JULIE HO

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WORK EXPERIENCE

02/15 - 12/16

San Francisco, CA

User Interface / User Experience Designer

ClickTime.com

- Created the company's first style guide and UI components library that set visual standards and provided detailed documentation for faster product development
- Planned and facilitated an internal personas workshop with stakeholders that spearheaded user research efforts for multiple departments
- · Designed and implemented UI refreshes for core web application using HTML, CSS, and Bootstrap
- Built hi-fidelity and interactive prototypes with excellent attention to detail and team feedback
- Produced marketing, recruiting, and customer-facing materials that include web assets, career fair banners, help documentation templates, and presentation decks

01/14 - 01/15

Orange County & Los Angeles Area

Contract Designer

- Provided creative strategy and design services for Nestle's Innovation Workshop
- Produced trade show banners in conjunction with Subaru, product advertisements featured in Automotive Fleet and MOTOR magazines, product labels, and operation manuals
- · Designed logos, WordPress templates, event invitations for local business and non-profits
- · Other contract roles included: Copy Editor; Print Production Assistant; Keynote Specialist

10/13 - 05/14 Long Beach, CA

Graphic Design Student Assistant

California State University, Office of the Chancellor

- · Designed promotional print & digital material for the CSU system that was distributed statewide
- Published the org's annual report that became their most viewed digital publication
- Produced all the collateral for the org's annual student summit that included wayfinding banners, event booklet, dinner program, and various promotional material
- · Managed the office's creative website content and social media accounts
- · Hired as first student Graphic Designer and successfully completed backlog of creative projects

TECHNICAL SKILLS

Prototyping: Sketch, Axure, InVision, Marvel

Adobe: Photoshop, Illustrator, InDesign, Fireworks, Premiere

CAD: Solidworks, AutoCAD, KeyShot

Web development: HTML, CSS, Bootstrap, Git

Miscellaneous: Keynote, iMovie, Sketchbook Pro, WordPress, Wacom, JIRA, Agile process

EDUCATION & RELEVANT COURSEWORK

- B.S. Industrial Design at Cal State University, Long Beach (May 2014)
- Information Design & Interaction Design at SFSU, College of Extended Learning (2015)
- Product Design at Coventry University, United Kingdom (Spring 2013)
- Italian Design in Rome, Italy with CSULB Design Department (Summer 2010)

NOTABLE ACHIEVEMENTS

- Developed a concept picked as Top 5 in Nestle's Innovation Workshop (April 2014)
- Shipped original beer product labels Far Out IPA & Classic Series Variety Pack
- Received the CSULB Essay Competition Scholarship (April 2012)