Recitation (øvingsforelesning): None

Deadline: 2017-09-11 23:59

## Artificial Intelligence Fundamentals and Intelligent Agents

## **Practical Information**

Read the page "Assignment Information" on Blackboard for practical information about the assignments given in this course.

## Theoretical Questions

- 1. What is the Turing test, and how it is conducted?
- 2. What is the relationship between thinking rationally and acting rationally? Is rational thinking an absolute condition for acting rationally?
- 3. What is Tarski's "theory of reference" about?
- 4. Describe rationality. How is it defined?
- 5. Consider a robot whose task it is to cross the road. Its action portfolio looks like this: look-back, lookforward, look-left-look-right, go-forward, go-back, go-left and go-right.
  - (a) While crossing the road, a helicopter falls down on the robot and smashes it. Is the robot rational?
  - (b) While crossing the road on a green light, a passing car crashes into the robot, preventing it from crossing. Is the robot rational?
- 6. Consider the vacuum cleaner world described in Chapter 2.2.1 of the textbook. Let us modify this vacuum environment so that the agent is penalized 1 point for each movement.
  - (a) Can a simple reflex agent be rational for this environment? Explain your answer
  - (b) Can a reflex agent with state be rational in this environment? Explain your answer.
  - (c) Assume now that the simple reflex agent (i.e., no internal state) can perceive the clean/dirty status of both locations at the same time. Can this agent be rational? Explain your answer. In case it can be rational, design the agent function.
- 7. Consider the vacuum cleaner environment shown in Figure 2.3 in the textbook. Describe the environment using properties from Chapter 2.3.2, e.g. episodic/sequential, deterministic/stochastic etc. Explain selected values for properties in regards to the vacuum cleaner environment.
- 8. Discuss the advantages and limitations of these four basic kinds of agents:

(a) Simple reflex agents

(c) Goal-based agents

(b) Model-based reflex agents

(d) Utility-based agents

## **Deliverables**

Deliver a report (txt or pdf file) on Blackboard with answers to the theoretical questions above.