

# Unconstrained optimization

First order necessary condition and second order sufficient condition to check for the local maximum or local minimum:

$$f: \mathbb{R}^n \rightarrow \mathbb{R}$$

$$\max_{x \in \mathbb{R}^n} f(x) \quad \text{or} \quad \min_{x \in \mathbb{R}^n} f(x)$$

## Theorem 1 (First order necessary condition)

Let  $f$  be continuously differentiable.

If  $x^*$  is a local maximizer or minimizer of  $f$ , then

$$g(x^*) = \nabla f(x^*) = 0.$$

We call  $x^*$  a stationary point if  $g(x^*) = 0$ .

Sufficient conditions for local maximum & minimum

a) If  $g(x^*) = 0$  and  $H(x^*)$  is negative definite, then

$$f(x^* + x) < f(x^*), \quad \text{for all } x \in B_\epsilon(x^*).$$

$x^*$  is a local maximizer.

b) If  $g(x^*) = 0$  and  $H(x^*)$  is positive definite, then

$$f(x^* + x) > f(x^*), \quad \text{for all } x \in B_\epsilon(x^*).$$

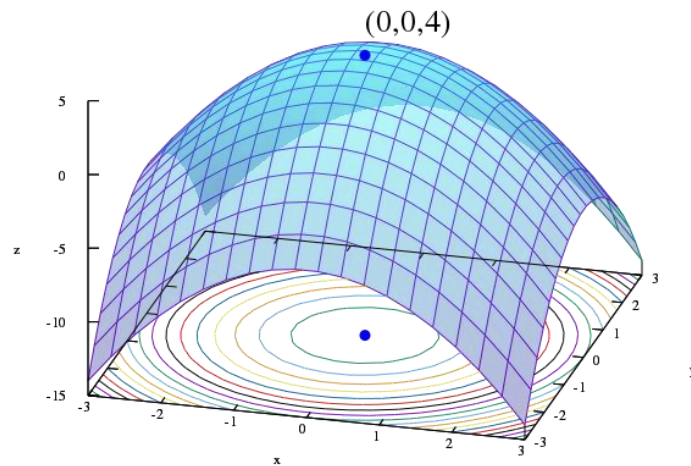
$x^*$  is a local minimizer.

where the gradient  $\nabla f^T(x^*)$  is the vector

$$g(x^*)^T = \nabla f(x^*)^T = \left[ \frac{\partial f}{\partial x_1} \quad \frac{\partial f}{\partial x_2} \quad \dots \quad \frac{\partial f}{\partial x_n} \right]^T (x^*),$$

and the Hessian  $H(x^*)$  is the symmetric matrix

$$H(x^*) = \nabla^2 f(x^*) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \dots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix} (x^*).$$



Graph of a [paraboloid](#) given by  $z = f(x, y) = -(x^2 + y^2) + 4$ .

The global [maximum](#) at  $(x, y, z) = (0, 0, 4)$  is indicated by a blue dot.

In practice, there is no straight forward method to solve system of nonlinear equation. Therefore, there are many iterative methods developed to approximate the solution to system of nonlinear equation. Some methods to be introduced are Newton's method and fixed point method

$$g(x) = 0. \quad (1)$$

The procedure is start with an initial guessing point  $x_0$  for the solution of (1).

Then the iterative algorithm will generate sequence of  $x_1, x_2, x_3, \dots$  so on

And hopefully the sequence converge to the limit that give  $g(x_k) = 0$ .

Usually, for most iterative algorithm, the iteration process will stop when either one of the following satisfied.

- (i)  $\|x_{k+1} - x_k\| \leq \varepsilon$
- (ii)  $\|x_{k+1} - x_k\| \leq \varepsilon \|x_k\|$
- (iii)  $\|g(x_k)\| \leq \varepsilon,$

where  $\varepsilon > 0$  is a given small value, which is called a stopping constant.

## Worked Example 1: Fixed point method

$$\text{Solve } g(x) = x^2 - 3x + 2 = 0$$

Transform the problem by setting  $x$  as the subject and the other side as  $h(x)$

$$x = h(x) = \frac{x^2 + 2}{3}$$

Apply the fixed point method with  $x_{k+1} = h(x_k)$  and initial starting point to be  $x_0 = 0.0, 1.5, 1.6, 3.0$

$x_{k+1} = (x_k^2 + 2)/3$				
$x_0$	0.0	1.5	1.6	3.0
$x_1$	0.6667	1.4167	1.5200	3.6667
$x_2$	0.8148	1.3356	1.4368	5.1481
$x_3$	0.8880	1.2613	1.3548	9.5011
$x_4$	0.9295	1.1970	1.2785	30.7572

We see that for the first three starting point, the sequence converges to 1.

### **Theorem 1:** Convergence of **fixed point** methods

Let  $x^*$  be a solution of  $x = h(x)$  in  $R$ .

If  $h(x)$  has a continuous derivative with  $|h'(x)| \leq \lambda < 1$  in an interval  $I = [x^* - d, x^* + d]$  ( $d > 0$ ), then

(i)  $x_{k+1} = h(x_k)$  converges to  $x^*$  for any  $x_0$  in  $I$ ;

(ii)  $x^*$  is the **unique** solution of  $x = h(x)$  in  $I$ ;

(iii)  $x_k$  satisfies

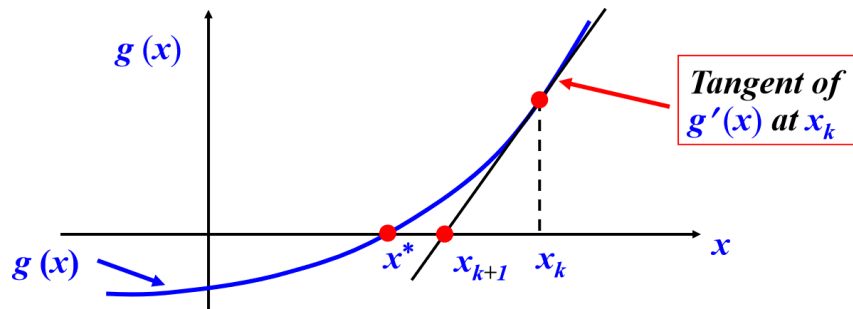
$$\frac{\varepsilon_k}{1 + \lambda} \leq |x_k - x^*| \leq \frac{\varepsilon_k}{1 - \lambda} \leq \frac{\lambda^k \varepsilon_0}{1 - \lambda},$$

where  $\varepsilon_k = |x_{k+1} - x_k|$ .

## Worked Example 2: Newton method

$$x_{k+1} = h(x_k) = x_k - \frac{g(x_k)}{g'(x_k)}, \quad k = 0, 1, 2, \dots$$

This method approximates  $g'(x)$  as a straight line at  $x_k$  and obtains a new  $x_{k+1}$ , which is used to approximate the function at the next iteration.



This is carried on until the new point is sufficiently close to  $x^*$ .

$$\begin{aligned} \text{Solve } g(x) &= 9 - x(x - 10) = 0, \\ g'(x) &= -2x + 10 \end{aligned}$$

Apply the Newton's method with  $x_{n+1} = x_n - \frac{9 - x_n(x_n - 10)}{-2x_n + 10}$  and initial starting point to be  $x_0 = 10.0$

$$\text{Solve: } g(x) = 9 - x(x - 10) = 0$$

$$g'(x) = -2x + 10$$

$$-3.633333333333337$$

$$-1.285778635778636$$

$$-0.8474070849064451$$

$$-0.8309750481229856$$

$$-0.8309518948912684$$

$$-0.8309518948453006$$

$$-0.8309518948453005$$

$$-0.8309518948453005$$

$$-0.8309518948453005$$

## ***N - Dimensional Fixed point method***

Generally, a nonlinear system for  $\mathbf{x} = (x_1, x_2, \dots, x_n)^T$  has the form

$$\mathbf{g}(\mathbf{x}) = \begin{bmatrix} g_1(x_1, x_2, \dots, x_n) \\ g_2(x_1, x_2, \dots, x_n) \\ \vdots \\ g_n(x_1, x_2, \dots, x_n) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \mathbf{0}$$

To use the fixed point method, we reformulate  $\mathbf{g}(\mathbf{x}) = \mathbf{0}$  into

$$\mathbf{h}(\mathbf{x}) = \begin{bmatrix} h_1(x_1, x_2, \dots, x_n) \\ h_2(x_1, x_2, \dots, x_n) \\ \vdots \\ h_n(x_1, x_2, \dots, x_n) \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \mathbf{x},$$

***Fixed point method***  $\mathbf{x}_{k+1} = \mathbf{h}(\mathbf{x}_k).$

## ***Newton's method***

The ***Newton's method*** is usually performed as the following procedure:

Given  $\mathbf{x}_0$ , for  $k = 0, 1, \dots$

1) Solve the linear system

$$\mathbf{H}(\mathbf{x}_k) \Delta \mathbf{x}_k = -\mathbf{g}(\mathbf{x}_k) \text{ for } \Delta \mathbf{x}_k:$$

2) Put  $\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta \mathbf{x}_k:$

3) Increase  $k$  to  $k + 1$  and turn to 1).