx$  where  $x$  is an  $R^p$  vector.

Remark) The computation time really depends on the order in which you multiply several matrices.

System of linear equations.

$$Ax = b$$

where  $A$  is  $n \times n$  matrix and  $x$  and  $b$  are column vectors.  
We assume that  $A$  is nonsingular, so the solution is unique.

Remark) # of flops of standard methods to solve  $Ax = b \sim n^3$ .

→ When  $n$  is very large (Big-data era ?),  
this is really time consuming !

→ In many cases,  $A$  has a special structure.

Consider "simple" problems first.

Q) Suppose that  $A$  is a diagonal matrix.

How many flops are necessary for computing  $A^{-1}b$  ?

Remark) Proper permutations should precede other operations.

Q) Suppose that  $A$  is a lower-triangular matrix with nonzero diagonals.

How many flops are necessary for computing  $A^{-1}b$  ?

(This method is known as forward substitution.)

Q) How about an upper triangular matrix ?

Q) Suppose that  $A$  is a lower-triangular matrix with nonzero diagonals and it has further structure:  $a_{ij} = 0$  if  $|i - j| \geq 2$ . How many flops are necessary for computing  $A^{-1}b$  ?



Q) Suppose that  $A$  is an orthogonal matrix.

How many flops are necessary for computing  $A^{-1}b$  ?

Remark)) If there is a further structure on an orthogonal matrix  $A$ , we can reduce the computation time.

For example, consider  $A = I - 2uu^T$  where  $\|u\|_2 = 1$ .

Q) How many flops are necessary for computing  $A^{-1}b$  ?

In order to solve  $Ax = b$ , various matrix factorization methods

$$A = A_1 A_2 \cdots A_k$$

are useful in many applications. Why ?

The total number of flops consists of two parts:

1. Cost of factoring  $A$  (usually, larger !)
2. Cost of solving the  $k$  linear equations

Example

- When we solve  $Ax_i = b_i$  for  $i = 1, \dots, m (>> 1)$ , the total number of flops is similar to that of factoring  $A$ .

## Cholesky factorization

For a symmetric positive definite  $A$  ( $n \times n$ ),

$$A = LL^T$$

where  $L$  is a lower triangular matrix, nonsingular and positive diagonals. In particular,  $L$  is called the Cholesky factor of  $A$ .

In general, the cost of computing Cholesky factorization is  $n^3/3$ .

To solve  $Ax = b$  with Cholesky factorization, we need

1. Cholesky factorization  $\sim n^3/3$  flops
2. Forward substitution  $\sim n^2$  flops
3. Backward substitution  $\sim n^2$  flops

Remark) In some computer softwares,  $L$  is defined to be an upper triangular matrix.

LU factorization (the standard method for  $Ax = b$ )

For every nonsingular matrix  $A$  ( $n \times n$ ),

$$A = LU$$

where  $L(n \times n)$  is unit lower triangular matrix and  $U(n \times n)$  is upper triangular and nonsingular. Note that some cases may require proper permutation steps.

The cost of computing the LU factorization of a dense matrix is  $\frac{2}{3}n^3$ . (if no structure in  $A$  is exploited)

Steps

1. LU factorization  $\sim \frac{2}{3}n^3$  flops
2. Forward substitution  $\sim n^2$  flops
3. Backward substitution  $\sim n^2$  flops

## Sparse matrices

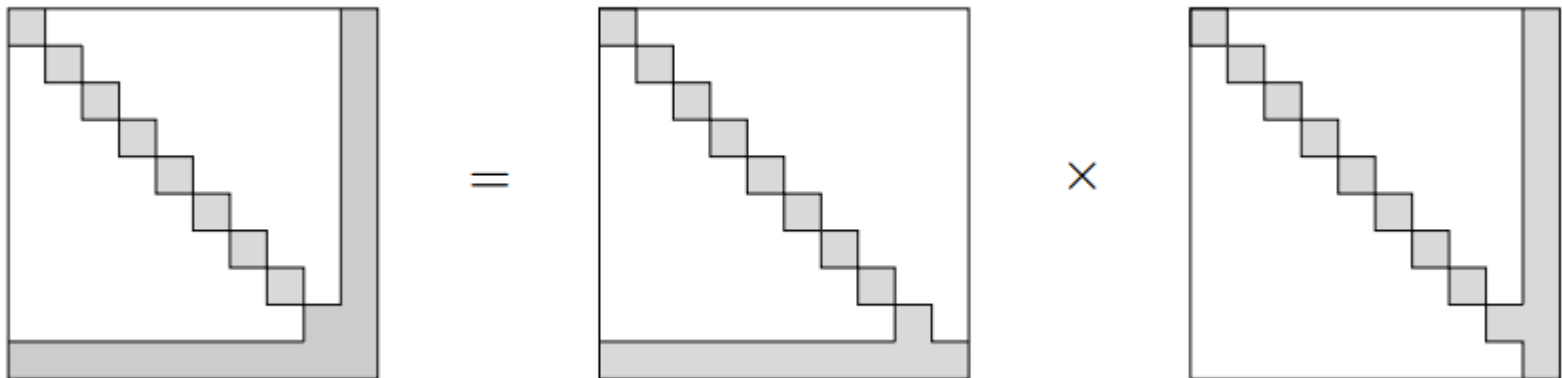
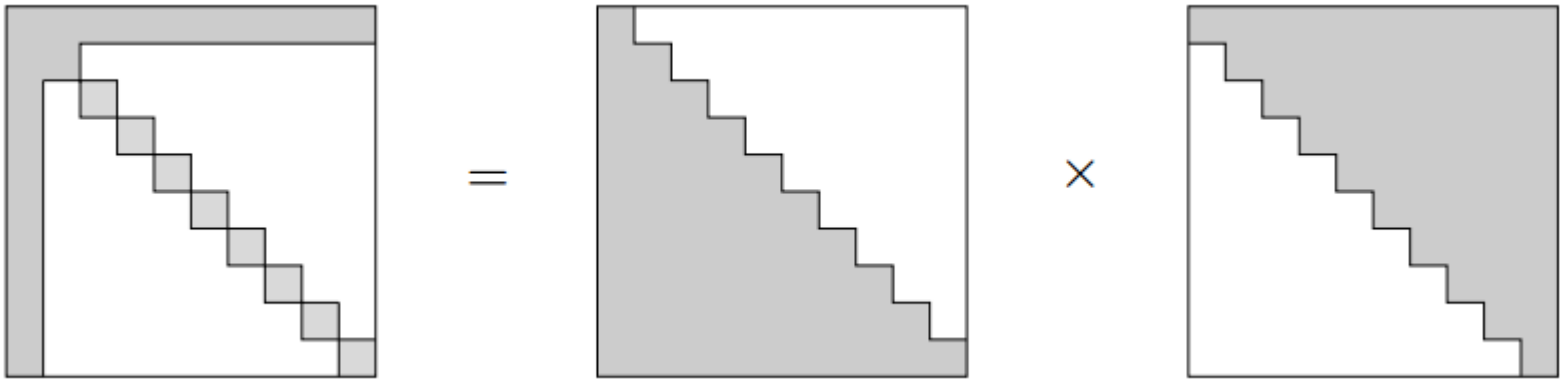
A matrix is sparse if most of elements are zero. Otherwise, it is called dense.

A useful R package to deal with sparse matrix computations

1. Koenker, R. and Ng, P. (2003) SparseM: A Sparse Matrix Package for R
2. `as.matrix.csr`
3. A set of commonly used linear algebra operations: `t`, `chol`, `solve` etc
4. Check examples showing benefits from sparse matrix computations

## Cholesky facorization of sparse matries

1. If  $A$  is sparse,  $L$  is often sparse. But, not always.
2. If  $L$  is sparse, the number of flops for Cholesky factorization is much less than  $n^3/3$ .
3. Using sparsity pattern is important for wise computation.



Therefore, we should consider permuting the rows and columns of  $A$  before implementing Cholesky factorization.

## Block elimination method

Step 1) Eliminating a subset of the variables.

Step 2) Solving a smaller system of linear equations for the remaining variables.

For  $Ax = b$ , we partition  $x$  into two subvectors:

$$x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

where  $x_1 \in R^{n_1}$  and  $x_2 \in R^{n_2}$ .

$$\rightarrow \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

where  $A_{11} \in R^{n_1 \times n_1}$  and  $A_{22} \in R^{n_2 \times n_2}$ .

Suppose that  $A_{11}$  is invertible.

Q) Express  $x_1$  in terms of  $x_2$  firstly and find  $x_2$ .



Example - exploiting structure in other blocks

1)

$$\begin{pmatrix} A_{11} & 0 \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

2)  $A_{11}$  is diagonal.

3) For sparse  $A \in R^{n \times n}$ ,  $B \in R^{n \times p}$  and  $C \in R^{p \times n}$   
(but  $A + BC$  is dense),

$$(A + BC)x = b$$

where  $A$  is nonsingular.