

Deadlocks (3)

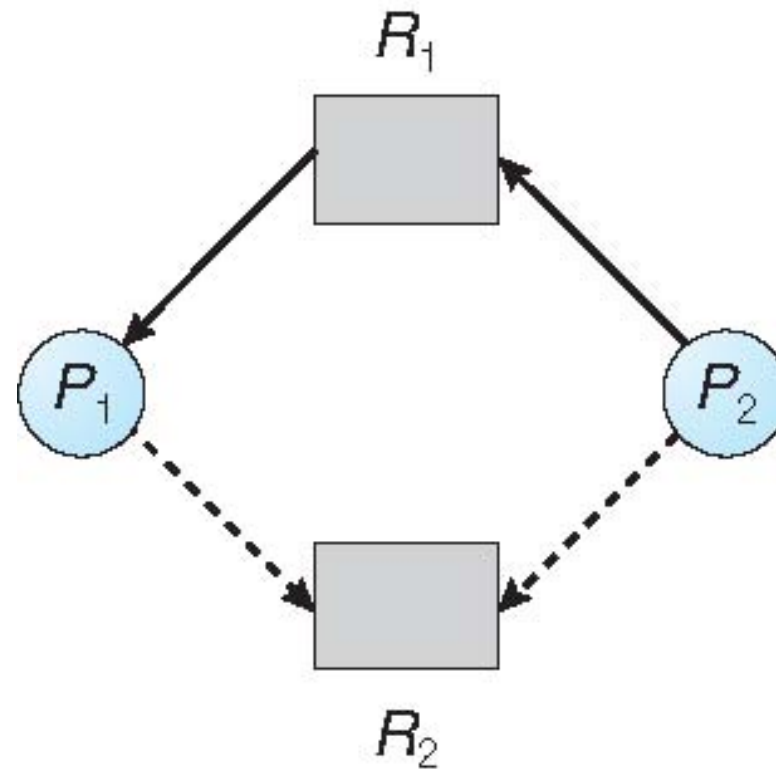
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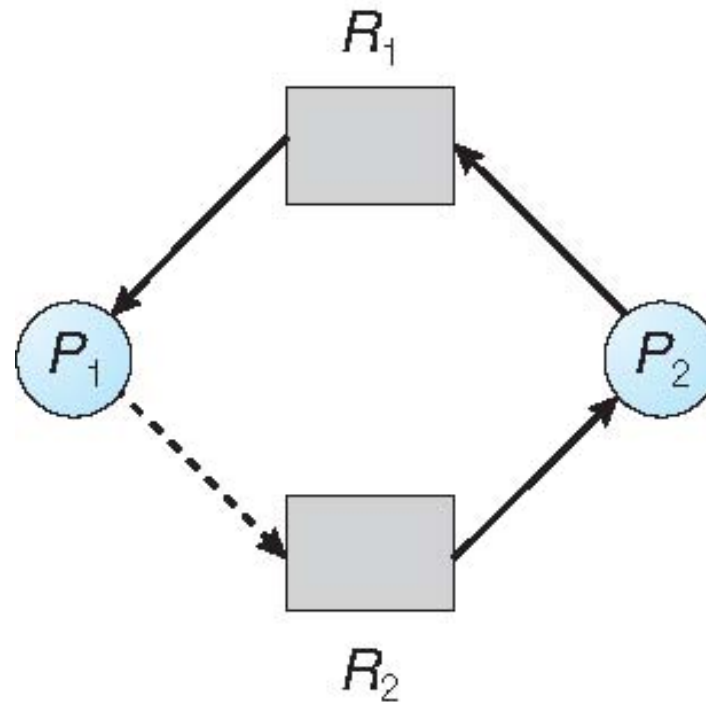
Resource-Allocation Graph Scheme

- ❑ **Claim edge** $P_i \rightarrow R_j$ indicated that process P_j may request resource R_j ; represented by a dashed line
- ❑ Claim edge converts to request edge when a process requests a resource
- ❑ Request edge converted to an assignment edge when the resource is allocated to the process
- ❑ When a resource is released by a process, assignment edge reconverts to a claim edge
- ❑ Resources must be claimed *a priori* in the system

Resource-Allocation Graph



Unsafe State In Resource-Allocation Graph



Resource-Allocation Graph Algorithm

- ❑ Suppose that process P_i requests a resource R_j
- ❑ The request can be granted only if converting the request edge to an assignment edge does not result in the formation of a cycle in the resource allocation graph

Banker's Algorithm

- ❑ Multiple instances
- ❑ Each process must a priori claim maximum use
- ❑ When a process requests a resource it may have to wait
- ❑ When a process gets all its resources it must return them in a finite amount of time

Data Structures for the Banker's Algorithm

Let n = number of processes, and m = number of resources types.

- **Available:** Vector of length m . If available $[j] = k$, there are k instances of resource type R_j available
- **Max:** $n \times m$ matrix. If $Max[i,j] = k$, then process P_i may request at most k instances of resource type R_j
- **Allocation:** $n \times m$ matrix. If $Allocation[i,j] = k$ then P_i is currently allocated k instances of R_j
- **Need:** $n \times m$ matrix. If $Need[i,j] = k$, then P_i may need k more instances of R_j to complete its task
 $Need[i,j] = Max[i,j] - Allocation[i,j]$

Safety Algorithm

- ⑩ 1. Let **Work** and **Finish** be vectors of length m and n , respectively. Initialize:
 - **Work** = **Available**
 - **Finish** [i] = **false** for $i = 0, 1, \dots, n-1$
- ⑩ 2. Find an i such that both:
 - ⌘ (a) **Finish** [i] = **false**
 - ⌘ (b) **Need** $_i \leq$ **Work**
 - ⌘ If no such i exists, go to step 4
- ⑩ 3. **Work** = **Work** + **Allocation** $_i$
Finish [i] = **true**
go to step 2
- ⑩ 4. If **Finish** [i] == **true** for all i , then the system is in a safe state

Resource-Request Algorithm for Process P_i

- ⑩ **Request** _{i} = request vector for process P_i . If **Request** _{i} [j] = k then process P_i wants k instances of resource type R_j
- ⌚1. If **Request** _{i} ≤ **Need** _{i} go to step 2. Otherwise, raise error condition, since process has exceeded its maximum claim
 - ⌚2. If **Request** _{i} ≤ **Available**, go to step 3. Otherwise P_i must wait, since resources are not available
 - ⌚3. Pretend to allocate requested resources to P_i by modifying the state as follows:
 - **Available** = **Available** – **Request** _{i} ;
 - **Allocation** _{i} = **Allocation** _{i} + **Request** _{i} ;
 - **Need** _{i} = **Need** _{i} – **Request** _{i} ;
 - If safe \Rightarrow the resources are allocated to P_i
 - If unsafe $\Rightarrow P_i$ must wait, and the old resource-allocation state is restored

Example of Banker's Algorithm

5 processes P_0 through P_4 ;

3 resource types:

A (10 instances), B (5 instances), and C (7 instances)

Snapshot at time T_0 :

	<u>Allocation</u>	<u>Max</u>	<u>Available</u>
	$A \ B \ C$	$A \ B \ C$	$A \ B \ C$
P_0	0 1 0	7 5 3	3 3 2
P_1	2 0 0	3 2 2	
P_2	3 0 2	9 0 2	
P_3	2 1 1	2 2 2	
P_4	0 0 2	4 3 3	

Example (Cont.)

The content of the matrix *Need* is defined to be *Max – Allocation*

	<u>Need</u>
	<i>A B C</i>
P_0	7 4 3
P_1	1 2 2
P_2	6 0 0
P_3	0 1 1
P_4	4 3 1

The system is in a safe state since the sequence $\langle P_1, P_3, P_4, P_2, P_0 \rangle$ satisfies safety criteria

Example: P_1 Request (1,0,2)

Check that Request \leq Available (that is, $(1,0,2) \leq (3,3,2) \Rightarrow$ true

	<u>Allocation</u>	<u>Need</u>	<u>Available</u>
	A B C	A B C	A B C
P_0	0 1 0	7 4 3	2 3 0
P_1	3 0 2	0 2 0	
P_2	3 0 2	6 0 0	
P_3	2 1 1	0 1 1	
P_4	0 0 2	4 3 1	

Executing safety algorithm shows that sequence $\langle P_1, P_3, P_4, P_0, P_2 \rangle$ satisfies safety requirement

Can request for (3,3,0) by P_4 be granted?

Can request for (0,2,0) by P_0 be granted?