Homework Assignment 2 (due: 2025/09/17 23:59)

How to submit

Submit to ICAMPUS by due time above

Assigned to

Everyone in the class

Language choice

English or Korean

Some notes

- * In the submission, include all the details needed for you to get the final results, ex. Matlab code & Figures, audio file
- * The final submissions are as follows:
 - 1. Report → Name as: "MM_HW2_StudentID_Name.docx" (word format) ex) "MM_HW2_2025311234 HongGildong.docx"
 - 2. Matlab code → Name as: "MM_HW1_StudentID_Name.m" ex) "MM_HW2_2025311234_HongGildong.m"
 - 3. Audio file

* Any copied homework will cause fatal problem.

In this homework, let's understand the audio signal processing using real <u>audio file</u> and <u>coding Matlab</u>. Check the attached audio file "*Sample_song.wav*" – this is called "original" in this homework. If you do not fully understand what the suggested matlab functions do, you can check its manual (~ help) provided by matlab.

1. Sampling (~ Let's understand the role of sampling frequency in digitization.)

- You will use the MATLAB functions "audioread", "sound", "audiowrite".
- (a) Read the given original audio data into Matlab using "audioread" function and listen to the sound using "sound" function.
- (b) Resample the original audio file at 24kHz, 12kHz, and 8kHz

Save each resampled audio file using the "audiowrite" function with the following filenames:

- sample song 24kHz sampled.wav
- sample_song_12kHz_sampled.wav
- sample song 8kHz sampled.wav
- (c) Listen to the sampled audio file and describe the differences between the original audio file and resampled audio files(24kHz/12kHz/8kHz)

2. Aliasing

- Solve the problems below using the resampled audio file (output of 1. Sampling problem)
- (a) Run the "aliasing.m" matlab script (it is provided file).
 - "aliasing.m" matlab script will show you the waveform of the original and resampled audio files
 - Compare and describe the differences observed between each waveform

3. Quantization (~ Let's understand the role of bit depth in digitization.)

- (a) Quantize the original audio file to 8-bit, 4-bit, and 2-bit resolutions
- (b) Save each quantized audio file using *audiowrite* with the following filenames:
 - sample song 8bit.wav
 - sample song 4bit.wav
 - sample song 2bit.wav
- (c) Listen to the quantized audio files and explain the differences between them and the original.