

PURDUE CS47100

INTRODUCTION TO AI

ANNOUNCEMENTS

- ▶ No class on Thursday (October 20)!
- ▶ Midterm on Thursday!
 - ▶ 8-10pm, PHYS 112
 - ▶ Closed-book, closed-notes!
 - ▶ More on midterm later today

RECAP: FIRST-ORDER LOGIC

- ▶ Express sentences in first-order logic
- ▶ Propositionalize first-order logic sentences
- ▶ Unification: find substitution of variables to make two sentences the same!

UNIFICATION

- ▶ Two sentences α, β can be **unified** with substitution θ if $\text{SUBST}(\theta, \alpha) = \text{SUBST}(\theta, \beta)$

α	β	θ
Knows(John,x)	Knows(John,Jane)	{x/Jane}
Knows(John,x)	Knows(y,Steve)	{x/Steve,y/John}
Knows(John,x)	Knows(y,Mother(y))	{y/John,x/Mother(John)}
Knows(John,x)	Knows(x,Steve)	{fail}

- ▶ Standardizing apart eliminates overlap of variables, e.g., Knows(z,Steve)

RESOLUTION

- ▶ First convert to CNF (as with propositional logic)
- ▶ Everyone who loves all animals is loved by someone:
 $\forall x [\forall y \text{Animal}(y) \Rightarrow \text{Loves}(x,y)] \Rightarrow [\exists y \text{Loves}(y,x)]$
- ▶ 1. Eliminate biconditionals and implications
 $\forall x [\neg\forall y \neg\text{Animal}(y) \vee \text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$
- ▶ 2. Move \neg inwards with following rules: $\neg\forall x p \equiv \exists x \neg p$, $\neg \exists x p \equiv \forall x \neg p$
 $\forall x [\exists y \neg(\neg\text{Animal}(y) \vee \text{Loves}(x,y))] \vee [\exists y \text{Loves}(y,x)]$
 $\forall x [\exists y \neg\neg\text{Animal}(y) \wedge \neg\text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$
 $\forall x [\exists y \text{Animal}(y) \wedge \neg\text{Loves}(x,y)] \vee [\exists y \text{Loves}(y,x)]$

RESOLUTION: CONVERT TO CNF

- 3. Standardize variables: each quantifier should use a different one

$$\forall x [\exists y \text{Animal}(y) \wedge \neg \text{Loves}(x,y)] \vee [\exists z \text{Loves}(z,x)]$$

- 4. Skolemize: a more general form of existential instantiation.

Each existential variable is replaced by a **Skolem function** of the enclosing universally quantified variables:

$$\forall x [\text{Animal}(F(x)) \wedge \neg \text{Loves}(x,F(x))] \vee \text{Loves}(G(x),x)$$

- 5. Drop universal quantifiers

$$[\text{Animal}(F(x)) \wedge \neg \text{Loves}(x,F(x))] \vee \text{Loves}(G(x),x)$$

- 6. Distribute \vee over \wedge :

$$[\text{Animal}(F(x)) \vee \text{Loves}(G(x),x)] \wedge [\neg \text{Loves}(x,F(x)) \vee \text{Loves}(G(x),x)]$$

EXAMPLE KNOWLEDGE BASE

- ▶ The law says that it is a crime for an American to sell weapons to hostile nations.
- ▶ The country Nono, an enemy of America, has some missiles, and all of its missiles were sold to it by Colonel West, who is American.
- ▶ Prove that Colonel West is a criminal

EXAMPLE KNOWLEDGE BASE

... it is a crime for an American to sell weapons to hostile nations:

$\forall x, y, z \text{ American}(x) \wedge \text{Weapon}(y) \wedge \text{Sells}(x, y, z) \wedge \text{Hostile}(z) \Rightarrow \text{Criminal}(x)$

Nono ... has some missiles, i.e., $\exists x \text{ Owns}(\text{Nono}, x) \wedge \text{Missile}(x)$

... all of its missiles were sold to it by Colonel West: $\forall x \text{ Missile}(x) \wedge \text{Owns}(\text{Nono}, x) \Rightarrow \text{Sells}(\text{West}, x, \text{Nono})$

Missiles are weapons: $\forall x \text{ Missile}(x) \Rightarrow \text{Weapon}(x)$

An enemy of America counts as "hostile": $\forall x \text{ Enemy}(x, \text{America}) \Rightarrow \text{Hostile}(x)$

West, who is American: $\text{American}(\text{West})$

The country Nono, an enemy of America: $\text{Enemy}(\text{Nono}, \text{America})$

(To Prove) Colonel West is a criminal: $\text{Criminal}(\text{West})$

$\neg American(x) \vee \neg Weapon(y) \vee \neg Sells(x,y,z) \vee \neg Hostile(z) \vee Criminal(x)$

$\neg Criminal(West)$

$\neg American(x) \vee \neg Weapon(y) \vee \neg Sells(x,y,z) \vee \neg Hostile(z) \vee Criminal(x)$
Owns(Nono,M₁)
Missile(M₁)
 $\neg Missile(x) \vee \neg Owns(Nono,x) \vee Sells(West,x,Nono)$
 $\neg Missile(x) \vee Weapon(x)$
 $\neg Enemy(x,America) \vee Hostile(x)$
American(West)
Enemy(Nono,America)

GENERALIZED MODUS PONENS

$$\frac{p'_1, p'_2, \dots, p'_n \quad (p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q)}{\text{SUBST}(\theta, q)}$$

p'_1 is King(John) p_1 is King(x)

p'_2 is Greedy(y) p_2 is Greedy(x)

q is Evil(x) θ is {x/John,y/John}

SUBST(θ , q) is Evil(John)

where SUBST (θ, p'_i) = SUBST (θ, p_i) for all i

Example:

$\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$

King(John)

$\forall y \text{ Greedy}(y)$

► Generalized Modus Ponens is a **lifted** version of Modus Ponens

► What is the difference between MP and GMP? GMP is used with KB of **definite clauses**

FIRST-ORDER DEFINITE CLAUSES

- ▶ Disjunctions of literals where **exactly one** is positive (i.e., unnegated)
 - ▶ Atomic clauses $(\alpha \wedge \delta) \Rightarrow \rho \leftrightarrow \neg\alpha \vee \neg\delta \vee \rho$
 - ▶ Implications whose antecedent is a conjunction of positive literals and whose consequent is a single positive literal
- ▶ All variables are assumed to be universally quantified and are typically omitted
- ▶ Datalog KB = first-order definite clauses + **no functions**
 - ▶ Enables efficient inference with forward/backward chaining

FORWARD CHAINING

- ▶ Start from known facts
- ▶ Trigger all rules whose premises are known
- ▶ Add conclusions to set of known facts
- ▶ Repeat until query is answered or no new fact is added
 - ▶ A fact is not new if it is a renaming of a known fact

Proof that Colonel
West is a criminal

FORWARD CHAINING PROOF

$\text{American}(x) \wedge \text{Weapon}(y) \wedge$
 $\text{Sells}(x,y,z) \wedge \text{Hostile}(z) \Rightarrow$
 $\text{Criminal}(x)$

$\text{Owns}(\text{Nono}, M_1)$

$\text{Missile}(M_1)$

$\text{Missile}(x) \wedge \text{Owns}(\text{Nono}, x) \Rightarrow$
 $\text{Sells}(\text{West}, x, \text{Nono})$

$\text{Missile}(x) \Rightarrow \text{Weapon}(x)$

$\text{Enemy}(x, \text{America}) \Rightarrow \text{Hostile}(x)$

$\text{American}(\text{West})$

$\text{Enemy}(\text{Nono}, \text{America})$

American(West)

Missile(M₁)

Owns(Nono,M₁)

Enemy(Nono,America)

Owns(Nono,M₁) and Missile(M₁)
American(West)
Enemy(Nono,America)

Proof that Colonel
West is a criminal

FORWARD CHAINING PROOF

$\text{American}(x) \wedge \text{Weapon}(y) \wedge$
 $\text{Sells}(x,y,z) \wedge \text{Hostile}(z) \Rightarrow$
 $\text{Criminal}(x)$

$\text{Owns}(\text{Nono}, M_1)$

$\text{Missile}(M_1)$

$\text{Missile}(x) \wedge \text{Owns}(\text{Nono}, x) \Rightarrow$
 $\text{Sells}(\text{West}, x, \text{Nono})$

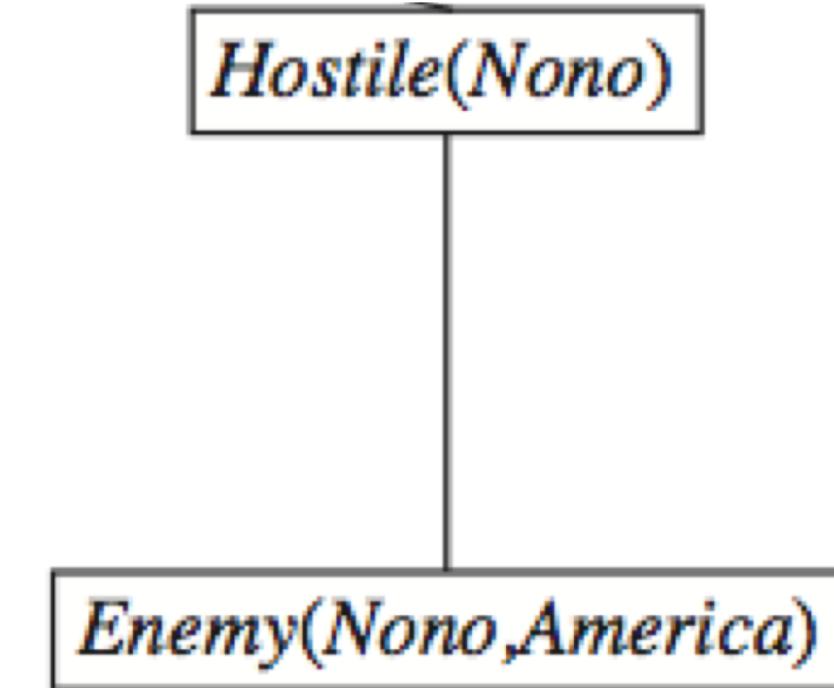
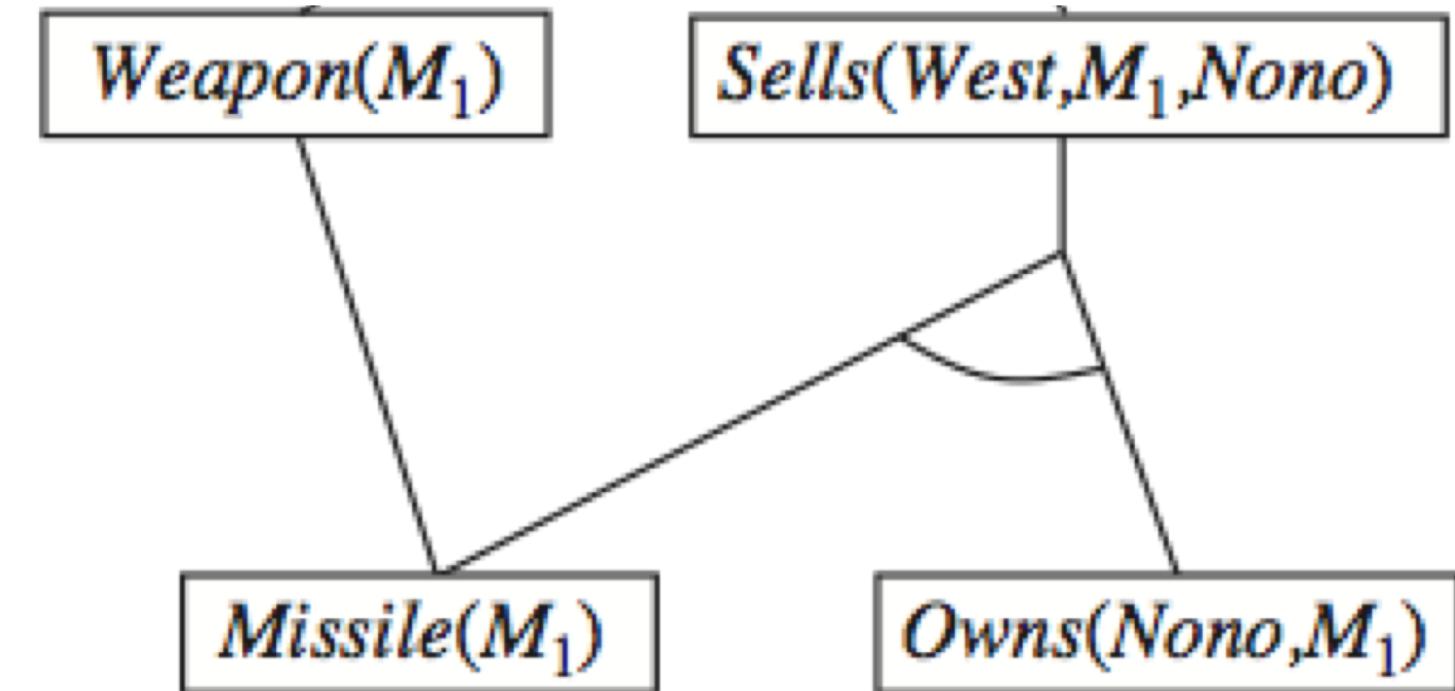
$\text{Missile}(x) \Rightarrow \text{Weapon}(x)$

$\text{Enemy}(x, \text{America}) \Rightarrow \text{Hostile}(x)$

$\text{American}(\text{West})$

$\text{Enemy}(\text{Nono}, \text{America})$

American(West)



Missile(x) \wedge Owns(Nono,x) \Rightarrow Sells(West,x,Nono)

Missile(x) \Rightarrow Weapon(x)

Enemy(x,America) \Rightarrow Hostile(x)

FORWARD CHAINING PROOF

$\text{American}(x) \wedge \text{Weapon}(y) \wedge \text{Sells}(x,y,z) \wedge \text{Hostile}(z) \Rightarrow \text{Criminal}(x)$

$\text{Owns}(\text{Nono}, M_1)$

$\text{Missile}(M_1)$

$\text{Missile}(x) \wedge \text{Owns}(\text{Nono}, x) \Rightarrow \text{Sells}(\text{West}, x, \text{Nono})$

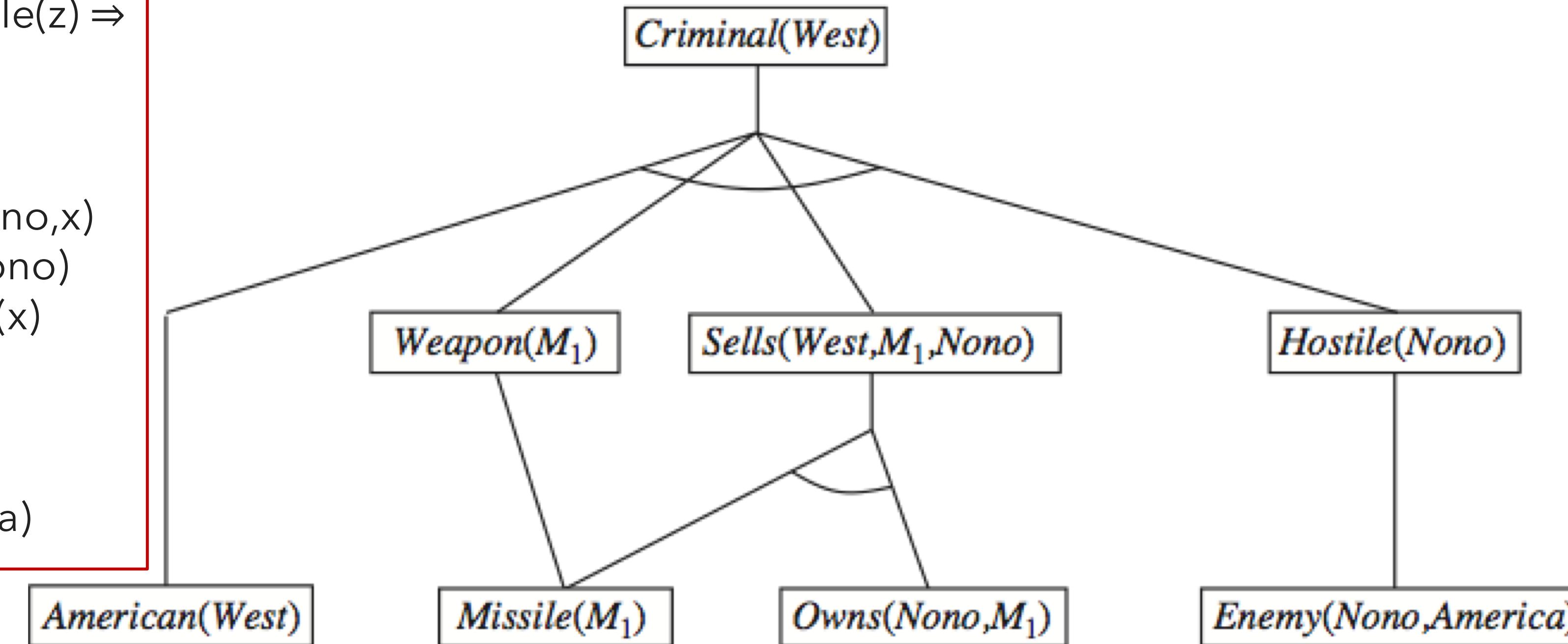
$\text{Missile}(x) \Rightarrow \text{Weapon}(x)$

$\text{Enemy}(x, \text{America}) \Rightarrow$

$\text{Hostile}(x)$

$\text{American}(\text{West})$

$\text{Enemy}(\text{Nono}, \text{America})$



American(x) \wedge Weapon(y) \wedge Sells(x,y,z) \wedge Hostile(z) \Rightarrow Criminal(x)

PROPERTIES OF FORWARD CHAINING

- ▶ Forward chaining is widely used in **deductive databases**
- ▶ Forward chaining (FC) is sound and complete for first-order definite clauses
- ▶ FC terminates for Datalog in finite number of iterations
- ▶ May not terminate in general if α is not entailed
- ▶ This is unavoidable – entailment with definite clauses is semidecidable

BACKWARD CHAINING

- ▶ Start with query in the “stack” of goals
- ▶ Take each goal in the stack
 - ▶ Find every clause whose head unifies with the goal
 - ▶ Add body of the clause to the stack
 - ▶ Facts are clauses with only a head (no body), so when a clause unifies with a fact no new goal is added to the stack
- ▶ When stack is empty, query is proved
 - ▶ Return the set of satisfying substitutions
 - ▶ Uses composition of substitutions, which is identical to applying each substitution in turn

Proof that Colonel
West is a criminal

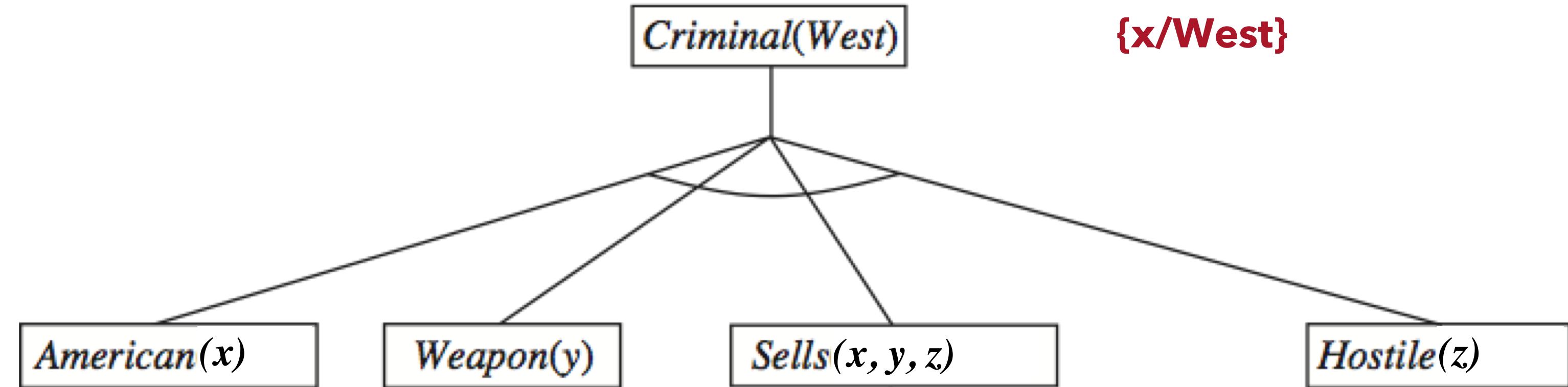
BACKWARD CHAINING EXAMPLE

American(x) \wedge Weapon(y) \wedge
Sells(x,y,z) \wedge Hostile(z) \Rightarrow
Criminal(x)
Owns(Nono,M₁)
Missile(M₁)
Missile(x) \wedge Owns(Nono,x)
 \Rightarrow Sells(West,x,Nono)
Missile(x) \Rightarrow Weapon(x)
Enemy(x,America) \Rightarrow
Hostile(x)
American(West)
Enemy(Nono,America)

Criminal(West)

Proof that Colonel
West is a criminal

BACKWARD CHAINING EXAMPLE

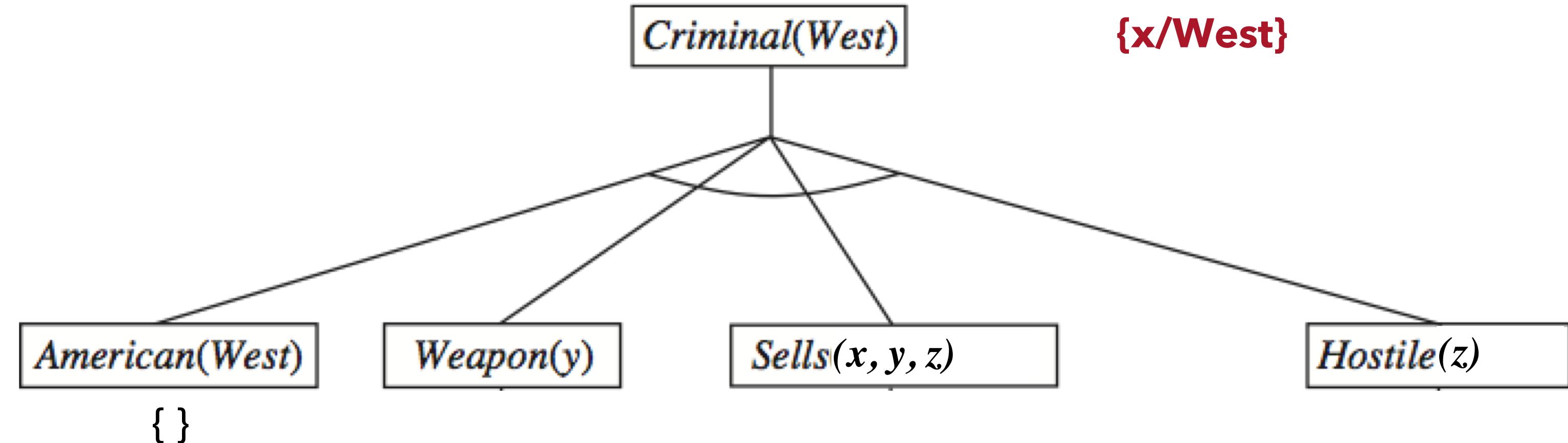


American(x) \wedge Weapon(y) \wedge Sells(x,y,z) \wedge Hostile(z) \Rightarrow Criminal(x)

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 Missile(x) \Rightarrow Weapon(x)
 Enemy(x,America) \Rightarrow Hostile(x)
 American(West)
 Enemy(Nono,America)

Proof that Colonel West is a criminal

BACKWARD CHAINING EXAMPLE

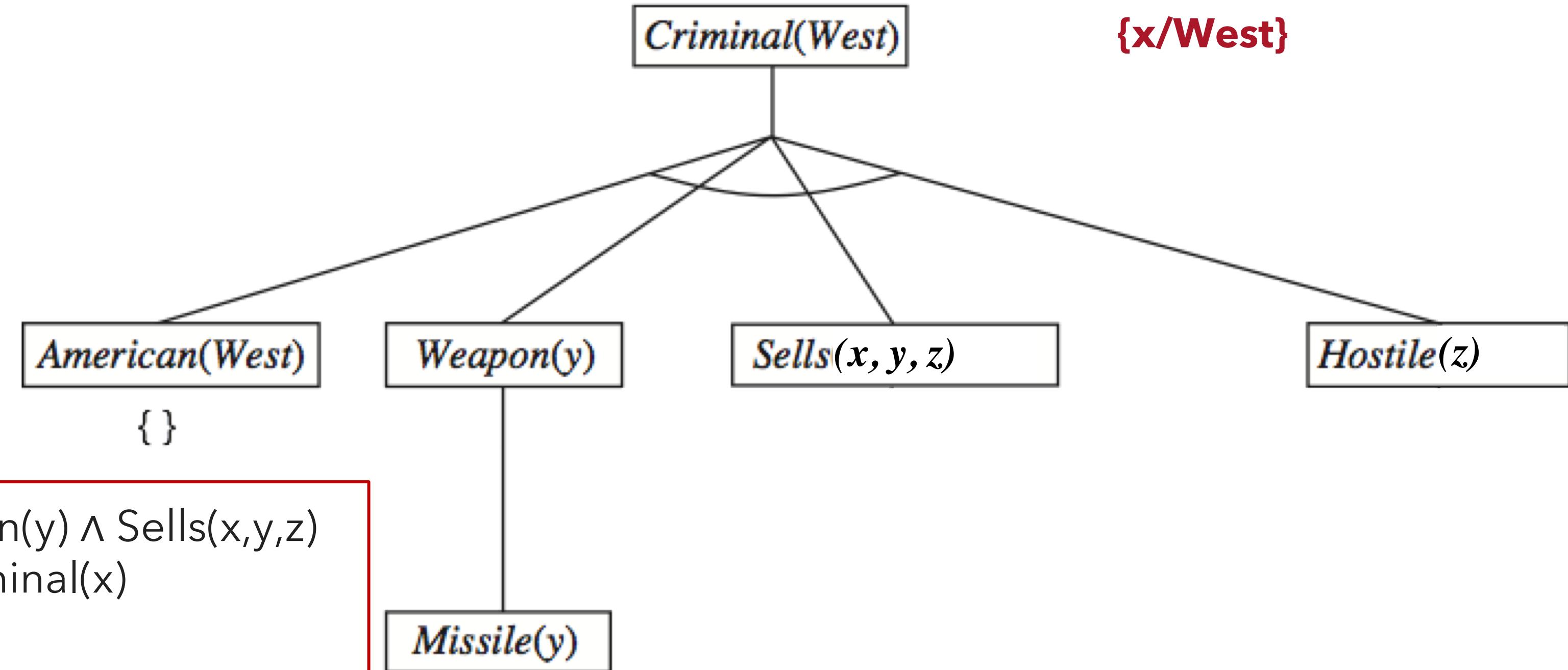


$\text{American}(x) \wedge \text{Weapon}(y) \wedge \text{Sells}(x, y, z) \wedge$
 $\text{Hostile}(z) \Rightarrow \text{Criminal}(x)$
 $\text{Owns}(\text{Nono}, M_1)$
 $\text{Missile}(M_1)$
 $\text{Missile}(x) \wedge \text{Owns}(\text{Nono}, x) \Rightarrow \text{Sells}(\text{West}, x, \text{Nono})$
 $\text{Missile}(x) \Rightarrow \text{Weapon}(x)$
 $\text{Enemy}(x, \text{America}) \Rightarrow \text{Hostile}(x)$
 $\text{American}(\text{West})$
 $\text{Enemy}(\text{Nono}, \text{America})$

American(West)

Proof that Colonel West is a criminal

BACKWARD CHAINING EXAMPLE

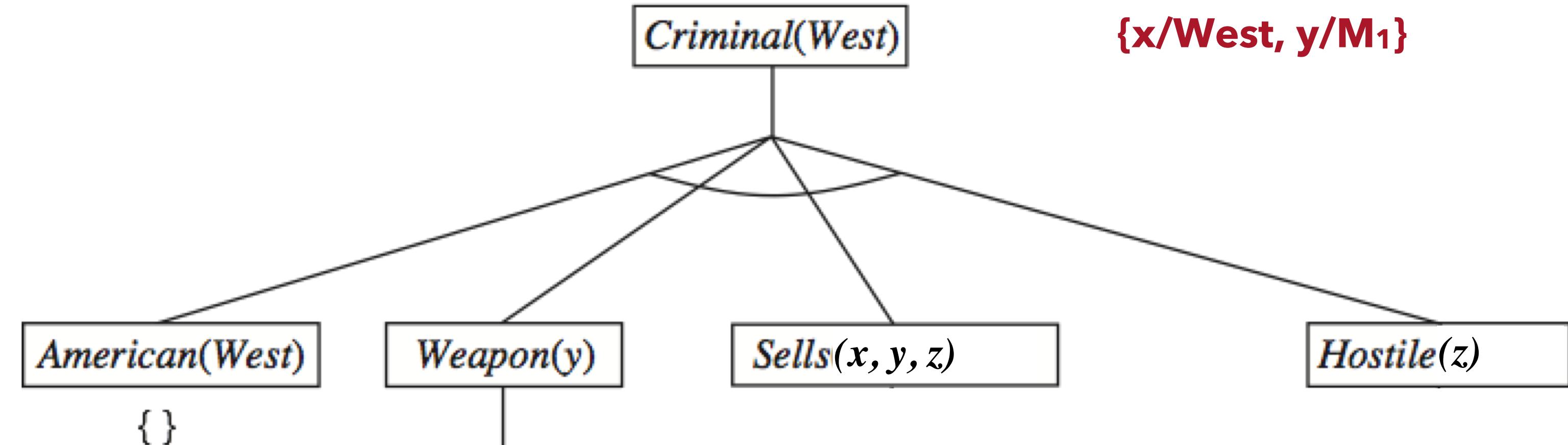


Missile(x) ⇒ Weapon(x)

American(x) \wedge Weapon(y) \wedge Sells(x,y,z)
 \wedge Hostile(z) \Rightarrow Criminal(x)
 Owns(Nono,M₁)
 Missile(M₁)
 Missile(x) \wedge Owns(Nono,x) \Rightarrow
 Sells(West,x,Nono)
 Missile(x) \Rightarrow Weapon(x)
 Enemy(x,America) \Rightarrow Hostile(x)
 American(West)
 Enemy(Nono,America)

Proof that Colonel West is a criminal

BACKWARD CHAINING EXAMPLE



$\text{American}(x) \wedge \text{Weapon}(y) \wedge \text{Sells}(x, y, z)$
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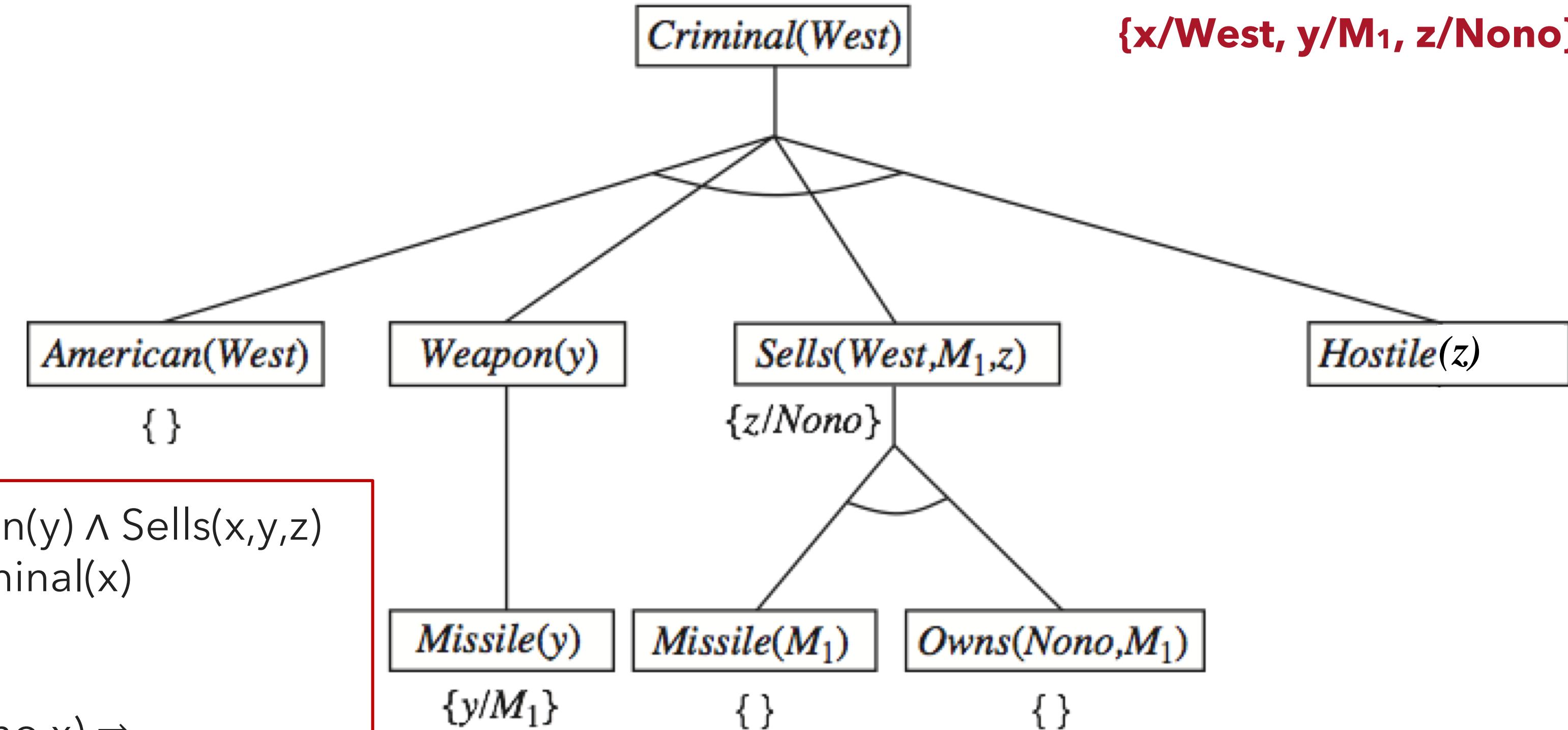
$\text{American}(\text{West})$

$\text{Enemy}(\text{Nono}, \text{America})$

Missile(M₁)

Proof that Colonel West is a criminal

BACKWARD CHAINING EXAMPLE



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 $\wedge \text{Hostile}(z) \Rightarrow \text{Criminal}(x)$

$\text{Owns}(\text{Nono}, M_1)$

$\text{Missile}(M_1)$

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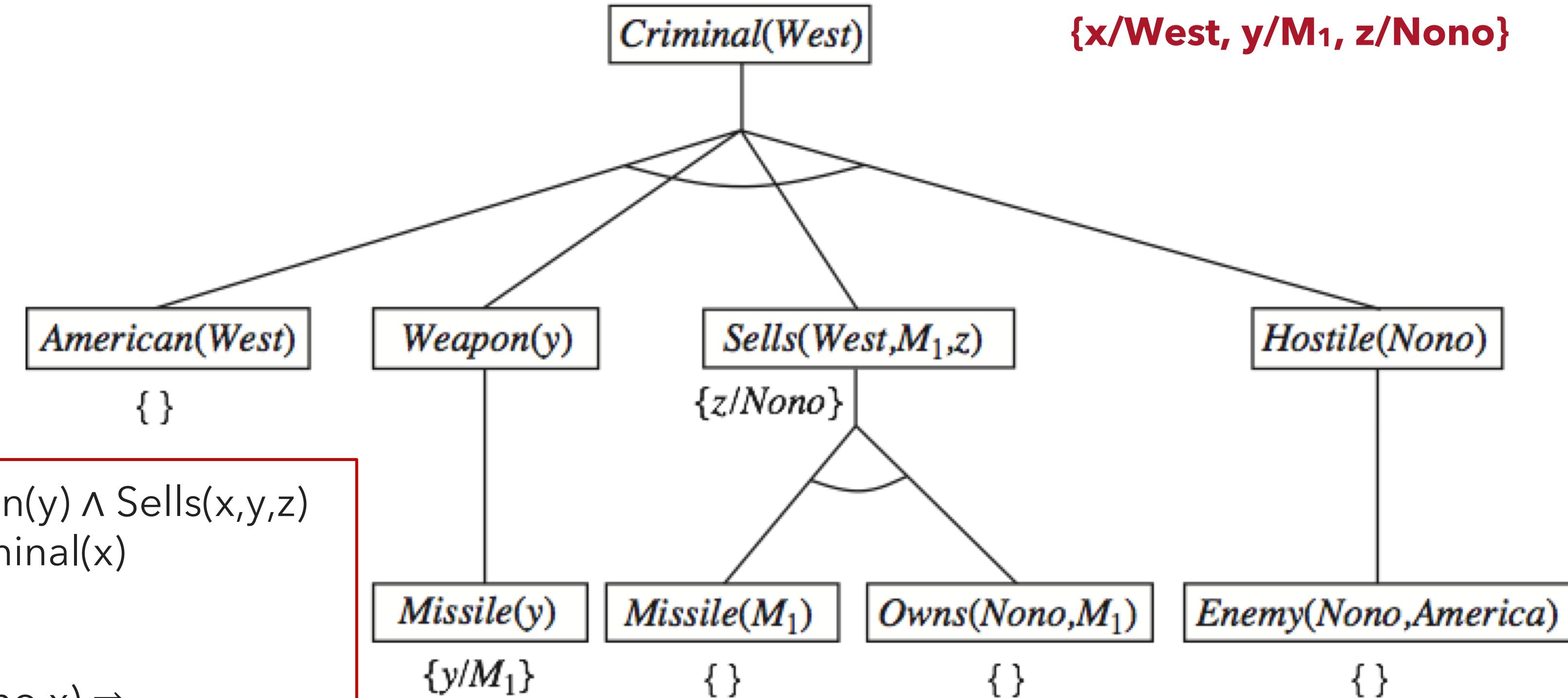
$\text{American}(\text{West})$

$\text{Enemy}(\text{Nono}, \text{America})$

Missile(x) \wedge Owns(Nono,x) \Rightarrow Sells(West,x,Nono)
Owns(Nono,M1)

Proof that Colonel West is a criminal

BACKWARD CHAINING EXAMPLE



Enemy(x,America) \Rightarrow Hostile(x)

Enemy(Nono,America)

PROPERTIES OF BACKWARD CHAINING

- ▶ Depth-first recursive proof search – space is linear in size of proof
- ▶ Incomplete due to infinite loops
 - ▶ ⇒ fix by checking current goal against every goal on stack
- ▶ Inefficient due to repeated subgoals (both success and failure)
 - ▶ ⇒ fix using caching of previous results (extra space)

LOGIC

- ▶ The types of systems we have discussed are commonly called expert systems.
 - ▶ Even if you don't realize it, they are being used all around you. For routing airplanes, for supply chain management, for military logistics, etc.
 - ▶ Extremely useful for well-known domains, where it is practical to enumerate all the rules in KB
 - ▶ Very brittle when there is uncertainty involved. Since the 80s, a probabilistic approach to AI has taken root, and these systems have proven to be extremely robust in the noisy real world
- ▶ ... But we still don't have a good way for modern probabilistic AI to reason about the world in an abstract way, as is done with logic.

MIDTERM: QUESTION TYPES

- ▶ Multiple choice questions
- ▶ Short answers: each question can be answered using at most a few sentences/a figure; True or False
- ▶ Long answers: application of algorithms

MIDTERM: KEY TOPICS

- ▶ Search
 - ▶ How to formulate a problem into a search problem?
 - ▶ How do different types of search algorithms work? E.g., BFS, DFS, Uniform cost search, depth limited search, iterative deepening depth-first search, bidirectional search, greedy search, A* search...
 - ▶ Is a search algorithm complete/optimal? When is it complete/optimal?
 - ▶ What is the difference between tree search and graph search?
- ▶ Local search
 - ▶ How to formulate a problem into a local search problem?
 - ▶ How do different types of local search algorithms work?

MIDTERM: KEY TOPICS

- ▶ Adversarial search
 - ▶ How to formulate a problem into an adversarial search problem?
 - ▶ How does the minimax search algorithm work? How does alpha-beta pruning work?
 - ▶ How to utilize evaluation functions in adversarial search?
 - ▶ What should we do if the game tree includes chance element?
- ▶ Constraint satisfaction problem (CSP)
 - ▶ How to formulate a problem into a CSP?
 - ▶ How to solve CSP using the basic backtracking search algorithm?
 - ▶ How to improve the backtracking search algorithm through filtering, ordering, and utilizing the structure of the problem?

MIDTERM: KEY TOPICS

- ▶ Logic
 - ▶ What does entailment mean? What's the relationship between entailment and models of KB/sentences?
 - ▶ How to express a statement in propositional logic/first-order logic?
 - ▶ How to conduct inference by enumeration in propositional logic?
 - ▶ What is logical equivalence? What does validity and satisfiability mean?
 - ▶ How to conduct inference by resolution, forward chaining, or backward chaining in propositional logic/first-order logic?